

Port scanner tool

CODE :

```
import socket
import threading
import platform
import re
from tkinter import *
from tkinter import ttk, messagebox
import subprocess
from datetime import datetime
from queue import Queue
import concurrent.futures
import time
import nmap

class UnifiedPortScanner:
    def __init__(self, master):
        self.master = master
        master.title("Advanced Port Scanner with OS Detection")
        master.geometry("1000x800")

        self.scan_active = False
        self.thread_pool = None
        self.scan_queue = Queue()
```

```

self.max_threads = 100

self.nm = nmap.PortScanner() if self.check_nmap() else None

# OS fingerprint patterns
self.os_patterns = {
    'Linux': {'ttl_range': (30, 64), 'tcp_options': ['mss', 'sackOK', 'ts',
'nop', 'wscale']},
    'Windows': {'ttl_range': (113, 128), 'tcp_options': ['mss', 'nop',
'nop', 'sackOK']},
    'MacOS': {'ttl_range': (60, 64), 'tcp_options': ['mss', 'nop',
'wscale', 'nop', 'sackOK', 'ts']},
    'Router': {'ttl_range': (250, 255), 'tcp_options': ['mss']}
}

# Setup UI
self.create_ui()

def check_nmap(self):
    try:
        subprocess.run(["nmap", "--version"], check=True,
stdout=subprocess.PIPE, stderr=subprocess.PIPE)
        return True
    except:
        messagebox.showwarning("Nmap Not Available", "Advanced
OS detection features require Nmap (nmap.org)")

```

```
return False
```

```
def create_ui(self):  
    """Create the UI components"""  
  
    style = ttk.Style(self.master)  
    style.theme_use('clam')  
  
    # Main container  
  
    self.main_frame = ttk.Frame(self.master, padding="10")  
    self.main_frame.pack(fill=BOTH, expand=True)  
  
    # Input Frame  
  
    self.input_frame = ttk.LabelFrame(self.main_frame, text="Scan  
Parameters", padding="10")  
    self.input_frame.pack(fill=X, pady=5)  
  
    # Target configuration  
  
    ttk.Label(self.input_frame, text="Target  
IP/Hostname:").grid(row=0, column=0, sticky=W)  
  
    self.host_entry = ttk.Entry(self.input_frame, width=30)  
    self.host_entry.grid(row=0, column=1, padx=5, pady=2,  
sticky=W)  
  
    self.host_entry.insert(0, "192.168.1.1")
```

```
    ttk.Label(self.input_frame, text="Port Range:").grid(row=1,  
column=0, sticky=W)
```

```
    self.port_entry = ttk.Entry(self.input_frame, width=30)
```

```
    self.port_entry.grid(row=1, column=1, padx=5, sticky=W)
```

```
    self.port_entry.insert(0, "1-1024")
```

```
    ttk.Label(self.input_frame, text="Options:").grid(row=0,  
column=2, padx=10, sticky=W)
```

```
    self.os_detect_var = IntVar(value=1)
```

```
    self.service_detect_var = IntVar(value=1)
```

```
    ttk.Checkbutton(self.input_frame, text="OS Detection",  
variable=self.os_detect_var).grid(row=1, column=2, sticky=W)
```

```
    ttk.Checkbutton(self.input_frame, text="Service Detection",  
variable=self.service_detect_var).grid(row=2, column=2, sticky=W)
```

```
# Thread control
```

```
    ttk.Label(self.input_frame, text="Threads:").grid(row=2,  
column=0, sticky=W)
```

```
    self.thread_entry = ttk.Entry(self.input_frame, width=10)
```

```
    self.thread_entry.grid(row=2, column=1, padx=5, sticky=W)
```

```
    self.thread_entry.insert(0, str(self.max_threads))
```

```
# Buttons
```

```
    btn_frame = ttk.Frame(self.input_frame)
```

```
    btn_frame.grid(row=3, column=0, columnspan=3, pady=5)
```

```
self.scan_btn = ttk.Button(btn_frame, text="Start Scan",  
command=self.start_scan)
```

```
self.scan_btn.pack(side=LEFT, padx=5)
```

```
self.stop_btn = ttk.Button(btn_frame, text="Stop",  
command=self.stop_scan, state=DISABLED)
```

```
self.stop_btn.pack(side=LEFT, padx=5)
```

```
# Progress bar
```

```
self.progress_var = DoubleVar()
```

```
self.progress = ttk.Progressbar(self.input_frame,  
variable=self.progress_var, maximum=100)
```

```
self.progress.grid(row=4, column=0, columnspan=3, sticky=EW,  
pady=5)
```

```
# Results area
```

```
self.results_frame = ttk.LabelFrame(self.main_frame, text="Scan  
Results", padding="10")
```

```
self.results_frame.pack(fill=BOTH, expand=True, pady=5)
```

```
self.result_text = Text(self.results_frame, width=120, height=30,  
wrap=NONE, font=('Consolas', 10))
```

```
scroll_y = ttk.Scrollbar(self.results_frame,  
command=self.result_text.yview)
```

```
scroll_x = ttk.Scrollbar(self.results_frame, orient=HORIZONTAL,  
command=self.result_text.xview)
```

```
self.result_text.config(yscrollcommand=scroll_y.set,  
xscrollcommand=scroll_x.set)
```

```
scroll_y.pack(side=RIGHT, fill=Y)
```

```
scroll_x.pack(side=BOTTOM, fill=X)
```

```
self.result_text.pack(side=LEFT, fill=BOTH, expand=True)
```

```
def start_scan(self):
```

```
    """Start scanning with selected options"""
```

```
    target = self.host_entry.get()
```

```
    if not target:
```

```
        messagebox.showerror("Error", "Please enter a target host")
```

```
        return
```

```
    try:
```

```
        self.max_threads = max(10, min(500,  
int(self.thread_entry.get())))
```

```
    except:
```

```
        self.max_threads = 100
```

```
        self.thread_entry.delete(0, END)
```

```
        self.thread_entry.insert(0, str(self.max_threads))
```

```
self.clear_results()
```

```
self.scan_active = True
```

```
self.scan_btn.config(state=DISABLED)
```

```
self.stop_btn.config(state=NORMAL)
```

```
threading.Thread(target=self.run_scan, args=(target,)).start()
```

```
def run_scan(self, target):
```

```
    """Run the scan process"""
```

```
    try:
```

```
        ip_addr = self.resolve_target(target)
```

```
        self.append_result(f"[*] Target: {target}\n")
```

```
        self.append_result(f"[*] Resolved IP: {ip_addr}\n")
```

```
        # OS Detection if enabled
```

```
        if self.os_detect_var.get():
```

```
            self.detect_os(ip_addr)
```

```
        # Port Scanning
```

```
        port_range = self.port_entry.get()
```

```
        start_port, end_port = map(int, port_range.split('-'))
```

```
        self.total_ports = end_port - start_port + 1
```

```
        self.scanned_ports = 0
```

```
        self.open_ports = []
```

```

        self.append_result(f"\n[*] Scanning ports {start_port}-{end_port}...\n")

    # Queue all ports and start workers
    self.scan_queue = Queue()
    for port in range(start_port, end_port + 1):
        self.scan_queue.put(port)

    self.thread_pool =
concurrent.futures.ThreadPoolExecutor(max_workers=self.max_threads)

    for _ in range(self.max_threads):
        self.thread_pool.submit(self.port_scan_worker, ip_addr)

    # Wait for completion
    while not self.scan_queue.empty() and self.scan_active:
        time.sleep(0.5)

    # Service Detection if enabled and ports found
    if self.service_detect_var.get() and self.open_ports and self.scan_active:
        self.append_result("\n[*] Detecting services...\n")
        self.detect_services(ip_addr)

    self.append_result("\n[*] Scan completed\n")

```



```

except Exception as e:
    self.append_result(f"\n[!] Error: {str(e)}\n")
finally:
    self.scan_active = False
    self.master.after(0, self.finalize_scan)

def detect_os(self, ip):
    """Perform OS detection using multiple techniques"""
    self.append_result("\n=== OS DETECTION ===\n")

    # Technique 1: TTL Analysis
    ttl = self.get_ttl(ip)
    if ttl:
        self.append_result(f"[*] Initial TTL value: {ttl}\n")
        os_guess = self.analyze_ttl(ttl)
        self.append_result(f"[+] TTL Analysis suggests: {os_guess}\n")

    # Technique 2: Advanced Nmap detection if available
    if self.nm:
        self.append_result(f"[*] Running advanced OS fingerprinting...\n")
        try:
            self.nm.scan(hosts=ip, arguments='-O')

```

```

        if ip in self.nm.all_hosts() and 'osmatch' in self.nm[ip]:
            self.append_result("[+] Nmap OS detection results:\n")
            for os_match in self.nm[ip]['osmatch']:
                self.append_result(f"- {os_match['name']} (Accuracy:
{os_match['accuracy']}%)\n")
            except Exception as e:
                self.append_result(f"[!] Nmap OS detection failed:
{str(e)}\n")

```

```

def get_ttl(self, ip):
    """Get initial TTL value from ping response"""
    try:
        cmd = ['ping', '-n', '1', ip] if platform.system().lower() ==
"windows" else ['ping', '-c', '1', ip]
        process = subprocess.Popen(cmd, stdout=subprocess.PIPE)
        stdout, _ = process.communicate()
        output = stdout.decode('utf-8', 'ignore')

        ttl_match = re.search(r'ttl=(\d+)', output.lower())
        return int(ttl_match.group(1)) if ttl_match else None
    except:
        return None

```

```

def analyze_ttl(self, ttl):

```

```
"""Analyze TTL value to guess OS"""
```

```
if ttl <= 64:
```

```
    return "Linux/Unix"
```

```
elif ttl <= 128:
```

```
    return "Windows"
```

```
elif ttl <= 255:
```

```
    return "Router/Network Device"
```

```
else:
```

```
    return f"Unknown (TTL: {ttl})"
```

```
def port_scan_worker(self, ip):
```

```
    """Worker thread for port scanning"""
```

```
    while self.scan_active and not self.scan_queue.empty():
```

```
        try:
```

```
            port = self.scan_queue.get_nowait()
```

```
            if self.scan_port(ip, port):
```

```
                self.open_ports.append(port)
```

```
                self.master.after(0, self.append_result, f"[+] Port  
{port}/tcp open\n")
```

```
                if self.service_detect_var.get():
```

```
                    self.try_banner_grabbing(ip, port)
```

```
            self.scanned_ports += 1
```

```
        self.progress_var.set((self.scanned_ports / self.total_ports) *
100)
        self.master.update()
    except:
        continue
```

```
def scan_port(self, ip, port):
    """Check if a port is open"""
    try:
        with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as s:
            s.settimeout(0.5)
            return s.connect_ex((ip, port)) == 0
    except:
        return False
```

```
def try_banner_grabbing(self, ip, port):
    """Attempt to get service banner"""
    try:
        with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as s:
            s.settimeout(1)
            s.connect((ip, port))

            if port == 21: # FTP
                s.send(b"USER anonymous\r\n")
```

```

elif port == 22: # SSH
    s.send(b"SSH-2.0-OpenSSH_7.4\r\n")
elif port in [80, 443]: # HTTP/HTTPS
    s.send(b"GET / HTTP/1.1\r\nHost: example.com\r\n\r\n")

    banner = s.recv(1024).decode('utf-8', 'ignore').strip()
    if banner:
        self.master.after(0, self.append_result, f" Service:
{banner[:200]}\n")
    except:
        pass

def detect_services(self, ip):
    """Perform service detection using Nmap"""
    if not self.nm or not self.open_ports:
        return

    try:
        self.nm.scan(hosts=ip, ports='.'.join(map(str, self.open_ports)),
arguments='-sV')

        if ip in self.nm.all_hosts():
            for proto in self.nm[ip].all_protocols():
                for port, data in self.nm[ip][proto].items():

```

```

        service_info = f" {port}/{proto}: {data['name']}"
        if 'product' in data:
            service_info += f" {data['product']}"
        if 'version' in data:
            service_info += f" {data['version']}"
        self.append_result(service_info + "\n")
    except Exception as e:
        self.append_result(f"[!] Service detection error: {str(e)}\n")

```

```

def resolve_target(self, target):
    """Resolve hostname to IP address"""
    try:
        return socket.gethostbyname(target)
    except socket.gaierror:
        return target

```

```

def append_result(self, text):
    """Thread-safe result display"""
    self.result_text.insert(END, text)
    self.result_text.see(END)
    self.master.update()

```

```

def clear_results(self):
    """Clear the results display"""

```

```
self.result_text.delete(1.0, END)
```

```
def stop_scan(self):
```

```
    """Stop the current scan"""
```

```
    if self.scan_active:
```

```
        self.scan_active = False
```

```
        if self.thread_pool:
```

```
            self.thread_pool.shutdown(wait=False)
```

```
        self.append_result("\n[*] Scan stopped by user\n")
```

```
        self.append_result(f"[*] Progress:
```

```
{self.scanned_ports}/{self.total_ports} ports scanned\n")
```

```
        self.scan_btn.config(state=NORMAL)
```

```
        self.stop_btn.config(state=DISABLED)
```

```
def finalize_scan(self):
```

```
    """Clean up after scan completes"""
```

```
    self.scan_btn.config(state=NORMAL)
```

```
    self.stop_btn.config(state=DISABLED)
```

```
    if hasattr(self, 'open_ports'):
```

```
        self.append_result(f"[*] Found {len(self.open_ports)} open  
ports\n")
```

```
if __name__ == "__main__":  
    root = Tk()  
    app = UnifiedPortScanner(root)  
    root.mainloop()
```


Code Breakdown

1. Imports:

Code :

```
import socket
import threading
import platform
import re
from tkinter import *
from tkinter import ttk, messagebox
import subprocess
from datetime import datetime
from queue import Queue
import concurrent.futures
import time
import nmap
```

- **socket:** Used for network connections to check if ports are open.
- **threading:** Allows concurrent execution of port scanning tasks.
- **platform:** Used to determine the operating system for specific commands.
- **re:** Regular expressions for parsing output.
- **tkinter:** The standard GUI toolkit for Python, used to create the application interface.
- **subprocess:** Used to run system commands (like ping).

- **datetime**: For handling date and time (not used in the provided code).
- **queue**: Provides a thread-safe queue for managing tasks.
- **concurrent.futures**: For managing a pool of threads for concurrent execution.
- **time**: For sleep and timing operations.
- **nmap**: A library for interacting with the Nmap tool for advanced network scanning.

2. Class Definition:

Code : class UnifiedPortScanner:

- This class encapsulates the entire functionality of the tool, including the GUI and the logic for port scanning and OS detection.

3. Initialization:

Code : def __init__(self, master):

- The constructor initializes the main window and its components.

4. Window Configuration:

Code : master.title("Advanced Port Scanner with OS Detection")
 master.geometry("1000x800")

- Sets the title and size of the main window.

5. Nmap Check:

Code : self.nm = nmap.PortScanner() if self.check_nmap() else None

- Initializes the Nmap scanner if the Nmap tool is available on the system.

6. OS Fingerprint Patterns:

Code : self.os_patterns = {
 'Linux': {'ttl_range': (30, 64), 'tcp_options': ['mss',
 'sackOK', 'ts', 'nop', 'wscale']},
 ...
}

- Defines patterns for different operating systems based on TTL values and TCP options for OS detection.

7. UI Setup:

Code : self.create_ui()

- Calls the method to create the user interface components.

8. Nmap Availability Check:

Code : def check_nmap(self):

...

- Checks if Nmap is installed by running a command and shows a warning if it is not available.

9. Create UI Method:

Code : `def create_ui(self):`

`...`

- Sets up the GUI components, including input fields for target IP, port range, options for OS and service detection, buttons for starting/stopping the scan, and a results area.

10. Start Scan Method:

Code : `def start_scan(self):`

`...`

- Validates user input, initializes scanning parameters, and starts the scanning process in a separate thread.

11. Run Scan Method:

Code : `def run_scan(self, target):`

`...`

- Resolves the target IP, performs OS detection if enabled, and scans the specified port range using a thread pool.

12. OS Detection Method:

Code : `def detect_os(self, ip):`

`...`

- Performs OS detection using TTL analysis and Nmap if available.

13. **Get TTL Method:**

Code : `def get_ttl(self, ip):`

`...`

- Pings the target IP and retrieves the TTL value from the response.

14. **Analyze TTL Method:**

Code : `def analyze_ttl(self, ttl):`

`...`

- Analyzes the TTL value to guess the operating system.

15. **Port Scan Worker Method:**

Code : `def port_scan_worker(self, ip):`

`...`

- A worker thread that scans ports from the queue and checks if they are open.

16. **Scan Port Method:**

Code : `def scan_port(self, ip, port):`

`...`

- Checks if a specific port is open by attempting to connect to it.

17. **Service Detection Method:**

code : def detect_services(self, ip):

...

- Uses Nmap to detect services running on open ports.

18. **Resolve Target Method:**

Code : def resolve_target(self, target):

...

- Resolves a hostname to an IP address.

19. **Append Result Method:**

Code : def append_result(self, text):

...

- Safely appends results to the results text area in the GUI.

20. **Clear Results Method:**

Code : def clear_results(self):

...

- Clears the results display area.

21. **Stop Scan Method:**

Code : def stop_scan(self):

...

- Stops the current scan and updates the UI accordingly.

22. Finalize Scan Method:

Code : `def finalize_scan(self):`

`...`

- Cleans up the UI after the scan completes.

23. Main Loop:

Code : `if __name__ == "__main__":`

`root = Tk()`

`app = UnifiedPortScanner(root)`

`root.mainloop()`

- Initializes the Tkinter main loop, creating an instance of the application.

Features

- **Port Scanning:** The tool allows users to input a target IP/hostname and a range of ports to scan. It checks each port to see if it is open.
- **OS Detection:** The application can perform OS detection using TTL analysis and advanced techniques with Nmap if available.
- **Service Detection:** If enabled, the tool can detect services running on open ports using Nmap.
- **User -Friendly GUI:** The application features a clean and modern interface with input fields, buttons, and a scrollable text area for results.

- **Threading and Concurrency:** The use of threading and a thread pool allows the application to perform scans concurrently, improving performance.
- **Progress Bar:** A progress bar visually indicates the scanning progress.
- **Error Handling:** The application includes error handling for various operations, providing feedback to the user when issues arise.
- **Customizable Thread Count:** Users can specify the number of threads to use for scanning, allowing for performance tuning based on their system capabilities.

Key Features & Components

1. User Interface (Tkinter GUI)

- **Input Fields:**
 - **Target IP/Hostname (host_entry):** The IP or domain name to scan.
 - **Port Range (port_entry):** Range of ports to scan (e.g., **1-1024**).
 - **Thread Count (thread_entry):** Number of concurrent scanning threads (default: **100**).
 - **Checkboxes (os_detect_var, service_detect_var):** Enable OS and service detection.
- **Results Display (result_text):**
 - Real-time output logging of scan results.
 - Scrollable text area for viewing findings.
- **Controls:**
 - **Start Scan (scan_btn):** Initiates scanning.
 - **Stop Scan (stop_btn):** Stops the scan prematurely.
 - **Progress Bar (progress_var):** Shows scanning progress.

Workflow

1. User Input:

- Enter target (e.g., **192.168.1.1**), port range (**1-1024**), and select options.

2. Scan Execution:

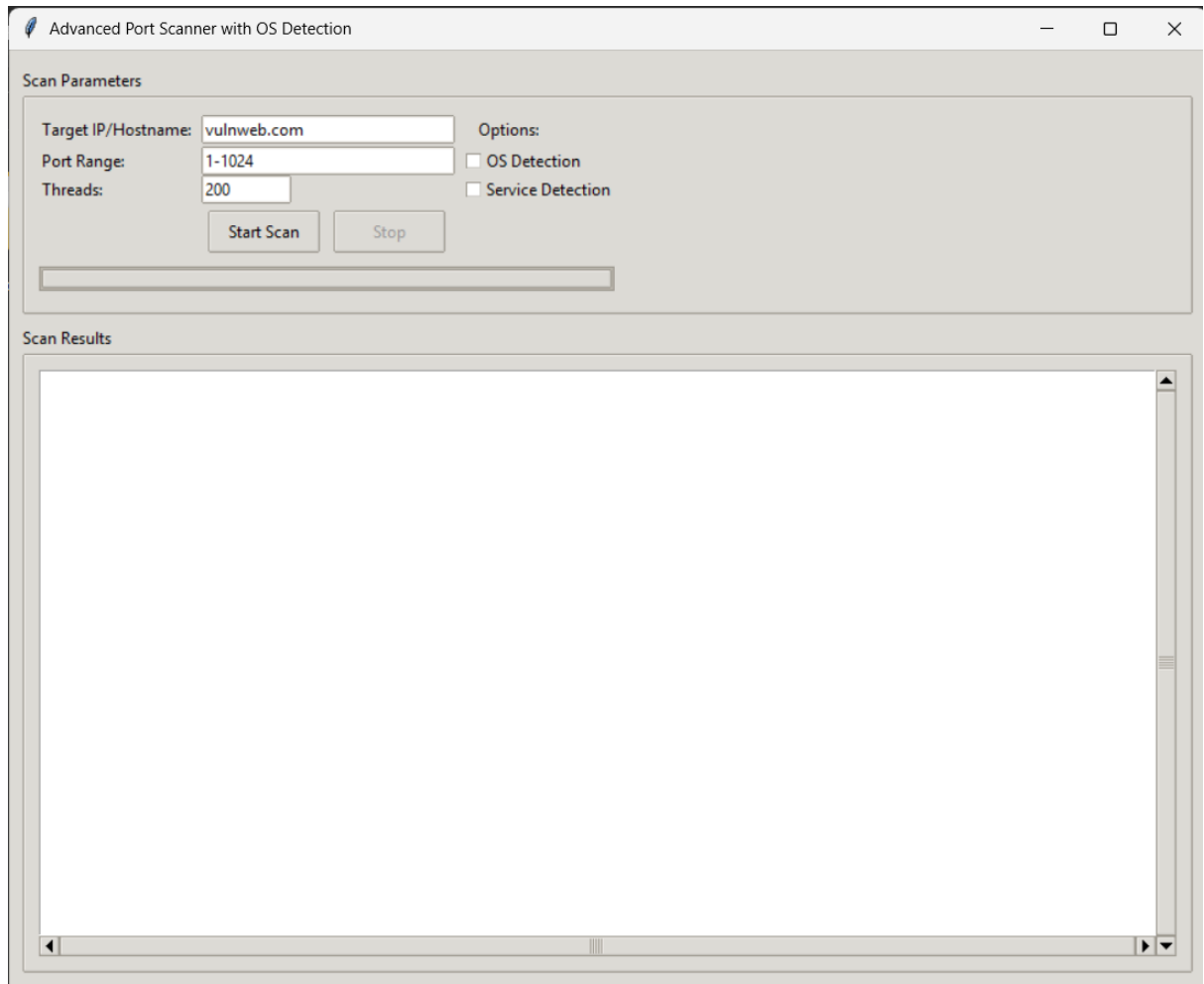
- Resolves the target IP (**socket.gethostbyname**).
- Performs **OS detection** (ping + TTL analysis, Nmap if enabled).
- Scans ports (multithreaded) and checks for open ones (**scan_port()**).
- Optionally detects services (**try_banner_grabbing()**, Nmap **-sV**).

3. Results Logging:

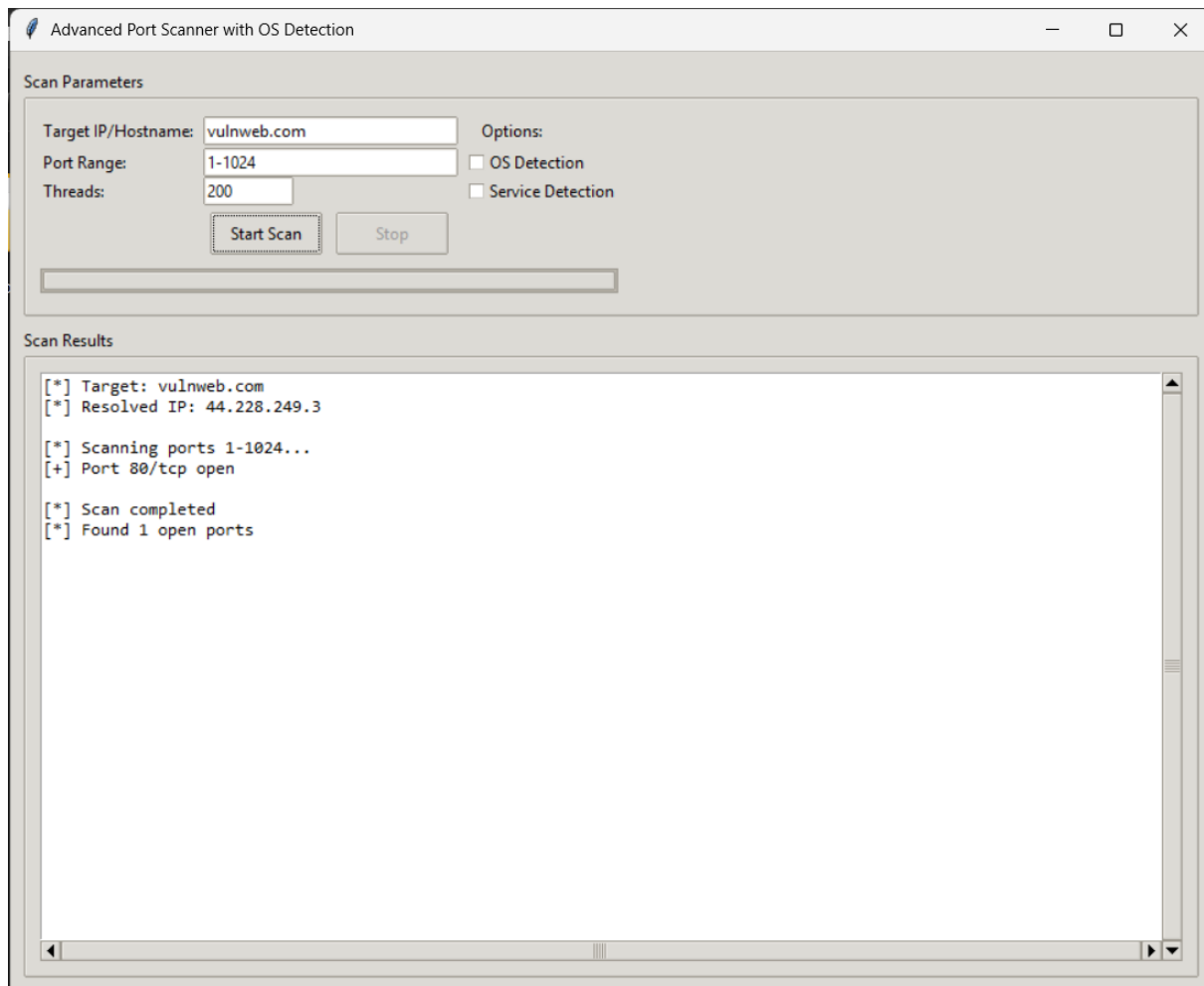
- Shows real-time scan updates (**append_result()**).
- Logs open ports, detected OS, and services.

Screenshots :

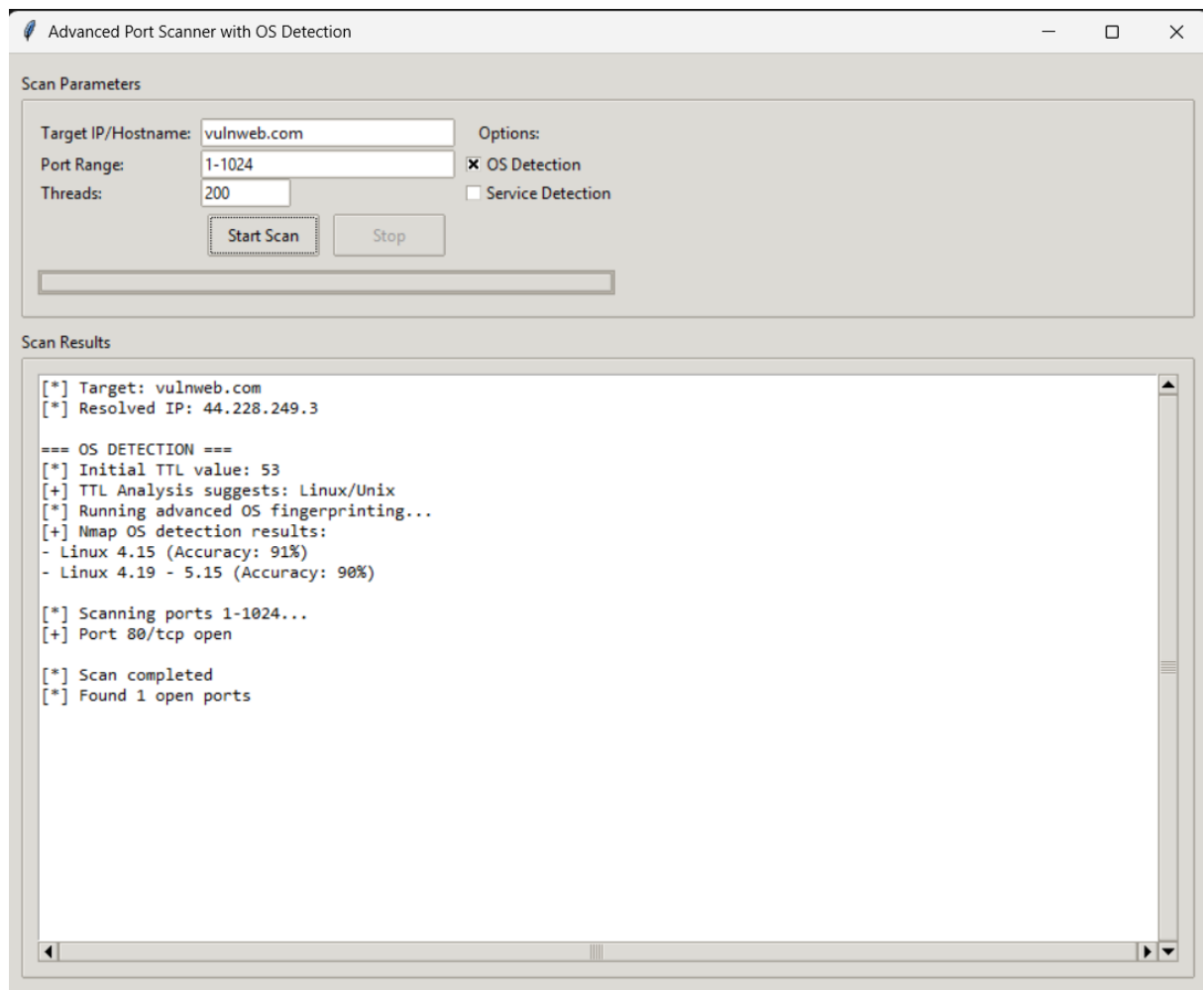
1. Entered vulnweb.com as target, port range for scanning is set to 1-1024, threads set to 200 for fast scanning



2. This image shows normal port scan without os and service detection



3. This image shows port scan with os detection feature on



4. This image shows port scan with service detection feature on

