Palindrome in C++

```
#include <iostream>
using namespace std;
// Node class for the linked list
class Node {
public:
  int val;
  Node* next;
  Node(int val) {
    this->val = val:
    this->next = nullptr;
};
// Function to find the middle node of the linked list
Node* midNode(Node* head) {
  if (head == nullptr | | head->next == nullptr)
return head;
  Node* slow = head:
  Node* fast = head;
  while (fast->next != nullptr && fast->next !=
nullptr) {
    slow = slow->next;
    fast = fast->next->next;
  return slow;
// Function to reverse a linked list
Node* reverseOfLL(Node* head) {
  if (head == nullptr | | head->next == nullptr)
return head;
  Node* prev = nullptr;
  Node* curr = head;
  Node* forw = nullptr;
  while (curr != nullptr) {
    forw = curr->next;
    curr->next = prev;
    prev = curr;
    curr = forw;
  return prev;
}
// Function to check if a linked list is a palindrome
bool isPalindrome(Node* head) {
  if (head == nullptr | | head->next == nullptr)
return true;
  // Find the middle of the linked list
  Node* mid = midNode(head);
  // Reverse the second half of the list
  Node* nHead = mid->next;
```

Step-by-Step Dry Run Table

Step	Operation	Pointer/Variable	Value(s)
1	Find mid	slow, fast	Mid = 3 (slow stops here)
2	Reverse 2nd half	From node 2 ->	Reversed to 1 -> 2
3	Compare halves	1-2-3 vs 1-2	Matches fully
4	Restore 2nd half	Reverse back 1->2	Back to 2->1
5	Result		<pre></pre>

Output

true

```
mid->next = nullptr; // Split the list into two halves
  nHead = reverseOfLL(nHead);
  // Compare the two halves
  Node* c1 = head;
  Node* c2 = nHead;
  bool res = true;
  while (c2 != nullptr) { // Only need to compare until
c2 ends
     if (c1-val != c2-val) {
       res = false:
       break;
     c1 = c1 - next;
     c2 = c2 - \text{next};
  // Restore the original list
  nHead = reverseOfLL(nHead);
  mid->next = nHead;
  return res;
}
// Function to create a linked list from an array of
integers
Node* createList(int values[], int n) {
  Node* dummy = new Node(-1);
  Node* prev = dummy;
  for (int i = 0; i < n; ++i) {
     prev->next = new Node(values[i]);
     prev = prev->next;
  return dummy->next;
int main() {
  // Hardcoding the linked list: 1 \rightarrow 2 \rightarrow 3 \rightarrow 2 \rightarrow 1
  int arr[] = \{1, 2, 3, 2, 1\};
  int n = sizeof(arr) / sizeof(arr[0]);
  Node* head = createList(arr, n);
  // Checking if the linked list is a palindrome
  cout << boolalpha << isPalindrome(head) <<</pre>
endl; // should print true
  return 0;
Output:-
true
```