

Print Boundary in C++																
<pre>#include <iostream> #include <vector> using namespace std; void printBoundary(vector<vector<int>>& mat) { int n = mat.size(); int m = mat[0].size(); // Print top row for (int j = 0; j < m; j++) { cout << mat[0][j] << " "; } // Print right column (excluding the top and bottom // elements already printed) for (int i = 1; i < n; i++) { cout << mat[i][m - 1] << " "; } // Print bottom row (excluding the bottom-right // corner already printed) if (n > 1) { for (int j = m - 2; j >= 0; j--) { cout << mat[n - 1][j] << " "; } } // Print left column (excluding the top-left and // bottom-left corners already printed) if (m > 1) { for (int i = n - 2; i > 0; i--) { cout << mat[i][0] << " "; } } } int main() { vector<vector<int>> mat = { {1, 2, 3, 4, 5}, {6, 7, 8, 9, 10}, {11, 12, 13, 14, 15}, {16, 17, 18, 19, 20}, {21, 22, 23, 24, 25} }; printBoundary(mat); cout << endl; return 0; }</pre>	<p>Input Matrix (5x5):</p> <pre>[[1, 2, 3, 4, 5], [6, 7, 8, 9, 10], [11, 12, 13, 14, 15], [16, 17, 18, 19, 20], [21, 22, 23, 24, 25]]</pre> <p>Step-by-step Dry Run Table:</p> <table><tr><th>Step</th><th>Indices</th><th>Printed Values</th></tr><tr><td>Top row</td><td>mat[0][0 to 4]</td><td>1 2 3 4 5</td></tr><tr><td>Right column</td><td>mat[1 to 4][4]</td><td>10 15 20 25</td></tr><tr><td>Bottom row</td><td>mat[4][3 to 0]</td><td>24 23 22 21</td></tr><tr><td>Left column</td><td>mat[3 to 1][0]</td><td>16 11 6</td></tr></table> <p>Final Output:</p> <p>1 2 3 4 5 10 15 20 25 24 23 22 21 16 11 6</p>	Step	Indices	Printed Values	Top row	mat[0][0 to 4]	1 2 3 4 5	Right column	mat[1 to 4][4]	10 15 20 25	Bottom row	mat[4][3 to 0]	24 23 22 21	Left column	mat[3 to 1][0]	16 11 6
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