Krishnan Shankar

EDUCATION

University of Illinois Urbana-Champaign

Bachelor of Science in Computer Engineering

Expected Graduation: May 2027 GPA: **4.0/4.0**

- Current Coursework: ECE 391 Computer Systems/OS Design, ECE 385 Digital Systems/FPGA Lab
- Past Coursework: CS 225 Data Structures, ECE 220H Computer Systems Programming, ECE 198H Honors Project

Thomas Jefferson High School for Science & Technology

Fairfax, VA

Fairfax County Public Schools, Advanced Studies Diploma

GPA: **4.467/4.0**

• Coursework: Artificial Intelligence 1 & 2 (A,A), Machine Learning 1 & 2 (A,A), Robotic Systems (A), Robot Automation (A), Digital Electronics (A), Analog Electronics (A), Engineering Senior Research Project (A)

WORK EXPERIENCE

Quantum Computing Student Researcher

June 2025 — Present

The MITRE Corporation

McLean, VA

- Derived a model (with 15+ variables) from scratch to relate quantum computer characteristics to real-world effectiveness
- Determined quantitative requirements for quantum computers to crack RSA 2048 encryption
- Presented this research in multiple company-wide briefings, and started writing a research paper

Networking/Telecommunications Student Researcher

June 2023 — May 2025

The MITRE Corporation

McLean, VA

- Designed and built a novel 5G proxy to improve speed/bandwidth for non-5G access to 5G networks
- Integrated the proxy into a real US government application, achieving a 99.93% reduction in connection time
- Used Ansible, Python, and Bash scripting to automate deployment of the proxy (and other parts of 5G infrastructure)
- Presented this innovation in numerous company-wide briefings and sponsor presentations

Lead Student Systems Administrator

Jun 2021 — Present

TJ Computer Systems Lab, Fairfax County Public Schools

Alexandria, VA

- Configured a high-availability, triple-replicated network filesystem across 5 servers using Ceph and NFS
 - The system now serves over 2000 teachers/students and securely stores over 200TB of data
- Developed <u>Turn-In</u>, a code autograder built with Django that is now used in every computer science class at TJ
 - Over 460,000 student submissions have been automatically graded since September 2022
- Managed and improved the TJ Intranet, a school-wide hub used for club signups, free printing, bus tracking, and more
- Also responsible for a 50+ node compute cluster, a Docker-based website hosting platform, and self-hosted mailservers

EXTRACURRICULAR ACTIVITIES

Chair, GNU/Linux User Group @ UIUC

May 2025 — Present

Helper, SIGPwny (Cybersecurity @ UIUC)

Apr 2025 — Present

• Helped build a <u>secure satellite TV system</u>, using Rust, for MITRE's eCTF competition (placed 5th internationally)

Club President, TJ Unmanned Aerial Vehicle

Feb 2021 — Aug 2024

- Designed and integrated a triple-radio communications system for reliable flight control and fast image transfer
- Developed a custom ground station using Flask and React for telemetry, object detection/classification, and payload drop

PROJECTS

- A custom NixOS configuration to declaratively manage the OS, software, and dotfiles for my PC and laptop
- Strife, an open-source clone of modern chat apps like Discord/Slack, built from scratch with Django and websockets
- 20+ <u>Hackathon projects</u> (built with a team), 15+ <u>desktop/terminal games</u>, 10+ <u>custom websites</u>, and <u>so much more!</u>

TECHNICAL SKILLS

- Languages: Python (Django, Flask, PyTorch), Rust, Nix, SystemVerilog, C, C++, Bash, JavaScript, Go, Java
- Technologies: Linux (NixOS, Debian/Ubuntu, RHEL, Raspberry Pi), Git (GitHub, GitLab), Ansible, Docker, Kubernetes
- Full-Stack Web Development: Django/Flask, NodeJS, Svelte, React, HTML/CSS/JavaScript, SQL, Firebase