#include <iostream> using namespace std; int fact(int n) { if (n == 0) { return 1; } else { int prev = fact(n - 1); return n * prev; } } int main() { cout << fact(6) << endl; return 0;</pre>

Factorial in C++

Step 1: Initial Call

- Function: fact(6)
- Input: n = 6
- Condition: $n = 0 \rightarrow Not base case$
- Action: Call fact(5) and calculate 6 * fact(5)

Step 2: Call fact(5)

- Function: fact(5)
- Input: n = 5
- Condition: $n = 0 \rightarrow Not base case$
- Action: Call fact(4) and calculate 5 * fact(4)

Step 3: Call fact(4)

- Function: fact(4)
- Input: n = 4
- Condition: $n = 0 \rightarrow Not base case$
- Action: Call fact(3) and calculate 4 * fact(3)

Step 4: Call fact(3)

- Function: fact(3)
- Input: n = 3
- Condition: $n = 0 \rightarrow Not base case$
- Action: Call fact(2) and calculate 3 * fact(2)

Step 5: Call fact(2)

- Function: fact(2)
- Input: n = 2
- Condition: $n = 0 \rightarrow Not base case$
- Action: Call fact(1) and calculate 2 * fact(1)

Step 6: Call fact(1)

- Function: fact(1)
- Input: n = 1
- Condition: $n = 0 \rightarrow Not base case$
- Action: Call fact(0) and calculate 1 * fact(0)

Step 7: Call fact(0)

• Function: fact(0)

	• Input: n = 0
	• Condition: $n == 0 \rightarrow \mathbf{Base \ case}$
	Action: Return 1
	Step 8: Return Values
	• Return to fact(1):
	o Calculation: $1 * fact(0) \rightarrow 1 * 1 = 1$
	o Return: 1
	• Return to fact(2):
	o Calculation: $2 * fact(1) \rightarrow 2 * 1 = 2$
	o Return: 2
	Return to fact(3):
	o Calculation: $3 * fact(2) \rightarrow 3 * 2 = 6$
	o Return: 6
	• Return to fact(4):
	$\circ \text{Calculation: } 4 \text{ * fact}(3) \rightarrow 4 \text{ * } 6 = 24$
	o Return: 24
	• Return to fact(5):
	o Calculation: $5 * fact(4) \rightarrow 5 * 24 =$
	120
	o Return: 120
	• Return to fact(6):
	\circ Calculation: 6 * fact(5) \rightarrow 6 * 120 =
	720
	o Return: 720
Output:-	
720	