

Code: 20CS11T

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Register Number	3	9	3	c	3	2	0	0	0	9

I Semester Diploma Examination, February/March-2023

FUNDAMENTALS OF COMPUTER

Tim	e:3	Hours Max. Marks:	100
Insti	ructio	ons: (i) Answer one full question from each section.	
		(ii) One full question carries 20 marks.	
		(ii) One full question earries 20 marks.	
		SECTION – I	
1.	(a)	Define number system. Explain different types of number systems with examples.	10
	(b)	Convert the following:	5
	(0)	(i) $(671)_{10} = ()_2$	***
		그는 한 종류 내내 내내 사람들은 사람들은 사람들이 되었다. 그는 사람들은 사람들은 사람들은 사람들은 사람들은 사람들은 사람들은 사람들이 되었다. 그는 사람들은 사람들은 사람들은 사람들은 사람들은 사람들은 사람들은 사람들은	
		(ii) $(FD)_{16} = ()_{10}$	
	(c)	(i) Find 1's complement of 11000011111 ₍₂₎	5
		(ii) Find 2's complement of 11000100 ₍₂₎	
2.	(a)	List & explain universal gates with logic symbol, expressions & truth table.	10
	(b)	Develop a truth-table for 3-input AND gate.	5
	(c)	Perform the following:	5
		(i) 1100 ₍₂₎ (ii) 1101 ₍₂₎	
		+1001 ₍₂₎ +1010 ₍₂₎	
21 49 3		SECTION – II	
.3.	(a)	State & prove De Morgan's theorem using truth table.	5
2.7	(b)	Describe half adder with logic diagram and truth table.	5
	(c)	Differentiate between multiplexer & demultiplexor.	6
	(d)	Write ASCII equivalent for the following words:	4
		Program (Hint: 'A' = 65),.	
4.	(a)	Define flip flop. List different types of flip flops.	5
	(b)	Describe 4: 1 multiplexer with logic circuit & Truth table.	5
	(c)	Differentiate between combinational circuits & sequential circuits.	6
	(d)	Apply Boolean algebra rules/laws and prove $(A+B)(A+C) = A + BC$.	4
		1 of 2	.OH

SECTI	ON	_	H	I
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		SECTION - III	
Heli g. —		SECTION – III Define encoder. Explain Decimal to BCD Encoder with block diagram and 6	
5.	(a)	logic diagram.	
	(b)	Discuss the applications of counters. Discuss the applications of counters. Out) shift register with neat block	
	(c)	Discuss the applications of counters. Construct 4-bit SISO (Serial In Serial Out) shift register with neat block 6	
	(0)	diagram 4	
	(d)	Illustrate 4-bit comparator with block diagram.	
	(4)		
6.	(a)	Define computer network. Explain different categories of network. 4	
0.	(b)	5: Carriel between Onen Source Souward & prop	
	(c)	1.1. m of V ouboard Willi Hour and	
		Classify data processing methods according to number of users.	
	(d)	Classify data pro-	
17		SECTION – IV	,
7.	(0)	tion of computers	
7.		- and the transport multitasking operating system	Ĺ
	(b)	operating system.	
	(c)	Arrange different types of memory in hierarchy of meleasing design	,
	(0)	cost.	
		10)
8.	. (8)	Explain various functional units of computer with	4
	(b)	Classify computers based on Flynn's classification.	6
	(e)	and the same DIOS X LIPPI	
		SECTION – V	5
9	. (a)	Define auxillary memory. Explain the characteristics of auxiliary memory.	5
	(b	Tale stored program concept.	5
	(c)	a such out to determine whether a given number is even or odd.	
	(d) A user enters the input. Write an algorithm to check whether entered input is a	5
7		character or a number.	
			5
ž.	10. (a	Draw any 5 symbols used in flowchart.	5
	(t	Define variable. Mention the rules for naming variable.	
	(0		5
		input,	
. 5	(0	Draw a flowchart to accept the age of a person & check eligible to vote. A person can vote if age is greater than or equal to 18. A person eligible to vote. A person can vote if age is greater than or equal to 18.	
		cannot vote if age is less than 18.	5
		Camiot vote it age is less than	