Check anagram in C++

```
#include <iostream>
#include <unordered map>
using namespace std;
bool solution(string s1, string s2) {
    unordered map<char, int> map;
   // Count frequencies of characters in
s1
    for (char ch : s1) {
       map[ch]++;
    }
    // Check characters in s2 against the
frequency map
    for (char ch : s2) {
        if (map.find(ch) == map.end()) {
           return false; // Character
not found in s1
       } else if (map[ch] == 1) {
            map.erase(ch); // Remove
entry if frequency becomes zero
        } else {
            map[ch]--; // Decrement the
count of the character
        }
   // If map is empty, all characters
from s1 and s2 match in frequency
   return map.empty();
int main() {
   string s1 = "pepcoding";
   string s2 = "codingpep";
   cout << boolalpha << solution(s1, s2)</pre>
<< endl; // Output: true
   return 0;
}
```

Dry Run for solution Function

Input:

- s1 = "pepcoding"
- s2 = "codingpep"

Step-by-Step Execution

Step 1: Count frequencies of characters in \$1

Character (ch)	Frequency in map (map[ch])
'p'	2
'e'	1
'c'	1
'0'	1
'd'	1
'i'	1
'n'	1
'g'	1

Map after Step 1:

```
map = {'p': 2, 'e': 1, 'c': 1, 'o': 1, 'd': 1, 'i': 1, 'n': 1, 'g': 1}
```

Step 2: Process characters in s2

Character (ch)	Action Taken	Updated map
'c'	Found in map, decrement map['c']	{'p': 2, 'e': 1, 'o': 1, 'd': 1, 'i': 1, 'n': 1, 'g': 1}
'0'	Found in map, decrement map['o']	{'p': 2, 'e': 1, 'd': 1, 'i': 1, 'n': 1, 'g': 1}
'd'	Found in map, decrement map['d']	{'p': 2, 'e': 1, 'i': 1, 'n': 1, 'g': 1}
'i'	Found in map, decrement map['i']	{'p': 2, 'e': 1, 'n': 1, 'g': 1}
'n'	Found in map, decrement map['n']	{'p': 2, 'e': 1, 'g': 1}
'g'	Found in map, decrement map['g']	{'p': 2, 'e': 1}

Character (ch)	Action Taken	Updated map
'p'	Found in map, decrement map['p']	{'p': 1, 'e': 1}
'e'	Found in map, decrement map['e']	{'p': 1}
'p'	Found in map, decrement map['p']	{}

Step 3: Final Check

• Is map empty?
Yes, map is empty, indicating all characters in s2 match the frequencies in s1.

Output:

true

Output: true