

## LCA in C++

```
#include <iostream>
using namespace std;

// Define Node structure for BST
struct Node {
    int key;
    Node *left, *right;

    Node(int item) {
        key = item;
        left = nullptr;
        right = nullptr;
    }
};

// Function to find LCA of two nodes in BST
Node* getLCA(Node* node, int n1, int n2) {
    if (node == nullptr) {
        return nullptr;
    }

    // If both n1 and n2 are smaller than root, then
    // LCA lies in left subtree
    if (node->key > n1 && node->key > n2) {
        return getLCA(node->left, n1, n2);
    }

    // If both n1 and n2 are greater than root, then
    // LCA lies in right subtree
    if (node->key < n1 && node->key < n2) {
        return getLCA(node->right, n1, n2);
    }

    // Otherwise, root is LCA
    return node;
}

int main() {
    // Create the BST
    Node* root = new Node(6);
    root->left = new Node(3);
    root->right = new Node(8);
    root->right->left = new Node(7);
    root->right->right = new Node(9);

    // Find LCA of nodes 3 and 7
    Node* lca = getLCA(root, 3, 7);
    cout << "LCA of 3 and 7 is: " << lca->key <<
endl;

    return 0;
}
```

### BST Structure:

```

      6
     /\
    3  8
     /\
    7  9
  
```

🔍 Goal: Find LCA of 3 and 7

### 📄 Dry Run Table:

Function Call	Node Key	Comparison (n1=3, n2=7)	Decision	Return Value
getLCA(root, 3, 7)	6	3 < 6 AND 7 > 6	Split → current node is the LCA	6

### 🖨️ Final Output:

LCA of 3 and 7 is: 6

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