

Project Report: Simple Calculator Using HTML, CSS, and JavaScript

Project Overview

The Simple Calculator project is a web-based application that allows users to perform basic arithmetic operations, including addition, subtraction, multiplication, and division. The primary goal is to create a responsive and user-friendly calculator interface using HTML for structure, CSS for styling, and JavaScript for functionality.

Objectives

1. **Basic Arithmetic Operations:** Implement functions for addition, subtraction, multiplication, and division.
2. **User Interface:** Develop an intuitive layout that is easy to navigate.
3. **Responsive Design:** Ensure the application works well on various devices.
4. **Input Validation:** Handle invalid inputs effectively to enhance user experience.

Technologies Used

- **HTML:** For creating the structure of the calculator.
- **CSS:** For styling the calculator and making it visually appealing.
- **JavaScript:** For implementing the calculator's functionality and interactivity.

Features

1. **Basic Operations:**
 - Addition (+)
 - Subtraction (−)
 - Multiplication (×)
 - Division (÷)
2. **User Input:**
 - Input fields for numbers.
 - Buttons for operations and controls (Clear, Equals).
3. **Error Handling:**
 - Display error messages for invalid inputs (e.g., division by zero).
 - Input validation to ensure numeric entries.
4. **Responsive Design:**
 - Mobile-friendly layout that adjusts to different screen sizes.

Development Process

1. Planning

- Defined the project scope and requirements.
- Created wireframes to visualize the layout and functionality.

2. Design

- **HTML Structure:** Created the basic layout with input fields and buttons.
- **CSS Styling:** Designed the calculator with a clean and modern look, ensuring a good user experience.

3. Implementation

- **HTML:** Built the main structure of the calculator.
- **CSS:** Applied styles for buttons, input fields, and layout.
- **JavaScript:**
 - Implemented functions for each arithmetic operation.
 - Added event listeners to handle button clicks and input validation.

4. Testing

- Conducted manual testing for all operations to ensure accuracy.
- Tested the application on multiple devices to confirm responsiveness.

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