# **Practicing Advanced Feedback Control**

In this unit we are going to explore basic feedback control on a simplified, 1-dimensional model of the quadrotor-camera. This system is more complicated than the Simple Slide Camera model because it incorporates a dependency between the velocity and a pitch angle as well as a dependency of the output angle,  $\gamma$ , on the pitch angle,  $\theta$ .

#### Pitch Slide Camera

Imagine a camera attached to a cart that is allowed to slide along a 1-dimensional track. The track is elevated some height h above the ground and the camera is pitched at an angle  $\theta$  relative to vertical. There is some target on the ground that the camera can observe; more specifically the camera can measure the angle  $-\pi/2 < \gamma < \pi/2$  from the centerline of the camera to the target. Since the view angle depends on the pitch of the camera,  $\gamma$  is a function of pitch in the form:

$$\gamma = -\left( an^{-1}\left(rac{x_{des}-x}{h}
ight) + heta
ight) = an^{-1}\left(rac{x-x_{des}}{h}
ight) - heta$$

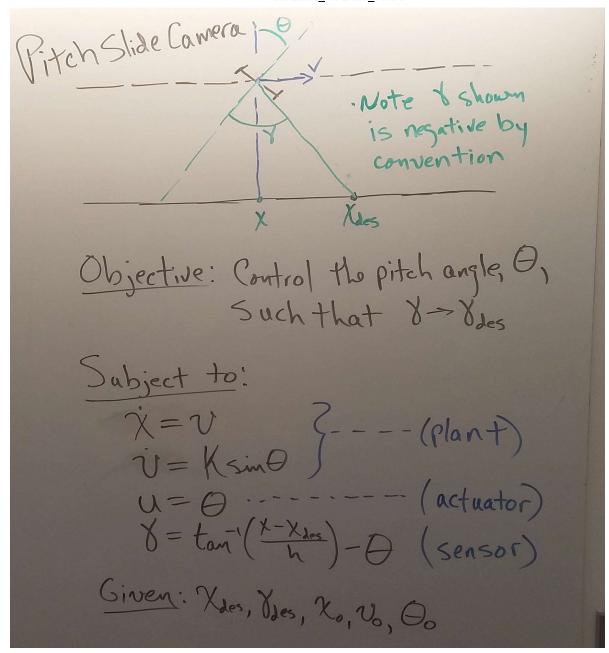
Note that orientation of  $\gamma$  (i.e. the minus sign at the beginning of the expression) is by convention.

The velocity of camera-cart system is also dependent upon the pitch angle; i.e. the larger the pitch, the greater the change in velocity (you could think of this somewhat similar to a segway scooter). The velocity dependence is defined by:

$$\dot{v} = K\sin(\theta)$$

The objective is to issue pitch commands commands,  $\theta_{cmd}$ , in order to move the cart to a position such that  $\gamma \to \gamma_{des}$  (e.g. if  $\gamma_{des}=0$ , then the objective is simply to move the cart directly over the target.)

This system is depicted in the below diagram:



This somewhat contrived system can be thought of as a simplified model of the quadrotor and it's downward-facing camera. The velocity of a quadrotor is in fact a function of the pitch of the quadrotor, similar to this system. The major simplification here is that the system is constrained to move in 1-dimension, which is not the case for a quadrotor.

Note that the position and velocity of the cart, x and v, and position of the target  $x_{des}$  are not directly measured, only  $\gamma$  is measured.

Now we will provide the code necessary to simulate this system

```
In [ ]: from __future__ import division, print_function
    import numpy as np
    import matplotlib.pyplot as plt

_HEIGHT = 1.0
_VEL_CONST = 1.0
```

```
_TIME_STEP = 0.1
_THETA_LIMIT = np.pi/4.0
```

# Plant Dynamics, Sensors, and Actuators

the following object contains functions for the plant dynamics, sensing of the target angle  $\gamma$ , and actuator for  $v_{cmd}$ 

```
In [ ]: class PitchSlideCamera():
             '''Object that defines the dynamics of the simple slide-camera'''
             def __init__(self, x_0, v_0, theta_0, x_d, gamma_d=0.0, h=_HEIGHT, k=_VEL_CONST, t
                # state variables (hidden)
                self._x = x_0
                self. v = v 0
                # reference position (hidden)
                self. x d = x d
                # reference angle (observed)
                self.gamma_d = gamma_d
                # parameters
                 self. h = h
                 self. k = k
                 self.__theta_limit = theta_limit
                # control variables (observed, commanded)
                 self.__theta = theta_0
             def get_theta(self):
                return self. theta
             def sense gamma(self):
                 # calculate angle from camera center line to target
                return np.arctan2(self.__x - self.__x_d, self.__h) - self.__theta
             def _get_hidden_position(self):
                return self.__x
             def _get_hidden_position_desired(self):
                return self.__x_d
             def _get_hidden_velocity(self):
                return self.__v
             def actuate_theta_command(self, theta_cmd, dt=_TIME_STEP):
                 self.__theta = min(self.__theta_limit, max(theta_cmd, -self.__theta_limit))
                 self.__v += self.__k*np.sin(self.__theta)*dt
                 self.\_x += self.\_v*dt
```

#### **Controllers**

Functions for control algorithms such as proportional control, proportional-derivative control, etc, as well as any custom controllers you may wish to try

```
def p_control(y_err, kp):
In [ ]:
             ''' compute the actuator command based on proportional error between output and de
            y_err: y_des - y where y is the output variable of the plant
             # TODO: write a proportional control law (hint: it is a single line, very simple e
             # YOUR CODE HERE
             cmd = y_err*kp
             return cmd
        def pd_control(y_err, y_err_prev, dt, kp, kd):
             '''compute the actuator command based on proportional and derivative error between
             Args:
            y_err: y_des - y where y is the output variable of the plant
             y_err_prev: previous step y_des - y
             # TODO: write a proportional+derivative control law
             # YOUR CODE HERE
             cmd = (y_err * kp) + (((y_err - y_err_prev)/dt)*kd)
             return cmd
        assert np.isclose(pd_control(0.0, 1.0, 0.1, 1.0, 1.0), -10.0)
In [ ]:
        def custom_control():
In [ ]:
             '''custom-made controller, if you want to develop one
             Args:
             pass
```

## **Simulation Script**

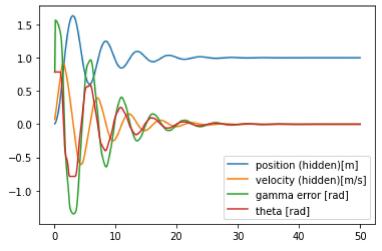
below is a script for testing various controllers for the SimpleSlideCamera plant as well as plotting the results.

```
In []: # Control gains
# YOUR CODE HERE
kp = 0.6
kd = 0.092

# Control inputs
dt = _TIME_STEP
t_final = 50.0

# intial conditions (position, velocity and targe position)
x_0 = 0.0
v_0 = 0.0
theta_0 = 0.0
x_des = 1.0
```

```
# create SimpleSlideCamera with initial conditions
pscam = PitchSlideCamera(x_0, v_0, theta_0, x_des)
# initialize data storage
data = dict()
data['t'] = []
data['theta_cmd'] = []
data['theta'] = []
data['err_gamma'] = []
data['x hidden'] = []
data['v hidden'] = []
t = 0.0
err_gamma_prev = 0.0
while t < t final:
   t += dt
    # SENSOR: sense output variable gamma (angle from camera centerline to target) and
    err gamma = pscam.gamma d - pscam.sense gamma()
    # CONTROLLER: call theta control algoritm
    # theta_cmd = p_control(err_gamma, kp)
    theta cmd = pd control(err gamma, err gamma prev, dt, kp, kd)
    # ACTUATOR: send velocity command to plant
    pscam.actuate_theta_command(theta_cmd)
    # store data
    err gamma prev = err gamma
    data['t'].append(t)
    data['theta cmd'].append(theta cmd)
    data['theta'].append(pscam.get_theta())
    data['err gamma'].append(err gamma)
    data['x_hidden'].append(pscam._get_hidden_position())
    data['v_hidden'].append(pscam._get_hidden_velocity())
# PLot Data
handle_position, = plt.plot(data['t'], data['x_hidden'], label='position (hidden)[m]')
handle velocity, = plt.plot(data['t'], data['v hidden'], label='velocity (hidden)[m/s]
handle_err_gamma, = plt.plot(data['t'], data['err_gamma'], label='gamma error [rad]')
handle_theta, = plt.plot(data['t'], data['theta'], label='theta [rad]')
plt.legend(handles=[handle position, handle velocity, handle err gamma, handle theta])
plt.show()
```



## **Questions**

Q1. Can you design a controller that is capable of converging the gamma error to zero?

Yes!

**Q2.** The time scale to make this control converge is on the order of 10s of seconds. Our real drones, which are much more complex control problems, are capable of converging on a target much faster with far less oscillation. Can you give explanations why our drone controllers perform so much better than this controller?

The drone controllers perform much better because their control algorithms have been finetuned and optimized for much longer than we have had working on this practical. They also likely incorporate an integral term as well, which further increases the accuracy and speed at which they converge.