

* HTML *

The length of url is limited
(2048 characters)

What is HTML?

- hyper text markup language
- standard markup language for creating web pages.
- describes the structure of web page.
- consists the series of elements.
- html elements tells the browser how to display the content.
- HTML elements label pieces of content such as "this is heading", etc.

• `<!DOCTYPE html>` declaration defines that this document is an HTML5 document.

`<html>` element is the root element of an HTML page.

`<head>` head element contains meta information about HTML page.

`<title>` element specifies a title for the HTML page (which is shown in the browser's title bar or in the page's tab).

`<body>` element defines the document's body, and is a container for all the visible contents such as headings, paragraphs, images, hyperlinks, tables, lists etc.

What is an HTML element?

An HTML element is defined by a start tag, some content, end tag.

Note:- some elements does not contain content
`
` empty elements.

* HTML headings -

`<h1>` to `<h6>` → most imp to least imp.

* HTML paragraphs -

`<p>` ..

* HTML links →

`` This is ``
link

The link's destination is specified in the
href attribute

* Attributes are used to provide additional information
about html elements.

* HTML images

``

`src` → source file

width

`alt` → alternative text

height

* Nested html elements

HTML elements can be nested (this means that
elements can contain other elements).

* HTML is not case sensitive.

`<p>` `<P>` or `<h1>` `<H1>`.

* HTML attributes -

HTML attribute provide additional information
about html elements.

- All html elements can have attributes.
- Attributes provide additional information about elements.
- attributes are always specified in start tag.
- attributes usually come in name/value pairs like : name = "value".

i) the href

ii) src ————— absolute url
Relative url

iii) height

iv) width

v) alt

vi) style

vii) lang

viii) title



defines some
extra info

about an element.

* HTML headings -

`<h1>` → most imp `<h6>` → least imp
for search engine optimization.

Note → browser automatically add margin before and after a heading.

→ only for headings not for bold or big.

* HTML Paragraphs - `<p>` `<div>`.

A paragraph always start on a new line, and is usually a block of text.

* HTML horizontal Rules →

The `<hr>` tag defines a thematic break in an HTML, and is most often displayed as a horizontal rule.

`<hr>` tag element is used to separate content (or define a change) in an HTML page.

The `<hr>` tag is an empty tag, which means that it has no end tag.

* The break tag (HTML line break)

The HTML `
` element defines a line break.

* The HTML `<pre>` element - `<pre>`

preformatted text.

it preserves both spaces and line breaks

* HTML styles

`<tagname style="property: value;">`

* HTML formatting -

HTML contains several elements for defining text with a special meaning.

`` → bold text

`<small>` → smaller text

`` → imp. text

`` → deleted text

`<i>` → Italic text

`<ins>` → inserted text

`` → Emphasized text

`<sub>` → subscript text

`<mark>` → marked text

`<sup>` → superscript text

* HTML Quotations & citation Elements →

`<blockquote>` → element defines a section that is quoted from another source

`<q>` → tag defines the short quotation

`<abbr>` → tag defines an abbreviation or an acronym.] → use title attribute

`<address>` → tag defines the contact info for the author/owner of a document or an article.

`<cite>` → tag defines the title of a creative work.

`<bdo>` → bidirectional override

* HTML Comments →

`<!-- write your comment -->`

can help document your HTML source code.

* HTML Colors →

RGB → `rgb (red, green, blue)`. 0 to 255

0, 0, 0 → black

255, 255, 255 → white

RGBA → `rgba (red, green, blue, alpha)`

↳ opacity.

0 to 1

↓ not at all
fully transparent

HEX → hexadecimal color

`#RRGGBB`

HSL → hue, saturation, lightness

hue → degree on color wheel [0 to 360]

saturation → percentage value. 0% shade of gray & 100% is full color.

lightness → percentage

0% → black

100% → white

HSLA → hue, saturation, lightness, alpha.

* HTML CSS → degree
0 to 360

inline CSS

internal CSS

External CSS → `<link rel="stylesheet" href="styles.css">`

* HTML Links →

The HTML `<a>` tag defines a hyper link.

`` define the link address
`link text `

By default, links will appear as follows in all browsers

- An unvisited link is underlined & blue
- A visited link is underlined & purple
- An active link is underlined & red.

target attribute specifies where to open the linked document.

- self → default. Opens the document in the same window/tab as it was clicked.
- blank → opens the document in a new window or tab
- Parent → opens the document in the parent frame
- top → opens the document in the full body of the window.

mailto: scheme inside the href attribute to create a link that opens the user's email program

* Link colors -

<style>

a: link {

color:

background-color;

text-decoration: none;

}

a: visited {

}

a: hover {

}

a: active {

}

</style>

* HTML Bookmarks -

<h2 id = "c4" > chapter 4 </h2>

 Jump to chapter 4

* HTML Images -

Images can improve the design and the appearance of a web page.

* Uses of map in image *

<map name = "worldmap">

<area shape = "rect" coords = " " alt = " " href = " " >

</map>

background-image: url(''); in CSS

<picture> element allows you to display different pictures for different devices or screen sizes.

when to use the picture element?

1. Bandwidth 2. format support.

* HTML favicon -

A favicon is small image displayed next to the page title in browser tab.

<link rel="icon" type="image/x-icon" href="/path"/>

↳ defines the relationship between a document and an external resource.

* HTML tables -

HTML tables allow web developers to arrange data into rows and columns.

<table> → defines a table

<th> → defines a header cell in a table

<tr> → defines a row in a table

<td> → defines a cell in a table

<caption> → defines table caption

<colgroup> → specifies a group of one or more columns in a table for formatting.

<col> → specifies column properties for each column within a <colgroup> element.

<thead> → Groups the header content in a table

<tbody> → Groups the body content in a table

<tfoot> → Groups the footer content in a table.

<table>

<tr>

<th> </th>

<td> </td>

</tr>

</table>

* table borders

table, th, td {

border: 1px solid black;

}

border-collapse: collapse;

border-radius: 10px;

border-color: ;

dotted

dashed

solid

double

groove

ridge

inset

outset

none

hidden

* table sizes -:

HTML tables can have different sizes for each column, row or the entire table.

width: → in CSS

* Padding & spacing -

HTML tables can adjust the padding inside the cells, and also space betⁿ the cells.

padding: → space betⁿ cell edges & the cell content.

border-spacing: → space betⁿ each cell

* colspan & rowspan *

colspan → to make a cell span over multiple columns

rowspan → to make a cell span over multiple rows

* Table styling → use CSS

<colgroup> → must be child element of

<col span="value of col" style="">

</colgroup>

table
group
element

* HTML Lists →

HTML lists allow web developers to group a set of related items in lists.

unordered list →

``
` `
``



list-style-type: css

↓
disc
circle
square
none

ordered list

``
` `
``



type =



A
a
I
i

start

description lists

`<dl>`
`<dt>` → term
`<dd>` → defn
`</dl>`

* HTML Block & inline Elements →

i) Block level elements →

- A block-level element always start on a new line, and the browser automatically add some space (a margin) before and after the element.
- always takes up the full width available.

ii) Inline Elements → cannot contain block level element

- An inline element does not start on a new line.
- takes up as much width as necessary.

`<div>` → defines a section in a document (block-level)

`` → defines a section in a document (inline)

* HTML classes → (css stylesheet & javascript)

The HTML class attribute is used to specify a class for an HTML element.

- multiple HTML elements can share the same class.
- class is case sensitive

HTML id attribute -

- The HTML id attribute is used to specify a unique id for an HTML element.
- You cannot have more than one element with the same id in an HTML document.
- case sensitive
- cannot start with number and must not contain whitespaces.

* HTML iframes →

An HTML iframe is used to display a web page within a web page.

```
<iframe src='url' title = " " > </iframe>
```

* HTML Javascript →

Javascript makes HTML pages more dynamic & interactive

<noscript> → Browser does not support scripts then alternative msg shows by noscript tag/element.

* Best Practices → relative Paths

* HTML Head -

<head> → container for metadata (data about data).

* HTML Layout -

Websites often display content in multiple columns (like a magazine or a newspaper)

* HTML Layout Elements :-



<details>

<summary>

Semantic
HTML
tags

* HTML layout techniques :-

- 1) css framework
- 2) css float property
- 3) css flex box
- 4) css grid

* <code> </code>

* HTML style Guide -

- 1) Always declare document type
- 2) Use lowercase element names
- 3) close all html elements
- 4) use lowercase attribute names
- 5) always quote attribute values
- 6) always specify alt, width, and height for images
- 7) spaces & equal signs
- 8) Avoid long code lines
- 9) Blank lines & Indentation
- 10) Never skip the title element.
- 11) Do not omit <html> & <body>, <head>
- 12) close empty elements if optional
xml & XHTML keep close empty elements
- 13) Add lang attribute

14) meta Data →

To ensure proper interpretation & correct search engine indexing, both the languages and character encoding, should be defined as early as possible in an HTML document:

15) Setting The viewport

The viewport is the user's visible area of a web page. It varies with the device - it will be smaller on mobile phone than on a computer screen.

```
<meta name="viewport" content="width=device-width, initial-scale=1.0">
```

(15) Use HTML comments

(16) using stylesheet :-

(17) loading Javascript in HTML *

* HTML Uniform Resource Locators -

<https://www.w3schools.com/html/default.asp>
scheme://prefix.domain:port/path/filename

scheme — defines the type of Internet service

prefix — defines a domain prefix

domain — defines the Internet domain name

port — defines the port number at host

path → defines a path at the server

filename → defines the name of a document or resource

* HTML VS XHTML * Extensible

XHTML is a stricter, more XML-based version of HTML.

* HTML forms →

<form>

<input id = name = type = >

<label for = 'name' > </label>

</form>

<textarea>

<fieldset>

- An HTML-form is used to collect user input. The user input is most often sent to server for processing.

- If name attribute is omitted then value of the input field will not be sent at all.

* HTML form attributes -

1) Action -

The action attribute defines the action to be performed when the form is submitted. Usually, the form data is sent to a file on the server when user clicks on submit button.

2) Target

3) Method → Get, post.

4) Autocomplete → auto completes

5) novalidate → does not validate

* HTML form elements :-

The HTML `<form>` element can contain one or more of the following form elements.

- `<input>` → defines an input control
- `<label>` → defines an multiline input control
- `<select>` → dropdown
- `<textarea>` → label for input
- `<button>` → clickable button
- `<fieldset>` → Groups related elements in form
- `<legend>` → name caption for field set
- `<datalist>` → list of pre-defined options
- `<output>` → result of a calculation
- `<option>` → option in dropdown list
- `<optgroup>` → groups related options

* HTML multimedia →

(i) Video tag -

`<video controls autoplay muted loop>`

`<source src = " " type = " " >`

`</video>`

(2) Audio

`<audio controls autoplay muted loop>`

`<source src = " " type = " " >`

`</audio>`

`<tracks>` → defines the text tracks in media players.

* HTML Plugins →

<object data="" > </object>

<embed> → embedded

<embed src="" > .

* HTML Youtube →

<iframe width="" height=""

src="" / ?autoplay=1 & muted=1

& playlist=id & loop=1 .

& controls=0 .

</iframe> .

* HTML Graphics →

(1) Canvas -

The HTML canvas element is used to draw graphics on a web page. (Need Javascript to make it work)

<canvas id="" width="" height="" > </canvas>

(2) SVG → Scalable Vector Graphics

<svg> </svg> .

canvas

- Resolution dependent
- No support for event handlers
- poor text rendering capabilities
- You can save the resulting images as .png or .jpg
- well suited for graphic-intensive games

svg

- Resolution independent
- support for event handlers
- Best suited for application with large rendering areas
- slow rendering if complex
- no suited for game app