## Cycle detection in undirected graph using Depth First Search in C++

```
#include <bits/stdc++.h>
using namespace std;
class Solution {
 private:
  bool dfs(int node, int parent, int vis[], vector<int>
adj∏) {
     vis[node] = 1;
     // visit adjacent nodes
     for(auto adjacentNode: adj[node]) {
       // unvisited adjacent node
       if(!vis[adjacentNode]) {
          if(dfs(adjacentNode, node, vis, adj) == true)
             return true:
       // visited node but not a parent node
       else if(adjacentNode != parent) return true;
     return false;
 public:
  // Function to detect cycle in an undirected graph.
  bool isCycle(int V, vector<int> adj[]) {
    int vis[V] = \{0\};
    // for graph with connected components
    for(int i = 0; i < V; i++) {
       if(!vis[i]) {
         if(dfs(i, -1, vis, adj) == true) return true;
    return false:
  }
};
int main() {
  // V = 4, E = 2
  vector\leqint\geq adj[4] = {{}, {2}, {1, 3}, {2}};
  Solution obj;
  bool ans = obj.isCycle(4, adj);
  if (ans)
     cout << "1\n";
  else
     cout << "0 \n";
  return 0;
```

## Input Graph (Adjacency List)

Graph in visual form:

```
1 -- 2 -- 3
```

(0 is isolated and not connected to any node.)

# OFS Function Signature

bool dfs(int node, int parent, int vis[],
vector<int> adj[]);

- node: current node being explored
- parent: node from which we came
- vis[]: visited array
- adj[]: adjacency list

#### **Dry Run Table**

#### **Initial:**

•  $vis[4] = \{0, 0, 0, 0\}$ 

### **DFS Call Stack Trace**

Call	Node	Parent	Visited Array	Action		
1	0	-1	[1, 0, 0, 0]	No neighbors → return false		
2	1	-1	[1, 1, 0, 0]	Visit 2 from 1		
3	2	1	[1, 1, 1, 0]	1 is parent → skip; visit 3		
4	3	2	[1, 1, 1, 1]	2 is parent → skip; DFS returns false		
3↑	2	1	[1, 1, 1, 1]	DFS from 3 returned false → continue → DFS returns false		
2↑	1	-1	[1, 1, 1, 1]	DFS from 2 returned false $\rightarrow$ continue $\rightarrow$ DFS		

					returns false
	✓	Fir	No b	nodes visi back-edge	ited: vis = [1, 1, 1, 1] e found (no adjacent visited ot the parent)
		Output:			
	0				
Output:- 0 No cycle					