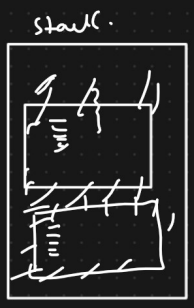
```
public class LlaunchSEF
{

  static int age;  ①

  static
  {
    System.out.println("Static block");
    age =17;
  }

  static void disp()
  {
    System.out.println("Disp static method");
    System.out.println(age);
  }

  public static void main(String[] args)
  {
    System.out.println("Main method");
    disp();
```

②

④

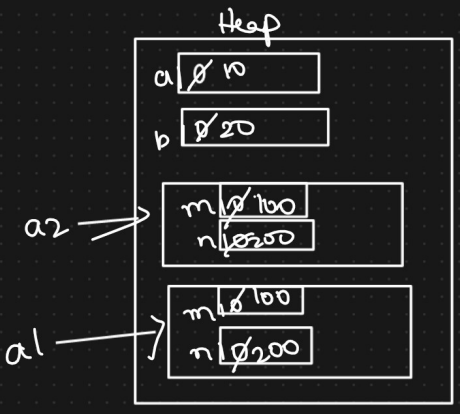
③

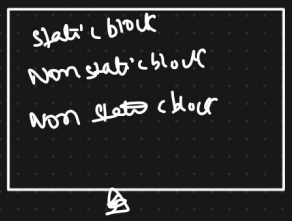



```
package Static;

class Alpha
{

   static int a;
   static int b;

   int m;
   int n;

   static
   {
     System.out.println("static block");
     a=10;
     b=20;

   }


   {
     System.out.println("Non static block");
     m=100;
     n=200;
   }
}


public class LaunchSvNv
{
   public static void main(String[] args)
   {

     Alpha a1=new Alpha();
     Alpha a2=new Alpha();

   }

}
```

①

②





```
class Farmer
{

    int pa;
    float td;
    float ri;
    float si;

    void input()
    {
        Scanner scan=new Scanner(System.in);
        System.out.println("Please enter the amount required");
        pa=scan.nextInt();
        System.out.println("Please eneter the time duration");
        td=scan.nextFloat();

        ri=4.5f;
    }

    void compute()
    {
        si=(pa*td*ri)/100f;
    }

    void disp()
    {
        System.out.println("SI is : "+ si);
    }


}


public class LaunchFarmer
{
    public static void main(String[] args)
    {
        Farmer f1=new Farmer();
        Farmer f2=new Farmer();

        f1.input();
        f1.compute();
        f1.disp();

        f2.input();
        f2.compute();
        f2.disp();


    }

}
```