INTRODUCTION TO TYPESCRIPT :

How the course is organized:

1.Installation and basic compiling

2.Basic typescript features

3.types and interfaces

4.classes and inheritance

5.modules

String annotation

**function** *krishna*(munni: String){  
 ***console***.log(**"helo haker"**+ munni);  
}  
*krishna*(**"fucsker"**)

Basic types:

Boolean : The most basic datatype is the simple true/false value, which javascript and typescript call a Boolean value.

Number

String

Array

Enum

Any

Void

Vector: An array containing only elements of the specified type

Interfae: A blueprint for an object

Class: supercharged object blueprint loosely

Inheritance: