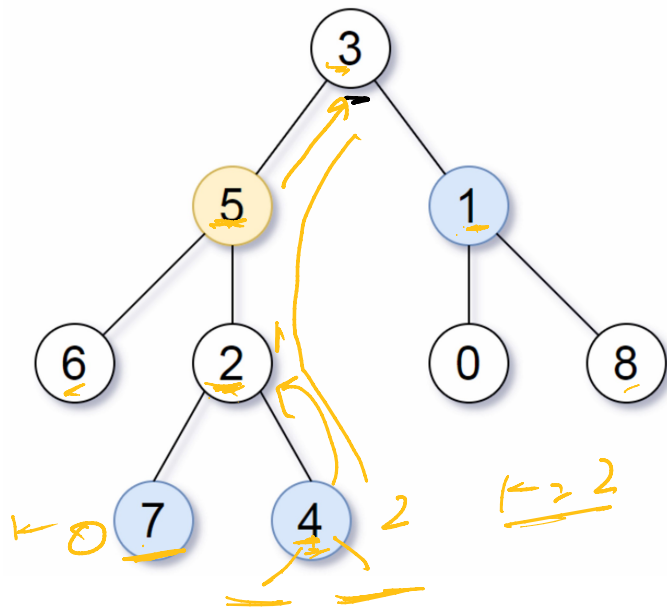


All nodes at K-dist

<https://leetcode.com/problems/all-nodes-distance-k-in-binary-tree/>



$$\text{tar} = 5$$

$$k = 2$$

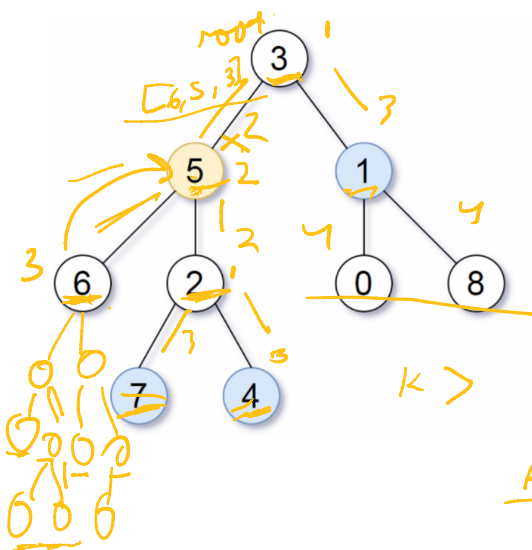
$$[5, 3]$$

$$[4, 2, 5, 3] \quad k=3$$

$$k=0 \quad k=1 \quad k=2 \quad k=3$$

$$(k-i < 0)$$

$$\text{tar} = 6, k = 3$$



```
public static ArrayList<Node> nodeToRootPath(Node root, Node tar) {
    if (root == tar) {
        return new ArrayList<Node>(Collections.singletonList(root));
    }
    ArrayList<Node> left = root.left == null ? null : nodeToRootPath(root.left, tar);
    if (left != null) {
        left.add(root);
        return left;
    }
    ArrayList<Node> right = root.right == null ? null : nodeToRootPath(root.right, tar);
    if (right != null) right.add(root);
    return right;
}
```

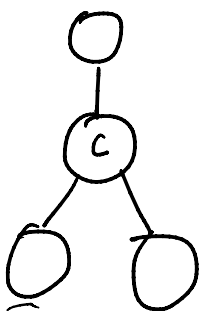
Step 1 = find node to root Path

$$[6, 5, 3]$$

$$k=2$$

$$k=1$$

Cameras in Binary tree :-

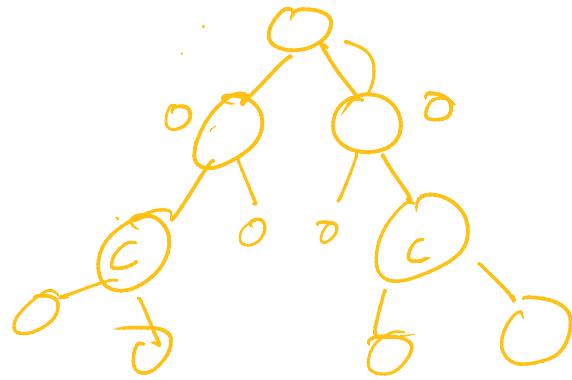
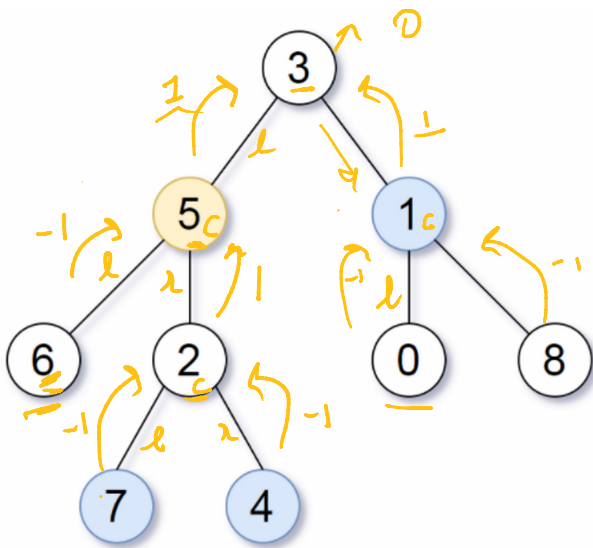


Camera has placed = 1

Node is under the camera = 0

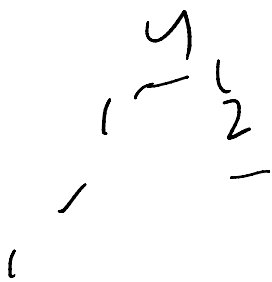
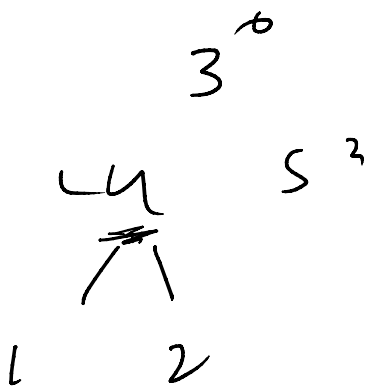
No camera can be seen around = -1





Subtree in a tree :-

<https://leetcode.com/problems/subtree-of-another-tree/>



```

boolean sot (root, sub) {
    if (root == null) return false;
    if (root == sub) return check (root, sub);
    left = sot (root.left, sub);
    right = sot (root.right, sub);
    return (left || right);
}

```

```

boolean check (root, sub) {
    if (root != sub) return false;
    left = check (root.left, sub.left);
    right = check (root.right, sub.right);
    return left && right;
}

```