

In [1]: `i=0`

In [3]: `while i<3:
 if i==1:
 break # exits from loop
 else:
 print(i)
 i=i+1`

0

In [4]: `i=0
while i<3:
 if i==1:
 i=i+1
 continue # skips the current iteration & proceeds with next iteration
 else:
 print(i)
 i=i+1`

0

2

In [5]: `i=0
while i<5:
 print("Hello...{}".format(i))
 i=i+1
else:
 print("Thankyou !!!")`

Hello...0

Hello...1

Hello...2

Hello...3

Hello...4

Thankyou !!!

In [6]: `for var in "abcd":
 print("Hello",var)
else:
 print("Thankyou")`

Hello a

Hello b

Hello c

Hello d

Thankyou

In [12]: `#task
s="12345678"
#how to calculate sum of digits
#display total value at end

t=0
for var in s:
 t=t+ int(var)
else:
 print("Sum of {} is {}".format(s,t))`

Sum of 12345678 is 36

```
In [ ]: s--> collection of chars
s= " p   y   t   h   o   n"
    |
    0   1   2   3   4   5   positive indexing
    -6  -5 -4  -3  -2 -1   negative indexing
```

```
In [9]: #how to access a single char from a str
s="python"
print(s[0])
print(s[-6])
print(s[5])
print(s[-1])
```

p
p
n
n

```
In [13]: s="Python programming"
# 012
print(s[1:3]) # stringname[n:m]
```

yt

```
In [16]: print(s[2:8])
print(s[100:110])
```

thon p

```
In [23]: print(len(s))
print(s[2:]) # reaches end of str
print(s[:5])# strts from 0th index
```

18
thon programming
Pytho

```
In [22]: print(s[:])
print(s[-4:]) # last 4 chara
```

Python programming
ming

```
In [24]: help(str)
```

Help on class str in module builtins:

```
class str(object)
| str(object='') -> str
| str(bytes_or_buffer[, encoding[, errors]]) -> str
|
| Create a new string object from the given object. If encoding or
| errors is specified, then the object must expose a data buffer
| that will be decoded using the given encoding and error handler.
| Otherwise, returns the result of object.__str__() (if defined)
| or repr(object).
| encoding defaults to sys.getdefaultencoding().
| errors defaults to 'strict'.
|
| Methods defined here:
```

```

__add__(self, value, /)
    Return self+value.

__contains__(self, key, /)
    Return key in self.

__eq__(self, value, /)
    Return self==value.

__format__(self, format_spec, /)
    Return a formatted version of the string as described by format_spec.

__ge__(self, value, /)
    Return self>=value.

__getattr__(self, name, /)
    Return getattr(self, name).

__getitem__(self, key, /)
    Return self[key].

__getnewargs__(...)

__gt__(self, value, /)
    Return self>value.

__hash__(self, /)
    Return hash(self).

__iter__(self, /)
    Implement iter(self).

__le__(self, value, /)
    Return self<=value.

__len__(self, /)
    Return len(self).

__lt__(self, value, /)
    Return self<value.

__mod__(self, value, /)
    Return self%value.

__mul__(self, value, /)
    Return self*value.

__ne__(self, value, /)
    Return self!=value.

__repr__(self, /)
    Return repr(self).

__rmod__(self, value, /)
    Return value%self.

__rmul__(self, value, /)
    Return value*self.

__sizeof__(self, /)
    Return the size of the string in memory, in bytes.

__str__(self, /)
    Return str(self).

```

`capitalize(self, /)`
 Return a capitalized version of the string.

More specifically, make the first character have upper case and the rest lower case.

`casefold(self, /)`
 Return a version of the string suitable for caseless comparisons.

`center(self, width, fillchar=' ', /)`
 Return a centered string of length width.

Padding is done using the specified fill character (default is a space).

`count(...)`
`S.count(sub[, start[, end]]) -> int`

Return the number of non-overlapping occurrences of substring sub in string S[start:end]. Optional arguments start and end are interpreted as in slice notation.

`encode(self, /, encoding='utf-8', errors='strict')`
 Encode the string using the codec registered for encoding.

`encoding`
 The encoding in which to encode the string.

`errors`
 The error handling scheme to use for encoding errors.
 The default is 'strict' meaning that encoding errors raise a `UnicodeEncodeError`. Other possible values are 'ignore', 'replace' and 'xmlcharrefreplace' as well as any other name registered with `codecs.register_error` that can handle `UnicodeEncodeErrors`.

`endswith(...)`
`S.endswith(suffix[, start[, end]]) -> bool`

Return True if S ends with the specified suffix, False otherwise.
 With optional start, test S beginning at that position.
 With optional end, stop comparing S at that position.
 suffix can also be a tuple of strings to try.

`expandtabs(self, /, tabsize=8)`
 Return a copy where all tab characters are expanded using spaces.

If tabsize is not given, a tab size of 8 characters is assumed.

`find(...)`
`S.find(sub[, start[, end]]) -> int`

Return the lowest index in S where substring sub is found, such that sub is contained within S[start:end]. Optional arguments start and end are interpreted as in slice notation.

Return -1 on failure.

`format(...)`
`S.format(*args, **kwargs) -> str`

Return a formatted version of S, using substitutions from args and kwargs. The substitutions are identified by braces ('{' and '}').

`format_map(...)`
`S.format_map(mapping) -> str`

Return a formatted version of S, using substitutions from mapping.

The substitutions are identified by braces ('{' and '}').

`index(...)`

`S.index(sub[, start[, end]]) -> int`

Return the lowest index in `S` where substring `sub` is found, such that `sub` is contained within `S[start:end]`. Optional arguments `start` and `end` are interpreted as in slice notation.

Raises `ValueError` when the substring is not found.

`isalnum(self, /)`

Return `True` if the string is an alpha-numeric string, `False` otherwise.

A string is alpha-numeric if all characters in the string are alpha-numeric and there is at least one character in the string.

`isalpha(self, /)`

Return `True` if the string is an alphabetic string, `False` otherwise.

A string is alphabetic if all characters in the string are alphabetic and there is at least one character in the string.

`isascii(self, /)`

Return `True` if all characters in the string are ASCII, `False` otherwise.

ASCII characters have code points in the range `U+0000-U+007F`. Empty string is ASCII too.

`isdecimal(self, /)`

Return `True` if the string is a decimal string, `False` otherwise.

A string is a decimal string if all characters in the string are decimal and there is at least one character in the string.

`isdigit(self, /)`

Return `True` if the string is a digit string, `False` otherwise.

A string is a digit string if all characters in the string are digits and there is at least one character in the string.

`isidentifier(self, /)`

Return `True` if the string is a valid Python identifier, `False` otherwise.

Call `keyword.iskeyword(s)` to test whether string `s` is a reserved identifier, such as `"def"` or `"class"`.

`islower(self, /)`

Return `True` if the string is a lowercase string, `False` otherwise.

A string is lowercase if all cased characters in the string are lowercase and there is at least one cased character in the string.

`isnumeric(self, /)`

Return `True` if the string is a numeric string, `False` otherwise.

A string is numeric if all characters in the string are numeric and there is at least one character in the string.

`isprintable(self, /)`

Return `True` if the string is printable, `False` otherwise.

A string is printable if all of its characters are considered printable in `repr()` or if it is empty.

`isspace(self, /)`
 Return True if the string is a whitespace string, False otherwise.

A string is whitespace if all characters in the string are whitespace and there is at least one character in the string.

`istitle(self, /)`
 Return True if the string is a title-cased string, False otherwise.

In a title-cased string, upper- and title-case characters may only follow uncased characters and lowercase characters only cased ones.

`isupper(self, /)`
 Return True if the string is an uppercase string, False otherwise.

A string is uppercase if all cased characters in the string are uppercase and there is at least one cased character in the string.

`join(self, iterable, /)`
 Concatenate any number of strings.

The string whose method is called is inserted in between each given string. The result is returned as a new string.

Example: `'.'.join(['ab', 'pq', 'rs']) -> 'ab.pq.rs'`

`ljust(self, width, fillchar=' ', /)`
 Return a left-justified string of length width.

Padding is done using the specified fill character (default is a space).

`lower(self, /)`
 Return a copy of the string converted to lowercase.

`lstrip(self, chars=None, /)`
 Return a copy of the string with leading whitespace removed.

If chars is given and not None, remove characters in chars instead.

`partition(self, sep, /)`
 Partition the string into three parts using the given separator.

This will search for the separator in the string. If the separator is found, returns a 3-tuple containing the part before the separator, the separator itself, and the part after it.

If the separator is not found, returns a 3-tuple containing the original string and two empty strings.

`replace(self, old, new, count=-1, /)`
 Return a copy with all occurrences of substring old replaced by new.

count
 Maximum number of occurrences to replace.
 -1 (the default value) means replace all occurrences.

If the optional argument count is given, only the first count occurrences are replaced.

`rfind(...)`
`S.rfind(sub[, start[, end]]) -> int`

Return the highest index in S where substring sub is found, such that sub is contained within S[start:end]. Optional arguments start and end are interpreted as in slice notation.

Return -1 on failure.

`rindex(...)`
`S.rindex(sub[, start[, end]]) -> int`

Return the highest index in `S` where substring `sub` is found, such that `sub` is contained within `S[start:end]`. Optional arguments `start` and `end` are interpreted as in slice notation.

Raises `ValueError` when the substring is not found.

`rjust(self, width, fillchar=' ', /)`
Return a right-justified string of length `width`.

Padding is done using the specified fill character (default is a space).

`rpartition(self, sep, /)`
Partition the string into three parts using the given separator.

This will search for the separator in the string, starting at the end. If the separator is found, returns a 3-tuple containing the part before the separator, the separator itself, and the part after it.

If the separator is not found, returns a 3-tuple containing two empty strings and the original string.

`rsplit(self, /, sep=None, maxsplit=-1)`
Return a list of the words in the string, using `sep` as the delimiter string.

`sep`
The delimiter according which to split the string.
None (the default value) means split according to any whitespace, and discard empty strings from the result.
`maxsplit`
Maximum number of splits to do.
-1 (the default value) means no limit.

Splits are done starting at the end of the string and working to the front.

`rstrip(self, chars=None, /)`
Return a copy of the string with trailing whitespace removed.

If `chars` is given and not None, remove characters in `chars` instead.

`split(self, /, sep=None, maxsplit=-1)`
Return a list of the words in the string, using `sep` as the delimiter string.

`sep`
The delimiter according which to split the string.
None (the default value) means split according to any whitespace, and discard empty strings from the result.
`maxsplit`
Maximum number of splits to do.
-1 (the default value) means no limit.

`splitlines(self, /, keepends=False)`
Return a list of the lines in the string, breaking at line boundaries.

Line breaks are not included in the resulting list unless `keepends` is given and true.

`startswith(...)`
`S.startswith(prefix[, start[, end]]) -> bool`

Return True if S starts with the specified prefix, False otherwise.
 With optional start, test S beginning at that position.
 With optional end, stop comparing S at that position.
 prefix can also be a tuple of strings to try.

`strip(self, chars=None, /)`
 Return a copy of the string with leading and trailing whitespace removed.

If chars is given and not None, remove characters in chars instead.

`swapcase(self, /)`
 Convert uppercase characters to lowercase and lowercase characters to uppercase.

`title(self, /)`
 Return a version of the string where each word is titlecased.

More specifically, words start with uppercased characters and all remaining
 cased characters have lower case.

`translate(self, table, /)`
 Replace each character in the string using the given translation table.

table
 Translation table, which must be a mapping of Unicode ordinals to
 Unicode ordinals, strings, or None.

The table must implement lookup/indexing via `__getitem__`, for instance a
 dictionary or list. If this operation raises `LookupError`, the character is
 left untouched. Characters mapped to None are deleted.

`upper(self, /)`
 Return a copy of the string converted to uppercase.

`zfill(self, width, /)`
 Pad a numeric string with zeros on the left, to fill a field of the given width.

The string is never truncated.

 Static methods defined here:

`__new__(*args, **kwargs) from builtins.type`
 Create and return a new object. See `help(type)` for accurate signature.

`maketrans(...)`
 Return a translation table usable for `str.translate()`.

If there is only one argument, it must be a dictionary mapping Unicode
 ordinals (integers) or characters to Unicode ordinals, strings or None.
 Character keys will be then converted to ordinals.

If there are two arguments, they must be strings of equal length, and
 in the resulting dictionary, each character in x will be mapped to the
 character at the same position in y. If there is a third argument, it
 must be a string, whose characters will be mapped to None in the result.

```
In [ ]: obj.methodname() # method call   """.format()

functionName() # function call  len() print() input()
```

```
In [29]: s="\tpython\n"
print(s.title())
print(s.upper())
```



```
print(s.lower())
```

Python

PYTHON

python

python

```
In [32]: s=" 101:x:bin:bash\n"
s.strip()# remove space,\n,\t leadin and trailling
```

```
Out[32]: '101:x:bin:bash'
```

```
In [33]: s=" 101:x:bin:bash\n"
s.rstrip()
```

```
Out[33]: ' 101:x:bin:bash'
```

```
In [34]: s=" 101:x:bin:bash\n"
s.lstrip()
```

```
Out[34]: '101:x:bin:bash\n'
```

```
In [35]: help([])
```

Help on list object:

```
class list(object)
| list(iterable=(), /)
|
| Built-in mutable sequence.
|
| If no argument is given, the constructor creates a new empty list.
| The argument must be an iterable if specified.
|
| Methods defined here:
|
| __add__(self, value, /)
|     Return self+value.
|
| __contains__(self, key, /)
|     Return key in self.
|
| __delitem__(self, key, /)
|     Delete self[key].
|
| __eq__(self, value, /)
|     Return self==value.
|
| __ge__(self, value, /)
|     Return self>=value.
|
| __getattr__(self, name, /)
|     Return getattr(self, name).
|
| __getitem__(...)
|     x.__getitem__(y) <==> x[y]
|
| __gt__(self, value, /)
|     Return self>value.
```

```

__iadd__(self, value, /)
    Implement self+=value.

__imul__(self, value, /)
    Implement self*=value.

__init__(self, /, *args, **kwargs)
    Initialize self. See help(type(self)) for accurate signature.

__iter__(self, /)
    Implement iter(self).

__le__(self, value, /)
    Return self<=value.

__len__(self, /)
    Return len(self).

__lt__(self, value, /)
    Return self<value.

__mul__(self, value, /)
    Return self*value.

__ne__(self, value, /)
    Return self!=value.

__repr__(self, /)
    Return repr(self).

__reversed__(self, /)
    Return a reverse iterator over the list.

__rmul__(self, value, /)
    Return value*self.

__setitem__(self, key, value, /)
    Set self[key] to value.

__sizeof__(self, /)
    Return the size of the list in memory, in bytes.

append(self, object, /)
    Append object to the end of the list.

clear(self, /)
    Remove all items from list.

copy(self, /)
    Return a shallow copy of the list.

count(self, value, /)
    Return number of occurrences of value.

extend(self, iterable, /)
    Extend list by appending elements from the iterable.

index(self, value, start=0, stop=9223372036854775807, /)
    Return first index of value.

    Raises ValueError if the value is not present.

insert(self, index, object, /)
    Insert object before index.

```

```

pop(self, index=-1, /)
    Remove and return item at index (default last).

    Raises IndexError if list is empty or index is out of range.

remove(self, value, /)
    Remove first occurrence of value.

    Raises ValueError if the value is not present.

reverse(self, /)
    Reverse *IN PLACE*.

sort(self, /, *, key=None, reverse=False)
    Sort the list in ascending order and return None.

    The sort is in-place (i.e. the list itself is modified) and stable (i.e. the
    order of two equal elements is maintained).

    If a key function is given, apply it once to each list item and sort them,
    ascending or descending, according to their function values.

    The reverse flag can be set to sort in descending order.
-----
Static methods defined here:

__new__(*args, **kwargs) from builtins.type
    Create and return a new object.  See help(type) for accurate signature.
-----
Data and other attributes defined here:

__hash__ = None

```

```

In [39]: L=['a','b','c','d'] # List
         type(L)
         len(L) # no of elmts in list

```

Out[39]: 4

```

In [42]: print(L[0])
         print(L[3])
         print(L[8])# index error

```

a
d

```

-----
IndexError                                Traceback (most recent call last)
<ipython-input-42-4fc2aeeba0e5> in <module>
      1 print(L[0])
      2 print(L[3])
----> 3 print(L[8])

IndexError: list index out of range

```

```

In [44]: print(L[-1]) # last elemet from list
         print(L[1:3])# ListName[n:m]- slicing

```

d
['b', 'c']

```
In [48]: L=[1,2,3,4]# empty list creation
L[0]=10
L[1]=20
L[2]=30
print(L)
```

```
[10, 20, 30, 4]
```

```
In [52]: for var in L:
        print("hello",var)
```

```
hello 10
hello 20
hello 30
hello 4
```

```
In [55]: L=[]
L.append('x')
print(L)
L.append('y')
print(L)
L.append('z')
print(L)
```

```
['x']
['x', 'y']
['x', 'y', 'z']
```

```
In [56]: L.insert(1,'a')
print(L)
```

```
['x', 'a', 'y', 'z']
```

```
In [58]: L=['D1',123,1.2,True]
L[9]
```

```
-----
IndexError                                Traceback (most recent call last)
<ipython-input-58-15083745251a> in <module>
      1 L=['D1',123,1.2,True]
----> 2 L[9]
```

```
IndexError: list index out of range
```

```
In [ ]: Task
=====
```

Write a python program

step 1. create a empty list
step 2. display total no.of items
step 3. using **while** loop (max limit of 5)
 - read a input hostname **from** <STDIN>
 - append the input hostname to existing list
step 4. display the total no. of items

step 5. use **for** loop to iterate list of items.

```
In [60]: host=[] #empty list
print("Size of host:{}".format(len(host)))
c=0
```

```
while(c<5):
    h=input("Enter the Hostname :") #read data from <STDIN>
    host.append(h) # adding new item to existing list
    c=c+1
```

```
Size of host:0
Enter the Hostname :host01
Enter the Hostname :host02
Enter the Hostname :host03
Enter the Hostname :host04
Enter the Hostname :host05
```

```
In [61]: for var in host:
        print(var)
        else:
            print("Size of host:{}".format(len(host)))
```

```
host01
host02
host03
host04
host05
Size of host:5
```

```
In [62]: help([])
```

Help on list object:

```
class list(object)
| list(iterable=(), /)
|
| Built-in mutable sequence.
|
| If no argument is given, the constructor creates a new empty list.
| The argument must be an iterable if specified.
|
| Methods defined here:
|
| __add__(self, value, /)
|     Return self+value.
|
| __contains__(self, key, /)
|     Return key in self.
|
| __delitem__(self, key, /)
|     Delete self[key].
|
| __eq__(self, value, /)
|     Return self==value.
|
| __ge__(self, value, /)
|     Return self>=value.
|
| __getattr__(self, name, /)
|     Return getattr(self, name).
|
| __getitem__(...)
|     x.__getitem__(y) <=> x[y]
|
| __gt__(self, value, /)
|     Return self>value.
|
| __iadd__(self, value, /)
|     Implement self+=value.
```

```

__imul__(self, value, /)
    Implement self*=value.

__init__(self, /, *args, **kwargs)
    Initialize self. See help(type(self)) for accurate signature.

__iter__(self, /)
    Implement iter(self).

__le__(self, value, /)
    Return self<=value.

__len__(self, /)
    Return len(self).

__lt__(self, value, /)
    Return self<value.

__mul__(self, value, /)
    Return self*value.

__ne__(self, value, /)
    Return self!=value.

__repr__(self, /)
    Return repr(self).

__reversed__(self, /)
    Return a reverse iterator over the list.

__rmul__(self, value, /)
    Return value*self.

__setitem__(self, key, value, /)
    Set self[key] to value.

__sizeof__(self, /)
    Return the size of the list in memory, in bytes.

append(self, object, /)
    Append object to the end of the list.

clear(self, /)
    Remove all items from list.

copy(self, /)
    Return a shallow copy of the list.

count(self, value, /)
    Return number of occurrences of value.

extend(self, iterable, /)
    Extend list by appending elements from the iterable.

index(self, value, start=0, stop=9223372036854775807, /)
    Return first index of value.

    Raises ValueError if the value is not present.

insert(self, index, object, /)
    Insert object before index.

pop(self, index=-1, /)
    Remove and return item at index (default last).

```

```

        Raises IndexError if list is empty or index is out of range.

remove(self, value, /)
    Remove first occurrence of value.

    Raises ValueError if the value is not present.

reverse(self, /)
    Reverse *IN PLACE*.

sort(self, /, *, key=None, reverse=False)
    Sort the list in ascending order and return None.

    The sort is in-place (i.e. the list itself is modified) and stable (i.e. the
    order of two equal elements is maintained).

    If a key function is given, apply it once to each list item and sort them,
    ascending or descending, according to their function values.

    The reverse flag can be set to sort in descending order.

-----
Static methods defined here:

__new__(*args, **kwargs) from builtins.type
    Create and return a new object.  See help(type) for accurate signature.

-----
Data and other attributes defined here:

__hash__ = None

```

```
In [64]: L=[1,1,2,2,3,3]
        L.index(1)
```

Out[64]: 0

```
print(L)
```

```
In [74]: L=[1,4,2,4,1,2,9]
        print(L)
        L.remove(1) # remove by value- removed 1 at index pos 0
        print(L)
        L.pop()
        print(L)# remove last elemt
```

```
[1, 4, 2, 4, 1, 2, 9]
[4, 2, 4, 1, 2, 9]
[4, 2, 4, 1, 2]
```

```
In [75]: L=[1,2,3,1,4,5,1,6,7,1,2]
        L.count(1)
```

Out[75]: 4

```
In [76]: L=["a","b","Data"]
        if L.count("Data")==0:
            print("There no Data")
        else:
            print("Yes Data exist at {}".format(L.index("Data")))
```

Yes Data exist at 2

```
In [77]: # membership operator in
# a in "abcd"
s="sales"
"sales" in " 101,raj,sales,Bangalore,2121212"
```

Out[77]: True

```
In [78]: "sales"==" 101,raj,sales,Bangalore,2121212"
```

Out[78]: False

```
In [80]: "HR" not in " 101,raj,sales,Bangalore,2121212"
```

Out[80]: True

```
In [81]: if "sales" in " 101,raj,sales,Bangalore,2121212":
print("Yes sales dept matched")
else:
print("Dept not matched")
```

Yes sales dept matched

```
In [ ]: Activity 1
=====
gn Dbs=['oracle','sql','mysql','mongo']
step 1. read input db from <stdin>
step 2. use membership operator to test db exist or not
step 3. If exists--- display YES DB <dbname> EXIST in the
INDEX POS <index number> use index()
step 4. If not exist, use append() to add the db to list
```

```
In [ ]: Activity 2
=====
Given List L=['0.11','4.22','6.33','7.11','3.12','2.44']
calculate the sum of List
```

```
In [83]: #Activity 1 Soln
Dbs=['oracle','sql','mysql','mongo']
v= input("Enter a database")
if v in Dbs:
    print("YES DB {} exists at INDEX POS {}".format(v,Dbs.index(v)))
else:
    Dbs.append(v)

for var in Dbs:
    print(var)
```

Enter a databasepls sql
oracle
sql
mysql
mongo
pls sql

```
In [84]: #Activity 2 soln
L=['0.11','4.22','6.33','7.11','3.12','2.44']
```



```

c=0
for v in L:
    c= c+ float(v)
else:
    print("Sum of List :{:} ".format(c))

```

Sum of List :23.330000000000002

In [85]: `config_file=("/etc/passwd","/etc/pam.d","/etc/modules")`

In [87]: `type(config_file)`
`help(())`

Help on tuple object:

```

class tuple(object)
| tuple(iterable=(), /)
|
| Built-in immutable sequence.
|
| If no argument is given, the constructor returns an empty tuple.
| If iterable is specified the tuple is initialized from iterable's items.
|
| If the argument is a tuple, the return value is the same object.
|
| Built-in subclasses:
|     asyncgen_hooks
|     UnraisableHookArgs
|
| Methods defined here:
|
| __add__(self, value, /)
|     Return self+value.
|
| __contains__(self, key, /)
|     Return key in self.
|
| __eq__(self, value, /)
|     Return self==value.
|
| __ge__(self, value, /)
|     Return self>=value.
|
| __getattr__(self, name, /)
|     Return getattr(self, name).
|
| __getitem__(self, key, /)
|     Return self[key].
|
| __getnewargs__(self, /)
|
| __gt__(self, value, /)
|     Return self>value.
|
| __hash__(self, /)
|     Return hash(self).
|
| __iter__(self, /)
|     Implement iter(self).
|
| __le__(self, value, /)
|     Return self<=value.

```

```

__len__(self, /)
    Return len(self).

__lt__(self, value, /)
    Return self<value.

__mul__(self, value, /)
    Return self*value.

__ne__(self, value, /)
    Return self!=value.

__repr__(self, /)
    Return repr(self).

__rmul__(self, value, /)
    Return value*self.

count(self, value, /)
    Return number of occurrences of value.

index(self, value, start=0, stop=9223372036854775807, /)
    Return first index of value.

    Raises ValueError if the value is not present.

-----
Static methods defined here:

__new__(*args, **kwargs) from builtins.type
    Create and return a new object.  See help(type) for accurate signature.

```

```

In [91]: print(config_file)
print(config_file[0]) # index based access- elmt at index pos 0
print(config_file[0:2])# slicing
for var in config_file:# membership operator
    print(var)

('/etc/passwd', '/etc/pam.d', '/etc/modules')
/etc/passwd
('/etc/passwd', '/etc/pam.d')
/etc/passwd
/etc/pam.d
/etc/modules

```

```

In [92]: "etc/sysconfig" in config_file

```

Out[92]: False

```

In [ ]: import module
module.functioncall(-->(d1,d2...dn)

```

```

In [95]: import sys
sys.path

```

```

Out[95]: ['C:\\Users\\Karthikeyan',
'C:\\users\\karthikeyan\\Sub1',
'D:\\Temp',
'C:\\Users\\Karthikeyan',
'C:\\Users\\Karthikeyan\\anaconda3\\python38.zip',
'C:\\Users\\Karthikeyan\\anaconda3\\DLLs',
'C:\\Users\\Karthikeyan\\anaconda3\\lib',

```

```
'C:\\Users\\Karthikeyan\\anaconda3',
'',
'C:\\Users\\Karthikeyan\\anaconda3\\lib\\site-packages',
'C:\\Users\\Karthikeyan\\anaconda3\\lib\\site-packages\\win32',
'C:\\Users\\Karthikeyan\\anaconda3\\lib\\site-packages\\win32\\lib',
'C:\\Users\\Karthikeyan\\anaconda3\\lib\\site-packages\\Pythonwin',
'C:\\Users\\Karthikeyan\\anaconda3\\lib\\site-packages\\IPython\\extensions',
'C:\\Users\\Karthikeyan\\.ipython']
```

In [98]: `config_file[0]="/etc/profile"`

```
-----
TypeError                                Traceback (most recent call last)
<ipython-input-98-3b8ac809eb5f> in <module>
----> 1 config_file[0]="/etc/profile"

TypeError: 'tuple' object does not support item assignment
```

In [100... `L= [[1,2,3],['a','b','c'], ['data',1,3.44]]`
`print(L[0][2]) #3`
`print(L[2][2]) # 3.44`

```
3
3.44
```

In [101... `config_file=("/etc/passwd","/etc/pam.d","/etc/hosts")`
#Here- add new config file
#delete a config file
#modify config file
#Typecast tuple <----> list

In [106... `print(config_file)`
`tv=list(config_file)# typecast from tuple to list`
`tv.append("/etc/profile")`
`tv.append("/etc/sysconfig")`
`print(tv)`
`tv.pop(1)`
`t=tuple(tv) # typecast from list to tuple`
`print(t)`

```
('etc/passwd', 'etc/pam.d', 'etc/hosts')
['etc/passwd', 'etc/pam.d', 'etc/hosts', 'etc/profile', 'etc/sysconfig']
('etc/passwd', 'etc/hosts', 'etc/profile', 'etc/sysconfig')
```

In [108... `L= [("dx","dy"), (1,2), ("data1","data2"), (1.22,4.55)]`
`L.append([10,20,30])`
`print(L)`
`L[0][1]="dz" # change "dx" to "dz" TypeError`

```
[('dx', 'dy'), (1, 2), ('data1', 'data2'), (1.22, 4.55), [10, 20, 30]]
```

```
-----
TypeError                                Traceback (most recent call last)
<ipython-input-108-4807b39cadd5> in <module>
      2 L.append([10,20,30])
      3 print(L)
----> 4 L[0][1]="dz" # change "dx" to "dz" TypeError

TypeError: 'tuple' object does not support item assignment
```

In [113... `files=["p1.c","p2.py","p3.sh","p4.java"], ("test.xml","text2.html")]`
`print(len(files))`
`print(type(files))`

```
print(type(files[1]))
print(files[1][1])
print(files[-1][-1])
```

```
2
<class 'list'>
<class 'tuple'>
text2.html
text2.html
```

```
In [117... L=list(files[1])
L.append("test3.xml")
files[1]=tuple(L)
print(files)
```

```
[['p1.c', 'p2.py', 'p3.sh', 'p4.java'], ('test.xml', 'text2.html', 'test3.xml')]
```

```
In [ ]: TASK
=====
The user can have a max limit of 3 times to try.

step 1. read a pin from <stdin> .
step 2. Test the pin with PIN=1234.
step 3. If matched, give a success message and exit from loop
step 4. If not matched, display, "PIN NOT MATCHED" to monitor
step 5. if user missed 3 chances , display a message , "YOUR PIN BLOCKED"
```

```
In [119... pin=1234
c=0
while c<3:
    PIN=int(input("Enter the PIN : "))
    c=c+1
    if PIN == pin:
        print("Success !! Pin matched at {} time".format(c))
        break
    else:
        print("PIN NOT MATCHED.")

if pin!=PIN:
    print("Sorry your pin is blocked")
```

```
Enter the PIN : 123
PIN NOT MATCHED.
Enter the PIN : 1234
Success !! Pin matched at 2 time
```

```
In [ ]: Task
=====
Modify above code,
step 1. create a List
step 2. replace Success/ Failure message to monitor with List append operation
step 3. ask choice from user Wish to inspect the details, YES|yes
        |
        display list of items.
```

```
In [120... pin=1234
c=0
L=[]
while c<3:
    PIN=int(input("Enter the PIN : "))
    c=c+1
```

```

    if PIN == pin:
        L.append("Success !! Pin matched at {} time".format(c))
        break
    else:
        L.append("PIN NOT MATCHED.")

if pin!=PIN:
    print("Sorry your pin is blocked")

choice=input("Do You Wish to inspect the PIN details? yes | YES")
if choice == "yes" or choice == "YES":
    print("THE INPUT DETAILS:-")
    for var in L:
        print(var)

```

Enter the PIN : 123
Enter the PIN : 1234
Do You Wish to inspect the PIN details? yes | YESYES
THE INPUT DETAILS:-
PIN NOT MATCHED.
Success !! Pin matched at 2 time

In [121...

L

Out[121...

['PIN NOT MATCHED.', 'Success !! Pin matched at 2 time']

In [126...

```

for i in range(5):    # range(n)->starts from 0 to (n-1)
    print(i)

```

0
1
2
3
4

In [127...

```

for i in range(5,10):    # range(n,m)->starts from n to (m-1)
    print(i)

```

5
6
7
8
9

In [128...

```

for i in range(5,10,2):    # range(n,m,i)->starts from n to (m-1) with i incre
    print(i)

```

5
7
9

In []:

```

import os
print("Current CPU LOAD BALANCE")

for i in range(5):
    os.system("uptime;sleep 2")

```

In [129...

```

L=[16,50,300,5,40,110]

total=0

for v in L:
    total=total+v

```

```
print("Sum of numbers :{}".format(total))
```

Sum of numbers :521

In [130...

```
L=["host01","host02","host03","host04","host05"]

if "host03" in L:
    print("Host03 exists")
else:
    print("Host03 Not available")
```

Host03 exists

In []:

```
files=[]
for v in range(5):
    var=input("Enter a filename")
    files.append(var)

print("Input file details ")
for v in files:
    print(v)
```

In []:

```
osnames=["unix","Linux","Winx","Sunos"]

osnames[0]
osnames[1]
osnames[1]="ORACLE LINUX"
```

In [139...

```
s= "ram,sales,pune,3000"

#s.split(",") # split the str based on the delimiter----> returns List of str
# "ram,sales,pune,3000".split(",")==> L= ["ram","sales","pune","3000"]

emp=["ram,sales,pune,3000", "kumar,prod,chennai,5000", "Arjun,Hr,Hyderabad,8000"]

total=0
for v in emp:
    L=v.split(",")
    print(L)
    # cost=L[-1]
    name,dept,city,cost=L # multiple assignment
    print("Emp name is {} and his cost is {}".format(name,cost))
    total= total +int(cost)

print("***50)
print("\t Total cost :{}".format(total))
print("***50)
```

```
['ram', 'sales', 'pune', '3000']
Emp name is ram and his cost is 3000
['kumar', 'prod', 'chennai', '5000']
Emp name is kumar and his cost is 5000
['Arjun', 'Hr', 'Hyderabad', '8000']
Emp name is Arjun and his cost is 8000
*****
Total cost :16000
*****
```

In [135... `#multiple assignment`

```
name,id=10,20
```

In [138... `name,id=[10,20]`
`print(name)`
`print(id)`

10

20

In [140... `help([])`

Help on list object:

```
class list(object)
| list(iterable=(), /)
|
| Built-in mutable sequence.
|
| If no argument is given, the constructor creates a new empty list.
| The argument must be an iterable if specified.
|
| Methods defined here:
|
| __add__(self, value, /)
|     Return self+value.
|
| __contains__(self, key, /)
|     Return key in self.
|
| __delitem__(self, key, /)
|     Delete self[key].
|
| __eq__(self, value, /)
|     Return self==value.
|
| __ge__(self, value, /)
|     Return self>=value.
|
| __getattr__(self, name, /)
|     Return getattr(self, name).
|
| __getitem__(...)
|     x.__getitem__(y) <=> x[y]
|
| __gt__(self, value, /)
|     Return self>value.
|
| __iadd__(self, value, /)
|     Implement self+=value.
|
| __imul__(self, value, /)
|     Implement self*=value.
|
| __init__(self, /, *args, **kwargs)
|     Initialize self. See help(type(self)) for accurate signature.
|
| __iter__(self, /)
|     Implement iter(self).
|
| __le__(self, value, /)
|     Return self<=value.
```

```

__len__(self, /)
    Return len(self).

__lt__(self, value, /)
    Return self<value.

__mul__(self, value, /)
    Return self*value.

__ne__(self, value, /)
    Return self!=value.

__repr__(self, /)
    Return repr(self).

__reversed__(self, /)
    Return a reverse iterator over the list.

__rmul__(self, value, /)
    Return value*self.

__setitem__(self, key, value, /)
    Set self[key] to value.

__sizeof__(self, /)
    Return the size of the list in memory, in bytes.

append(self, object, /)
    Append object to the end of the list.

clear(self, /)
    Remove all items from list.

copy(self, /)
    Return a shallow copy of the list.

count(self, value, /)
    Return number of occurrences of value.

extend(self, iterable, /)
    Extend list by appending elements from the iterable.

index(self, value, start=0, stop=9223372036854775807, /)
    Return first index of value.

    Raises ValueError if the value is not present.

insert(self, index, object, /)
    Insert object before index.

pop(self, index=-1, /)
    Remove and return item at index (default last).

    Raises IndexError if list is empty or index is out of range.

remove(self, value, /)
    Remove first occurrence of value.

    Raises ValueError if the value is not present.

reverse(self, /)
    Reverse *IN PLACE*.

sort(self, /, *, key=None, reverse=False)

```


Sort the list in ascending order and return None.

The sort is in-place (i.e. the list itself is modified) and stable (i.e. the order of two equal elements is maintained).

If a key function is given, apply it once to each list item and sort them, ascending or descending, according to their function values.

The reverse flag can be set to sort in descending order.

Static methods defined here:

```
__new__(*args, **kwargs) from builtins.type
```

Create and return a new object. See help(type) for accurate signature.

Data and other attributes defined here:

```
__hash__ = None
```

```
In [142... L=["x","z","c","s"]
L.sort()
print(L)
```

```
['c', 's', 'x', 'z']
```

```
In [144... files=("p1.log","p2.log","p3.log","p4.log","p5.log")
c=1
for v in files:
    print("{}.{ {}".format(c,v))
    c=c+1
else:
    print("Total no. of files {}".format(len(files)))
```

```
1.p1.log
2.p2.log
3.p3.log
4.p4.log
5.p5.log
Total no. of files 5
```

```
In [145... l=['a','b','c','d','e']
l[10:]
```

```
Out[145... []
```

```
In [146... for var in ["mon","tues","wed","thr","fri"]:
    if var=="wed":
        continue
    else:
        print(var)
```

```
mon
tues
thr
fri
```

```
In [148... var="root:x/bin/bash-123:text"

var.split("/")[-1]
'''
```

```
L=var.split("/")
L[-1]
'''
```

Out[148...] 'bash-123:text'

```
In [151...] v1=str(120)
v2=input("Enter number")# returns str
print(v1+v2)
```

Enter number5
1205

```
In [156...] fobj=open("D:\\emp.csv","r")# open("filename","mode")
print(fobj.read())
```

101,arun,sales,pune,1000
234,vijay,prod,bglоре,2000
143,arun,sales,mumbai,3000
145,vinay,HR,hyderabad,4000
455,theeb,sales,chennai,3455
783,leo,prod,bglоре,5678

```
In [159...] fobj=open("D:\\emp.csv","r")
fobj.read()
```

Out[159...] '101,arun,sales,pune,1000\n234,vijay,prod,bglоре,2000\n143,arun,sales,mumbai,3000\n145,vinay,HR,hyderabad,4000\n455,theeb,sales,chennai,3455\n783,leo,prod,bglоре,5678'

```
In [160...] fobj=open("D:\\emp.csv","r")
fobj.readlines()
```

Out[160...] ['101,arun,sales,pune,1000\n',
'234,vijay,prod,bglоре,2000\n',
'143,arun,sales,mumbai,3000\n',
'145,vinay,HR,hyderabad,4000\n',
'455,theeb,sales,chennai,3455\n',
'783,leo,prod,bglоре,5678']

```
In [161...] fobj=open("D:\\emp.csv") # by default read mode
fobj.read()
```

Out[161...] '101,arun,sales,pune,1000\n234,vijay,prod,bglоре,2000\n143,arun,sales,mumbai,3000\n145,vinay,HR,hyderabad,4000\n455,theeb,sales,chennai,3455\n783,leo,prod,bglоре,5678'

```
In [164...] fobj=open("D:\\emp.csv","r")
L=fobj.readlines()
L[-3:] # extracting last 3 lines of file
L[:3] # extracting first 3 lines
```

Out[164...] ['101,arun,sales,pune,1000\n',
'234,vijay,prod,bglоре,2000\n',
'143,arun,sales,mumbai,3000\n']

```
In [166...] wobj= open("D:\\newfile.csv","w")
wobj.write("Single string")
wobj.write("Data")
wobj.close()
```

```
In [170...] fobj=open("D:\\emp.csv","r")
s=fobj.read()
```

```
fobj.close()

wobj=open("D:\\newfile.csv","w")
wobj.write(s)
wobj.close()

wobj=open("D:\\newfile.csv","a")
wobj.write("DATA1\n DATA2\n DATA3\n DATA4\n")
wobj.close()
```

In [173...

```
# modify pin program- > write Success/Failure message to a file(append operation)
pin=1234
c=0
L=[]
wobj= open("D:\\pin.log","a")
while c<3:
    PIN=int(input("Enter the PIN : "))
    c=c+1
    if PIN == pin:
        wobj.write("Success !! Pin matched at {} time\n".format(c))
        break
    else:
        wobj.write("PIN NOT MATCHED.\n")

if pin!=PIN:
    print("Sorry your pin is blocked")

choice=input("Do You Wish to inspect the PIN details? yes | YES")
if choice == "yes" or choice == "YES":
    fobj= open("D:\\pin.log","r")
    print("THE INPUT DETAILS:-")
    for var in fobj.readlines(): # list -[line1,line2,line3]
        print(var.strip()) # remove \n char
```

```
Enter the PIN : 12
Enter the PIN : 34
Enter the PIN : 1234
Do You Wish to inspect the PIN details? yes | YESyes
THE INPUT DETAILS:-
PIN NOT MATCHED.PIN NOT MATCHED.Success !! Pin matched at 3 timePIN NOT MATCHED.PIN NOT
MATCHED.Success !! Pin matched at 3 time
```

In [175...

```
with open("D:\\newfile.csv","w") as wobj:
    wobj.write("Single string")
    wobj.write("Data")
```