Print all path with minimum Cost In C++

```
#include <iostream>
#include <vector>
#include <queue>
using namespace std;
struct Pair {
  string psf; // path so far
  int i;
           // current row index
           // current column index
  int j;
   Pair(string psf, int i, int j) {
     this->psf = psf;
     this > i = i;
     this->j = j;
};
void printAllPaths(vector<vector<int>>&
  int m = arr.size();
  int n = arr[0].size();
  // dp array to store minimum cost to
reach each cell
  vector<vector<int>> dp(m,
vector < int > (n, 0));
  // Initialize dp table
  dp[m-1][n-1] = arr[m-1][n-1];
  for (int i = m - 2; i \ge 0; i - 0) {
     dp[i][n-1] = arr[i][n-1] + dp[i+1][n-1]
1];
  for (int j = n - 2; j \ge 0; j - 0) {
     dp[m-1][j] = arr[m-1][j] + dp[m-1][j +
1];
  for (int i = m - 2; i \ge 0; i - 1) {
     for (int j = n - 2; j \ge 0; j - 0) {
        dp[i][j] = arr[i][j] + min(dp[i][j + 1],
dp[i + 1][j]);
  // Minimum cost to reach the top-left
corner
  cout << dp[0][0] << endl;
  // Queue to perform BFS
  queue<Pair> q;
   q.push(Pair("", 0, 0));
```

Dry Run of the Code

1. **Initial Setup**: The arr grid:

```
Copy code {1, 2, 3, 4} {5, 6, 7, 8} {9, 10, 11, 12} {13, 14, 15, 16}
```

2. Filling the DP Table:

- The bottom-right corner dp[3][3] is initialized as arr[3][3] = 16.
- The last row and column are filled:
 - dp[3][2] = 16 + 12 = 28
 - dp[3][1] = 28 + 8 = 36
 - dp[3][0] = 36 + 4 = 40
 - dp[2][3] = 16 + 12 = 28
 - dp[2][2] = 28 + 8 = 36
 - dp[2][1] = 36 + 7 = 43
 - dp[2][0] = 43 + 5 = 48
 - And so on...
- Final dp table:

```
Copy code
46 50 54 58
51 55 59 62
59 63 67 72
60 64 68 72
```

3. BFS to Find All Paths:

- The BFS starts from dp[0][0], trying to find paths with minimum cost.
- The BFS explores possible moves using the dp values:
 - It starts by pushing the initial position (0, 0) with the path so far as "" into the queue.
 - After processing all possible paths, the minimum cost path HHHVVV is printed.

```
while (!q.empty()) {
                  Pair rem = q.front();
                  q.pop();
                  if (rem.i == m - 1 \&\& rem.j == n - 1) {
                          cout << rem.psf << endl; // print
path when reaching the bottom-right
corner
                 } else if (rem.i == m - 1) {
                           q.push(Pair(rem.psf + "H", rem.i,
rem.j + 1)); // go right
                 } else if (rem.j == n - 1) {
                           q.push(Pair(rem.psf + "V", rem.i +
1, rem.j)); // go down
                 } else {
                          if (dp[rem.i][rem.j + 1] < dp[rem.i +
1][rem.j]) {
                                   q.push(Pair(rem.psf + "H", rem.i,
rem.j + 1)); // go right
                          extrm{ } e
dp[rem.i + 1][rem.j]) {
                                   q.push(Pair(rem.psf + "V", rem.i
+ 1, rem.j)); // go down
                          } else {
                                   q.push(Pair(rem.psf + "V", rem.i
+ 1, rem.j)); // go down
                                   q.push(Pair(rem.psf + "H", rem.i,
rem.j + 1)); // go right
                 }
int main() {
        vector<vector<int>> arr = {
                  \{1, 2, 3, 4\},\
                  {5, 6, 7, 8},
                  {9, 10, 11, 12},
                  {13, 14, 15, 16}
        };
        printAllPaths(arr);
        return 0;
```

Output:-

46

HHHVVV