Check number exists in array in C++

```
#include <iostream>
using namespace std;
int array11(int nums[], int index, int length) {
  if (index \ge length) {
     return 0;
  int small = array11(nums, index + 1, length);
  if (nums[index] == 11) {
     return 1 + small;
  } else {
     return small;
int main() {
  int arr[] = \{1, 11, 3, 11, 11, 11\};
  int length = sizeof(arr) / sizeof(arr[0]);
  cout << array11(arr, 0, length) << endl;</pre>
  return 0;
}
```

Input

```
arr = \{1, 11, 3, 11, 11, 11\}
```

Q Function Call Tree

```
array11(arr, 0, 6)

→ nums[0] == 1 → skip

→ array11(arr, 1, 6)

→ nums[1] == 11 → count +1

→ array11(arr, 2, 6)

→ nums[2] == 3 → skip

→ array11(arr, 3, 6)

→ nums[3] == 11 → count +1

→ array11(arr, 4, 6)

→ nums[4] == 11 → count +1

→ array11(arr, 5, 6)

→ nums[5] == 11 → count +1

→ array11(arr, 6, 6)

→ index >= length → return 0
```

Dry Run Table

Call	index	nums[index]	Matches 11?	Return Value
array11(arr, 0, 6)	0	1	×	0 + 4 = 4
array11(arr, 1, 6)	1	11		1 + 3 = 4
array11(arr, 2, 6)	2	3	×	0 + 3 = 3
array11(arr, 3, 6)	3	11		1 + 2 = 3
array11(arr, 4, 6)	4	11		1 + 1 = 2
array11(arr, 5, 6)	5	11	≪	1 + 0 = 1
array11(arr, 6, 6)	6	N/A	N/A	0

Output

4

Output:-

4

#include <iostream> #include <string> using namespace std; bool is String Palindrome (const string & input, int s, int e) { // Base case: if start index equals end index, the string is a palindrome if (s == e) { return true; // If the characters at the start and end do not match, it's not a palindrome if (input[s] != input[e]) { return false; // If there are more characters to compare, call the function recursively if (s < e + 1) { return isStringPalindrome(input, s + 1, e - 1);} return true; } bool isStringPalindrome(const string& input) { int s = 0; int e = input.length() - 1; return isStringPalindrome(input, s, e); } int main() { cout << (isStringPalindrome("abba")? "true": "false") << endl; return 0:

Check Palindrome in C++

Input

string = "abba"

Q Function Call Tree

```
isStringPalindrome("abba", 0, 3)

→ 'a' == 'a' 

→ isStringPalindrome("abba", 1, 2)

→ 'b' == 'b' 

→ isStringPalindrome("abba", 2, 1)

→ s > e → return true
```

Dry Run Table

Call	s	е	input[s]	input[e]	Match?	Return
isStringPalindrome	0	3	'a'	'a'	\sim	√/
("abba", 0, 3)					\	V
isStringPalindrome			., .	., .		^
("abba", 1, 2)	1	2	'b'	'b'	≪	≪
isStringPalindrome						^
("abba", 2, 1)	2	1	N/A	N/A	Base	\≪

Output

true

Your program will print:

true

Output:true

Check sorted in C++

```
#include <iostream>
using namespace std;

bool sorted(int arr[], int n) {
   if (n == 1 | | n == 0) {
      return true;
   } else if (arr[n - 1] < arr[n - 2]) {
      return false;
   } else {
      return sorted(arr, n - 1);
   }
}

int main() {
   int arr[] = {1, 2, 3, 4, 5};
   int n = sizeof(arr) / sizeof(arr[0]);
   cout << boolalpha << sorted(arr, n) << endl;
   return 0;
}</pre>
```

Input

```
arr[] = \{1, 2, 3, 4, 5\}

n = 5
```

A Recursive Calls

We check if the last two elements are in correct order $(arr[n-2] \le arr[n-1])$, and recursively reduce the array size.

Dry Run Table

Call	n	arr[n- 2]	arr[n- 1]	Comparison	Result
sorted(arr, 5)	5	4	5	4 ≤ 5	≪
sorted(arr, 4)	4	3	4	3 ≤ 4	≪
sorted(arr, 3)	3	2	3	2 ≤ 3	≪
sorted(arr, 2)	2	1	2	1 ≤ 2	≪
sorted(arr, 1)	1	_	_	Base case	≪

Output

true

Your program will print:

true

Output:true

Count zeroes in C++

```
#include <iostream>
using namespace std;
int cnt = 0;
int countZerosRec(int input) {
  // Base case for initial input of \mathbf{0}
  if (input == 0 \&\& cnt == 0) {
     return 1;
  }
  // Base case for recursion
  if (input == 0) {
     return cnt;
  }
  // Check if the current last digit is zero
  if (input \% 10 == 0) {
     cnt++;
  /\!/ Recursive call to process the next digit
  return countZerosRec(input / 10);
}
int main() {
  cout \le countZerosRec(10034) \le endl;
  return 0;
}
```

Dry Run for countZerosRec(10034)

Call	input	input % 10	is zero?	sum
countZerosRec(10034)	10034	4	×	0 + next
countZerosRec(1003)	1003	3	×	0 + next
countZerosRec(100)	100	0	≪	1 + next
countZerosRec(10)	10	0	≪	1 + next
countZerosRec(1)	1	-	×	0

 \rightarrow Total = 1 + 1 = 2

Output:-

2

Factorial in C++

```
#include <iostream>
using namespace std;

int fact(int n) {
    if (n == 0) {
        return 1;
    } else {
        int prev = fact(n - 1);
        return n * prev;
    }
}

int main() {
    cout << fact(6) << endl;
    return 0;
}</pre>
```

Dry Run Table for fact(6):

Call Level	n	Recursive Call	Returned Value	Computation
1	6	6 * fact(5)	720	6 * 120
2	5	5 * fact(4)	120	5 * 24
3	4	4 * fact(3)	24	4 * 6
4	3	3 * fact(2)	6	3 * 2
5	2	2 * fact(1)	2	2 * 1
6	1	1 * fact(0)	1	1 * 1
7 (Base)	0	return 1	1	Base case hit

⚠ Final Output:

720

Min-Max in C++

```
#include <iostream>
#include <climits> // for INT_MAX and INT_MIN
using namespace std;
int\ getMin(int\ arr[],\ int\ i,\ int\ n)\ \{
  if (n == 1) {
     return arr[i];
  } else {
     return min(arr[i], getMin(arr, i + 1, n - 1));
}
int getMax(int arr[], int i, int n) {
  if (n == 1) {
     return arr[i];
  } else {
     return max(arr[i], getMax(arr, i + 1, n - 1));
}
int main() {
  int arr[] = \{12, 8, 45, 67, 9\};
  int n = sizeof(arr) / sizeof(arr[0]);
  cout << "Minimum element of array: " <<
getMin(arr, 0, n) << endl;
  cout << "Maximum element of array: " <<
getMax(arr, 0, n) \le endl;
  return 0;
```

Dry Run Table for getMin(arr, 0, 5)

Call Level	i	arr[i]	Recursive Call	Returned Value	Computation
1	0	12	min(12, getMin(1, 4))	8	min(12, 8)
2	1	8	min(8, getMin(2, 3))	8	min(8, 9)
3	2	45	min(45, getMin(3, 2))	9	min(45, 9)
4	3	67	min(67, getMin(4, 1))	9	min(67, 9)
5 (base)	4	9	return arr[4]	9	Base case

Dry Run Table for getMax(arr, 0, 5)

Call Level	i	arr[i]	Recursive Call	Returned Value	Computation
1	0	12	max(12, getMax(1, 4))	67	max(12, 67)
2	1	8	max(8, getMax(2, 3))	67	max(8, 67)
3	2	45	max(45, getMax(3, 2))	67	max(45, 67)
4	3	67	max(67, getMax(4, 1))	67	max(67, 9)
5 (base)	4	9	return arr[4]	9	Base case

∜ Final Output:

Minimum element of array: 8 Maximum element of array: 67

Minimum element of array: 8 Maximum element of array: 67

Stair Case in C++

```
#include <iostream>
using namespace std;
// Function to calculate number of ways to reach nth
int staircase(int n) {
  // Base cases
  if (n == 0 \mid | n == 1) {
     return 1;
  if (n == 2) {
     return 2;
  // Recursive case
  return staircase(n-1) + staircase(n-2) +
staircase(n-3);
int main() {
  // Test case
  int n = 7;
  cout << staircase(n) << endl;</pre>
  return 0;
```

Dry Run Table for staircase (7)

Track the **calls** and their **return values** from the bottom up (memoized-style for understanding):

n	staircase(n) Calculation	Result
0	1 (base case)	1
1	1 (base case)	1
2	2 (base case)	2
3	staircase(2) + staircase(1) + staircase(0)	2 + 1 + 1 = 4
4	staircase(3) + staircase(2) + staircase(1)	4 + 2 + 1 = 7
5	staircase(4) + staircase(3) + staircase(2)	7 + 4 + 2 = 13
6	staircase(5) + staircase(4) + staircase(3)	13 + 7 + 4 = 24
7	staircase(6) + staircase(5) + staircase(4)	24 + 13 + 7 = 44

∜ Final Output:

44

Subset Sum in C++

```
#include <iostream>
using namespace std;
// Function to calculate subset sums recursively
void subsetSums(int arr[], int l, int r, int sum) {
  // Base case: if l exceeds r, print the current sum
  if (l > r) {
    cout << sum << " ";
    return;
  }
  // Recursive case: include current element arr[l] in
the subset sum
  subsetSums(arr, l + 1, r, sum + arr[l]);
int main() {
  // Initialize the array and its length
  int arr[] = \{5, 4, 3, 5, 4\};
  int n = sizeof(arr) / sizeof(arr[0]);
  // Call the function to calculate subset sums,
starting with l=0, r=n-1, and initial sum=0
  subsetSums(arr, 0, n - 1, 0);
  return 0;
```

Input:

int arr[] = $\{5, 4, 3, 5, 4\};$

This adds:

$$5 + 4 + 3 + 5 + 4 = 21$$

And when 1 > r, it prints sum, which is 21.

Dry Run Table (for your input):

Step	1	r	sum	Action
1	0	4	0	sum = 0 + arr[0] = 5
2	1	4	5	sum = 5 + arr[1] = 9
3	2	4	9	sum = 9 + arr[2] = 12
4	3	4	12	sum = 12 + arr[3] = 17
5	4	4	17	sum = 17 + arr[4] = 21
6	5	4	21	1 > r, print 21 and return

∜ Final Output:

21

Output:-

21

```
Tiling in C++
#include <iostream>
                                                            Function
                                                                         Returns
                                                                                            Reason
using namespace std;
                                                              Call
                                                                                    tilingways(3) +
                                                         tilingways(4)
int tilingways(int n) {
                                                                                    tilingways(2)
  if (n == 0) {
                                                                                    tilingways(2) +
                                                         tilingways(3)
    return 0;
                                                                                    tilingways(1)
                                                                                    tilingways(1) +
  if (n == 1) {
                                                         tilingways(2)
                                                                                    tilingways(0)
    return 1;
                                                                        1
                                                                                    Base case
                                                         tilingways(1)
  }
                                                                                    Wrong base case — it
  return tilingways(n - 1) + tilingways(n - 2);
                                                         tilingways(0)
                                                                        0 X
                                                                                    should be 1
}
                                                         tilingways(2)
                                                                        1 + 0 = 1
int main() {
                                                                                    Base case
                                                         tilingways(1)
                                                                        1
  cout << tilingways(4) << endl;</pre>
                                                                         1 + 1 = 2
                                                         tilingways(3)
  return 0;
                                                         tilingways(2)
                                                                                    Already computed
                                                                        1
                                                                        2 + 1 = 3
                                                         tilingways(4)
```