DATA STRUCTURES

BATCH – A & B (COMBINED LAB ASSIGNMENT) [THURSDAY MARCH 23, 2017: 2:00 PM – 5:00 PM]

Assignments – 10 Code: assign10

INSTRUCTIONS: [Total Marks: 25]

- Read all assignments and each problem has to be answered in the same c file.
- ii) Create a .c file following the file name convention: abc-assign10.c Where abc is your roll number and assign10 is the assignment code
- iii) Strictly follow the file name convention and do not use scanf()

PROBLEMS: (Graphs – Basics and Adjacency Matrix)

1) [Marks: 7 marks]

Define a GRAPH - an undirected, weighted graph G = (V, E) as follows:

 $V = \{v_i\}$ for all i such that $1 \le v_i \le n$ (n = 20) and |V| = n $E = \{e_{ij}\}$ for all i and j such that $1 \le \text{weight}(e_{ij}) \le 5$ Here e_{ij} is the edge connecting the nodes v_i and v_j with specific weight in [1, 5]

GRAPH *buildUWGraph (int n);

- a) You may represent the graph G as an adjacency matrix of size $n \times n$ by generating random values for set of vertices and edges with randomly assigned weights.
- b) You have to allocate memory dynamically to generate this matrix and then store the nodes and edges in the matrix.

2) [Marks: marks]

Using the above adjacency matrix, do the following:

a) [Marks: 3 marks]

Find the degree of each of n nodes in the graph G

int nodeDegree(GRAPH *graph, int n);

This function should count the number of edges connected to each node in G.

b) [Marks: 2 marks]

Write a function to identify the paths of length k (= 3) and print the same void printPathsOfLengthK(GRAPH *graph, int k);

c) [Marks: 6 marks]

Write a function to perform depth first search in the graph and print adjacency matrix of this traversal.

void performTraversalDFS (GRAPH *graph);

You may write separately additional functions, if needed, to perform Depth First Search.

d) [Marks: 3 marks]

Write a function to find the longest path in the given graph.

void findLongestPath(GRAPH *graph);

Print the nodes on the longest path with their degrees.

e) [Marks: 4 marks]

Write a function to delete all nodes of specific degree k and print the resulting graph.

void deleteKdegreeVertices(GRAPH *graph, int k);