Quality Assurance In Microservice Architectures

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Outline

- What is Quality Assurance?
- QA is easy, isn't it?
- QA on Development stage.
- QA on Deployment stage.
- QA after Release.
- Conclusion.

Introduction

Definition

Quality Assurance refers to planned and systematic production processes that provide confidence in a product's suitability for its intended purposes.

- QA must prevent bugs and failures, not identify them.
- QA is wasteful on the last stages of development cycle.

Challenges

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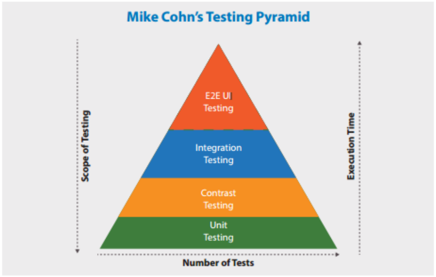
Test Pyramid
A balanced test portfolio

Mike Cohen’s Test Pyramid

- Foundation Layer: Unit Tests
- Intermediate Layer: Contract Testing and Integaration Testing
- Tip of the Pyramid: E2E UI Tests

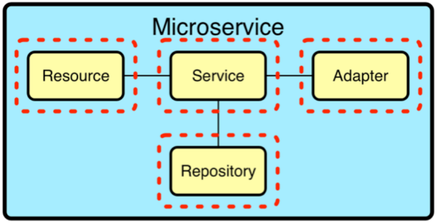


Types of Tests

Applying the layers in a microservice

Unit Tests

- Coverage limited to individual components
- Useful in services, resources, repositories, and adapters
- "every build should run the tests, and a failed test should fail the build"
- "Solitary Unit Test and Sociable Unit Test"
- "Also a relevant design tool when combined with TDD"



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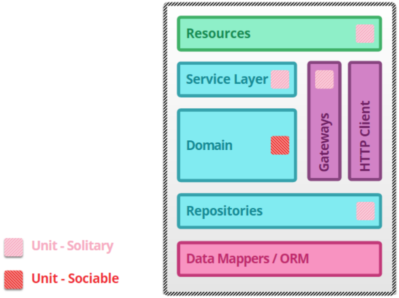
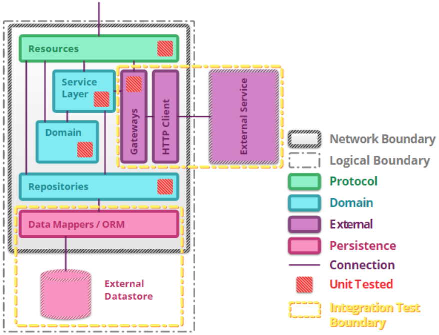


Types of Tests
Integration,Component and Contract Testing

Integration Tests

- Covers communication paths and interactions between components to detect interface defects.
- Gateway Integration and Persistence Integration



Types of Tests

Integration,Component and Contract Testing:

Component Tests

Types of Tests

Integration,Component and Contract Testing

Contract Tests

- Verifies that the contract expected by a consuming service is met.
- Integration Contract Testing and Consumer Driver Contract Testing.
- The Overall Service contract is the sum of individual contract tests.

Scenario 1

Testing between microservices internal to an application

Scenario 2

Testing between an internal microservice and an external API

Scenario 3

Microservice exposed to public domain

Deployment

RAD and Deployment Pipeline

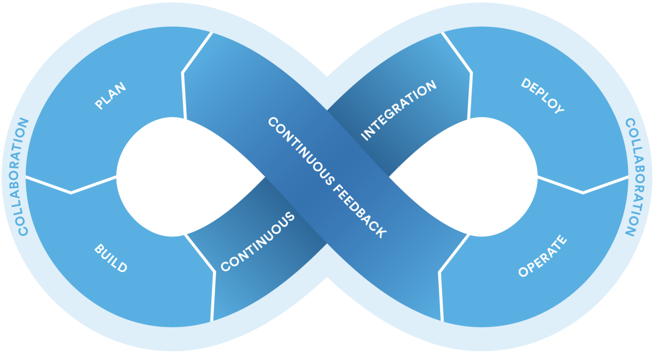
Deployment

Continuous Deployment and Delivery

Deployment
DevOps Culture

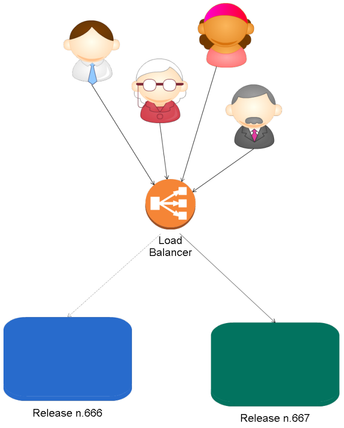
DevOps Culture:

- Aim: break silos between development and later stages
- Requirements: shared responsibility and autonomy of teams



After Deployment
Smart releasing strategies

- Smoke Test Suites
- Blue/Green Deployment
- Canary releasing



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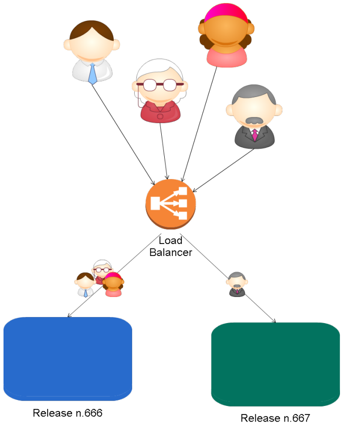

After Deployment

Monitoring

Tools

- xUnit framework
- stubbing and mocking (on the example of Mockito)
- smart stubbing with Mountebank
- testing of data passing between services (on the example of SOAP UI)
- consumer driven testing (on the example of Pact)
- End-to-End Testing (BDD Tools, JBehave, Cucumber)

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