

Is Symmetric in C++																																																																												
<pre>#include &lt;iostream&gt; #include &lt;vector&gt; #include &lt;stack&gt;  using namespace std;  // Node class definition class Node { public:     int data;     vector&lt;Node*&gt; children;      Node(int val) {         data = val;     } };  // Function to construct the tree // from the given array Node* construct(vector&lt;int&gt;&amp; arr) {     Node* root = nullptr;     stack&lt;Node*&gt; st;      for (int i = 0; i &lt; arr.size(); ++i) {         if (arr[i] == -1) {             st.pop();         } else {             Node* t = new Node(arr[i]);              if (!st.empty()) {                 st.top()- &gt;children.push_back(t);             } else {                 root = t;             }              st.push(t);         }     }      return root; }  // Function to check if two trees // are mirrors of each other bool areMirror(Node* n1, Node* n2) {     if (n1-&gt;children.size() != n2- &gt;children.size()) {         return false;     }      for (int i = 0; i &lt; n1- &gt;children.size(); ++i) {         int j = n1-&gt;children.size() - 1 - i;         Node* c1 = n1-&gt;children[i];         Node* c2 = n2-&gt;children[j];</pre>	<div>Tree Structure from Input</div> <div><pre>graph TD     10 --- 20     10 --- 30     10 --- 40     20 --- 50     20 --- 60     30 --- 70     30 --- 80     30 --- 90     40 --- 100     40 --- 110</pre></div> <div>Tabular Dry Run of are Mirror (node1, node2)</div> <table><tr><th>Step</th><th>node1-&gt;data</th><th>node2-&gt;data</th><th>Children Count Match</th><th>Comparing Child Pair</th><th>Recursive Call</th><th>Result</th></tr><tr><td>1</td><td>10</td><td>10</td><td>✔ Yes (3 children)</td><td>Compare 20 &amp; 40</td><td>areMirror(20, 40)</td><td>proceeds</td></tr><tr><td>2</td><td>20</td><td>40</td><td>✔ Yes (2 children)</td><td>Compare 50 &amp; 110</td><td>areMirror(50, 110)</td><td>✔ true</td></tr><tr><td>3</td><td>50</td><td>110</td><td>✔ Yes (0 children)</td><td>-</td><td>leaf nodes</td><td>✔ true</td></tr><tr><td>4</td><td>20</td><td>40</td><td>-</td><td>Compare 60 &amp; 100</td><td>areMirror(60, 100)</td><td>✔ true</td></tr><tr><td>5</td><td>60</td><td>100</td><td>✔ Yes (0 children)</td><td>-</td><td>leaf nodes</td><td>✔ true</td></tr><tr><td>6</td><td>20 &amp; 40</td><td>done</td><td>All children matched</td><td>-</td><td>return to previous</td><td>✔ true</td></tr><tr><td>7</td><td>10</td><td>10</td><td>-</td><td>Compare 30 &amp; 30 (middle node)</td><td>areMirror(30, 30)</td><td>proceeds</td></tr><tr><td>8</td><td>30</td><td>30</td><td>✔ Yes (3 children)</td><td>Compare 70 &amp; 90</td><td>areMirror(70, 90)</td><td>✔ true</td></tr><tr><td>9</td><td>70</td><td>90</td><td>✔ Yes (0</td><td>-</td><td>leaf nodes</td><td>✔ true</td></tr></table>						Step	node1->data	node2->data	Children Count Match	Comparing Child Pair	Recursive Call	Result	1	10	10	✔ Yes (3 children)	Compare 20 & 40	areMirror(20, 40)	proceeds	2	20	40	✔ Yes (2 children)	Compare 50 & 110	areMirror(50, 110)	✔ true	3	50	110	✔ Yes (0 children)	-	leaf nodes	✔ true	4	20	40	-	Compare 60 & 100	areMirror(60, 100)	✔ true	5	60	100	✔ Yes (0 children)	-	leaf nodes	✔ true	6	20 & 40	done	All children matched	-	return to previous	✔ true	7	10	10	-	Compare 30 & 30 (middle node)	areMirror(30, 30)	proceeds	8	30	30	✔ Yes (3 children)	Compare 70 & 90	areMirror(70, 90)	✔ true	9	70	90	✔ Yes (0	-	leaf nodes	✔ true
Step	node1->data	node2->data	Children Count Match	Comparing Child Pair	Recursive Call	Result																																																																						
1	10	10	✔ Yes (3 children)	Compare 20 & 40	areMirror(20, 40)	proceeds																																																																						
2	20	40	✔ Yes (2 children)	Compare 50 & 110	areMirror(50, 110)	✔ true																																																																						
3	50	110	✔ Yes (0 children)	-	leaf nodes	✔ true																																																																						
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5	60	100	✔ Yes (0 children)	-	leaf nodes	✔ true																																																																						
6	20 & 40	done	All children matched	-	return to previous	✔ true																																																																						
7	10	10	-	Compare 30 & 30 (middle node)	areMirror(30, 30)	proceeds																																																																						
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<pre>         if (!areMirror(c1, c2)) {             return false;         }     }      return true; }  // Function to check if a tree is symmetric bool IsSymmetric(Node* node) {     return areMirror(node, node); }  // Main function int main() {     vector&lt;int&gt; arr = {10, 20, 50, -1, 60, -1, -1, 30, 70, -1, 80, -1, 90, -1, -1, 40, 100, -1, 110, -1, -1, -1};      Node* root = construct(arr);     bool sym = IsSymmetric(root);     cout &lt;&lt; boolalpha &lt;&lt; sym &lt;&lt; endl;      return 0; } </pre>				children)			
	10	30	30	-	Compare 80 & 80	areMirror(80, 80)	✔ true
	11	80	80	✔ Yes (0 children)	-	leaf nodes	✔ true
	12	30	30	-	Compare 90 & 70	areMirror(90, 70)	✔ true
	13	90	70	✔ Yes (0 children)	-	leaf nodes	✔ true
	14	30 & 30	done	All children matched	-	return to previous	✔ true
	15	10	10	-	Compare 40 & 20	already compared in step 1	✔ true
	16	10 & 10	done	All pairs matched	-	final result	✔ true
<p>✔ <b>Final Result:</b></p> <p>true</p>							

true