

CS 6103D Software Systems Laboratory

PROBLEM 1C

13-AUG-2019

The objective is to learn the following:

- Implementation of binary search tree using pointers
- implementation of stack using pointers (as a singly linked list)
- implementation of priority queue using heap

Submission date: on or before 19.08.2019 Monday 1:00 pm

Submission: a single file named as per the following format

- Submit as a single .tar file
- The name of this file must be *P1C_ < FIRSTNAME > < ROLLNO > .tar*
- (eg : *P1C_ARUN_M190xxxCS.tar*)

Modify the program developed for problem 1B as follows.

1. Implement the *regList* of each course using a *Binary Search Tree (BST)*. The field *RegList* in a course struct is now a pointer to the root of a *BST*. Each node should contain name, and pointers to its left child, right child and parent. Define functions *insert(x, t)*, to insert name *x* to the tree *t* (*t* is a pointer to the root of the tree), *delete(x, t)* to delete name *x* from tree *t*, and *treeWalk(t)*, a recursive function for doing the traversal of *t*.
 - (1) Define a function *printRegListASC(c)*, which given a course code prints the names of students registered in that course in sorted order, by invoking *treeWalk(t)*.
 - (2) Define a function *printRegListDESC(c)*, which given a course code prints the names of students registered in that course in reverse sorted order, by implementing new *treeWalkDESC(t)*.
 - (3) Define a function *printRegListN(c, n, w)*, which given a course code and no of students prints the names of top or bottom *N* students registered in that course by implementing new *treeWalkN(t,n)*. (*w=0* for top and *w=1* for bottom)

Define each *BST* operation as per the algorithms given in chapter 12 of CLRS(reference given below).

2. Provide a non recursive version of *treeWalk(t)* for all above 3 cases. This requires a stack of pointers to tree nodes. Implement this *stack* using an array. Define operations *push(S, x)* to add an element *x* to the top of the stack *S*, *pop(S)* to pop out the top most element from stack *S* and *isEmpty(S)* which returns true if the stack *S* is empty and false otherwise.
3. Maintain the *waitList* as a *max priority queue*. Each student entering the queue is given a priority value ranging from 1 to *maxLimit* where *maxLimit* is the maximum number of students allowed in the course. Implement this *priority queue* using a *maxHeap*. Define operations *insert(Q, x)* to insert an element *x* to the *priority queue Q*, *extract Max(Q)* to remove and return the element with the highest priority value from *Q*, *increaseKey(Q, x, k)* to increase the priority value of element *x* in *Q* to the new value *k* (new value is assumed to be at least as large as the current priority value of *x*). *decreaseKey(Q, x, k)* to decrease the priority value of element *x* in *Q* to the new

value k (new value is assumed to be at least as small as the current priority value of x). Implement `changeCourse(old,new,x)` to change elected course from old to new (Perform `deleteKey(Q, x)` for old course waitlist and `insert(Q, x)` for new course waitlist) .`deleteKey(Q, x)` to delete specific element from maxheap. Each heap operation is to be implemented as per the algorithms given in section 6.5 of CLRS(reference given below).

- **Reference:** T. H. Cormen, C. E. Lieserson, R. L. Rivest, C. Stein. Introduction to Algorithms, PHI Learning, 3rd edition, 2010.