

Aim:

Write a program to implement Breadth First Search of a graph.

Source Code:GraphsBFS.c

```
#include <stdio.h>
#include <stdlib.h>
#define MAX 99
struct node
{
    struct node *next;
    int vertex;
};
typedef struct node * GNODE;
GNODE graph[20];
int visited[20];
int queue[MAX], front = -1, rear = -1;
int n;
void insertQueue(int vertex)
{
    if(rear == MAX-1)
        printf("Queue Overflow.\n");
    else
    {
        if(front == -1)
            front = 0;
        rear = rear+1;
        queue[rear] = vertex ;
    }
}
int isEmptyQueue()
{
    if(front == -1 || front > rear)
        return 1;
    else
        return 0;
}
int deleteQueue()
{
    int deleteItem;
    if(front == -1 || front > rear)
    {
        printf("Queue Underflow\n");
        exit(1);
    }
    deleteItem = queue[front];
    front = front+1;
    return deleteItem;
}
void BFS(int v)
{

```

```
int w;
insertQueue(v);
while(!isEmptyQueue())
{
    v = deleteQueue( );
    printf("\n%d",v);
    visited[v]=1;
    GNODE g = graph[v];
    for(;g!=NULL;g=g->next)
    {
        w=g->vertex;
        if(visited[w]==0)
        {
            insertQueue(w);
            visited[w]=1;
        }
    }
}
}

void main()
{
    int N, E, s, d, i, j, v;
    GNODE p, q;
    printf("Enter the number of vertices : ");
    scanf("%d",&N);
    printf("Enter the number of edges : ");
    scanf("%d",&E);
    for(i=1;i<=E;i++)
    {
        printf("Enter source : ");
        scanf("%d",&s);
        printf("Enter destination : ");
        scanf("%d",&d);
        q=(GNODE)malloc(sizeof(struct node));
        q->vertex=d;
        q->next=NULL;
        if(graph[s]==NULL)
        {
            graph[s]=q;
        }
        else
        {
            p=graph[s];
            while(p->next!=NULL)
            p=p->next;
            p->next=q;
        }
    }
    for(i=1;i<=n;i++)
    visited[i]=0;
    printf("Enter Start Vertex for BFS : ");
    scanf("%d", &v);
    printf("BFS of graph : ");
    BFS(v);
    printf("\n");
}
```

Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Enter the number of vertices : 5
Enter the number of edges : 5
Enter source : 1
Enter destination : 2
Enter source : 1
Enter destination : 4
Enter source : 4
Enter destination : 2
Enter source : 2
Enter destination : 3
Enter source : 4
Enter destination : 5
Enter Start Vertex for BFS : 1
BFS of graph :
1
2
4
3
5

Test Case - 2
User Output
Enter the number of vertices : 4
Enter the number of edges : 3
Enter source : 1
Enter destination : 2
Enter source : 2
Enter destination : 3
Enter source : 3
Enter destination : 4
Enter Start Vertex for BFS : 2
BFS of graph :
2
3
4