All single child parent in C++ #include <iostream> #include <vector> using namespace std; // Definition of a Node in the Binary Tree struct Node { int val; Node* left; Node* right; Node(int item) { val = item; left = nullptr; right = nullptr; **}**; // Function to find all nodes with exactly one child void exactlyOneChild(Node* root, vector<int>& ans) { if (root == nullptr | | (root->left == nullptr && root->right == nullptr)) { return; } if (root->left == nullptr | | root->right == nullptr) { ans.push_back(root->val); exactlyOneChild(root->left, ans); exactlyOneChild(root->right, ans); // Wrapper function for exactlyOneChild vector<int> exactlyOneChild(Node* root) { vector<int> res; exactlyOneChild(root, res); return res; int main() { // Constructing the example binary tree Node* root = new Node(1);root->left = new Node(2);root->right = new Node(3); root->left->left = new Node(4);root->left->left->left = new Node(5);// Finding nodes with exactly one child vector<int> ans = exactlyOneChild(root); // Printing the result cout << "Nodes with exactly one child: ";</pre> for (int num: ans) {

cout << num << " ";

Nodes with exactly one child: 2 4

cout << endl;

return 0;

Tree Structure:

```
1
   / \
  2 3
 4
5
```

Q Nodes with Exactly One Child

We traverse and look for nodes that have **only one** non-null child:

Node	Left Child	Right Child	Exactly One Child?	Added to ans?
1	2	3	X (has both)	×
2	4	nullptr	<	$\varnothing \to 2$
4	5	nullptr	<	$\varnothing \to 4$
5	nullptr	nullptr	X (no children)	×
3	nullptr	nullptr	X (no children)	×

♥ Final Output:

Nodes with exactly one child: 2 4