

# Krishna Mangukiya

UI/UX & Graphic Designer

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## PROFILE

Passionate and detail-oriented **UI/UX & Graphic Designer** with **6+ months of experience** crafting engaging, user-centered designs for **web** and **mobile applications**. Skilled in transforming complex ideas into intuitive and visually appealing interfaces using tools like **Figma**, **Adobe XD**, and **Illustrator**. Experienced in **wireframing**, **prototyping**, **user research**, and **design systems** to ensure seamless and consistent experiences across platforms. Adept at applying **UX principles**, **visual hierarchy**, and **interaction design** to deliver products that balance aesthetics with functionality. Driven by creativity and curiosity, I focus on building impactful, scalable designs that align with business goals and enhance user satisfaction.

- **User Research & Analysis:** Conducted in-depth **user interviews**, **surveys**, and **usability testing** to understand user behavior, pain points, and goals. Skilled in translating research insights into actionable design strategies that enhance engagement and overall experience.
- **Wireframing & Prototyping:** Experienced in creating **low to high-fidelity wireframes** and **interactive prototypes** using **Figma** and **Adobe XD**. Focused on designing intuitive flows and clear visual hierarchies to ensure seamless navigation across web and mobile applications.
- **Visual Design & Branding:** Developed visually consistent design systems and style guides to maintain **brand identity** across all platforms. Skilled in using **Illustrator** and **Photoshop** for creating icons, graphics, and marketing visuals that elevate brand perception.
- **Design Systems & Components:** Built scalable and reusable **UI components** and **design systems** to maintain consistency, efficiency, and collaboration across large design projects. Experienced in working with **Auto Layout**, **Variants**, and **Component Libraries** in Figma.

## Technical Skills

Figma

Adobe Photoshop

Adobe Illustrator

UI Design

UX Research

Wireframing & Prototyping

Design Systems

Visual Design

Responsive Web Design

User Flow Mapping

Brand Identity Design

## Soft Skills

- Creative Thinking
- User Empathy
- Design Thinking
- Attention to Detail
- Team Collaboration
- Communication
- Time Management
- Adaptability
- Problem Solving
- Research & Innovation

- **Interaction & Motion Design:** Added depth to user experiences through **micro-interactions** and **prototype animations**, improving usability and delight. Proficient in using **Figma Smart Animate**, **Protopie**, and **After Effects** to bring interfaces to life.
- **Usability Testing & Feedback Iteration:** Executed iterative design testing cycles to validate concepts, measure performance, and optimize usability. Applied **heuristic evaluation** and **A/B testing** techniques to refine UI decisions and improve conversion rates.
- **Collaboration & Handoff:** Worked closely with developers using **Figma Dev Mode** and **Zeplin** for smooth design handoff. Collaborated with **product managers** and **marketing teams** to align design goals with business objectives and product strategy.
- **Research & Innovation (R&D):** Continuously exploring **emerging design trends**, **AI-assisted UX tools**, and **behavioral design patterns** to create future-ready, scalable, and emotionally intelligent user experiences.

## EXPERIENCE

### UI/UX & Graphic Designer

Workdo Solutions Pvt. Ltd. — Surat, Gujarat, India

June 2025 – January 2026

#### Project:

Worked on a large-scale ERP system and multiple web applications with an integrated admin panel. The project included end-to-end UI/UX design from login to logout flows, covering 250+ responsive screens with user-friendly layouts, data-driven dashboards, and interactive components. I created custom UI elements, branding visuals, and prototype animations to enhance usability and maintain overall design consistency.

#### Key Modules & Responsibilities:

- **UI/UX Design & Prototyping:** Designed and prototyped complete ERP modules and admin dashboards using **Figma** and **Framer**. Focused on user journey mapping, seamless navigation, and responsive layouts across devices.
- **Web & Admin Panel Design:** Created interactive and scalable web app interfaces with clean typography, well-defined hierarchy, and intuitive control placement, ensuring consistent UX across all user roles.
- **Visual Design & Branding:** Designed **custom illustrations**, icons, and marketing visuals using **Adobe Illustrator**, **Photoshop**, and **Canva**, maintaining brand alignment throughout the platform.
- **Responsive Design:** Implemented adaptive layouts and components optimized for desktop, tablet, and mobile interfaces, ensuring accessibility and usability across devices.
- **Design Systems & Consistency:** Developed a structured design system with reusable components, color palettes, typography styles, and UI guidelines to maintain design consistency across 400+ screens.
- **Prototyping & Animation:** Built interactive prototypes and micro-interactions using **Figma Smart Animate** and **Framer Motion**, improving the visual flow and user experience.

- **Collaboration & Feedback:** Worked closely with the development team to ensure accurate design implementation and collaborated with management to refine UI according to client feedback and usability reviews.
- **Research & Improvement:** Analyzed ERP workflows and user pain points to simplify complex data views into intuitive dashboards, improving task efficiency and product usability.

## PROJECTS

### Grocery Mart — Mobile Application

Aug 2025 – Dec 2025

*Tools & Technologies: Figma, Adobe Illustrator, Photoshop, Canva, Framer*

- Designed a complete **Grocery Mart mobile application** focused on enhancing online grocery shopping with a seamless and modern interface.
- Created **fully customized UI layouts** and **interactive prototypes** covering all key user flows — login, product listing, cart, checkout, and order tracking.
- Built **responsive and scalable mobile screens** optimized for both Android and iOS, ensuring smooth usability and accessibility.
- Defined the **visual style guide**, color palette, and typography system to maintain a consistent, appealing brand identity across the app.
- Designed engaging **illustrations and icons** for product categories, offers, and delivery tracking using Illustrator and Canva.
- Applied strong **UX research** and **information architecture** to create intuitive navigation and reduce user friction during checkout.
- Developed **animated interactions** and transitions in Framer and Figma Smart Animate to enhance micro-interactions and user delight.
- Presented multiple **design iterations** and collected feedback from peers to refine usability and optimize layout structure.

**Impact:** Delivered a polished, user-centered mobile app prototype demonstrating end-to-end design capability — from research and UX flow mapping to high-fidelity UI and animation. Strengthened skills in mobile UX design, visual branding, and prototyping.

## EDUCATION

**2022–2025**

**V.N.S.G.U University, Surat, Gujarat**

Bachelor Of Computer Application(BCA)

**2021–2022**

**Akshar Jyoti high School, Surat, Gujarat**

Higher Secondary Certificate (HSC)

**2019–2020**

**Akshar Jyoti high School, Surat, Gujarat**

Secondary School Certificate (SSC)