


<b>Soal Praktikum</b> <i>Practicum Case</i>	
<b>COMP6362</b> <b>Data Structures</b>	
<b>Teknik Informatika</b> <i>Computer Science</i>	CS-COMP6362-Var02.3
<b>Periode Berlaku Mulai</b> Semester Genap 2019/2020 <i>Valid on Even Semester Year 2019/2020</i>	<b>Revisi 00</b> <i>Revision 00</i>

### Learning Outcomes

- Demonstrate how to create any learned data structure
- Analyze the usage of data structure in application

### Topic

- Session 02 - Single Linked List

### Sub Topics

- Pointer of Struct
- Malloc
- Free
- Operator
- Push Head
- Push Tail
- Push Middle
- Pop Head
- Pop Tail
- Pop Middle

### Soal

#### Case

Mr. Ali Use is a seller of daily needs. Due to his rice stock system is not too good, he asks you to make a program using a stack with a concept of array of struct. Here are the descriptions of the program:

- Program always show rice stock in stack view.
- Program consists of 3 menus:
  1. Stock Rice Sack
  2. Sell Rice Sack
  3. Exit
- If user chooses **Stock Rice Sack**, then:
  - Ask user to input **type of rice**. Validate that **the type of the rice** must be **'long', 'medium', or 'short' with case sensitive**. Then add **the type of the rice** with **'grain'** automatically.
  - Ask user to input **weight of rice sack**. Validate that the weight must be **between 10 and 100 kilograms**.

- Maximum data that can be stored in the rice stack is only **10**. If the data has reached **10**, then show the message “--- **The Rice Storage is Full** ---”
- If data has been successfully inputted, show the message “--- **Add Rice Sack Success** ---”
- If user chooses **Sell Rice Sack**, then:
  - If there is no data in linked list, then show the message “--- **The Rice Storage is Empty** ---”.
  - If data is already in the linked list, the program will delete the last data in the stack and show the message “--- **Sell Rice Sack Success** ---”
- If user chooses **Exit**, then:
  - Delete all data.
  - Program ends.

Please run the EXE file to see the sample program.

#### Print Screen of Main Menu

```
BLUE RICE STOCK
^^^^^^^^^^^^^^^^

Rice Stock <STACK>

Option :
1. Stock Rice Sack
2. Sell Rice Sack
3. Exit

>> Input choice :
```

#### Print Screen of Stock Rice Sack Menu (Menu '1')

```
BLUE RICE STOCK
^^^^^^^^^^^^^^^^

Rice Stock <STACK>

Option :
1. Stock Rice Sack
2. Sell Rice Sack
3. Exit

>> Input choice : 1

Input Rice Type [long/medium/short] grain: long
Input Weight of The Rice Sack [10..100 kg(s)]: 10

--- Add Rice Sack Success ---
```

**Print Screen of Main Menu after Doing Stock Rice Sack Menu**

```

BLUE RICE STOCK
^^^^^^^^^^^^^^^^

Rice Stock <STACK>

[ medium grain      : 33 kg(s) ] -> [top]
[ short grain       : 20 kg(s) ]
[ long grain        : 10 kg(s) ]

Option :
1. Stock Rice Sack
2. Sell Rice Sack
3. Exit

>> Input choice :

```

**Print Screen of Sell Rice Sack Menu (Menu '2')**

```

--- Sell Rice Sack Success ---

```

**Print Screen of Sell Rice Sack Menu (Menu '2' but there is no data in linked list)**

```

--- The Rice Storage is Empty ---

```