R B Krishna

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EDUCATION

ARIZONA STATE UNIVERSITY

MS IN COMPUTER SCIENCE Current | Tempe, AZ, USA

NIT TRICHY

B.TECH IN COMPUTER SCIENCE June 2018 | Trichy, TN, IN

LINKS

Github:// krishnarb3 LinkedIn:// rbkrishna

COURSEWORK

GRADUATE

Multimedia and web databases Information assurance and security Foundations of Algorithms

UNDERGRADUATE

Data structures and algorithms
Operating systems
Database management systems
Computer networks
Design and analysis of parallel algorithms
Big data analytics

SKILLS

PROGRAMMING

Java • Kotlin • SQL • C • JS

POSITIONS OF RESPONSIBILITY

Lead Android Developer

DeltaForce - Coding club of NIT Trichy.

Head, WebOps

Entrepreneurship Cell of NIT Trichy

Manager

Social Responsibility Team of Festember, National Level Annual Cultural Festival of NIT Trichy.

AWARDS

Winners, in Genius Hackathon '16 Android app for sharing wifi credentials using sound

Top 5, inOut Hackathon'17
Distributed computing mobile framework
Runner up

Building a fall detector and client in Sangam, Pragyan '16

EXPERIENCE

COMPASS | SOFTWARE ENGINEER II

Nov 2020 - July 2021 | Hyderabad, IN

- Worked on the architecture and NFR of the mobile app such as improving startup time, progressive image load, performance metrics and optimization.
- Collaborated with the product, design, QA teams and led a team of 4 junior developers for building end-to-end features.
- Ensured 99.9% crash free user sessions.

ARCESIUM | SENIOR SOFTWARE ENGINEER

July 2018 - Oct 2020 | Hyderabad, IN

- Worked on design, infrastructure and development of pricing applications.
- Worked on end-to-end design and development of APIs for LIBOR Cessation.
- Developed and onboarded multiple clients to a quantitative finance platform.
- Integrated GRPC + protobuf with an in-house framework for exposing services.
 Technologies used: Kotlin, Spring, Gradle, Docker, Kubernetes.

ARCESIUM | SOFTWARE ENGINEERING INTERN

May 2017 - July 2017 | Hyderabad, IN

- Self service tool for data uploaders web service for price upload.
- Developed a configurable parser for parsing and persisting price files.

PROJECTS

REPAIR PIPELINING FOR CLAY-CODED STORAGE

PUBLISHED, IEEEXPLORE, COMSNETS, 2021

Mar, 2020 - Oct, 2020 | IIIT-H, IN

- Built a distributed file storage prototype incorporating clay erasure coding.
- Proposed and implemented repair pipelining for clay codes to improve performance and reduce bandwidth.

RAFT CONSENSUS

• Raft consensus protocol with spring, vert.x, kubernetes implementations

DISTRIBUTED FILE SHARING

January 2018 - May 2018 | Trichy, IN

- Distributed file sharing using cluster of servers for indexing and upload restrictions and websocket clients to handle chunked files.
- Technologies used: Vert.x, Apache ignite as cluster manager and data store.

PRAGYAN ANDROID

December 2016 - March 2017 | Trichy, IN

- Designed the app architecture and led a team of 8 developers
- Technologies used: RxJava, RxAndroid, Dagger2, Retrofit, FCM, TravisCl, API.AI, AR

OPEN SOURCE

ECLIPSE VERT.X

- Add support for http2 web push and link preload
- Add configurable suffix for compressed files and tests in StaticHandler

POPVIEW ANDROID

- Android library available on jcenter with over 400 stars on github
- Pop animation with circular dust effect and trackback animation.