```
#include <iostream>
#include <stack>
using namespace std;
void findCelebrity(int arr[][4], int n) {
  stack<int> st;
  for (int i = 0; i < n; i++) {
     st.push(i);
  while (st.size() > 1) {
     int i = st.top();
     st.pop();
     int j = st.top();
     st.pop();
     if (arr[i][j] == 1) {
        st.push(j);
     } else {
        st.push(i);
  }
  int potential = st.top();
  bool isCelebrity = true;
  for (int i = 0; i < n; i++) {
     if (i != potential) {
        if (arr[i][potential] == 0 | | arr[potential]
[i] == 1) {
           isCelebrity = false;
          break:
  if (isCelebrity) {
     cout << potential << endl;</pre>
     cout << "none" << endl;</pre>
}
int main() {
  // Hardcoded input
  int n = 4;
  int arr[4][4] = {
     \{0, 0, 0, 0\},\
     \{1, 0, 1, 1\},\
     \{1, 1, 0, 1\},\
     \{1, 1, 1, 0\}
  // Finding the celebrity
  findCelebrity(arr, n);
  return 0;
```

```
Celebrity in C++

Each cell arr[i][j] tells us whether person i knows person j.

int arr[4][4] = {
```

{0, 0, 0, 0}, // Person 0 knows nobody {1, 0, 1, 1}, // Person 1 knows 0, 2, 3 {1, 1, 0, 1}, // Person 2 knows 0, 1, 3 {1, 1, 1, 0} // Person 3 knows 0, 1, 2 };

## Stack-Based Elimination Table

Step	Stack Before		ј (рор2)	arr[i][j]	Action Taken	Stack After
1	[0, 1, 2, 3]	3	2	1	3 knows 2 → eliminate 3	[0, 1,
2	[0, 1, 2]	2	1	1	2 knows 1 → eliminate 2	[0, 1]
3	[0, 1]	1	0	1	1 knows 0 → eliminate 1	[0]

Now stack.top() gives us **potential celebrity = 0** 

**Q** Verification Table

Check if person 0 is a **celebrity**:

i	arr[i][0] (i knows 0)	arr[0][i] (0 knows i)	Condition Satisfied?
0	_		Skip self
1	1	0	✓ Person 1 knows 0, 0 knows no one
2	1	0	♥ Person 2 knows 0
3	1	0	♥ Person 3 knows 0

✓ All conditions met — 0 is a celebrity

 $\varnothing$  Final Output: