

User Manual

Setup:

The game is currently for single player, who can play against computer AI players. AI players can be 1 to a maximum of 5. Every game starts with all players having 7 cards. The top card of the discarded pile is revealed and the game begins.



Game play:

The game starts in clockwise direction. Players have to match the top card of the pile. The card they play should either match the type of card or the color. Wild cards can be played on any card. The last played card is now the top card and the next player have to play matching color or type with that card.

If the player has no card that can be played, he can draw a card from the deck. If a player has no cards left, he wins the game.

Special Cards

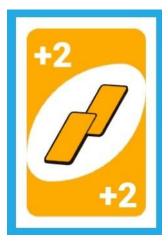
Reverse card: If the game was going clockwise switch to counterclockwise and vice versa. It must be played on the same color card.





Skip card: Skips the next player's turn. Example, if two players are playing and player 1 uses skip then player 2 will be skipped and player 1 will play a card again. If 3 players are playing and player 1 played skipped the player 2 is skipped and player 3 plays next.

Draw Two: The next player has to skip and draw two cards from the deck. It has to be played on the same color card. The next player has to draw two cards from the deck.





Wild: This card can be played over any card and decides the color. The player who plays the card also select which color to be played next.

Wild Draw Four: This card is same as wild card but the next player skips his turn and draws 4 cards from the deck.



All the other regular cards are 10 type with disability knowledge: Disabilities, Mobility Devices, Books, Movies, Blindness, Deafness, Achievers, Sporting Events, Facts and Values.



The aim of this game is to provide fun and knowledge about disabilities and disability related culture.

Have fun!