KAPIL KRISHNAKUMAR

krishnakumar.kapil@utexas.edu

github.com/krishnakumar-kapil | www.linkedin.com/in/krishnakumarkapil | www.cs.utexas.edu/~kapilk/

(512) 774-9282

► EDUCATION

The University of Texas at Austin, Austin, TX   Expected Graduation Date: May 2018
Bachelor of Science in Computer Science   **GPA : 3.87**

Delhi Public School, Pune (India)
 Achieved 99 Percentile in Gr. 12 final exams (Amongst top 1% of all science students in India)

► PROJECTS

Scam Museum	Created an interactive virtual museum to spread awareness of corruption in India
	Designed the interactivity, animation and user interface of the Scam Museum with Flash JavaScript (ActionScript) and Photoshop
Railway Ticket System	Developed an online railway ticketing system which incorporates relational database system using MySQL and Java
What Do We Get Now	A 2D puzzle game made at Global Game Jam in which I created the AI of the enemies using JavaScript, scripted character attacks and created the Level Design

► SKILLS

Programming Skills	Proficient at **Java, JavaScript, ActionScript, JQuery** Familiar at **Python**
Web Development	Expert at **HTML, CSS, Bootstrap** Familiar with **JSON, AJAX, Node.js**
Technical Skills	Exposure to **Android Development**, Proficient in **MySQL**, Proficient at **Unity**
Graphic Design	Expert in **Photoshop, Flash** and Exposure to **Illustrator**

► EXPERIENCE

Graphic Designer, **Digital Spice Studios [P] Limited**   Summer 2012
Pune, India
- Designed Posters for an innovative startup promoting soccer in tight urban spaces
- Used Photoshop extensively to create appealing graphics for print and web

► RELEVANT COURSEWORK

Introduction to Programming	**Data Structures**	**Discrete Math**
Linear Algebra	**Probability**	**Multi-Variable Calculus**

► COMMUNITY INVOLVEMENT, HONORS AND AWARDS

- **Spit Free Campaign**: Leader of a team of 5 students in a campaign to stop rampant spitting in the community
- Member of Association of Computing Machinery **(ACM)**
- Merit in **Trinity Guildhall Violin** - Grade 5