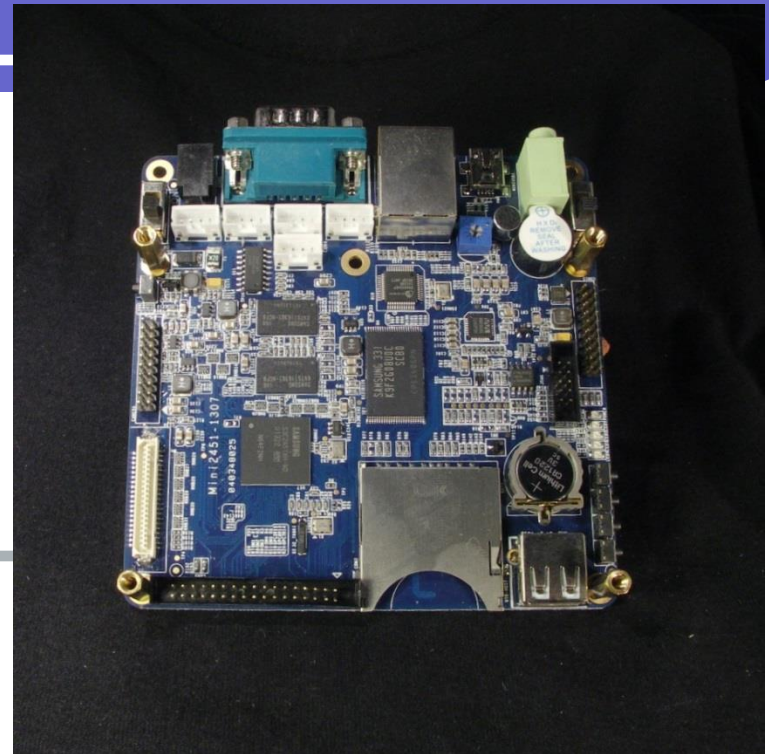


Session #9: Device Drivers on the Target Board



Accessing hardware

- Where are I/O registers located?
 - Memory space or separate I/O space
- I/O operations may have “side effects”
 - Compiler optimizations can get in the way
 - Caching
 - Reordering
- I/O space must be allocated

I/O port API

```
#include <asm/io.h>
```

Single item transfer

```
unsigned inb (unsigned port);  
void outb (unsigned char byte, unsigned port);  
unsigned inw (unsigned port);  
void outw (unsigned short word, unsigned port);  
unsigned inl (unsigned port);  
void outl (unsigned longword, unsigned port);
```

“String” transfer

```
void insx (unsigned port, void *addr, unsigned long count);  
void outsx (unsigned port, void *addr, unsigned long count);
```

Note: _x is “b”, “w”, or “l”.

I/O memory API

```
void *ioremap (unsigned long phys_addr, unsigned long size);  
void iounmap (void *address);
```

```
unsigned int ioreadn (void *address);  
void iowriten (un value, void * address);
```

```
unsigned int ioreadn_rep (void *address, void *buf,  
                           unsigned long count);  
void iowriten_rep (un value, void * address , const void *buf,  
                   unsigned long count);
```

Note: _n = 8, 16, or 32

Allocating an I/O region

```
struct resource *request_region (unsigned long first,  
                                unsigned long n, const char *name);  
void release_region (unsigned long start, unsigned long n);  
int check_region (unsigned long first, unsigned long n);  
  
struct resource *request_mem_region (unsigned long first,  
                                     unsigned long n, const char *name);  
void release_mem_region (unsigned long start,  
                         unsigned long n);  
int check_mem_region (unsigned long first, unsigned long n);
```

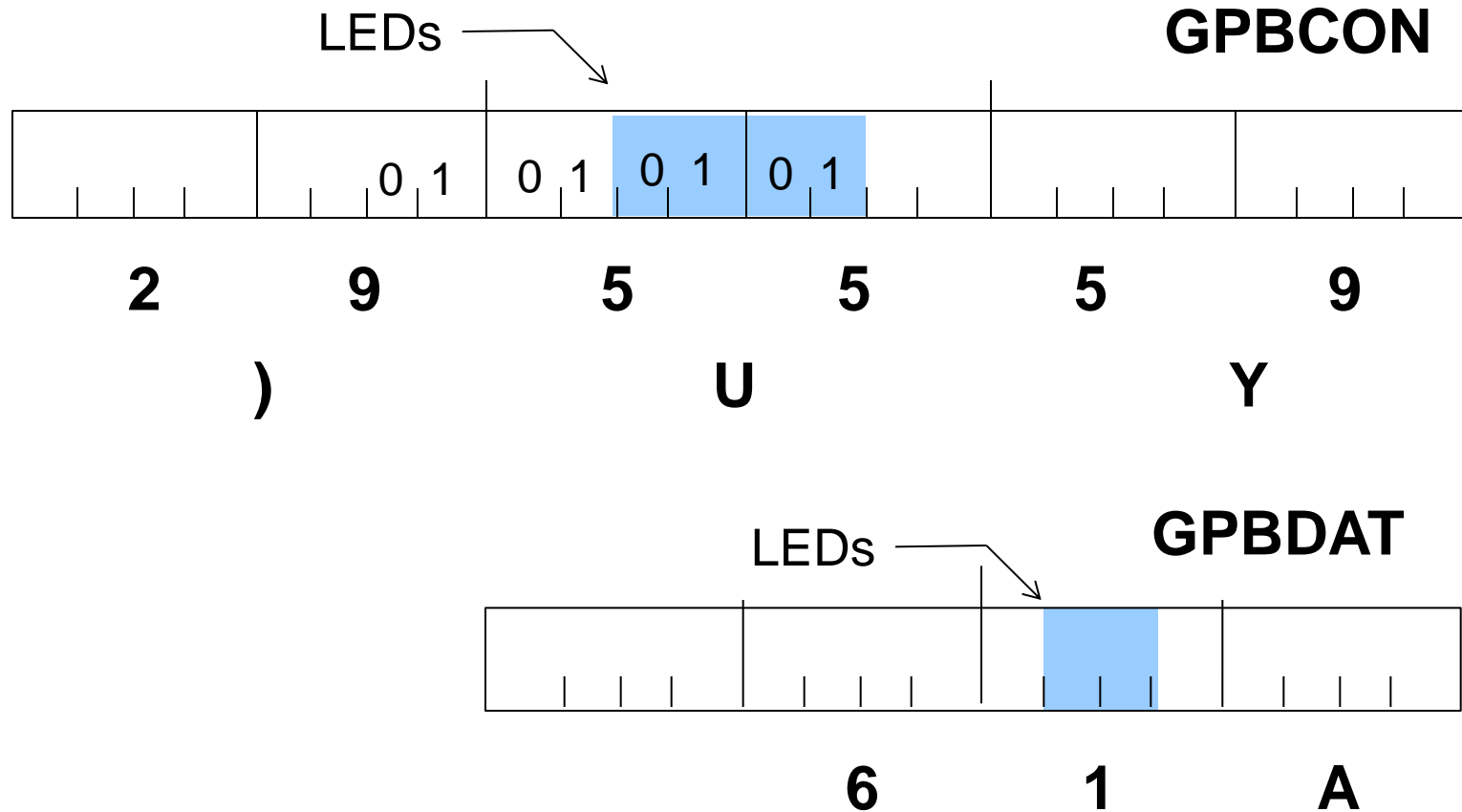
simple_hw Driver

- Open simple_hw.c in target_fs/home/src
- Module parameters
 - pbase – physical base address, PIOB
 - size – transfer size, 1, 2 or 4 bytes, 4
 - offset – within 4-byte register, 0
- 8 devices representing 8 PIO registers starting at GPIO port B
 - /dev/pio_GPBCON, etc
- Open Makefile

Build and run simple_hw

- make
- ./hw_load
- dd bs=4 count=1 if=/dev/pio_GPBCON
 - Should return “YU)” -> 0x295559
- dd bs=4 count=1 if=/dev/pio_GPBDAT
 - Should return <not printable> -> 0x61a

Register layout



Control the LEDs

- `echo -n "1" > /dev/pio_GPB DAT`
 - Turns on first LED
- `echo -n "2" > /dev/pio_GPB DAT`
 - Turns on second LED
- Etc.

Barriers

Compiler memory barrier

```
#include <linux/kernel.h>
void barrier (void);

for (i = 0; i < 10; i++)
{
    a = b;
    barrier();
}
```

Hardware barriers

```
#include <asm/system.h>
void rmb (void);
void wmb (void);
void mb (void);
```

Interpret hex strings

- `echo "7fa" > /dev/pio_GPBDAT`
- Module parameter
 - `hex = 1`
- `ioctl()` command
 - `IOCSHEX` set hex value
 - `IOCGHEX` get hex value

therm_driver

- Convert trgdrive.c to device driver
- Use therm_driver.c as starting point
- Three devices (minor device numbers)
 - therm0 – read ADC
 - therm1 – set LED output bits (LEDs on)
 - therm2 -- clear LED output bits (LEDs off)
- Peripheral address mapping
 - s3c2410_regs.h

Data modes

- `therm_driver` can return data in two formats:
 - Binary mode = 0
 - Text mode = 1 – default
- Build project and execute `./therm_load`
 - Add `therm_driver.o` to `obj-m` line of Makefile
- Try `cat /dev/therm0`
 - Data comes out very fast
- Introduce delay
 - `wait_event_interruptible_timeout()`
 - time measured in “jiffies”

Measuring time in the kernel

- HZ - number of kernel timer interrupts per second
 - 400 to 1000 on PCs running 2.6
- jiffies - 32-bit counter incremented at each timer tick. Declared volatile. Low order part of ...
- jiffies_64 - 64-bit jiffies counter
 - Not atomic on 32-bit machines. Use `get_jiffies_64()`
- “Wrap safe” comparison macros
 - `time_before(jiffies, x)` `jiffies < x`
 - `time_after(jiffies, x)` `jiffies > x`
 - `time_before_eq(jiffies, x)` `jiffies <= x`
 - `time_after_eq(jiffies, x)` `jiffies >= x`

Thermostat using the driver

- Modify the network thermostat to use the driver
 - Open files to all three therm devices
- Implement `ioctl` in `therm_driver`
 - Commands defined in `therm_ioctl.h`
- Driver runs with `mode = 0`, `delay = 0`
 - Load it that way or use `ioctl()` from app

Congratulations!

You're a Linux hacker!



Review

- Install and get familiar with Linux
 - What's this Open Source stuff all about?
- Set up target board
 - Install class software – cross tool chain
 - Configure host networking and minicom
 - Part of target's root file system is on host
- Eclipse
- Building and debugging applications
 - Simple simulation environment
 - Debugging on the target

Review II

- Posix threads
- Network programming
 - Server and client on same computer or across the network
- Configuring and building the Linux kernel
- BusyBox

Review III

- Display driver
- Linux initialization
 - Starting the application at boot time
 - Putting it all in flash
- Kernel modules and device drivers
- Driver for target hardware
 - Modified thermostat runs with driver

This is it!

- Take the final
- Fill out course evaluation
- Keep on learning!
 - Troll the Internet
 - Find some good books
 - Take more classes