

# KRISHNA GOPINATH

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## Experience

- **Principal Software Engineer, [Patch Media](#)** — Jun 2020 - Present — New York, NY
  - Build features and improvements for the patch CMS and website that have a meaningful impact on how our editors & users use our product
  - Act as a technical lead, mentor peers and ensure institutional knowledge is disseminated correctly
  - Define a future for migrating legacy systems to a more scalable and efficient system that will help Patch scale in the future
- **Senior Software Engineer, [Pointman](#)** — Mar 2017 - May 2020 — Buffalo, NY
  - Designed and built Pointman's Payment integration from scratch, which involved scoping out requirements, writing a cordova plugin to interact with Mobile Payment SDKs, writing API wrapper libraries in Node.js, .NET platforms & integrating with multiple web and cordova apps.
  - Improved the team's ability to rapidly deliver new product features by replacing Pointman's legacy UI build process with a fast, standardized CLI process using Node.js and webpack. This also involved writing custom codemod scripts for Pointman's codebase, with jscodeshift.
  - Spearheaded the migration from AngularJS to Vue.js by creating a "Vue base" inside the app and leading a 2-member team to migrate an existing feature. This allowed the team to iterate quickly and write bug free code.
  - Automated deployment processes by setting up CI/CD pipelines for Pointman's Web, Mobile and API projects using Azure DevOps, which empowered the team to build and ship features faster than ever.
  - Fostered a mindset of learning and collaboration by mentoring new engineers, performing in-depth code reviews and leading pair programming sessions.
  - Modernized Pointman's legacy application by systematically rewriting critical parts of it to be more resilient, faster & easier to maintain, resulting in a more stable user experience with reduced bugs.
- **Software Engineer Intern, [Argyle Technology Group](#)** — May 2016 - Aug 2016 — Buffalo, NY
  - Ideated and built the first version of [MemoryFox](#), a platform for aggregating crowd-sourced social media content at events.
- **Software Developer, [Cognizant Technology Solutions](#)** — Jun 2011 - Jul 2015 — India
  - Architected & built a mobile app platform with infrastructure for hosting internal "micro" mobile web apps. Built with cordova, AngularJS, ASP.NET Web API & SQL Server, this platform was used by over 10,000 employees daily.

## Projects

- [Matterwiki](#) : A simple wiki for small teams, built with Node, React and MySQL.
- [cordova-plugin-ionic-migrate-storage](#) : Cordova plugin that migrates app data when Ionic's webview plugin is used.

## Education

- **MS, Computer Science, University At Buffalo, SUNY** — 2015 - 2017  
*Relevant Courses: Distributed Systems, Programming Languages*
- **BE, Electrical Engineering, Anna University** — 2007 - 2011

## Skills

- **Languages & Platforms:** JavaScript, Node.js, CSS/SASS, CosmosDB, SQL Server, C#, .NET Framework
- **Frameworks & libraries:** React.js, Vue.js, AngularJS, GatsbyJS, Cordova, Redux, VueX, Express.js, Mocha, chai.js, jest, styled-components, emotion, Entity Framework 6, ASP.NET Web API 2
- **Tools:** webpack, Parcel.js, jscodeshift
- **CI/CD:** Azure DevOps, AppVeyor, CircleCI, GitHub Actions

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