



STEPCONE-2025

STANDARD OPERATING PROCEDURE

EVENT NAME: TTT (Trail of Towers to Treasure)

DEPARTMENT NAME: Civil Engineering

EVENT TYPE: Non-Technical Event

EVENT DESCRIPTION:

Event consists of four rounds. Teams compete in a series of challenges that test their problem-solving, memory, and physical skills, with the final team crowned the winner the succeeding will be the runner.

Round 1: QR Code Hunt & Jigsaw Puzzle Assembly

1. Teams must find QR codes using provided clues, scan them, and collect jigsaw puzzle pieces.
2. Each QR code leads to a clue for the next QR code and a set of puzzle pieces.
3. Teams must locate and scan each QR code, gather the pieces, and assemble them to form a complete image.
4. Teams that complete the puzzle within the allotted time qualify for the next round.

Round 2: Structure Building

1. Based on the assembled image from Round 1, teams have to recreate the structure within a specified time.
2. We will provide materials to build the structure. They must replicate the shape, details, or style of the image they assembled in the first round.
3. Points are awarded based on accuracy, and completion within the time limit.
4. The best-performing teams advance to Round 3.

Round 3: Memory Challenge and Balloon Burst

1. Teams must memorize a displayed image and recreate it accurately.
2. Teams view an image briefly, and then attempt to recreate the structure from memory. (Before assembling, they must blow up and burst a balloon)
3. The two teams that best recreate the image and complete the balloon task move on to the final round.



Round 4: Bottle-Flipping Challenge and Structure Modification

1. Teams compete in a bottle-flipping game, with each successful flip allowing them to alter structures.
2. When a team successfully flips the bottle, they can choose to either:
 - Disassemble one part from the opposing team's structure, or
 - Add one part to their own structure.
3. The teams with the most intact and well-built structure at the end of this round wins the event.

EVENT GUIDELINES:

- Mobile phones are not allowed for 2nd, 3rd and 4th round.
- Participants are not allowed to touch other team hints, remove or throw other team hints.
- Participants are not allowed to take help of people other than team mates during the event.
- Team may eliminated/disqualified if they disobey the above rules.

Team Size/No of Participants: 2 Members

PLAN OF ACTION: Day Shift

Duration of event:

4 hours – Day 1 - 10:00 AM to 3:00 PM

Judging Criteria:

From the finalized two teams the team with the most well-built (high rise) structure at the end will be the winners and other team will be the runner.

Expected no of participants: 30