



Welcome to 'Don't Say 13'!

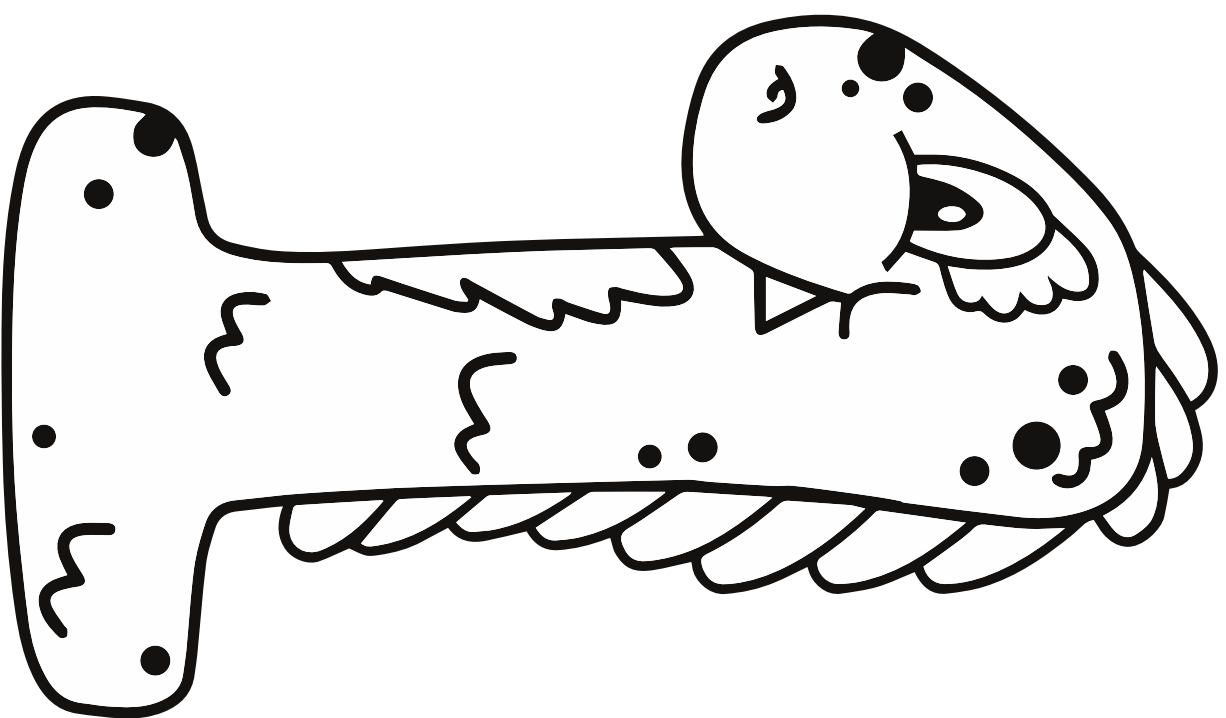
This is an interactive book where you play against the book.

The rules are simple:

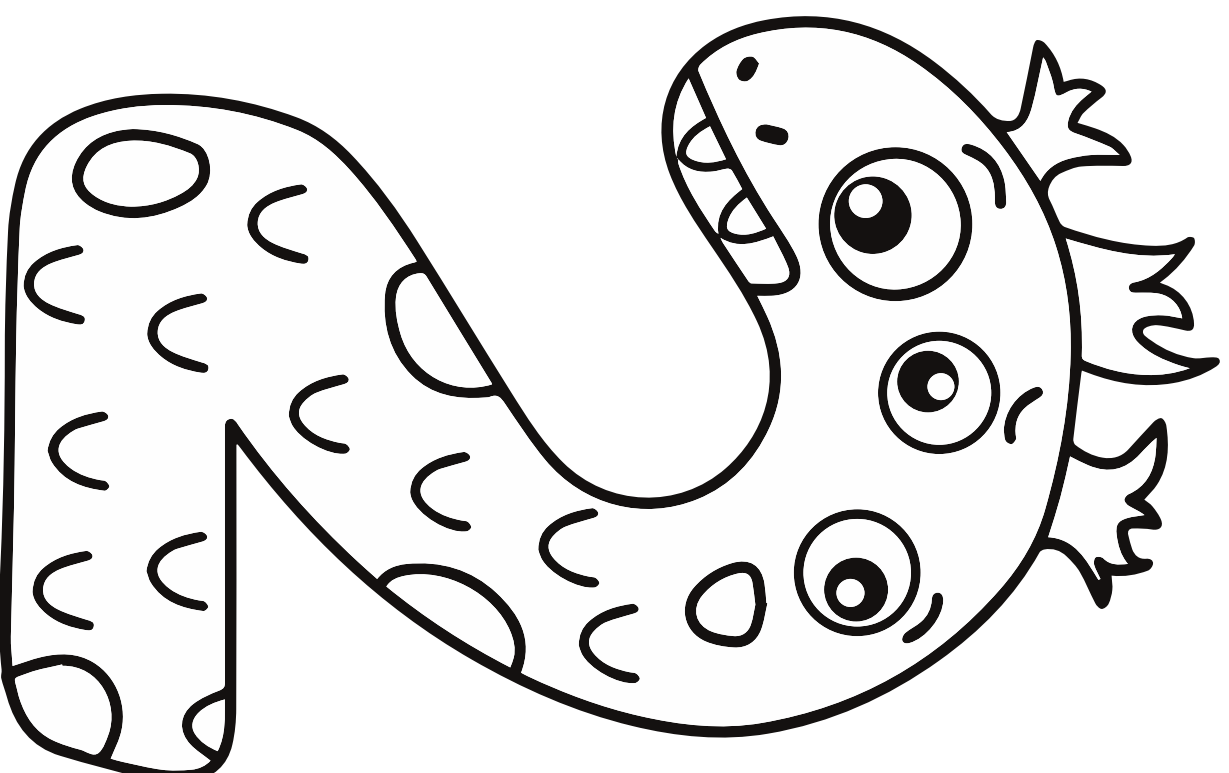
- Add 1 or 2 to number on each turn.
- The first player to say 13 loses.

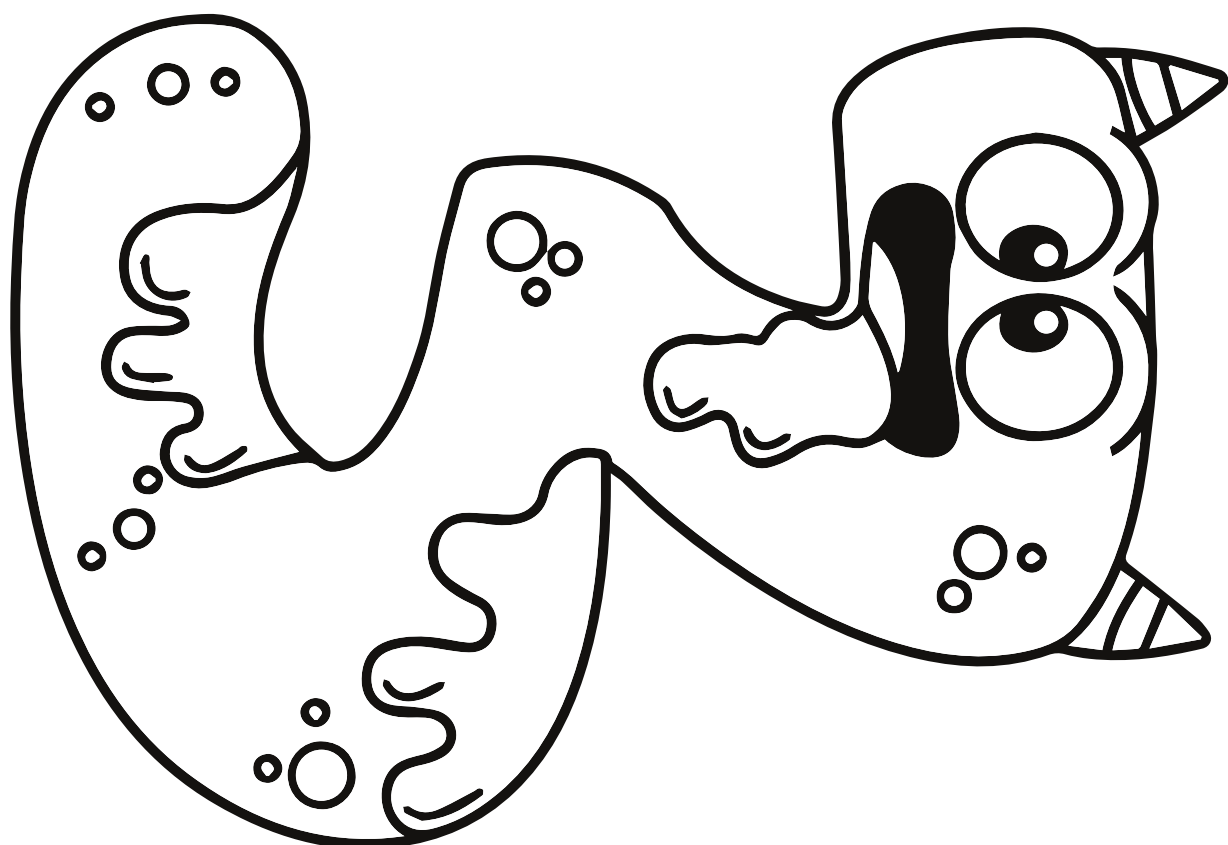
How to Play:

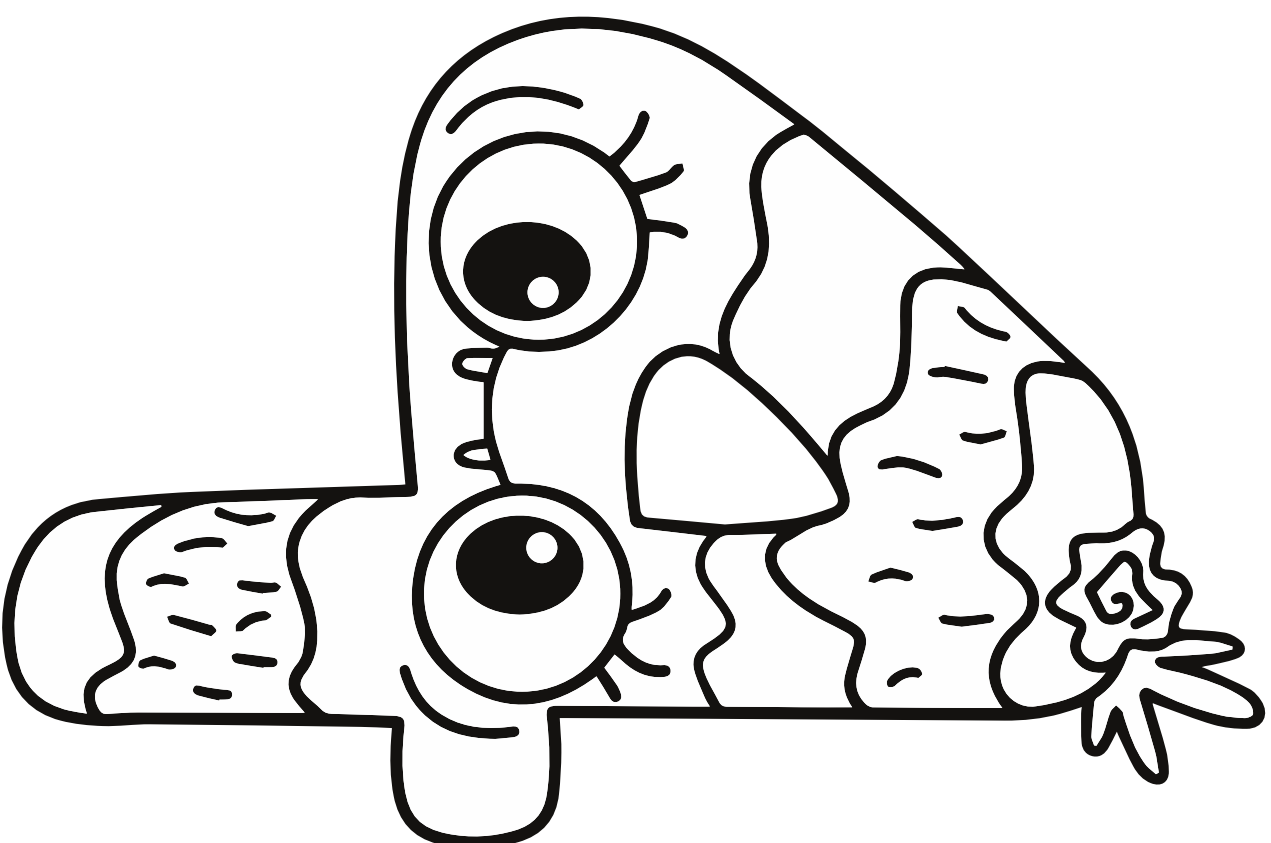
1. Say 1 or 2.
2. If 1, go to the next page (+1).
3. If 2, go to the page after next (+2).
4. Color the pages as you like.

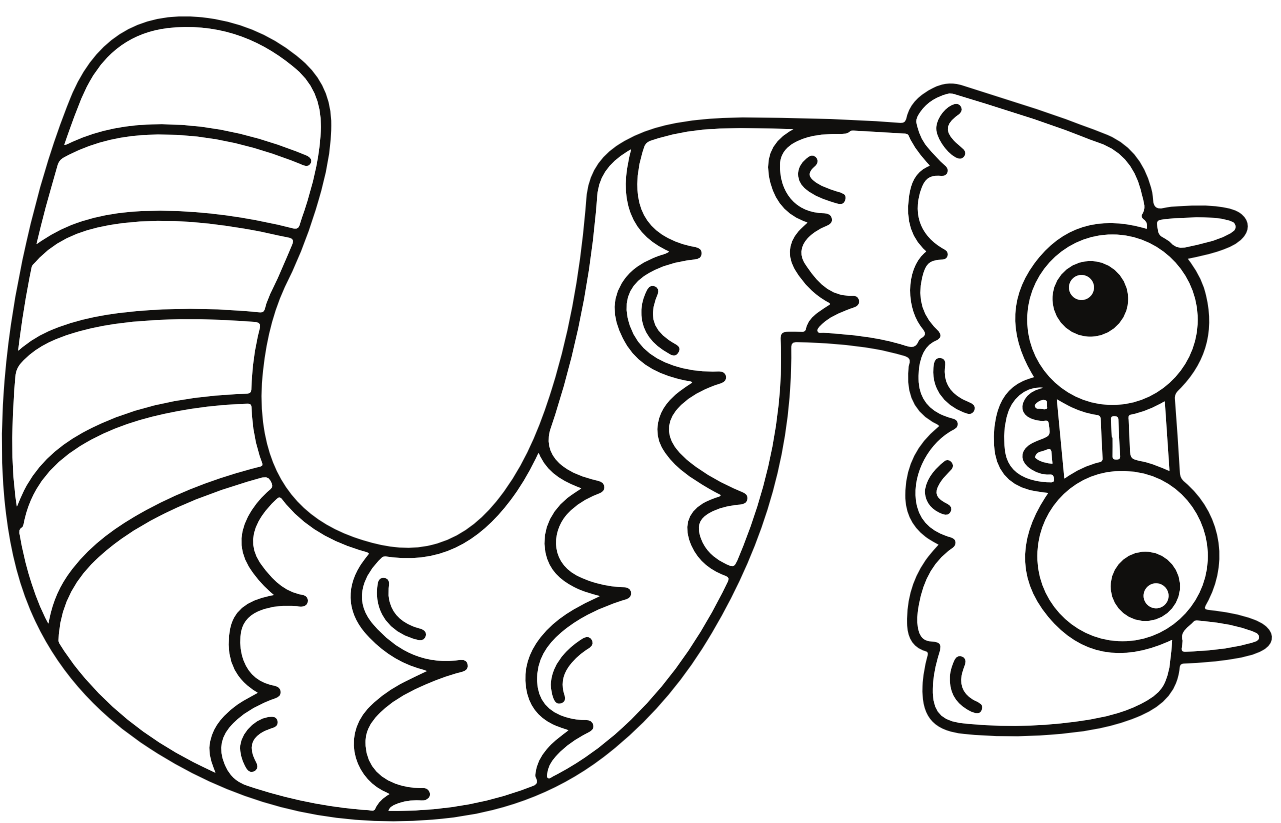


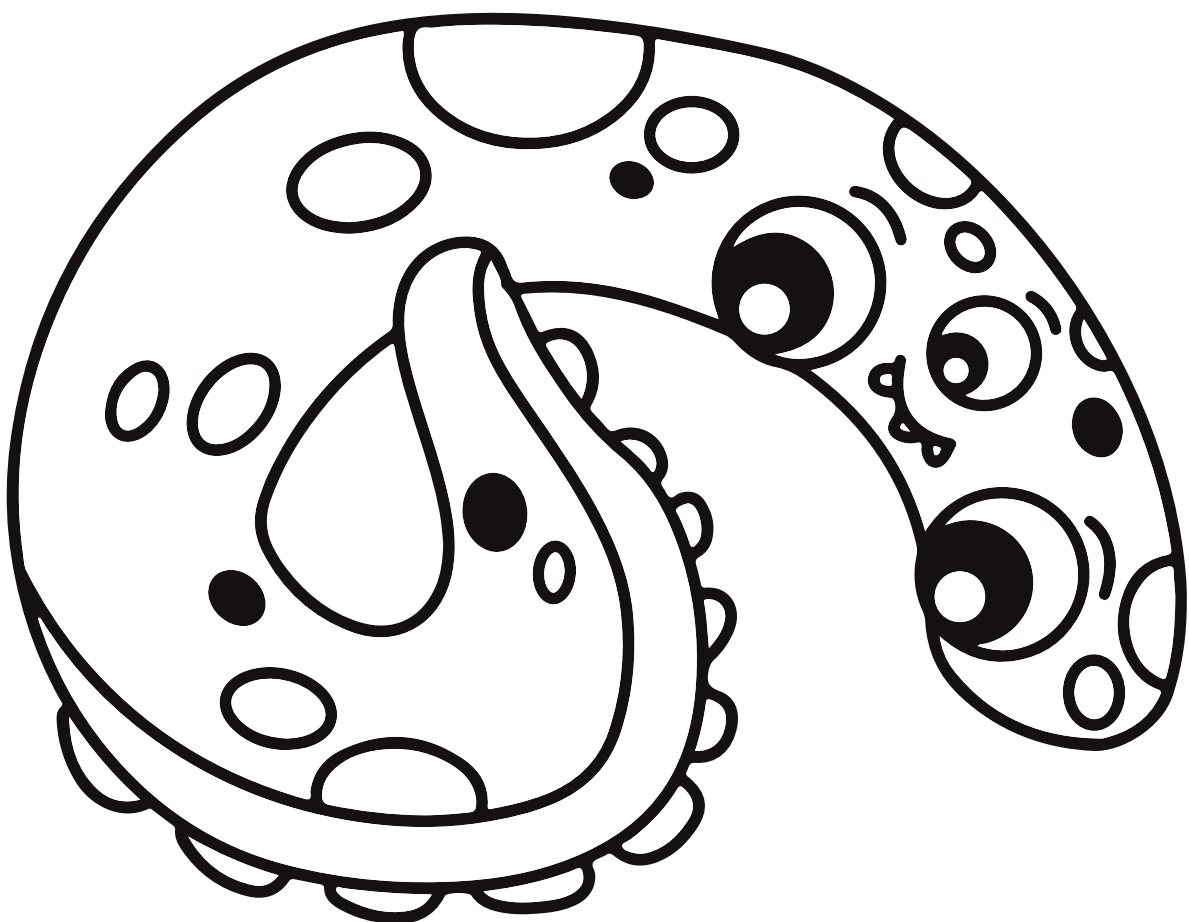
Book says 3

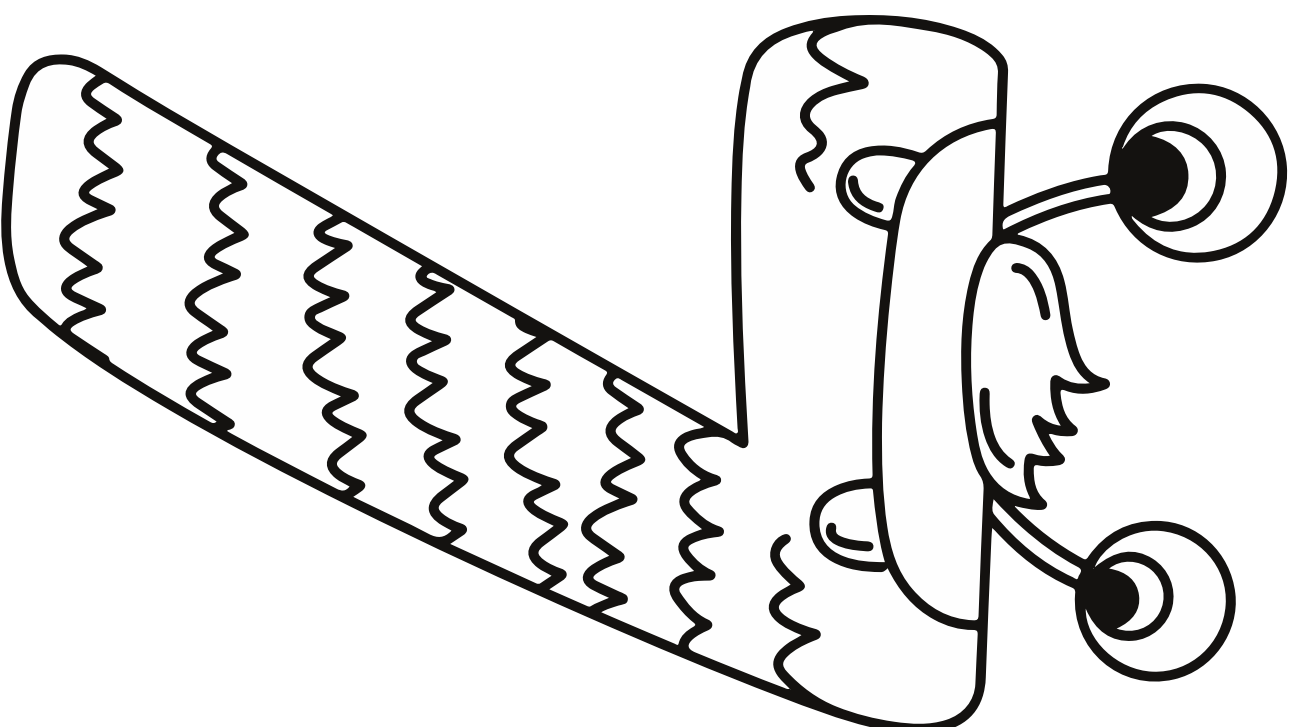




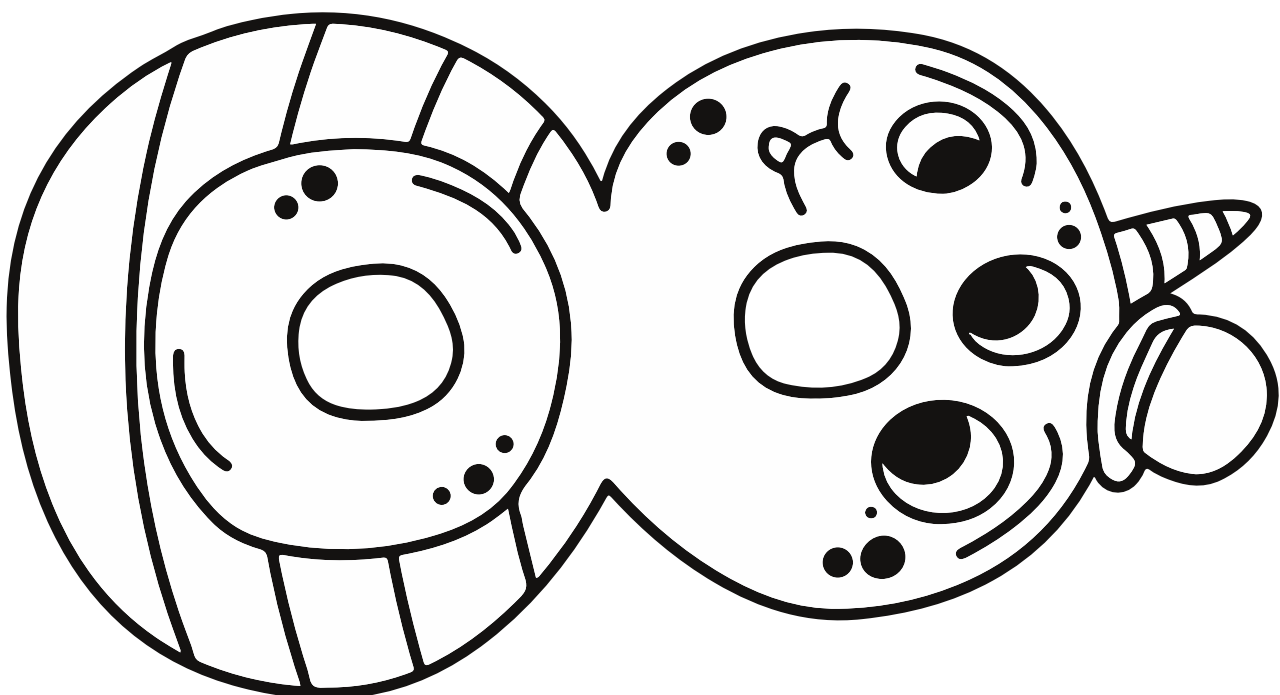




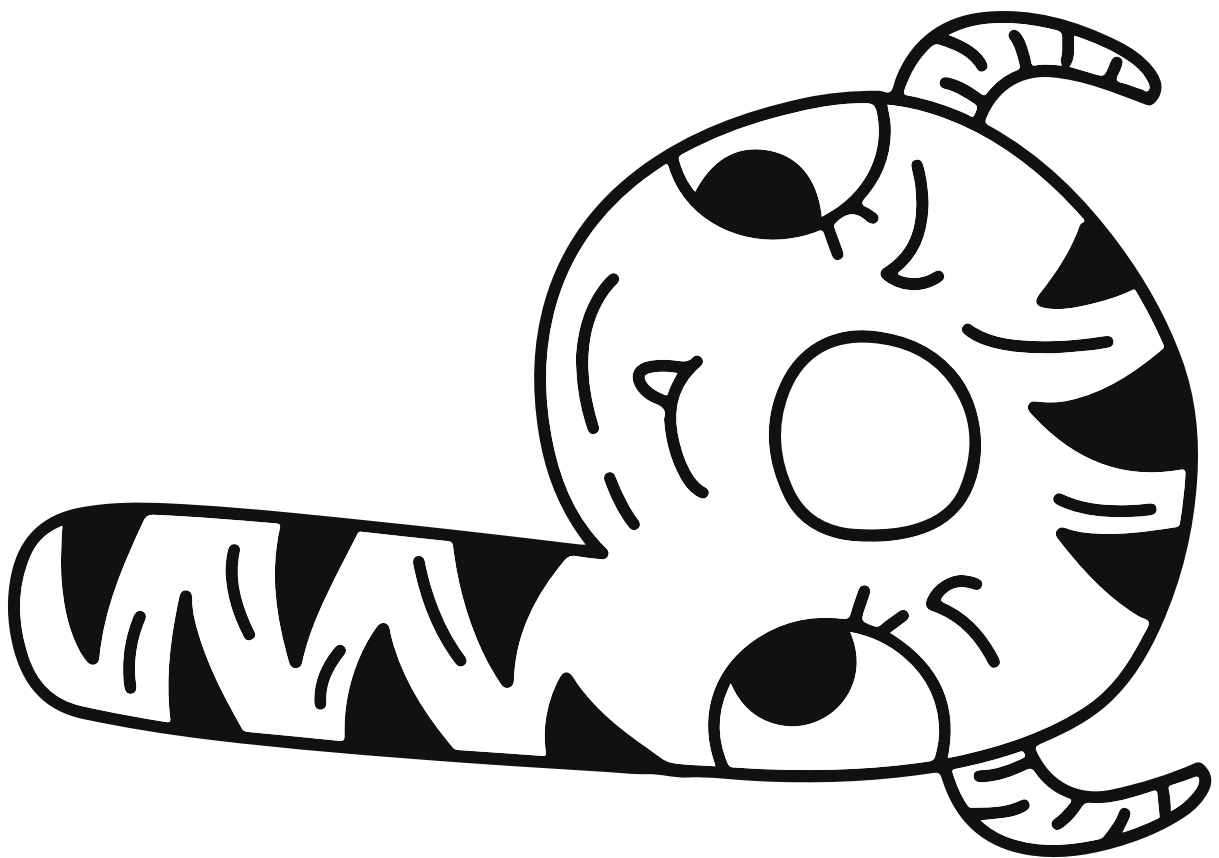


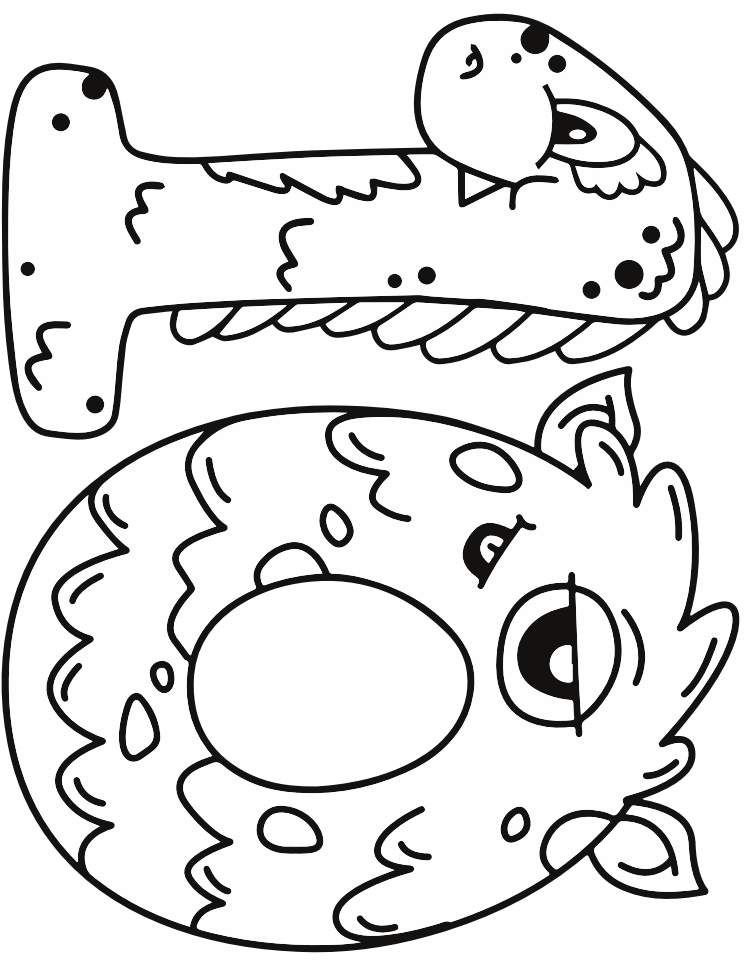


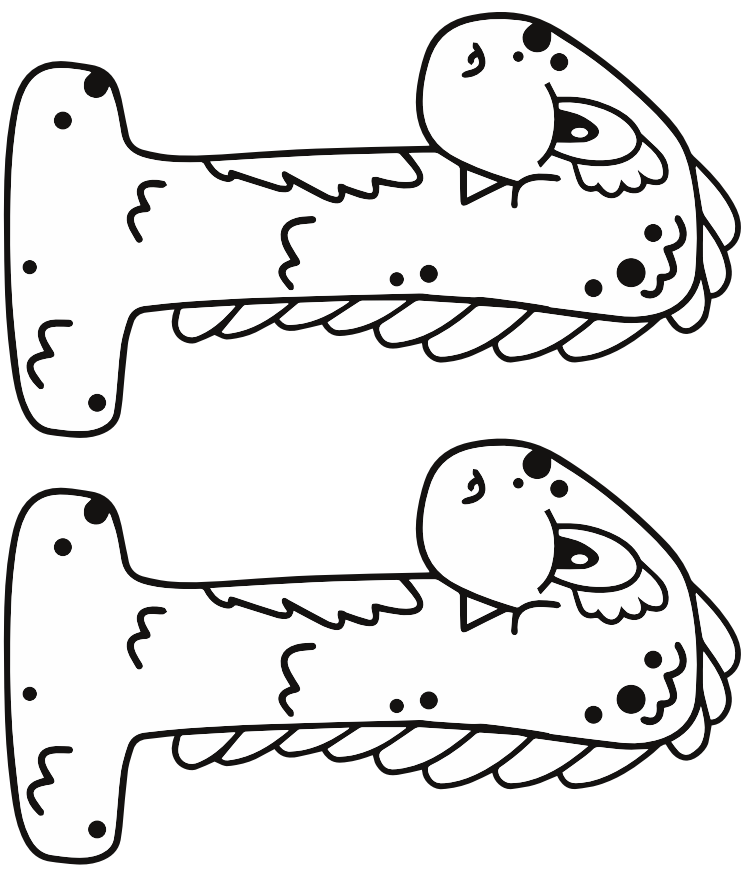
Book says 9

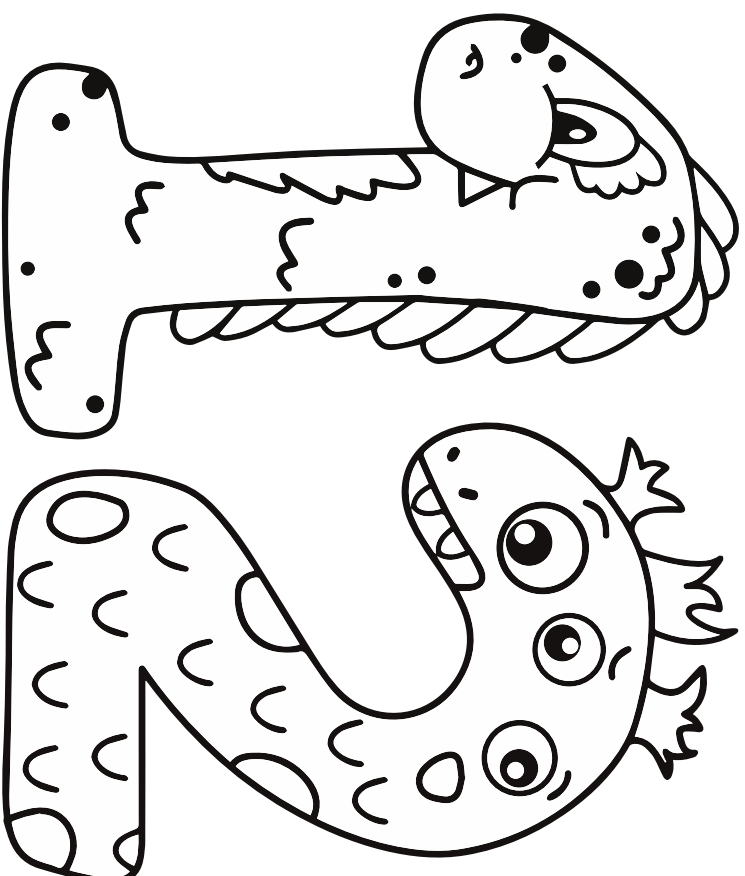


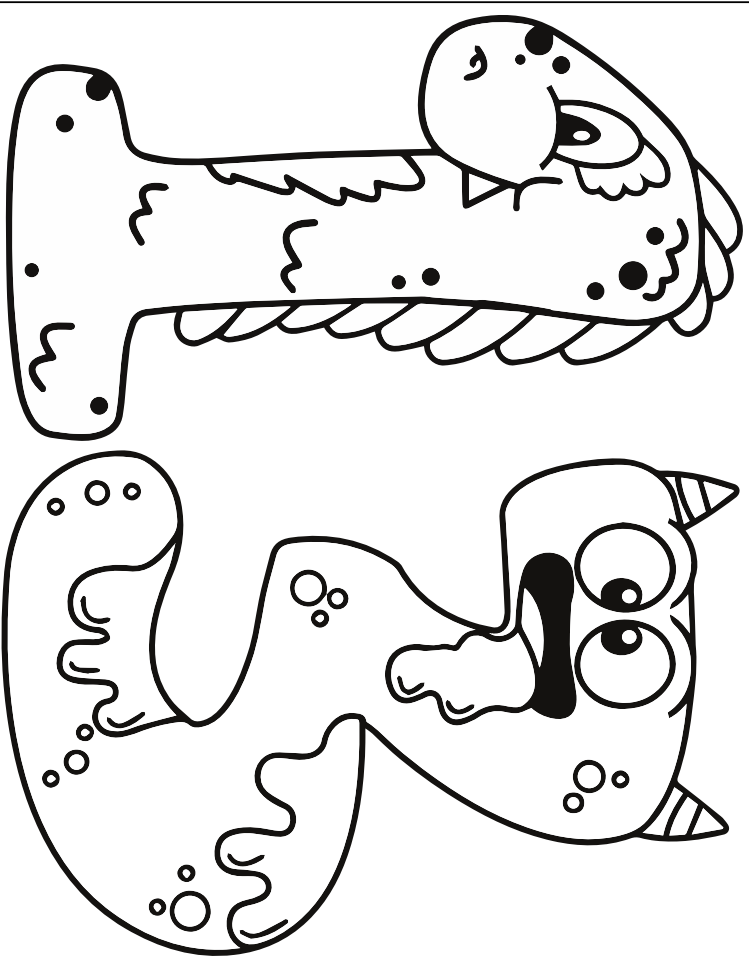
Book says 9











Book Wins!
Try Again!

In this book, no matter your
choices, the book's strategy
ensures it always wins. Explore
the strategic challenges and
discover how the book's
optimal play guarantees its
triumph, making every
decision consequential in the
game of
'Don't Say 13'