Itinerary in C++

```
#include <iostream>
#include <unordered_map>
#include <string>
using namespace std;
int main() {
  unordered_map<string, string> map;
  map["Chennai"] = "Banglore";
  map["Bombay"] = "Delhi";
  map["Goa"] = "Chennai":
  map["Delhi"] = "Goa";
  // Create a hashmap to mark if a city is a potential
source
  unordered_map<string, bool> psrc;
  for (auto it = map.begin(); it != map.end(); ++it) {
    string src = it->first;
    string dest = it->second;
    psrc[dest] = false; // Destination city cannot be a
source
    if (psrc.find(src) == psrc.end()) {
       psrc[src] = true; // Source city if it is not a
destination in the map
  string src = "";
  for (auto it = psrc.begin(); it != psrc.end(); ++it) {
    if (it->second == true) {
       src = it - sirst;
       break;
  }
  // Print the itinerary
  while (true) {
    if (map.find(src) != map.end()) {
       cout << src << " -> ";
       src = map[src];
    } else {
       cout << src << ". ";
       break;
  }
  return 0;
}
```

Dry Run Example:

Input Data:

```
unordered_map<string, string> map;
map["Chennai"] = "Banglore";
map["Bombay"] = "Delhi";
map["Goa"] = "Chennai";
map["Delhi"] = "Goa";
```

1. psrc Mapping:

- o Initially, all cities are marked as potential sources (true).
- o Iterating over map:
 - "Chennai" is a source (because it's not in the destination list).
 - "Bombay" is a source.
 - "Goa" is a destination, so it's marked as false.
 - "Delhi" is a destination, so it's marked as false.
- Final psrc will be:

```
cpp
Copy code
psrc = { "Bombay" = true, "Delhi" =
false, "Goa" = false, "Chennai" =
false }
```

2. Finding the Source City:

- The first city with true in psrc is "Bombay".
- \circ Set src = "Bombay".

3. Building the Itinerary:

- Starting from "Bombay":
 - "Bombay" -> "Delhi"
 - "Delhi" -> "Goa"
 - "Goa" -> "Chennai"
 - "Chennai" -> "Banglore"
- Print "Bombay -> Delhi -> Goa -> Chennai -> Banglore."

Output:

Bombay -> Delhi -> Goa -> Chennai -> Banglore.

Output:

Bombay -> Delhi -> Goa -> Chennai -> Banglore.