

Coin Change Permutation in C++

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#include <iostream>
#include <vector>

using namespace std;

int main() {
    vector<int> coins = {2, 3, 5};
    int tar = 7;
    vector<int> dp(tar + 1, 0);
    dp[0] = 1; // Base case: 1 way to make amount 0
    (using no coins)

    for (int amt = 1; amt <= tar; amt++) {
        for (int coin : coins) {
            if (coin <= amt) {
                int ramt = amt - coin;
                dp[amt] += dp[ramt];
            }
        }
    }

    cout << dp[tar] << endl; // Output the number of
    permutations to make the target amount

    return 0;
}
```

Initial dp Array

Before processing:

dp = [1, 0, 0, 0, 0, 0, 0, 0] // (Indexes represent amounts from 0 to 7)

Dry Run with Iteration Table

Iterating over amt from 1 to 7

amt	Coin Used	dp[amt] = dp[amt] + dp[amt - coin]	Updated dp
1	2 (skipped)	-	[1, 0, 0, 0, 0, 0, 0, 0]
	3 (skipped)	-	
	5 (skipped)	-	
2	2	dp[2] += dp[0] = 1	[1, 0, 1, 0, 0, 0, 0, 0]
	3, 5 (skipped)	-	
3	2	dp[3] += dp[1] = 0	[1, 0, 1, 0, 0, 0, 0, 0]
	3	dp[3] += dp[0] = 1	[1, 0, 1, 1, 0, 0, 0, 0]
	5 (skipped)	-	
4	2	dp[4] += dp[2] = 1	[1, 0, 1, 1, 1, 0, 0, 0]
	3	dp[4] += dp[1] = 0	[1, 0, 1, 1, 1, 0, 0, 0]
	5 (skipped)	-	
5	2	dp[5] += dp[3] = 1	[1, 0, 1, 1, 1, 1, 0, 0]
	3	dp[5] += dp[2] = 1	[1, 0, 1, 1, 1, 2, 0, 0]
	5	dp[5] += dp[0] = 1	[1, 0, 1, 1, 1, 3, 0, 0]
6	2	dp[6] += dp[4] = 1	[1, 0, 1, 1, 1, 3, 1, 0]
	3	dp[6] += dp[3] = 1	[1, 0, 1, 1, 1, 3, 2, 0]
	5	dp[6] += dp[1] = 0	[1, 0, 1, 1, 1, 3, 2, 0]
7	2	dp[7] += dp[5] = 3	[1, 0, 1, 1, 1, 3, 2, 3]
	3	dp[7] += dp[4] = 1	[1, 0, 1, 1, 1, 3, 2, 4]
	5	dp[7] += dp[2] = 1	[1, 0, 1, 1, 1, 3, 2, 5]

Final dp Array

	<p>After processing all amounts:</p> <p>dp = [1, 0, 1, 1, 1, 3, 2, 5]</p> <p>Final Output</p> <p>5</p> <p>This means there are 5 different permutations to form amount 7 using {2, 3, 5}:</p> <ol style="list-style-type: none">1. 2 + 2 + 32. 2 + 3 + 23. 3 + 2 + 24. 2 + 55. 5 + 2
<p>Output:-</p> <p>5</p>	