

# Javascript Problems

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# Flattern Array

---

```
function flatternArray(arr, depth = 0) {  
  let newArray = []  
  
  arr.forEach((item) => {  
    if (Array.isArray(item) && depth > 0) {  
      newArray.push(...flatternArray(item, depth-1))  
    } else {  
      newArray.push(item)  
    }  
  })  
  return newArray  
}  
  
const array = [1, 2, [3, 4 ,[5]]]  
console.log(flatternArray(array , 2)) //[1 , 2 , 3 ,4 ,5]
```

# Valid Parentheses

---

```
function validParentheses(string) {  
  let stack = [];  
  for (let str of string) {  
    switch (str) {  
      case "(":  
        stack.push("(");  
        break;  
      case "{":  
        stack.push("{");  
        break;  
      case "[":  
        stack.push("[");  
        break;  
      default:  
        if (stack.pop() !== str) return false;  
    }  
  }  
  return stack.length === 0;  
}  
  
console.log(validParentheses("()[]{}")); //true
```

# Group Anagram

---

```
function groupAnagram(arr) {
```

```
  let newObj = {};
```

```
  for (let i = 0; i < arr.length; i++) {
```

```
    const sorted = arr[i].split('').sort().join('');
```

```
    if (!newObj[sorted]) {
```

```
      newObj[sorted] = [arr[i]];
```

```
    } else {
```

```
      newObj[sorted].push(arr[i]);
```

```
    }
```

```
  }
```

```
  return Object.values(newObj);
```

```
}
```

```
console.log(groupAnagram(["eat", "tea", "tan", "ate", "nat", "bat"]));  
//  [["eat", "tea", "ate"], ["tan", "nat"], ["bat"]]
```

# iSPanagram

---

```
function isPanagram(sentence) {  
  let map = new Map();  
  for (let i = 0; i < sentence.length; i++) {  
    if (!map.has(sentence[i])) {  
      map.set(sentence[i], 1);  
    }  
    if (map.size === 26) {  
      return true;  
    }  
  }  
  return false;  
}  
  
// console.log(isPanagram("The quick brown fox jumps over the lazy  
lazy")); //true
```

# Auto retry on error

---

```
function fetchWithRetry(fetcher, maxRetryCount) {  
  return new Promise((resolve, reject) => {  
    let retryCount = 0;  
    const fetch = () => {  
      fetcher()  
        .then(resolve)  
        .catch((error) => {  
          if (retryCount <= maxRetryCount) {  
            retryCount++;  
            fetch();  
          } else {  
            return reject(error);  
          }  
        });  
    };  
    fetch();  
  });  
}
```

# InterSection Array

---

```
function interSection(nums1, nums2) {  
  let duplicates = [];  
  let set = new Set(nums1);  
  for (let i = 0; i <= nums2.length; i++) {  
    if (set.has(nums2[i])) {  
      duplicates.push(nums2[i]);  
    }  
  }  
  return duplicates;  
}  
  
console.log(interSection([1, 3, 2], [1, 2, 5])); //[1 ,2]
```

# Join common Elements

---

```
function commonElements(arr) {  
  const newObj = {};  
  arr.forEach((element) => {  
    if (newObj[element]) {  
      newObj[element].push(element);  
    } else {  
      newObj[element] = [element];  
    }  
  });  
  return Object.values(newObj);  
}  
  
console.log(commonElements([1, 2, 3, 2, 3, 4])); //[1], [2, 2], [3, 3],  
[4]]
```



# Join common elements String

---

```
function countElementsStr(string) {  
  let newObj = {};  
  string.split("").forEach((element) => {  
    if (newObj[element]) {  
      newObj[element]++;  
    } else {  
      newObj[element] = 1;  
    }  
  });  
  return newObj;  
}  
  
console.log(countElementsStr("racecar")); {  
  a: 2,  
  c: 2,  
  e: 1,  
  r: 2  
}
```

# Flattern Object

---

```
function flattenObj(arr) {  
  let newObj = {};  
  Object.keys(arr).forEach((element) => {  
    if (typeof arr[element] == "object") {  
      Object.assign(newObj, flattenObj(arr[element]));  
    } else {  
      newObj[element] = arr[element];  
    }  
  });  
  return newObj;  
}
```

```
const testObject2 = {  
  name: "John",  
  age: 25,  
  address: {  
    city: "New York",  
    zip: "10001",  
  },  
  hobbies: ["reading", "coding"],  
};
```

```
console.log(flattenObj(testObject2));
```

# Get Element by Property

---

```
function getElementByProperty(array, property) {
  const grouped = {};
  array.forEach((element) => {
    const value = element[property];
    if (!grouped[value]) {
      grouped[value] = [];
    }
    grouped[value].push(element.name);
  });
  return grouped;
}

const arr = [
  { name: "Alice", age: 25 },
  { name: "Bob", age: 30 },
  { name: "Charlie", age: 25 },
  { name: "David", age: 30 },
];

console.log(getElementByProperty(arr, "age"));

/* {
  25: ["Alice", "Charlie"],
  30: ["Bob", "David"]
} */
```

# TWO SUM

---

```
function TwoSum(nums1, nums2, target) {  
  for (let i = 0; i <= nums1.length; i++) {  
    for (let j = 0; j <= nums2.length; j++) {  
      if (nums1[i] + nums2[j] === target) {  
        return [nums1[i], nums2[j]];  
      }  
    }  
  }  
  return [];  
}  
  
console.log(TwoSum([1, 3, 4], [1, 2, 4], 6)); //[4, 2]
```

# Find Duplicates in a string

---

```
function FindSuplicate(arr) {  
  const result = [];  
  arr.forEach((word) => {  
    const obj = { };  
    const duplicates = [];  
    word.split("").forEach((letter) => {  
      if (obj[letter]) {  
        obj[letter]++;  
      } else {  
        obj[letter] = 1;  
      }  
      if (obj[letter] === 2) {  
        duplicates.push(letter);  
      }  
    });  
    result.push(duplicates.length > 0 ? duplicates.join("") : null);  
  });  
  return result;  
}  
  
console.log(FindSuplicate(["hello", "world", "haii"])); //[ "l", null, "i"]
```

# Find first unique letter in a string

---

```
function firstUnique(string) {  
  const obj = {};  
  string.split("").forEach((letter) => {  
    if (!obj[letter]) {  
      obj[letter] = 1;  
    } else {  
      obj[letter] += 1;  
    }  
  });  
  for (let i = 0; i < string.length; i++) {  
    if (obj[string[i]] === 1) {  
      return string[i];  
    }  
  }  
  return -1;  
}  
  
console.log(firstUnique("leetcode")); // "l"
```

# Find the majority of elements in a array

---

```
function majorityElement(nums) {  
    let element;  
    let count = 0;  
  
    nums.forEach((char) => {  
        if (count === 0) {  
            element = char;  
        }  
        if (char === element) {  
            count += 1;  
        } else {  
            count -= 1;  
        }  
    });  
    return element;  
}  
  
console.log(majorityElement([2, 2, 1, 1, 4, 3, 2])); //2
```

# Rotate an array

---

```
function rotateArray(arr, target) {  
  target %= arr.length;  
  if (target === 0) return arr;  
  const extractedArray = arr.splice(arr.length - target, target);  
  arr.unshift(...extractedArray);  
  return arr;  
}  
  
console.log(rotateArray([1, 2, 3, 4, 5], 3)); // [3, 4, 5, 1, 2]
```



# Missing Number

---

```
function missignNumber(arr: any) {  
  const n = arr.length + 1;  
  const sum = (n * (n + 1)) / 2;  
  const actualSum = arr.myReduce((sum: any, acc: any) => sum + acc,  
0);  
  return sum - actualSum;  
}  
  
// console.log(missignNumber([1, 3, 4, 5])); //2
```

# Find the string is Palindrome or not

---

```
function isPalindrome(str) {  
  let newStr = "";  
  for (let i = str.length - 1; i >= 0; i--) {  
    newStr += str[i];  
  }  
  return str === newStr;  
}  
// console.log(isPalindrome("racecar"));
```