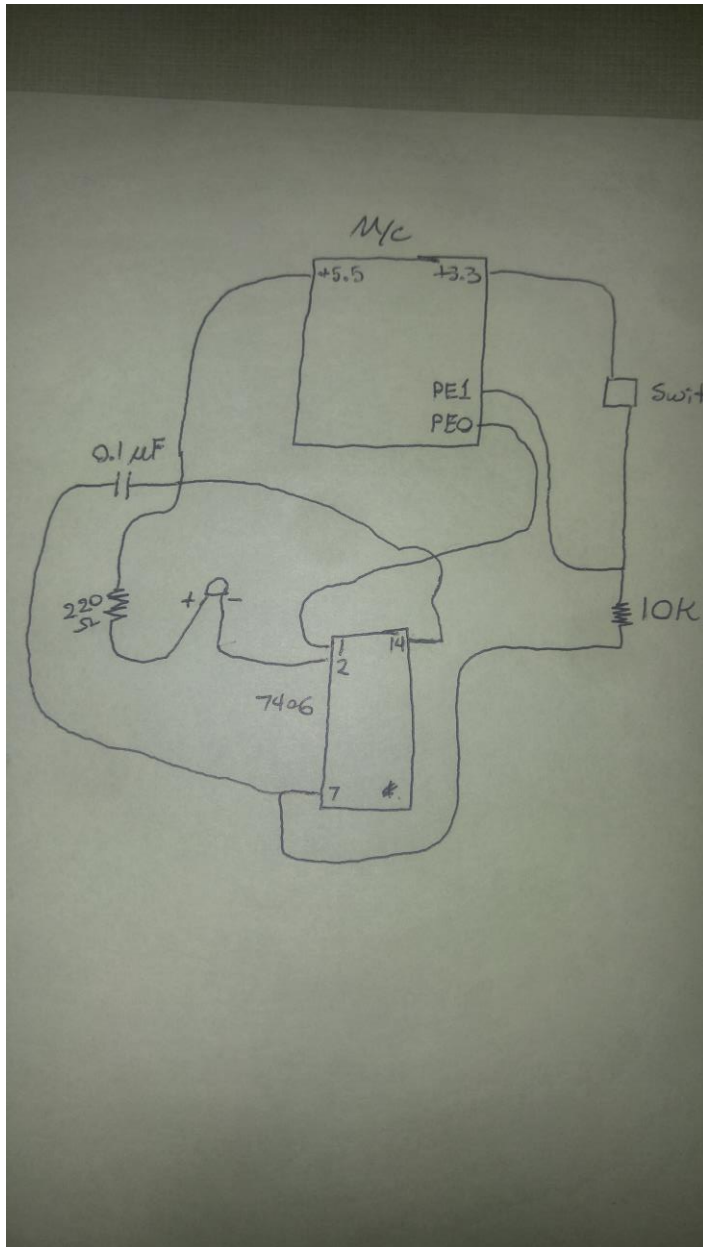


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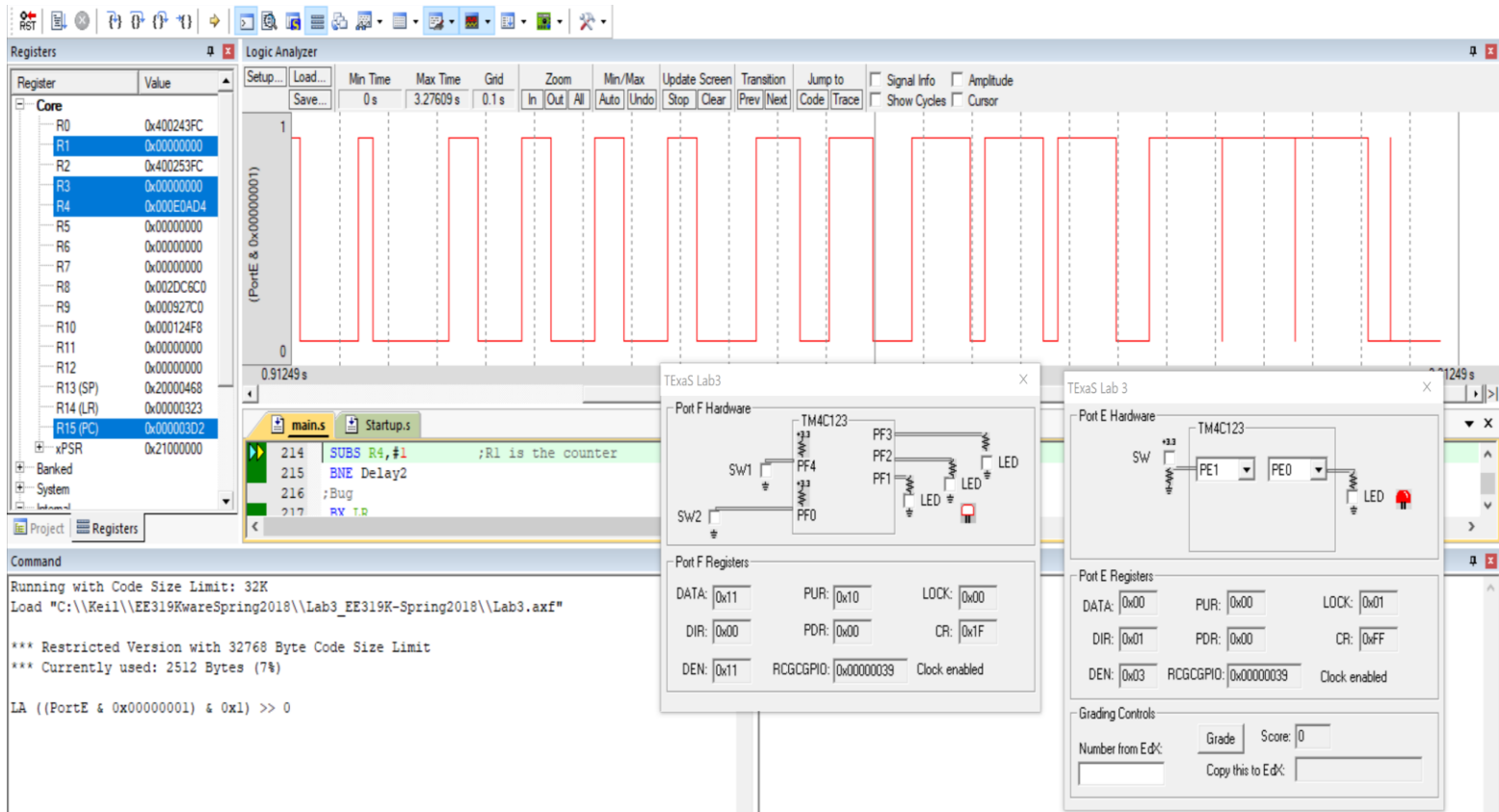
Lab 3 Deliverable

February 15th, 2018

1) Circuit diagram



2) Screenshot like showing your debugging in the simulator



3) Switch measurements (Table 3.1)

| Parameter | Value | Units | Conditions |
|-------------------------------------|----------------------|-------|---|
| Resistance of the 10kΩ resistor, R1 | 9.82Kohm 9820ohms | ohms | with power off and disconnected from circuit (measured with ohmmeter) |
| Supply Voltage, $V_{+3.3}$ | 3.29V | volts | Powered (measured with voltmeter) |
| Input Voltage, V_{PE1} | 0V | volts | Powered, but with switch not pressed (measured with voltmeter) |

| | | | |
|--------------------------|--------|-------|---|
| Resistor current | 0mA | mA | Powered, but switch not pressed $I=V_{PE1}/R1$ (calculated and measured with an ammeter) |
| Input Voltage, V_{PE1} | 3.29V | volts | Powered and with switch pressed (measured with voltmeter) |
| Resistor current | .335mA | mA | Powered and switch pressed $I=V_{PE1}/R1$ (calculated and measured with an ammeter) |

4) LED measurements (Table 3.2)

| Row | Parameter | Value | Units | Conditions |
|-----|--|----------|-------|---|
| 1 | Resistance of the 220 Ω resistor, R19 | 215 ohms | ohms | with power off and disconnected from circuit (measured with ohmmeter) |
| 2 | +5 V power supply V_{+5} | 5.03 V | volts | (measured with voltmeter relative to ground, <i>notice that the +5V power is not exactly +5 volts</i>) |
| 3 | TM4C123 Output, V_{PE0} input to 7406 | 0.0515 V | volts | with PE0 = 0 (measured with voltmeter relative to ground) |
| 4 | 7406 Output, V_{k-} LED k- | 3.75 V | volts | with PE0 = 0 (measured with voltmeter relative to ground) |
| | LED a+, V_{a+} | 5.03 V | | with PE0 = 0 |

| | | | | |
|----|--|-------------------|-------|--|
| 5 | Bottom side of R19 (anode side of LED) | | volts | (measured with voltmeter relative to ground) |
| 6 | LED voltage | 1.28 V | volts | calculated as $V_{a+} - V_{k-}$ |
| 7 | LED current | 0 A And 0 A | mA | calculated as $(V_{+5} - V_{a+})/R19$ and measured with an ammeter |
| 8 | TM4C123 Output, V_{PEO} input to 7406 | 3.25 V | volts | with PE0 = 1 (measured with voltmeter relative to ground) |
| 9 | 7406 Output, V_{k-} LED k- | 0.0952 V | volts | with PE0 = 1 (measured with voltmeter relative to ground) |
| 10 | LED a+, V_{a+} Bottom side of R19 (anode side of LED) | 2.05 V | volts | with PE0 = 1 (measured with voltmeter relative to ground) |
| 11 | LED voltage | 1.95 V | volts | calculated as $V_{a+} - V_{k-}$ |
| 12 | LED current | 13.86 mA | mA | calculated as $(V_{+5} - V_{a+})/R19$ and measured with an ammeter |
| | | 13 mA | | |

5) Assembly source code of your final program

```
,***** main.s *****
```

```
; Program written by: Jason Juliette, Kris Li
```

```
; Date Created: 2/4/2017
```

```
; Last Modified: 1/15/2018
```

```

; Brief description of the program

; The LED toggles at 8 Hz and a varying duty-cycle

; Hardware connections (External: One button and one LED)

; PE1 is Button input (1 means pressed, 0 means not pressed)

; PE0 is LED output (1 activates external LED on protoboard)

; PF4 is builtin button SW1 on Launchpad (Internal)

;     Negative Logic (0 means pressed, 1 means not pressed)

; Overall functionality of this system is to operate like this

; 1) Make PE0 an output and make PE1 and PF4 inputs.

; 2) The system starts with the the LED toggling at 8Hz,

;     which is 8 times per second with a duty-cycle of 20%.

;     Therefore, the LED is ON for  $(0.2 \cdot 1/8)$ th of a second

;     and OFF for  $(0.8 \cdot 1/8)$ th of a second.

; 3) When the button on (PE1) is pressed-and-released increase

;     the duty cycle by 20% (modulo 100%). Therefore for each

;     press-and-release the duty cycle changes from 20% to 40% to 60%

;     to 80% to 100%(ON) to 0%(Off) to 20% to 40% so on

; 4) Implement a "breathing LED" when SW1 (PF4) on the Launchpad is pressed:

;     a) Be creative and play around with what "breathing" means.

;         An example of "breathing" is most computers power LED in sleep mode

;         (e.g., https://www.youtube.com/watch?v=ZT6siXyljvQ).

;     b) When (PF4) is released while in breathing mode, resume blinking at 8Hz.

;         The duty cycle can either match the most recent duty-

;         cycle or reset to 20%.

;     TIP: debugging the breathing LED algorithm and feel on the simulator is impossible.

; PortE device registers

GPIO_PORTE_DATA_R EQU 0x400243FC

GPIO_PORTE_DIR_R  EQU 0x40024400

GPIO_PORTE_AFSEL_R EQU 0x40024420

```

```

GPIO_PORTE_DEN_R EQU 0x4002451C
; PortF device registers
GPIO_PORTF_DATA_R EQU 0x400253FC
GPIO_PORTF_DIR_R EQU 0x40025400
GPIO_PORTF_AFSEL_R EQU 0x40025420
GPIO_PORTF_PUR_R EQU 0x40025510
GPIO_PORTF_DEN_R EQU 0x4002551C
GPIO_PORTF_LOCK_R EQU 0x40025520
GPIO_PORTF_CR_R EQU 0x40025524
GPIO_LOCK_KEY EQU 0x4C4F434B ; Unlocks the GPIO_CR register
SYSCTL_RCGCGPIO_R EQU 0x400FE608

```

```

Value EQU 600000 ;this is 20% duty cycle

```

```

Half EQU 75000

```

```

MAX EQU 3000000 ;this is 100% duty cycle

```

```

;this is correct for the debugger (possibly not for the
machine)

```

```

IMPORT TExaS_Init

```

```

THUMB

```

```

AREA DATA, ALIGN=2

```

```

;global variables go here

```

```

AREA |.text|, CODE, READONLY, ALIGN=2

```

```

THUMB

```

```

EXPORT Start

```

```

Start

```

```

; TExaS_Init sets bus clock at 80 MHz

```

```

BL TExaS_Init ; voltmeter, scope on PD3

```

; Initialization goes here

LDR R0, = SYSCTL_RCGCGPIO_R; i need port e and f

LDR R1,[R0];

ORR R1,#0x30;

STR R1,[R0];

NOP;

NOP;

NOP;

NOP;

LDR R0, = GPIO_PORTF_LOCK_R; unlock PF4

LDR R1, = GPIO_LOCK_KEY ;

STR R1, [R0];

LDR R0, = GPIO_PORTF_CR_R;

ORR R1, #0xFF;

STR R1, [R0];

LDR R0, = GPIO_PORTF_DIR_R; port f PF4 as input (0)

LDR R1,[R0];

BIC R1, #0x11;

STR R1,[R0];

LDR R0, = GPIO_PORTF_PUR_R ; port f is internal so i need to engage the pullup resistor(?)

LDR R1, [R0];

ORR R1, #0x10;

STR R1, [R0];

LDR R0, = GPIO_PORTF_DEN_R ; enable PF4

LDR R1,[R0];

ORR R1,#0x11;

STR R1,[R0];

LDR R0, = GPIO_PORTE_DIR_R; port e PE0 equals an output(1) and PE1 equals an input(0)

LDR R1,[R0];

ORR R1,#0x1;

BIC R1,#0x2;

STR R1,[R0];

LDR R0, = GPIO_PORTE_DEN_R ; enable PE0/1

LDR R1,[R0];

ORR R1,#0x3;

STR R1,[R0];

LDR R0, = GPIO_PORTE_DATA_R

LDR R2, = GPIO_PORTF_DATA_R

LDR R8, = MAX

LDR R10, = Half

LDR R9, = Value; value is the incremention, and also the starting point, 1/5 of max duty cycle

MOV R1,R9 ;R1 starts at initial value

CPSIE I ; TExaS voltmeter, scope runs on interrupts

loop ;//////////some of the comments wont make sense cause
I changed the program without the comments

consistantly changed ;//////////R4 is generally trash that are

delays ;//////////R1 is important in that it adjust the

registers ;//////////R2 and R0 hold data registers
;//////////R3 is typically for moving between Data

for addition (could we just use immediate mode?) values ;//////////R8 and R9 hold comparison or constants

be used outside of it and the Occilation subroutine ;//////////R10 is important for breathstart, but can


```

;////////R12 is array

LDR R3,[R0] ;this wil be the register we adjust
LDR R4,[R2] ;i need the real contents of R2
AND R4,#0x10 ; checks PF4
CMP R4,#0
BEQ breathstart ; PF4 is negative logic, so if the button is pressed then
(PF4=0)
ANDS R4,R3,#0x2 ;checks PE1 value for 1 in bit 1
BEQ OOF ; if zero (button not pressed) continue
BIC R3,#0x1 ; not then turn the light off
STR R3,[R0] ;it'll insignificant if the button is slightly pressed
Hold
LDR R3,[R0] ;load a renewed PORTE data register
ANDS R4,R3,#0x2 ;check bit 1, the button
BNE Hold ;if 1, then it'll contiune the loop an have no light output
CMP R8,R1 ;compare count to max
BNE Nope ;if max is greater than R1, skip these next lines
AND R1,#0 ;reset R1 (will this actually make the duty cycle 0?)
B OOF ;skip the addition

;////////all of this stuff above works pretty well
except i havent tried the branch to breathstart///
Nope
ADD R1,R9 ;duty cycle increase linear?
OOF
BL Occilate ;
B loop

```

```

breathstart                                ; this is were the breathing subroutine will go
MOV R1,R9
B BS
breath
CMP R1,R8
BEQ DESCEND
ADD R1,R10
BS
LDR R4, = 10
UDIV R5,R8,R1
MUL R5,R4
ok
LDR R4, = 10
UDIV R1,R4
UDIV R8,R4
BL Occilate
LDR R4, = 10
MUL R1,R4
MUL R8,R4
SUBS R5,#1
BNE ok
LDR R6,[R2]                                ;i need the real contents of R2
AND R4,R6,#0x10                            ;to check if it should continue to go through the breathing loop
CMP R4,#0
BEQ breath
MOV R1,R9
B loop
DESCEND
CMP R1,R9

```

```
BEQ breath
SUB R1,R10
LDR R4, = 10
UDIV R5,R8,R1
MUL R5,R4
```

bazzok

```
LDR R4, = 10
UDIV R1,R4
UDIV R8,R4
BL Occilate
LDR R4, = 10
MUL R1,R4
MUL R8,R4
LDR R6,[R2]
```

```
AND R4,R6,#0x10 ;to check if it should continue to go through the breathing loop
```

```
CMP R4,#0
```

```
BNE fin
```

```
SUBS R5,#1
```

```
BNE bazzok
```

```
LDR R6,[R2]
```

```
AND R4,R6,#0x10 ;to check if it should continue to go through the breathing loop
```

```
CMP R4,#0
```

```
BEQ DESCEND
```

fin

```
MOV R1,R9
```

```
B loop
```

```

Occilate                                ;one subroutine that will shift it up and down

EOR R3,#0x1                             ; toggle the light, friendly

STR R3,[R0]                             ; store R3 into Data register

MOV R4,R1                               ;R4 = R1, the count; change R1 in code to change the duty cycle

ADD R4,#1                               ;/////there will likely be the same error as in delay2, but when
duty cycle is 0%

```

Delay

```

SUBS R4,#1                             ;R1 is the counter

BNE Delay                               ;PE1 will adjust the value of R1

EOR R3,#0x1                             ; toggle the light, friendly

STR R3,[R0]                             ; store R3 into Data register

SUB R4,R8,R1                            ;R4 = difference of R8, and R1 (the rest of the duty cycle)

ADD R4,#1                               ;///instead of doing the comparison for bug, add 1 to R4 each time.
might change the stuff by a nanosecond but its simple

```

Delay2

```

SUBS R4,#1                             ;R1 is the counter

BNE Delay2

;Bug

BX LR

```

```

ALIGN    ; make sure the end of this section is aligned

```

```

END      ; end of file

```