



# ITWS -1

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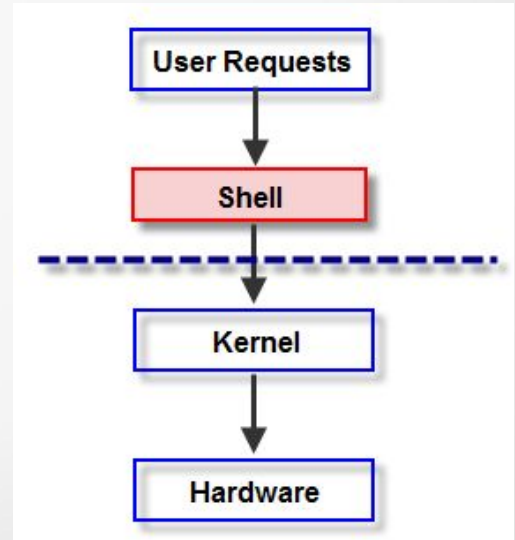
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# Shell Scripting

# What is a Shell?

- A program (a.k.a. command-line interpreter) that allows the user to interact with the UNIX/Linux system.
  - Reads user's input.
  - Parses it (expansion/globbing...).
  - Works with the kernel to execute the command.



# Examples of Shells

- Bourne shell (sh)
- Bourne again shell (Bash)
- C shell (csh, tcsh)
- Korn shell (ksh)

# Gnu Bash



- Brainchild of Brian Fox.
- Replacement for Bourne shell (sh), hence Bourne-again shell.
- The default shell on GNU/Linux and Mac OS X.
- Features from ksh and csh. Some are:
- Command history, tab completion, internationalization...
- For more, man/info bash.

# What is a Shell Script?

- A regular text file that contains executable shell commands.
- Anything you can run normally on the command line can be put into a script.
- Similarly, anything you can put into a script can also be run normally on the command line and it will do exactly the same thing.

# Why write a Shell Script?

- Shell script can take input from user, file and output them on screen.
- Useful to create our own commands.
- Save lots of time.
- To automate some task of day today life.

# How to write a shell script

- Use any editor like vim or emacs to write a shell script.

- Give it execute permission.

```
$ chmod +x <script_name>
```

```
$ chmod 755 <script_name>
```

- Execute your script.

```
$ bash <script_name>
```

```
$ sh <script_name>
```

```
$ ./<script_name>
```



# First Script

```
$ vim first.sh
```

```
#!/bin/bash
```

```
# My first script
```

```
echo "Hello World!"
```

(Shebang line, points to the interpreter)

```
$ chmod +x first.sh
```

```
$ ./first.sh
```

```
Hello World
```

# Variables

- No need to declare, no type (int, char...), case sensitive.
- Created when assigned a value.  
`variable=value` (no space in between. Why? )
- To read their values, precede them by a dollar sign ( \$ ).

# Local vs Environment Variables

- Local variables exist in the current shell only.
- Environment variable are created and maintained by Linux itself.
- Environment/Global variables are passed (copies) to child processes but not local variables (i.e. their scopes differ).

`$SHELL, $PATH, $HOME, $USER, $PS1...`

- The set, env/printenv and export commands

**Caution:** Do not modify System variables this can sometimes create problems.

# Console I/O

- The console I/O is generally done by the `echo` and `read` commands.

```
#!/bin/bash
```

```
# Ask the user for their name
```

```
echo Hello, who am I talking to?
```

```
read varname
```

```
echo It's nice to meet you $varname
```

# Quotes

Remove the special meaning of certain characters/words.

- Single Quote ( ' ' ) - a.k.a. strong quoting  
Preserves the literal meaning of each character within it, except itself.
- Double Quote ( " " ) - a.k.a. weak quoting  
Preserves the literal meanings of all characters within it except \$ , ` , \ and itself. See man bash for more.
- Back Quote ( ` ` ) (a.k.a. Backtick)  
Executes the command it encloses (same as \$ (a command) )

# Shell Arguments

- Passing arguments to our scripts is via **positional parameters** (a.k.a. command-line arguments).
- Are predefined buffers in the shell script.
- \$ 1 through \$ 9 ( read about the shift and xargs commands)
- During execution, the shell puts the first argument as \$ 1, the second as \$ 2 and so on.

Other Special parameters/variables:

- Name of the script ( \$ 0)
- All parameters ( \$ \* and \$ @)
- Number of arguments ( \$ #)
- Exit status ( \$ ?)

# Exit Status

- Commands return a value to the system when they terminate.
- The value (0-255) denotes success/failure of command's execution.
- The \$ ? special variable stores the status of preceding command.
- Check out a command's man page for its exit status.

ls -l /bin  
echo \$?

(0 is success)

ls -l lExistNot  
echo \$?

(any other value is failure)

# Expression

- Sequence of operators and operands that reduces to a single value.

x=2

\$x + \$y

\$x < \$y

y=4

(\$x \* \$y) / \$x - \$y

\$x != \$y

- The **expr** command evaluates expressions. (requires space + escaping)
- Some operators:
  - Arithmetic operators
  - File operators
  - Comparison operators
  - Test operator
  - Logical operators



# Arithmetic Operators

- Addition, Subtraction (+, -)
- Multiplication, Division (\*, /)
- Exponentiation (\*\*)
- Modulus (%)
- Increment, Decrement (++ , --).

- Short-hand assignments possible.

`+=`      `-=`      `*=`      `/=`      `%=`

- Doing arithmetic → the `((...))` construct and the `let` shell built-in.

# The test operator

test expression

or

[ expression ]

[] is shorthand for test

- Performs a variety of checks.
  - Returns exit status of 0 if expression is true; 1 otherwise.
- 
- Read about double square bracket ( i.e. [[...]] )

# Integer Comparison

- -eq Equal to
- -ne Not equal to
- -gt Greater than
- -ge Greater than or equal to
- -lt Less than
- -le Less than or equal to

# String Comparison

- `s1 == s2` Equal to
- `s1 != s2` Not equal to
- `-z str` str is zero/null string
- `-n str` str is non-zero/not null

# Logical Operators

- `expr1 AND expr2`       $\rightarrow$       `expr1 && expr2`
- `expr1 OR expr2`       $\rightarrow$       `expr1 || expr2`
- `NOT expr`       $\rightarrow$       `!expr`

# File Operators

- `-e file` file exists?
- `-r file` file exists and readable?
- `-w file` file exists and writable?
- `-x file` file exists and executable?
- `-l file` file exists and a symbolic link?
- `-f file` file exists and a regular file?
- `-d file` file exists and a directory?
- `file1 -nt file2` file1 newer than file2?
- `file1 -ot file2` file1 older than file2?



# Control Flow

# The if Construct

- if-then-else

```
if [ <some test> ]  
then  
    <Do this thing>  
else  
    <Do that thing>  
fi
```



## Example

```
#!/bin/bash
```

```
# Basic if statement
```

```
if [ $1 -gt 100 ]
```

```
then
```

```
    echo Hey that's a large number.
```

```
    pwd
```

```
fi
```

```
echo "outside"
```

# The if Construct

- if-then-elif-else

```
if <command1>
then
    <command set 1>
elif <command2>
then
    <command set 2>
...
else
    <command set N>
fi
```

## case...esac

## (multi-way selection)

```
case <expression> in
    pattern1) command1 ;;
    pattern2) command2 ;;
    pattern3) command3 ;;
    ...
esac
```

- case matches expression with pattern1 first.
- If matched, it executes command1. Otherwise, proceeds to pattern2 and so on.
- Pattern may be a regex (wildcards + EREs).

# The while loop

```
while <condition>  
do  
    <commands>  
done
```

- Executes <commands> if exit status of <condition> is 0 i.e. successful.

# The until loop

```
until <condition>  
do  
    <commands>  
done
```

- Executes <commands> as long as <condition> is **non-zero** i.e. fails.

# The for loop

```
for <variable> in <list>
do
    <commands>
done
```

- Every successive item in <list> is assigned to <variable> and <commands> executed.

# The for loop

- Specifying ranges in for loop.
  - {START..END..INCREMENT}
  - seq START INCREMENT END

- C-like flavor of for loop

```
for (( i=1; i<=5; i++))  
do  
    echo $i  
done
```

# Control Flow

## break

- To exit for, while and until loops prematurely.

```
while <condition>
```

```
do
```

```
    <action 1>
```

```
    <action 2>
```

```
    if <some check>
```

```
    then
```

```
        break
```

(breaks out)

```
    fi
```

```
<action 3>
```

```
<action 4>
```

```
done
```



# Control Flow

## continue

- Skips to the next loop iteration.

```
for i in <some list>
do
    <command 1>
    <command 2>
    if <some check>
    then
        continue          (skips to next iteration)
    fi
<command 3>
done
```

## Explore Further

- Google is your best friend.
- Linux shell scripting tutorial <http://www.freeos.com/guides/lsst/>
- Advanced Bash Scripting <http://tldp.org/LDP/abs/html/>
- Unix shell scripting <http://www.tutorialspoint.com/unix/>