

Krish Bhagirath

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EDUCATION

McMaster University

Bachelor of Engineering in Computer Engineering

Hamilton, ON

Sep. 2024 – Apr. 2028

- GPA: 3.9/4.0
- Awarded \$20,000+ in merit-based entrance scholarships for academic excellence

EXPERIENCE

Engineering Intern

May 2025 – Aug. 2025

Novologic

Toronto, ON

- Engineered full-stack features with Laravel, PHP, MySQL, and JavaScript, leveraging version control via Git while implementing the repository pattern and modular design best practices for scalable architecture.
- Prototyped an AI-driven help chatbot with React.js and Laravel to enhance user navigation and support.
- Built and optimized responsive email templates (HTML/CSS) and executed targeted campaigns for the education sector using CRM tools to optimize outreach.
- Conducted QA audits and edge-case testing to improve reliability, refine functionality, and ensure release-readiness.

Software Developer

Sep. 2024 – Present

McMaster Medical Engineering Design Team (Med-T)

Hamilton, ON

- Contributed to the SafeStride Innovators team within McMaster MedT, collaborating with 10 cross-disciplinary members to design biomedical technology solutions.
- Supported development of CradleWatch, an infant monitoring system, by engineering an embedded prototype with sensors, servo motors, and a lightweight UI.
- Integrated software with electrical and mechanical subsystems to deliver a reliable, responsive prototype.

Programming Co-Lead | FRC Team 772

Feb 2021 - June 2023

Sandwich Secondary School

Lasalle, ON

- Led 10+ programmers to engineer vehicle subsystems and autonomous modes, enabling robots to execute yearly challenge objectives.
- Mentored peers in C++/Java with WPILib, accelerating mastery of object-oriented design for competition.
- Directed task delegation and milestone execution, fostering collaboration and ensuring consistent progress.

PROJECTS

CradleWatch | Python, Raspberry Pi, MediaPipe, OpenCV, Flask, Twilio

Jan. 2025 - Apr. 2025

- Designed an AI-powered infant monitoring system using MediaPipe facial tracking and a pre-trained Vision Transformer to detect distress in real time.
- Deployed on Raspberry Pi with Picamera2 and OpenCV for real-time face tracking and servo-controlled camera.
- Implemented Twilio SMS notifications to alert caregivers of prolonged distress, delivering a fully functional prototype for proactive infant care.

NBA Match Predictor | Python, React.js, scikit-learn, Jupyter Notebook

Aug. 2025

- Built an end-to-end machine learning pipeline (Random Forest, XGBoost, Ridge Regression) using 8 years of NBA data to predict match outcomes, improving accuracy from ~52% to ~70%.
- Increasing model robustness and scalability by implementing rolling-window feature engineering and sequential feature selection, currently automating the process through GitHub Actions.
- Created a React UI enabling users to view weekly NBA predictions and track historical model accuracy.

PawGress | Javascript, Node.js, React-Native, HTML, CSS, Cohere

February 2025

- Built a cross-platform React Native app with gamification and a dynamic dog avatar to visualize habit progress.
- Implemented local state management with AsyncStorage to save user habits and progress history across sessions.
- Integrated the Cohere API to generate personalized habit recommendations and motivational feedback.

TECHNICAL SKILLS

Programming Languages: Python, Java, C++, JavaScript, PHP, MATLAB, HTML/CSS, MySQL

Frameworks & Libraries: React, Laravel, scikit-learn, pandas, OpenCV, Tailwind CSS

Developer Tools & Hardware: Git, VSCode, Postman, Arduino, Raspberry Pi, ROS, Autodesk Inventor, Granta