

## STACK

Stack is a linear data structure. It follows LIFO (Last in First Out) principle.

**Stack underflow** - Stack is empty and we are in the process to remove an item from stack is stack underflow.

**Stack overflow** - Stack is full and we are in the process to insert more items in stack. This condition is stack overflow.

### Stack STL -

- Header file = `#include <stack>`
- Creation = `stack <data-type> stack-name;`

for instance, `stack <int> st;`  
`stack <char> st;`  
`stack <string> st;`

- Insert = `stack-name.push(data);`

for instance, `st.push(10);`

- Remove = stack-name.pop();

for instance, st.pop();

- Size = stack-name.size();

for instance, st.size();

- Check if empty = stack-name.empty();

for instance, st.empty();

- Fetch top item = stack-name.top();

for instance, st.top();

### Code -

```
#include <iostream>
#include <stack>
using namespace std;
```

```
int main() {
```

```
    //creation
    stack<int> st; // stack object created
```

```
    //push
    st.push(10); // push 10 in stack
    st.push(20); // push 20 in stack
    st.push(30); // push 30 in stack
```

### //size

```
cout << "size of stack: " << st.size() << endl;
```

//remove

st.pop();

//emptiness

if (st.empty()) {

cout << "Stack is empty" << endl;

}

else {

cout << "stack is not empty" << endl;

}

//top element

cout << "top element : " << st.top() << endl;

}

O/P - size of stack : 3

stack is not empty

top element : 20

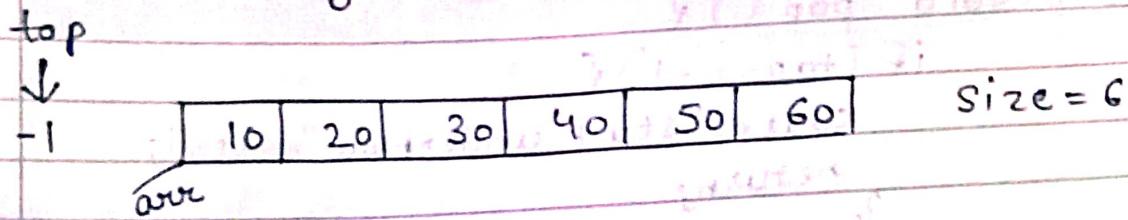
Note -

stack ke elements ko left, right and bottom se access nahi krs skte, only one way is there i.e. top. Agar top ke bottom element ko access kerna hai to top element ko pop kerna pdega. And ek time par sif ek hi element ko access kar skte hai.

	↓	
30		
20		
10		

**Note-** When top is at -1, it means there is no element present in the stack.

\* **Implementing stack by own using array -**



**Code-** class stack {

public:

int \*arr;

int size;

int top;

stack (int size) {

arr = new int [size];

this->size = size;

this->top = top;

}

//push

void push (int data) {

if (top == size - 1) {

cout << "stack overflow" << endl;

return;

}

else {

top ++;

arr [top] = data;

}

}

To "pop" from stack we have to remove  
the last element from top of stack.

LL

//pop

```
void pop () {  
    if (top == -1) {  
        cout << "stack underflow" << endl;  
        return;  
    }  
    else {  
        top--;  
    }  
}
```

//size

```
int getSize () {  
    return top + 1;  
}
```

//fetch top

```
int getTop () {  
    if (top == -1) {  
        cout << "stack is empty" << endl;  
        return -1; // (-1) is code for empty  
    }  
    else {  
        return arr[top];  
    }  
}
```

// check if empty

bool isEmpty()

{ if (top == -1)

    return true;

    else {

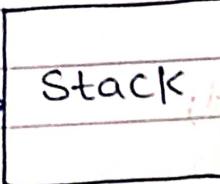
        return false;

}

}

Order

"ABCD"



Reverseorder

"DCBA"

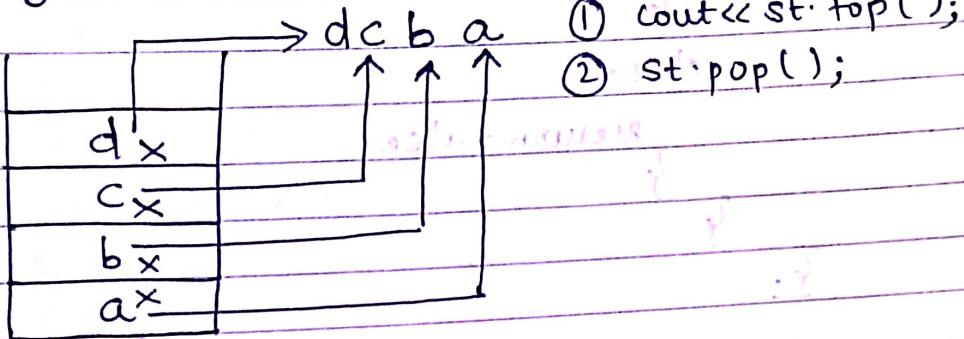
left se koi ordering bheji and right se us ordering ka reverse order milta hai.

Note - Stack is Recursion, Recursion is stack. Ye line sif hmare liye hai kisi orukot explain karte time nhi bolni.

Jo kaam humne recursion se kiya hai, usi kaam ko hum stack ki help se bhi kr skte hai. Kyuki recursion mai bhi call stack hi bn rha hota hai.

## \* Reverse string using stack -

String = "abcd"



Code -

```
#include<iostream>
#include<stack>
using namespace std;
```

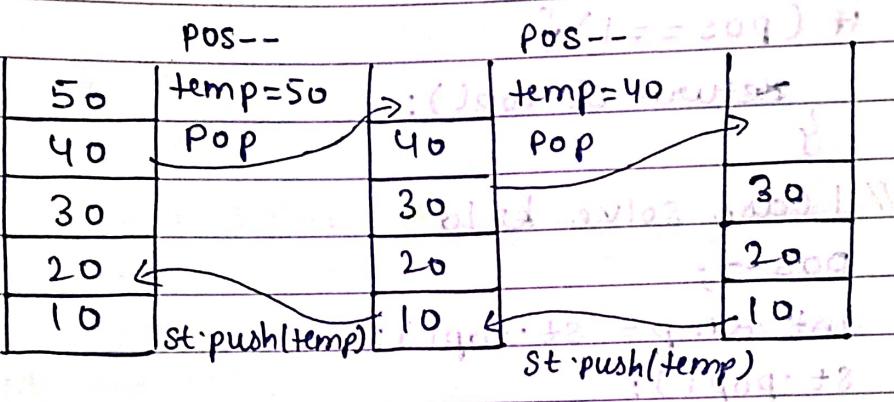
```
int main() {
    string str = "abcd";
    stack<char> st;
    for (auto ch: str) {
        char c = ch;
        st.push(c);
    }
    while (!st.empty()) {
        cout << st.top();
        st.pop();
    }
}
```

\*

Middle element of the stack -

Mid in case of odd =  $\text{size}/2 + 1 = \text{pos}$

Mid in case of even =  $\text{size}/2 = \text{pos}$



Base case - if ( $\text{pos} == 1$ )  $\rightarrow$  mid found

Step 1: Pos--

2: temp = st.top()

3: st.pop()

4: Recursive call

5: Backtracking ( $\rightarrow$ , st.push(temp))

$\Leftarrow$  temp isliye create kiya hai so that recursive call se return kerte time stack ke elements ko restore kera skte using BT.

Code -

```
#include <iostream>
#include <stack>
using namespace std;

int solve(stack<int>& st, int & pos) {
    // base case
    if (pos == 1) {
        return st.top();
    }

    // 1 case solve kro
    pos--;
    int temp = st.top();
    st.pop();

    // Recursive call
    return solve(st, pos);
}

// backtracking
st.push(temp);
}

int middle(stack<int>& st) {
    int size = st.size();
    int pos = 0;

    // stack is empty
    if (st.empty()) {
        cout << "stack is empty, no mid element" << endl;
        return -1;
    }
}
```

1/ stack is not empty

else {

if (size & 1) {

pos = size / 2 + 1;

else {

pos = size / 2;

}

}

return solve (st, pos);

int main() {

stack <int> st;

st.push(10);

st.push(20);

st.push(30);

st.push(40);

cout << "middle element: " << middle(st) << endl;

}

I/P - 10 20 30 40 ; (x) doug-fa

O/P - 30

## \* Insert an element at the bottom of a stack

Given a stack of N integers and an element X. You have to insert X at the bottom of stack.

Example 1 -

I/P -  $N = 5$

$X = 2$

$St = \{4, 3, 2, 1, 8\}$

O/P -  $\{2, 4, 3, 2, 1, 8\}$

= 2 is inserted at the bottom of the stack.

Code - class solution {

public:

stack<int> insertAtBottom(stack<int> st, int x)

; base case { if (st.empty()) return st;

// base case

if (st.empty()) {

st.push(x);

return st;

// I case solve kro

int temp = st.top();

st.pop();

// recursive call

st = insertAtBottom(st, x);

// BT

st.push(temp);

return st;

} };

\*

## Reverse a stack -

Given a stack. Reverse it.

### Example 1-

I/P - St = {3, 2, 1, 7, 6}

O/P - {6, 7, 1, 2, 3}

Recursive Approach - Base case - Jb stack empty ho jaye, then return.

Step 1 - int temp = St.top();

Step 2 - St.pop();

Step 3 - Make recursive calls until base case achieved.

Step 4 - Insert temp at bottom of stack during backtracking.

Code - class Solution{

public:

void insertAtBottom(stack<int> &st, int x) {

//base case

if (st.empty()) {  
 st.push(x);  
 return;

}

// solve 1 case

int temp = St.top();  
St.pop();

```
// recursive call  
insertAtBottom (st, x);  
// BT  
st.push (temp);  
return;  
}
```

```
void Reverse (stack<int>& st) {  
    if (st.empty ()) {  
        return;  
    }  
    // solve 1 case  
    int temp = st.top ();  
    st.pop ();  
    // recursive call  
    Reverse (st);  
    // BT.  
    insertAtBottom (st, temp);  
}
```

## Note -

Jb bhi stack mai top element find out kr rhe ho ya pop kre stack mai se, always check if stack is empty st.empty()

\*

## Sort Stack -

### Example -

I/P - stack - 11 2 32 3 41

O/P - 41 32 11 3 2

Recursive approach - Base case - (when stack gets empty, return);

Step 1 -

int temp = st.top();

Step 2 -

st.pop();

Step 3 -

Make a recursive call until base case is achieved.

Step 4 - Insert temp in stack using insertInSortedStack function while backtracking.

### Code -

```
void insertInSortedStack(stack<int>& st, int data) {
```

//base case

```
if (st.empty() || data > st.top()) {
```

st.push(data);

return;

}

// 1 case solve kro

```
int temp = st.top();
```

```
st.pop();
```

// recursive call

```
insertInSortedStack(st, data);
```

// BT

```
st.push(temp);
```

```
return;
```

}

```
void sortStack(stack<int>& st){
```

// base case

```
if(st.empty()) {  
    return;  
}
```

// 1 case solve kro

```
int temp = st.top();  
st.pop();
```

// recursive call

```
sortStack(st);
```

// BT

```
insertInSortedStack(st, temp);  
return;
```