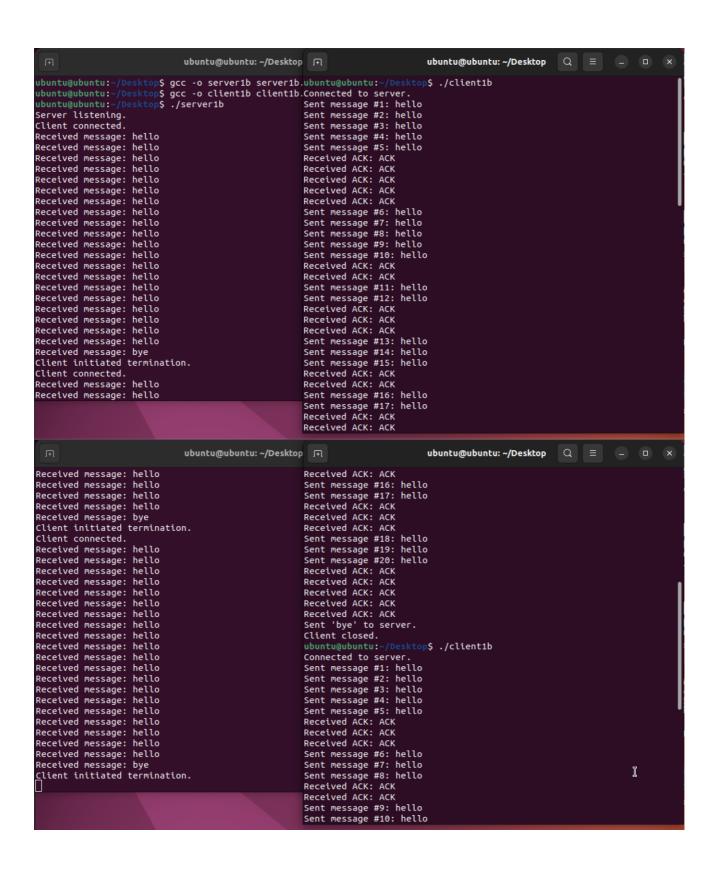
## **Socket Programming**

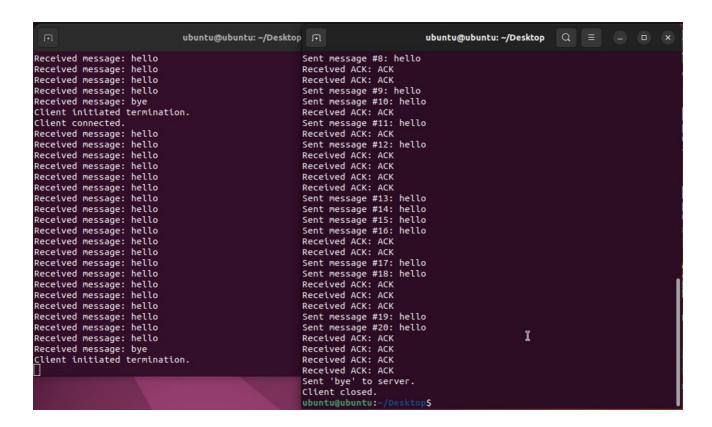
- Q1: Concurrent Server Problem
- (A) Develop a client and a server program using socket interface as follows: client sends a "hello" message and wait till "ACK" is received. Server prints the "hello" message and sends an ACK.
- (B) Modify the program of (A) such that the client will block after sending five "hello" messages. The window slides by one unit after receiving each ACK.

## Outputs for Q1-A and Q1-B:

```
1A:
                                           ubuntu@ubuntu: ~/Desktop
ubuntu@ubuntu:~/Desktop$ gcc -o server1a server1a.c
ubuntu@ubuntu:~/Desktop$ gcc -o client1a client1a.c
ubuntu@ubuntu:~/Desktop$ ./server1a
Server is running.
Client connected.
                                                                                   ubuntu@ubuntu: ~/Desktop
Message from client: hello
Message from client: hello
Message from client: hello
                                            ubuntu@ubuntu:~/Desktop$ ./client1a
                                            Connected to server.
Message from client: hello
Message from client: bye
                                            Sent: hello
                                            Received: ACK
Client requested termination. Send another message? (y/n): y
Server has been closed. _____ Sent: hello
ubuntu@ubuntu:~/Desktop$
                                            Received: ACK
                                            Send another message? (y/n): y
                                            Sent: hello
                                            Received: ACK
                                            Send another message? (y/n): y
                                             Sent: hello
                                             Received: ACK
                                            Send another mes¶age? (y/n): n
Sent 'bye' to server.
Client closed.
```

1B:





## Q2: Chat Program

Modify the chat program in such a way that the server and the client can involve in two-way chatting (i.e., Full duplex communication).

Output for Q2:

```
ubuntu@ubuntu: ~/Desktop
                                                                                                                                 ubuntu@ubuntu: ~/Desktop
ubuntu@ubuntu:~/Desktop$ gcc -o server2 server2.c
ubuntu@ubuntu:-/Desktop$ gcc -o client2 client2.c
ubuntu@ubuntu:-/Desktop$ ./server2
                                                                                   ubuntu@ubuntu:~/Desktop$ ./client2
                                                                                   Connected to server.
hello server! is the connection established?
Client: hello server! is the connection established?
Server: hello server!
ubuntu@ubuntu:-/De
Server is running.
Client connected.
Client: hello server! is the connection established?
                                                                                   Server: yes it is established!
hello server!
Server: hello server!
yes it is established!
                                                                                   great!
Client: great!
                                                                                   bye
Client: bye
Server: yes it is established!
Client: great!
Client disconnected.
                                                                                   Client has disconnected.
                                                                                   ubuntu@ubuntu:~/Desktop$ ./client2
Connection to server failed: Connection refused
ubuntu@ubuntu:~/Desktop$ ./client2
ubuntu@ubuntu:~/De
Server is running.
                              ctop$ ./server2
Client connected.
                                                                                   Connected to server.
hello
                                                                                   Server: hello
Server: hello
Client: hi
                                                                                   Client: hi
                                                                                   Server disconnected.
bye
                                                                                   ubuntu@ubuntu:~/Desktop$
Server: bye
Server has disconnected.
ubuntu@ubuntu:~/Desktop$
```