Ramp

Designer

06/2019 → Present

New York

Joined as the first designer for an enterprise facing financial technology company. Iterating on the product design to create a design system as a source of truth for

engineering to build and take to market.

IDEO

Interaction Designer • Internship

 $03/2019 \rightarrow 06/2019$

New York

Enganged in multiple projects; Humanistic AI and autonomous trucking, interactive wall for a museum, in-patient experience at a children's hospital and organizational design

for a reproductive healthcare non-profit.

Smart Design

Interaction Designer • Internship

 $10/2018 \rightarrow 12/2018$

New York

Researched and designed for clients whose markets focused on financial technology,

medical healthcare products and Al voice assistants.

CaravanLab

Designer

 $08/2018 \rightarrow 06/2019$

Seattle

Designed to raise awareness of the social and environmental impacts of depaving in the Pacific Northwest. Lead the design and synthesis.

University of Washington

 $08/2018 \rightarrow 10/2018$

Seattle

User Experience Designer

Assisted a clinical psychologist by designing digital platforms for research through

enabling patients to mitigate their addiction with drugs and alcohol.

HBO

User Experience Designer • Internship

 $06/2017 \rightarrow 08/2017$

Seattle

Worked on digital products within 3 teams. Iterated and tested mobile designs, designed conversations with VUI's and started the redesign of HBOGO.com.

University of Washington

Bachelors

 $2014 \rightarrow 2018$

Seattle

Human Computer Interaction