



MONK-CODES

WEB-DEVELOPER

# JavaScript Interview Preparation in 10 Days



# WHAT IS ASYNCHRONOUS PROGRAMMING IN JAVASCRIPT?

**Asynchronous programming allows tasks to run in the background while other tasks continue to run, without blocking the main thread.**

```
index.js

console.log("Start");

setTimeout(() => {
  console.log("This runs after 2 seconds");
}, 2000);

console.log("End");
```



# WHAT ARE CALLBACKS IN JAVASCRIPT?

**A callback is a function passed into another function as an argument and executed after the completion of that function**

```
function fetchData(callback) {
  setTimeout(() => {
    callback("Data fetched");
  }, 1000);
}

fetchData((message) => {
  console.log(message); // "Data fetched"
});
```





# WHAT ARE PROMISES IN JAVASCRIPT?

**A Promise is an object representing the eventual completion or failure of an asynchronous operation**

```
index.js

let promise = new Promise((resolve, reject) => {
  setTimeout(() => {
    resolve("Promise resolved");
  }, 1000);
});

promise.then((message) => {
  console.log(message); // "Promise resolved"
});
```



# WHAT DOES THE THEN() METHOD DO?

The then() method is used to specify what to do when a Promise is resolved



index.js

```
let promise = new Promise((resolve, reject) => {  
  setTimeout(() => {  
    resolve("Data loaded");  
  }, 1000);  
});  
  
promise.then((data) => {  
  console.log(data); // "Data loaded"  
});
```



# WHAT DOES THE CATCH() METHOD DO?

The catch() method is used to specify what to do when a Promise is rejected

```
index.js

let promise = new Promise((resolve, reject) => {
  setTimeout(() => {
    reject("Error occurred");
  }, 1000);
});

promise
  .then((data) => {
    console.log(data);
  })
  .catch((error) => {
    console.log(error); // "Error occurred"
  });
```





# WHAT IS ASYNC/AWAIT IN JAVASCRIPT?

**async/await is syntactic sugar for working with Promises, making asynchronous code look and behave more like synchronous code**

```
index.js

async function fetchData() {
  let promise = new Promise((resolve) => {
    setTimeout(() => resolve("Data fetched"), 1000);
  });

  let result = await promise;
  console.log(result); // "Data fetched"
}

fetchData();
```



# HOW DO YOU HANDLE ERRORS IN ASYNC/AWAIT?

Errors in async/await can be handled using try/catch blocks

```
index.js

async function fetchData() {
  try {
    let promise = new Promise((resolve, reject) => {
      setTimeout(() => reject("Error occurred"), 1000);
    });

    let result = await promise;
    console.log(result);
  } catch (error) {
    console.log(error); // "Error occurred"
  }
}

fetchData();
```

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# WHAT IS THE EVENT LOOP IN JAVASCRIPT?

**The Event Loop is a mechanism that handles the execution of multiple chunks of code, enabling non-blocking asynchronous operations**

```
index.js

console.log("Start");

setTimeout(() => {
  console.log("This runs last");
}, 0);

console.log("End");
// Output: "Start", "End", "This runs last"
```



# WHAT IS THE FETCH API?

**The fetch API provides a way to make network requests and handle responses in a more modern and flexible way compared to XMLHttpRequest**



JS

index.js

```
fetch("https://api.example.com/data")  
  .then((response) => response.json())  
  .then((data) => console.log(data))  
  .catch((error) => console.error("Error:", error));
```



# HOW DO YOU USE PROMISE.ALL IN JAVASCRIPT?

**Promise.all** takes an array of Promises and returns a single Promise that resolves when all of the input Promises have resolved

```
let promise1 = Promise.resolve(3);
let promise2 = 42;
let promise3 = new Promise((resolve) => {
  setTimeout(resolve, 100, "foo");
});

Promise.all([promise1, promise2, promise3])
  .then((values) => {
    console.log(values); // [3, 42, "foo"]
  });
```







# Contact Us



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