krishang swami

email
krishangswami@gmail.com

website
krishangswami.com

//education

University of Washington
Bachelor of Design – Interaction Design
Class of 2018

Stanford University – 2012
Attended the summer quarter;
Completed two college courses in
Technology Entrepreneurship and
Introduction to Engineering Analysis.

//design intiatives

Nexus – 2017
Designed a mobile application that
crowdsources data from users phones and
creates a data visualization of certain
datasets. Currently working on this project
with developers.

ThruHealth (Seattle, WA) – 2015–2016
Helped the team with their web-based
platform and phone app design and
redesigned their main website.
Also helped with front-end development
of the final website.

The Underscore – 2016
Designed and developed a web-based news
curator that specializes in giving an
unbiased collection of media.

Bubble – 2016
Designed a mobile application that
connected people with other anonymous
users in the area.

//experience

Anedya Foods (Surat, India) – 2016
Worked on a new startup; focusing on new
consumer freeze-dried products. I was
heavily involved with the company systems,
design of the products, working with
manufacturing and completely designed
and developed the company website.

Rickshaw Driver (India) – 2016
Drove an auto-rickshaw for close to
2500miles (4000kms) across India
alongside four friends. Also raised money
for two charities.

The Daily – 2015–2016
Designed several advertisements, for the
schools local newspaper, according to the
clients needs.

Shree Ganesh (Surat, India) – 2013
Spent the summer learning about the
factory systems and their efficiency.
(Plastic manufacturing)

//leadership

StartupUW – 2015–2016
Head of Design; As a member of the
executive team of a club focused on
entrepreneurship, I aided in organizing
events, increasing student presence,
marketing/promoting and graphic design.

Pixel Husky – 2015–2016
Design Evangelist; I was responsible for
graphic design work, forming partnerships,
increasing social media presence, and to
spread good design to a larger audience.

//technical skills

Sketch - (Proficient)
Adobe Creative Suite - (Proficient)
HTML / CSS - (Proficient)
JavaScript/JQuery - (Proficient)

Principle - (Capable)
Java - (Capable)
React.js - (Capable)
Node.js - (Capable)