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Paint Houses in C++
Input M
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#include <iostream>
#include <vector>
#include <algorithm>
using namespace std;
int main() {
        // Input array representing costs to paint each
house with three colors
          vector<vector<int>> arr = \{\{1, 5, 7\}, \{5, 8, 4\}, \{3, 2, 9\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}, \{6, 8, 4\}
9}, {1, 2, 4}};
        int n = arr.size(); // Number of houses
        // Initialize dp array
         vector<vector<long long>> dp(n, vector<long
long>(3, 0);
        // Base case: First row initialization
          dp[0][0] = arr[0][0];
          dp[0][1] = arr[0][1];
          dp[0][2] = arr[0][2];
        // Fill dp array from second row onwards
        for (int i = 1; i < n; i++) {
                   dp[i][0] = arr[i][0] + min(dp[i - 1][1], dp[i - 1][2]);
                  dp[i][1] = arr[i][1] + min(dp[i - 1][0], dp[i - 1][2]);
                   dp[i][2] = arr[i][2] + min(dp[i - 1][0], dp[i - 1][1]);
        }
        // Find the minimum cost to paint all houses
        long long ans = min(dp[n - 1][0], min(dp[n - 1][1],
dp[n - 1][2]));
        // Output the minimum cost
        cout << ans << endl;
         return 0;
}
```

Input Matrix (Cost of painting houses):

House 0: [1, 5, 7] House 1: [5, 8, 4] House 2: [3, 2, 9] House 3: [1, 2, 4]

We denote the colors as:

- $0 \rightarrow \text{Red}$
- $1 \rightarrow Blue$
- $2 \rightarrow Green$

III DP Table Filling Explanation:

House	dp[i][0] (Red)	dp[i][1] (Blue)	dp[i][2] (Green)
0	1	5	7
1	$5 + \min(5,7)$ = 10	8 + min(1,7) = 9	4 + min(1,5) = 5
2	3 + min(9,5) = 8	2 + min(10,5) = 7	9 + min(10,9) = 18
3	1 + min(7,18) = 8	2 + min(8,18) = 10	4 + min(8,7) = 11

∜ Final DP Table:

House	Red	Blue	Green
0	1	5	7
1	10	9	5
2	8	7	18
3	8	10	11

Output:

The minimum total cost is:

min(8, 10, 11) = 8

Output:-

8