```
#include <iostream>
using namespace std;
// Define Node structure for BST
struct Node {
  int key;
  Node *left, *right;
  Node(int item) {
    key = item;
    left = nullptr;
    right = nullptr;
};
// Function to find LCA of two nodes in BST
Node* getLCA(Node* node, int n1, int n2) {
  if (node == nullptr) {
    return nullptr;
  // If both n1 and n2 are smaller than root, then
LCA lies in left subtree
  if (node->key > n1 && node->key > n2) {
    return getLCA(node->left, n1, n2);
  }
  // If both n1 and n2 are greater than root, then
LCA lies in right subtree
  if (node->key < n1 && node->key < n2) {
    return getLCA(node->right, n1, n2);
  }
  // Otherwise, root is LCA
  return node;
}
int main() {
  // Create the BST
  Node* root = new Node(6);
  root->left = new Node(3);
  root->right = new Node(8);
  root->right->left = new Node(7);
  root->right->right = new Node(9);
  // Find LCA of nodes 3 and 7
  Node* lca = getLCA(root, 3, 7);
  cout << "LCA of 3 and 7 is: " << lca->key <<
endl;
  return 0;
```

LCA of 3 and 7 is: 6

# LCA in C++

#### BST Structure:

### Q Goal: Find LCA of 3 and 7

## **Dry Run Table:**

Function	Node	Comparison	Decision	Return
Call	Key	(n1=3, n2=7)		Value
getLCA(root, 3, 7)	6		Split → current node is the LCA	6

## **፭** Final Output:

LCA of 3 and 7 is: 6