

Krishan Kant

An IT undergraduate at National Institute of Technology, Durgapur interested in computer vision, artificial intelligence and backend development.

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EXPERIENCE

National Institute of Technology, Durgapur — *Student Research*

APRIL 2020 - PRESENT

Making different games for children with disabilities. Games were made with C# in Unity.

National Institute of Technology, Durgapur — *Student Research*

March 2020 - MAY 2020

Worked on detecting dyslexia in students by checking different types of errors in spellings and created a machine learning model to predict if a student has dyslexia.

National Institute of Technology, Durgapur — *Student Research*

MAY 2019 - AUGUST 2019

Worked with different Machine Learning models and Semi-classical ML models for early detection of Alzheimer's disease.

EDUCATION

National Institute of Technology, Durgapur — *B.Tech(Information Technology)*

CGPA 8.64/10

Expected Graduation Summer of 2021.

PROJECTS

Self undertaken projects —

1. NodeJs apps: [Task-app](#), [Weather-app](#)
2. Games: [CubeRun-Infinity](#), [Block-Dodge](#)

SKILLS

Professional skills and interests: Machine Learning, Deep Learning, Computer Vision, Blockchain and Cryptocurrency, Game Development, Backend Web Development, Data Structures and Algorithms, Object-Oriented Programming, Operating Systems, Database Management Systems.

Programming Languages:

C++, Python, C#, Java, Kotlin, JavaScript.

Operating Systems:

Manjaro, Linux Mint, Ubuntu, Windows.

AWARDS

NIT Durgapur OnSpot Hackathon 2020 Winner
Project on Computer Vision

5th rank in College at
ACM-ICPC 2018 All India rank 284, team name - [Muggles](#)

LANGUAGES

English, Hindi(M.T), Bengali