

## Topological sort DFS in C++

```
#include <iostream>
#include <vector>
#include <stack>
using namespace std;

class Topo_dfs {
public:
    // Helper function to perform DFS and populate stack
    static void dfs(int node, vector<int>& vis, stack<int>&
st, vector<vector<int>>& adj) {
        vis[node] = 1; // Mark node as visited

        // Traverse all adjacent nodes
        for (int it : adj[node]) {
            if (vis[it] == 0) { // If adjacent node is not visited,
perform DFS on it
                dfs(it, vis, st, adj);
            }
        }

        st.push(node); // Push current node to stack after
visiting all its dependencies
    }

    // Function to perform topological sorting using DFS
    static vector<int> topoSort(int V,
vector<vector<int>>& adj) {
        vector<int> vis(V, 0); // Initialize visited array
        stack<int> st; // Stack to store nodes in topological
order

        // Perform DFS for each unvisited node
        for (int i = 0; i < V; ++i) {
            if (vis[i] == 0) {
                dfs(i, vis, st, adj);
            }
        }

        vector<int> topo(V);
        int index = 0;

        // Pop elements from stack to get topological order
        while (!st.empty()) {
            topo[index++] = st.top();
            st.pop();
        }

        return topo;
    }
};

int main() {
    int V = 6;
    vector<vector<int>> adj(V);

    adj[2].push_back(3);
    adj[3].push_back(1);
    adj[4].push_back(0);
    adj[4].push_back(1);
    adj[5].push_back(0);
    adj[5].push_back(2);
```

### Input

Vertices (V) = 6  
Edges:

- 2 → 3
- 3 → 1
- 4 → 0
- 4 → 1
- 5 → 0
- 5 → 2

Adjacency list:

```
adj = [
    [], // Node 0
    [], // Node 1
    [3], // Node 2
    [1], // Node 3
    [0, 1], // Node 4
    [0, 2] // Node 5
]
```

### Dry Run

#### Step 1: Initialize Variables

- Visited array: vis = [0, 0, 0, 0, 0, 0]
- Stack (st) is empty.

#### Step 2: Start DFS from Unvisited Nodes

##### Iteration 1 (Node 0):

- vis[0] = 1. Node 0 has no neighbors.
- Push 0 to st: st = [0].

##### Iteration 2 (Node 1):

- vis[1] = 1. Node 1 has no neighbors.
- Push 1 to st: st = [0, 1].

##### Iteration 3 (Node 2):

- vis[2] = 1.
- Neighbor: Node 3.
  - Perform DFS on Node 3:
    - vis[3] = 1.
    - Neighbor: Node 1 (already visited).
    - Push 3 to st: st = [0, 1,

<pre> vector&lt;int&gt; ans = Topo_dfs::topoSort(V, adj);  for (int node : ans) {     cout &lt;&lt; node &lt;&lt; " "; } cout &lt;&lt; endl;  return 0; } </pre>	<div>3].</div> <ul style="list-style-type: none"> <li>• Push 2 to st: st = [0, 1, 3, 2].</li> </ul> <p><b>Iteration 4 (Node 3):</b></p> <ul style="list-style-type: none"> <li>• Already visited. Skip.</li> </ul> <p><b>Iteration 5 (Node 4):</b></p> <ul style="list-style-type: none"> <li>• vis[4] = 1.</li> <li>• Neighbors: Node 0 and Node 1 (both already visited).</li> <li>• Push 4 to st: st = [0, 1, 3, 2, 4].</li> </ul> <p><b>Iteration 6 (Node 5):</b></p> <ul style="list-style-type: none"> <li>• vis[5] = 1.</li> <li>• Neighbors: Node 0 and Node 2 (both already visited).</li> <li>• Push 5 to st: st = [0, 1, 3, 2, 4, 5].</li> </ul> <p><b>Step 3: Extract Topological Order</b></p> <ul style="list-style-type: none"> <li>• Reverse the stack: topo = [5, 4, 2, 3, 1, 0].</li> </ul>
<p><b>Output:-</b> 5 4 2 3 1 0</p>	