CSE166 Assignment #: Due Date:	
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1	Student Name(s):
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Other References (optional):

CSE166 - Image Processing - Homework 7

Nitay Joffe

November 30, 2006

1. GW, Problem 10.13.

- (a) The coordinates of point 1 are x=0, y=0, which means the Hough transform equation becomes $\rho=0$. θ can be anything, so this is a straight line on the ρ axis.
- (b) Yes, there is only one point where both x and y are zero.
- (c) When $\theta = 90^{\circ}$, the Hough transform equation becomes $y = \rho$, and when $\theta = -90^{\circ}$, the Hough transform equation becomes $-y = \rho$.

2. GW, Problem 10.14.

(a)

$$\cos(\theta) = \frac{\rho}{x} \quad \to \quad x = \frac{\rho}{\cos(\theta)}$$

$$\cos(90 - \theta) = \sin(\theta) = \frac{\rho}{y} \quad \to \quad y = \frac{\rho}{\sin(\theta)}$$

$$a = \frac{y}{x} = \frac{\rho/\sin(\theta)}{\rho/\cos(\theta)} = \frac{\cos(\theta)}{\sin(\theta)} = \cot(\theta) \quad \to \quad \theta = \cot^{-1}(a)$$

$$b = y = \frac{\rho}{\sin(\theta)} \quad \to \quad \rho = \frac{b}{\sin(\theta)} = \frac{b}{\sin(\cot^{-1}(a))}$$

$$y = -2x + 1 \quad \to \quad a = -2 \quad b = 1$$

$$\theta = \cot^{-1}(a) = \cot^{-1}(-2) = -26.5651$$

$$\rho = \frac{b}{\sin(\cot^{-1}(a))} = \frac{1}{\sin(\cot^{-1}(-2))} = -2.2361$$

(b)

4. GW, Problem 11.18.

$$e_{ms} = \sum_{j=k+1}^{n} \lambda_j \to k = 2 \to e_{ms} = \sum_{j=3}^{6} \lambda_j = 280$$

$$e_{ms_{MAX}} = \sum_{j=k+1}^{n} \lambda_j \to k = 0 \to e_{ms_{MAX}} = \sum_{j=1}^{6} \lambda_j = 4421$$

$$\% \text{ error } = \frac{e_{ms}}{e_{ms_{MAX}}} = 6.3\%$$

5. Consider the 2×2 matrix

$$A = \left[\begin{array}{cc} a & b \\ c & d \end{array} \right].$$

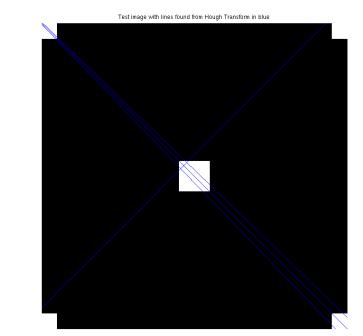
Show that the inverse is given by

$$A^{-1} = \frac{1}{\det(A)} \left[\begin{array}{cc} d & -b \\ -c & a \end{array} \right].$$

$$\det(A) = ad - bc$$

$$A^{-1}A = \frac{1}{\det(A)} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \frac{1}{ad - bc} \begin{bmatrix} da - bc & db - bd \\ -ca + ac & -cb + ad \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I$$

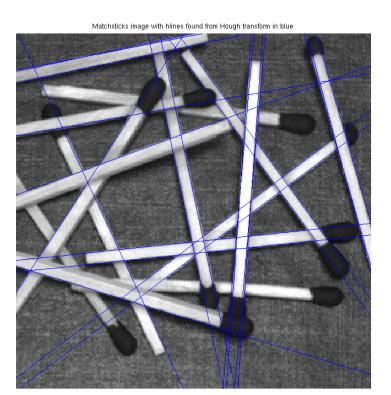
$$AA^{-1} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \frac{1}{\det(A)} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} = \frac{1}{ad - bc} \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} = \frac{1}{ad - bc} \begin{bmatrix} ad - bc & -ab + ba \\ cd - dc & -cb + da \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I$$





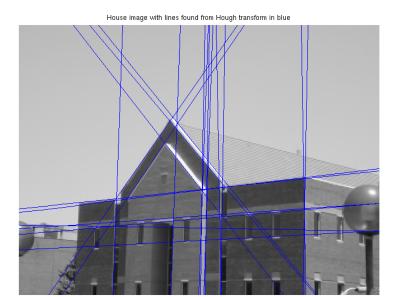
Hough transform of matchsticks image

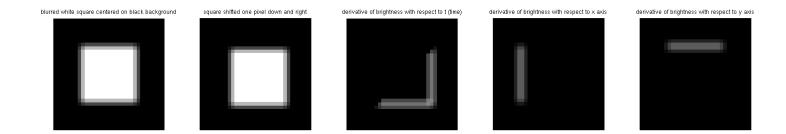


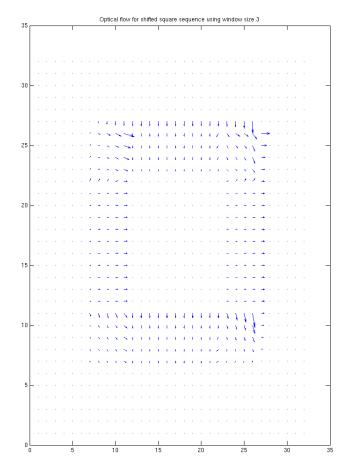


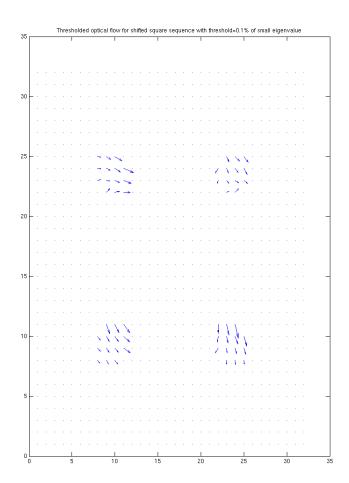
Hough transform of house image

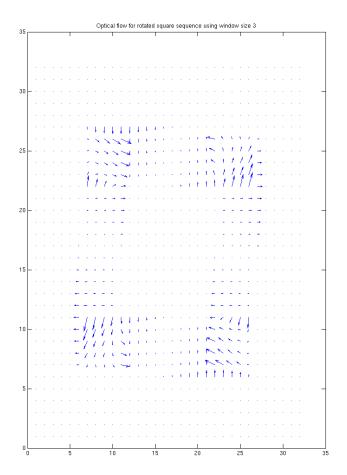


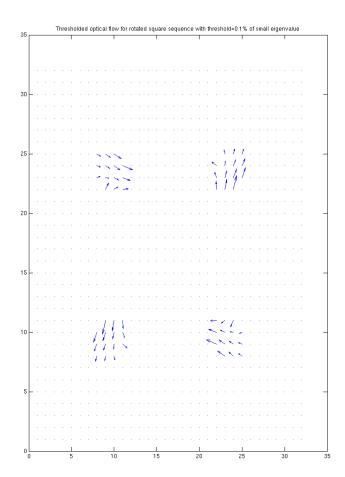












```
% Author: <njoffe@ucsd.edu> Nitay Joffe
% Date: 11/30/2006
% Class: CSE 166 - Image Processing
% Homework: 7
% Problem: 1 - Hough Transform
% Question: a
\% (a) Implement the Hough Transform (HT) using the (\rho, \theta)
      parameterization as described in GW Section 10.2.2. Use accumulator cells
%
      with a resolution of 1 degree in \theta and 1 pixel in \rho.
function [hough_space,rho_max,theta_max] = hough_transform(binary_image)
  theta_min=-90;
  theta_max=90;
  theta=theta_min:theta_max;
  cosine_theta=cosd(theta);
  sine_theta=sind(theta);
  [ones_y,ones_x]=find(binary_image);
  ones_size=numel(ones_x);
  for i=1:numel(ones_x)
    rho(i,:)=round(ones_x(i)*cosine_theta+ones_y(i)*sine_theta);
  end
  [image_rows,image_columns]=size(binary_image);
  diagonal_distance=sqrt(image_rows^2+image_columns^2);
  rho_max=round(sqrt(2)*diagonal_distance);
  rho=rho+rho_max+1;
  theta=theta+theta_max+1;
  rho_size=rho_max*2+1;
  theta_size=numel(theta);
  hough_space=zeros(rho_size,theta_size);
  for i=1:ones_size
    for j=1:theta_size
      hough_space(rho(i,j),theta(j))=hough_space(rho(i,j),theta(j))+1;
    end
  end
end
```

```
% Author: <njoffe@ucsd.edu> Nitay Joffe
% Date: 11/30/2006
% Class: CSE 166 - Image Processing
% Homework: 7
% Problem: 1 - Hough Transform
% Questions: b,c,d
clear;
% (b) Produce a simple 11 x 11 test image made up of zeros with 5 ones in it,
      arranged like the 5 points in GW Figure 10.20(a).
test_image=zeros(11,11);
test_image(1,1)=1;
test_image(6,6)=1;
test_image(11,1)=1;
test_image(1,11)=1;
test_image(11,11)=1;
% Compute and display its HT; the result should look like GW Figure 10.20(b).
[test_image_ht,rho_max,theta_max] = hough_transform(test_image);
% Now threshold the HT to find the (\rho, \theta)-coordinates of cells with more
% than 2 votes and plot the corresponding lines in (x, y)-space on top of the
% original image.
[rho,theta]=find(test_image_ht>2);
rho=rho-rho_max-1;
theta=theta-theta_max-1;
[test_image_y_limit test_image_x_limit] = size(test_image);
test_image_line_functions=cell(numel(rho),1);
for i=1:numel(rho)
  test_image_line_functions\{i\} = @(x)(rho(i) - x.*cosd(theta(i)))/sind(theta(i));
end
\% (c) Load in the matchstick image in GW Figure 8.02(a) and shrink it to half
      its size using I=imresize(I,0.5,'bil','crop');.
matchsticks_image=imread('Fig8.02(a).jpg');
matchsticks_image=imresize(matchsticks_image,0.5,'bil');
% Compute and display its edges using the Sobel operator with default threshold
% settings, i.e. BW=edge(I,'sobel');.
BW=edge(matchsticks_image,'sobel');
% Now compute and display the HT of BW. As before, threshold the HT and plot the
% corresponding lines atop the original image; this time, use a threshold of 50%
\mbox{\ensuremath{\mbox{\%}}} of the maximum accumulator count over the entire HT.
[matchsticks_ht,rho_max,theta_max]=hough_transform(BW);
threshold=max(max(matchsticks_ht))/2;
[rho,theta]=find(matchsticks_ht>threshold);
rho=rho-rho_max-1;
theta=theta-theta_max-1;
[matchsticks_y_limit matchsticks_x_limit] = size(BW);
matchsticks_line_functions=cell(numel(rho),1);
for i=1:numel(rho)
  matchsticks_line_functions{i}=@(x)(rho(i)-x.*cosd(theta(i)))/sind(theta(i));
end
\mbox{\ensuremath{\mbox{\%}}} (d) Repeat the previous step for another image of your choice. The image can
%
      be from the textbook or elsewhere, but its size must be at least 128x128
%
      and it should contain several extended straight lines.
house_image=imread('Fig10.10(a).jpg');
house_image=imresize(house_image,0.2,'bil');
```

```
BW=edge(house_image,'sobel');
[house_image_ht,rho_max,theta_max]=hough_transform(BW);
threshold=max(max(house_image_ht))/2;
[rho,theta]=find(house_image_ht>threshold);
rho=rho-rho_max-1;
theta=theta-theta_max-1;
[house_y_limit house_x_limit] = size(BW);
house_line_functions=cell(numel(rho),1);
for i=1:numel(rho)
  house_line_functions{i}=@(x)(rho(i)-x.*cosd(theta(i)))/sind(theta(i));
end
figure;
subplot(1,2,1);
imshow(test_image_ht);
title('Hough transform of test image with 5 white dots');
subplot(1,2,2);
imshow(test_image);
hold on;
for i=1:numel(test_image_line_functions)
  fplot(test_image_line_functions{i},[1 test_image_x_limit 1 test_image_y_limit]);
title('Test image with lines found from Hough Transform in blue');
figure;
subplot(1,2,1);
imshow(matchsticks_ht);
title('Hough transform of matchsticks image');
subplot(1,2,2);
imshow(matchsticks_image);
hold on;
for i=1:numel(matchsticks_line_functions)
  fplot(matchsticks_line_functions{i},[1 matchsticks_x_limit 1 matchsticks_y_limit]);
title('Matchsticks image with hlines found from Hough transform in blue');
figure;
subplot(1,2,1);
imshow(house_image_ht);
title('Hough transform of house image');
subplot(1,2,2);
imshow(house_image);
hold on;
for i=1:numel(house_line_functions)
  fplot(house_line_functions{i},[1 house_x_limit 1 house_y_limit]);
title('House image with lines found from Hough transform in blue');
```

```
% Author: <njoffe@ucsd.edu> Nitay Joffe
% Date: 11/30/2006
% Class: CSE 166 - Image Processing
% Homework: 7
% Problem: 2 - Lucas-Kanader optical flow
% Question: a
% Implement the Lucas-Kanade algorithm for measuring optical flow, as
% described in class. Allow the user to specify the size of the window used
% in enforcing the smoothness constraint. Use the quiver function to
% display the optical flow vectors. In addition, have your program return the
% two eigenvalues of the windowed image second moment matrix at each pixel.
function [u,v,eigenvalues_min,eigenvalues_max]=optical_flow(first_image,second_image,window_size)
  window_delta=(window_size-1)/2;
  [dx,dy]=gradient(first_image);
  dt=second_image-first_image;
  h=ones(window_size,1);
  sum_dx_squared=conv2(h,h,dx.*dx,'same');
  sum_dy_squared=conv2(h,h,dy.*dy,'same');
  sum_dx_times_dy=conv2(h,h,dx.*dy,'same');
  [rows,columns]=size(first_image);
  for i=1:rows
    for j=1:columns
      window_rows=max(1,i-window_delta):min(rows,i+window_delta);
      window_columns=max(1,j-window_delta):min(columns,j+window_delta);
      dx_window=dx(window_rows,window_columns);
      dy_window=dy(window_rows, window_columns);
      dt_window=dt(window_rows, window_columns);
      A=[dx_window(:),dy_window(:)];
      b=dt_window(:);
      scatter_matrix=[sum_dx_squared(i,j),sum_dx_times_dy(i,j);
                      sum_dx_times_dy(i,j),sum_dy_squared(i,j)];
      eigenvalues=eig(scatter_matrix);
      eigenvalues_min(i,j)=min(eigenvalues);
      eigenvalues_max(i,j)=max(eigenvalues);
      gradient_vector=-A\b;
      u(i,j)=gradient_vector(1);
      v(i,j)=-gradient_vector(2);
    end
  end
end
```

```
% Author: <njoffe@ucsd.edu> Nitay Joffe
% Date: 11/30/2006
% Class: CSE 166 - Image Processing
% Homework: 7
% Problem: 2 - Lucas-Kanader optical flow
% Questions: b,c,d
clear;
% (b) Construct two frames of a simple motion sequence as follows. Make a 16x16
      white square centered on a black background of size 32 x 32.
square_image=zeros(32);
square_image(9:24,9:24)=1;
% Blur it with a Gaussian filter with \sigma = 1.
gaussian_filter=fspecial('gaussian',3,1);
blurred_square=conv2(square_image,gaussian_filter,'same');
% This image represents I(x, y, t).
I=blurred_square;
% Produce the second image, representing I(x, y, t + 1), by displacing the first
% image down one pixel and to the right one pixel.
I_shifted=circshift(I,[1 1]);
% Display each frame, as well as I_t and the two components of \gradient(I).
[shifted_dx shifted_dy]=gradient(I);
shifted_dt=I_shifted-I;
\% (c) Compute and display the optical flow for the above sequence using a window
      size of 5 \times 5.
window_size=3;
[I_shifted_u,I_shifted_v,I_shifted_eigenvalues_min] = optical_flow(I,I_shifted,window_size);
\% Since you know the "ground truth" displacement (i.e. u = 1, v = 1), comment
% on the accuracy of your measured optical flow at various points throughout the
% image.
% Demonstrate how, by applying a threshold on the eigenvalues, you can suppress
% the flow vectors at pixels that suffer from the aperture problem.
threshold_percentage=0.1;
threshold=threshold_percentage*max(max(I_shifted_eigenvalues_min));
I_shifted_u_thresholded=I_shifted_u;
I_shifted_v_thresholded=I_shifted_v;
[rows,columns]=size(I_shifted_u);
for i=1:rows
  for j=1:columns
    if I_shifted_eigenvalues_min(i,j) <= threshold
      I_shifted_u_thresholded(i,j)=0;
      I_shifted_v_thresholded(i,j)=0;
    end
  end
end
% (d) Construct a new sequence consisting of the original first frame and a
%
      second frame produced by rotating the first one by 5degrees (use imrotate
      with the 'bil' and 'crop' options).
I_rotated=imrotate(I,5,'bil','crop');
% Now repeat step 2c using this sequence.
[I_rotated_u,I_rotated_v,I_rotated_eigenvalues_min] = optical_flow(I,I_rotated,window_size);
```

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threshold=threshold_percentage*max(max(I_rotated_eigenvalues_min));
I_rotated_u_thresholded=I_rotated_u;
I_rotated_v_thresholded=I_rotated_v;
[rows,columns]=size(I_rotated_u);
for i=1:rows
  for j=1:columns
    if I_rotated_eigenvalues_min(i,j)<=threshold</pre>
      I_rotated_u_thresholded(i,j)=0;
      I_rotated_v_thresholded(i,j)=0;
  \quad \text{end} \quad
end
figure;
subplot(1,5,1);
imshow(I);
title('blurred white square centered on black background');
subplot(1,5,2);
imshow(I_shifted);
title('square shifted one pixel down and right');
subplot(1,5,3);
imshow(shifted_dt);
title('derivative of brightness with respect to t (time)');
subplot(1,5,4);
imshow(shifted_dx);
title('derivative of brightness with respect to x axis');
subplot(1,5,5);
imshow(shifted_dy);
title('derivative of brightness with respect to y axis');
figure;
subplot(1,2,1);
quiver(I_shifted_u,I_shifted_v);
title(['Optical flow for shifted square sequence using window size 'num2str(window_size)]);
subplot(1,2,2);
quiver(I_shifted_u_thresholded,I_shifted_v_thresholded);
title(['Thresholded optical flow for shifted square sequence with threshold=' num2str(threshold_percentage) '% o
figure;
subplot(1,2,1);
quiver(I_rotated_u,I_rotated_v);
title(['Optical flow for rotated square sequence using window size ' num2str(window_size)]);
subplot(1,2,2);
quiver(I_rotated_u_thresholded,I_rotated_v_thresholded);
title(['Thresholded optical flow for rotated square sequence with threshold=' num2str(threshold_percentage) '% o
```