An Introduction to Data Structures

The LinkedList

- A LinkedList is a sequential access linear data structure in which every element is a separate object called a Node, which has 2 parts
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 - The reference (or pointer) which points to the next Node in the List

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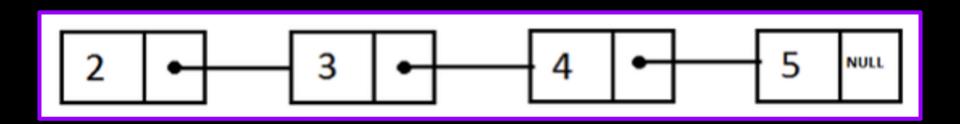
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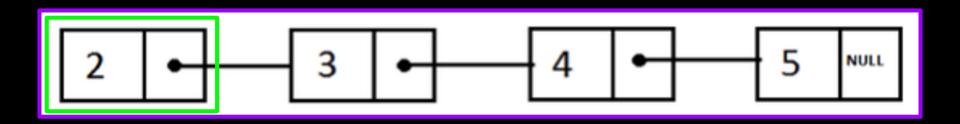
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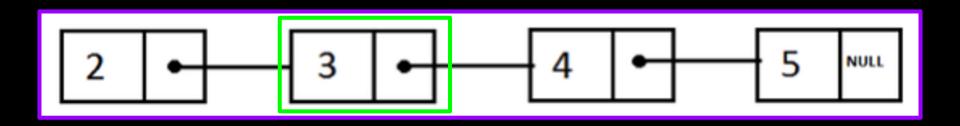
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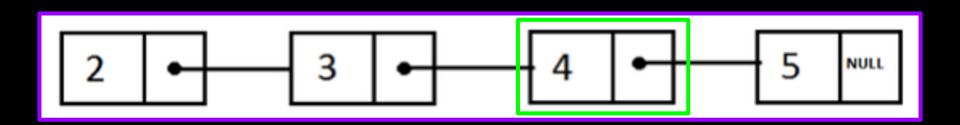
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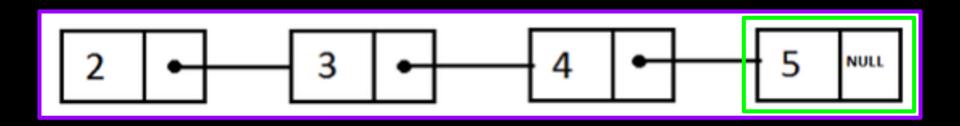
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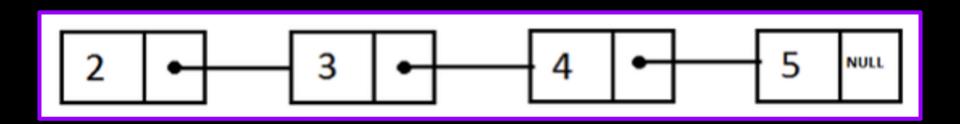
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Employee Salary Sector Age

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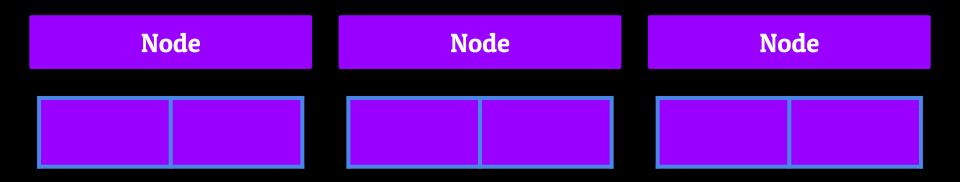
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Reference/
Pointer

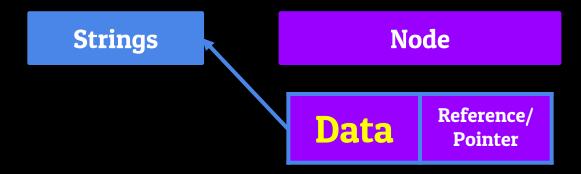
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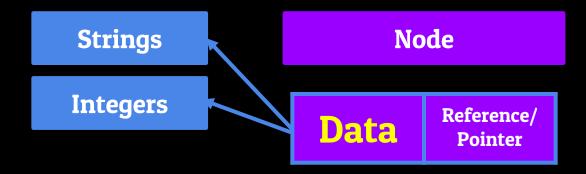
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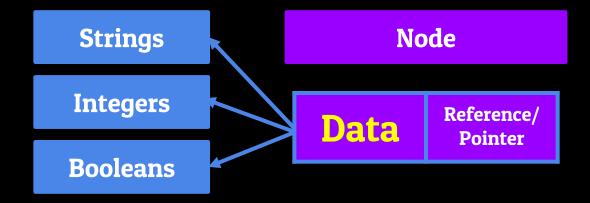
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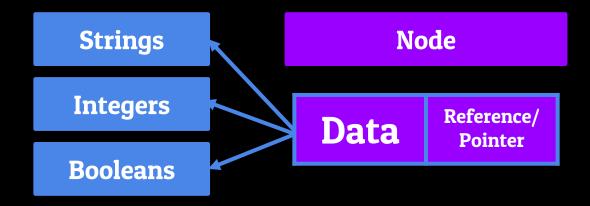
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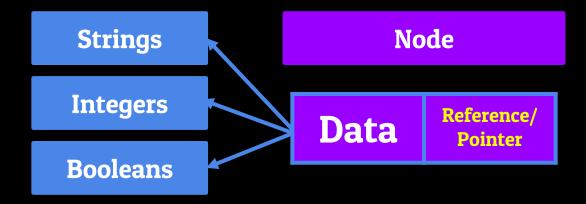
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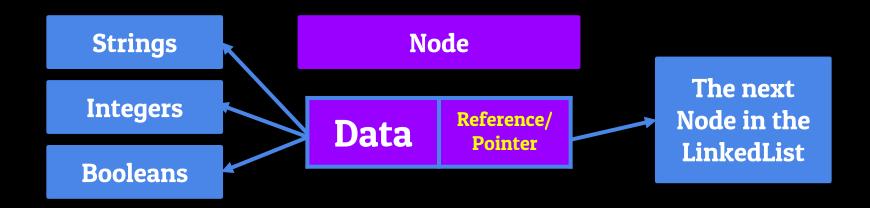
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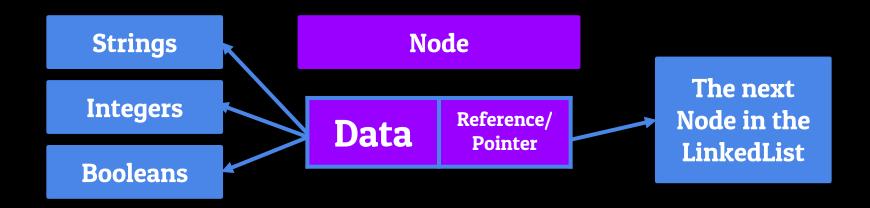
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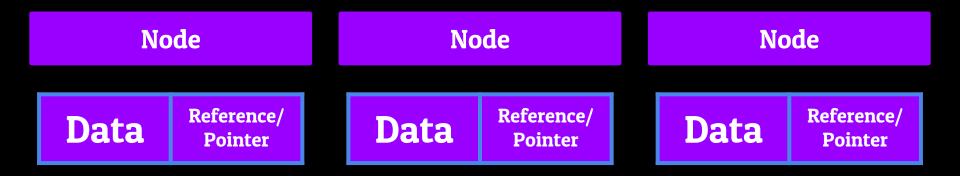
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Linked List

Linked List

Linked List

Data	Reference/ Pointer

Linked List

Data	Reference/ Pointer
1	

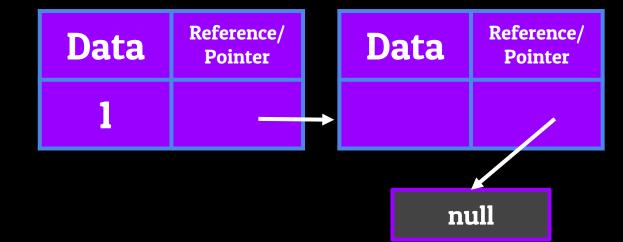
Linked List

Head Node

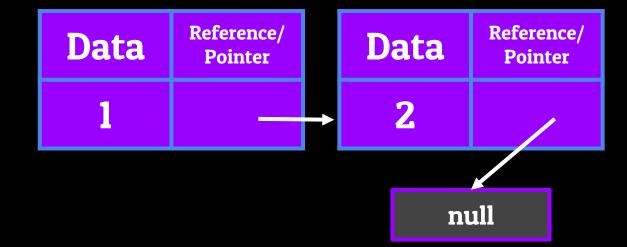
Data Reference/Pointer

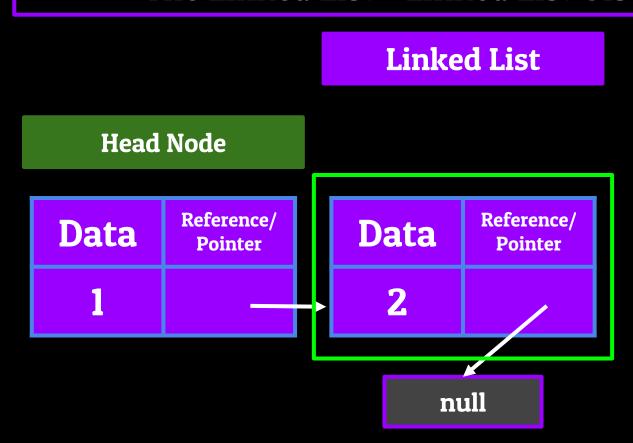
null

Linked List

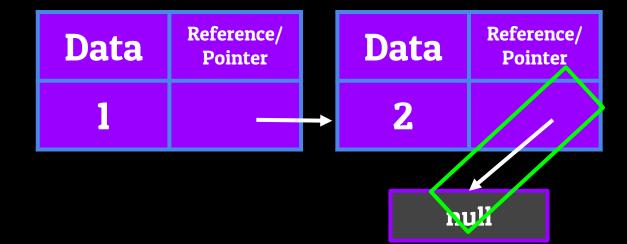


Linked List

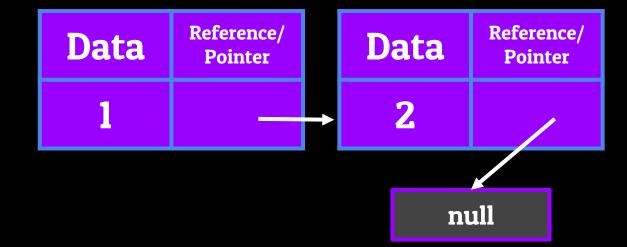


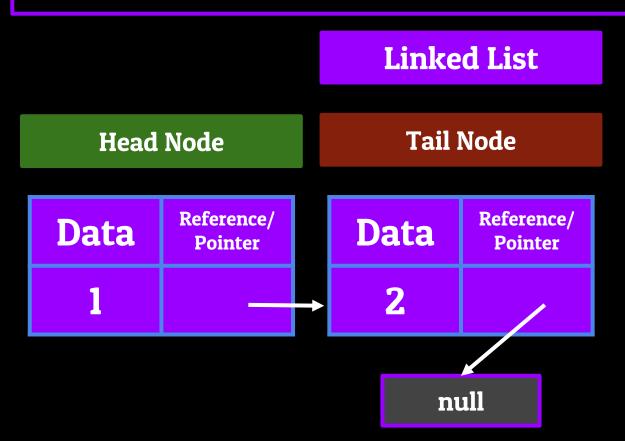


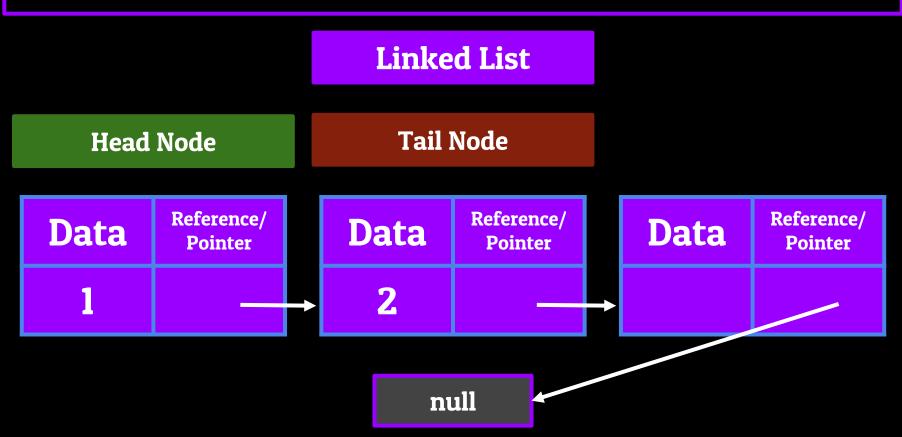
Linked List

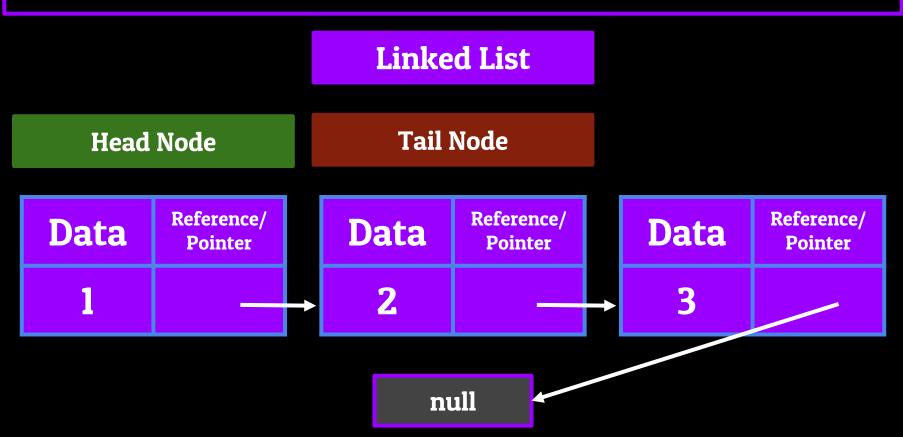


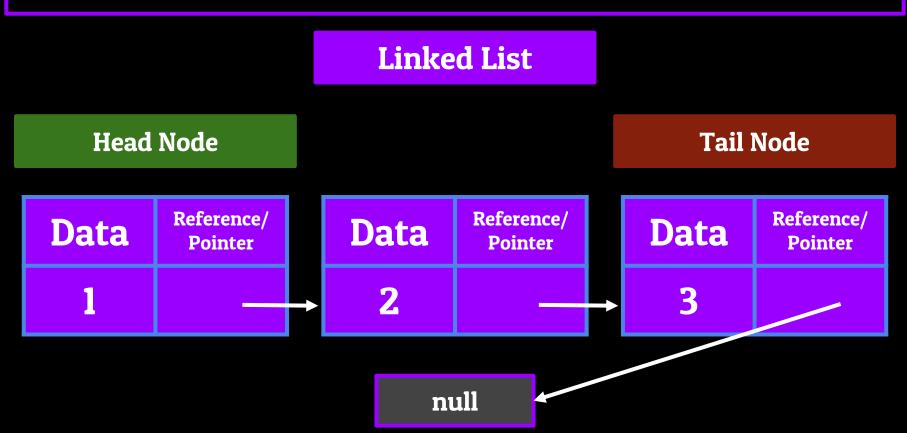
Linked List

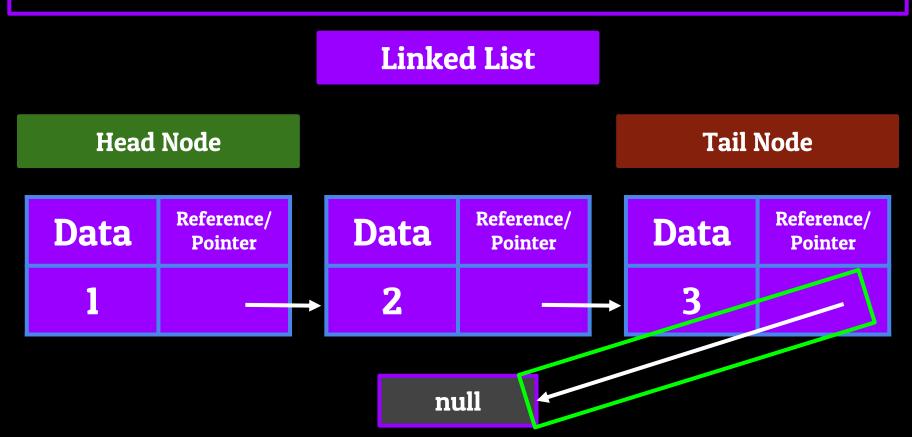


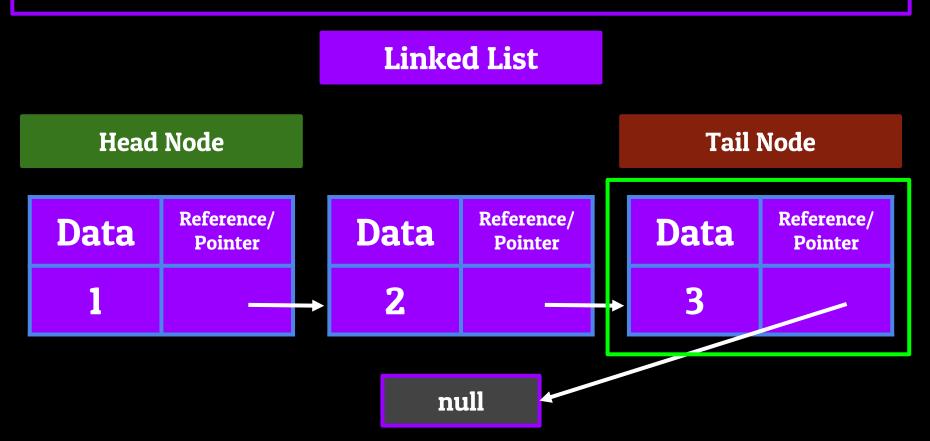


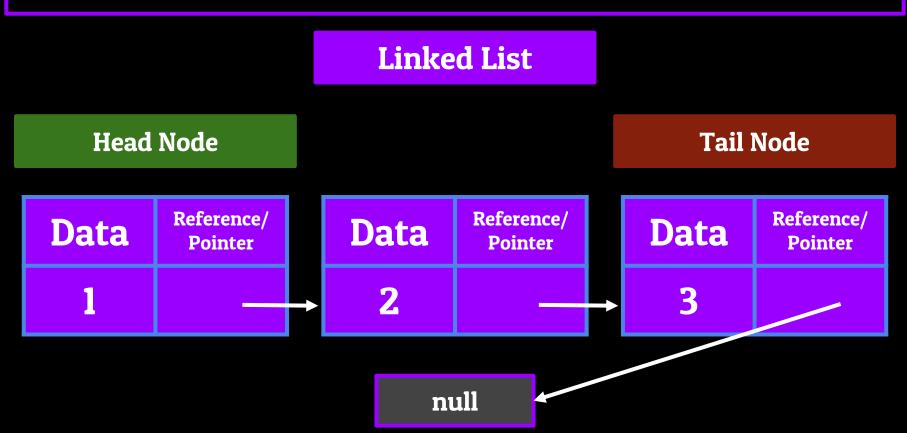


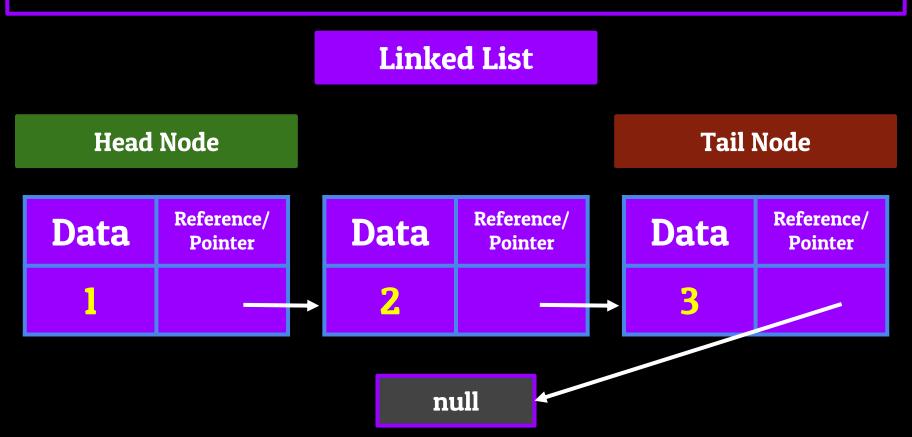


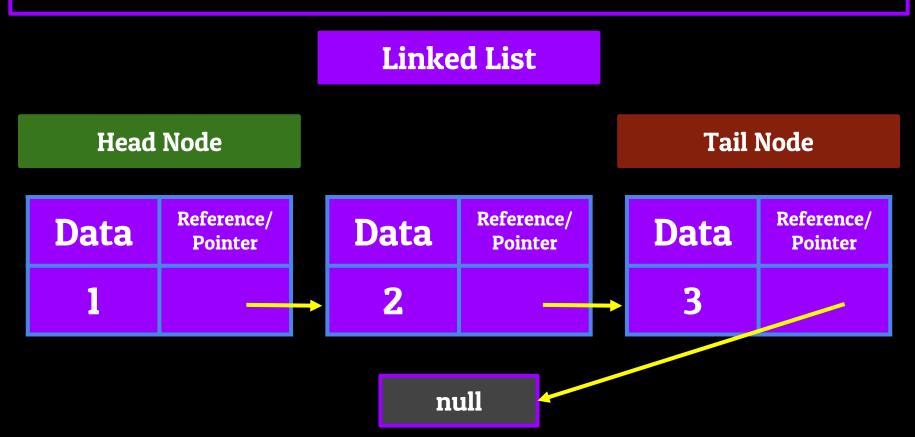


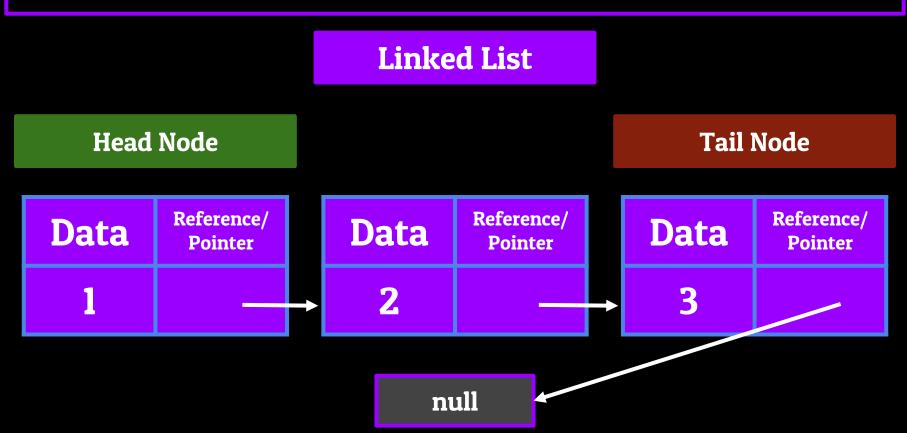


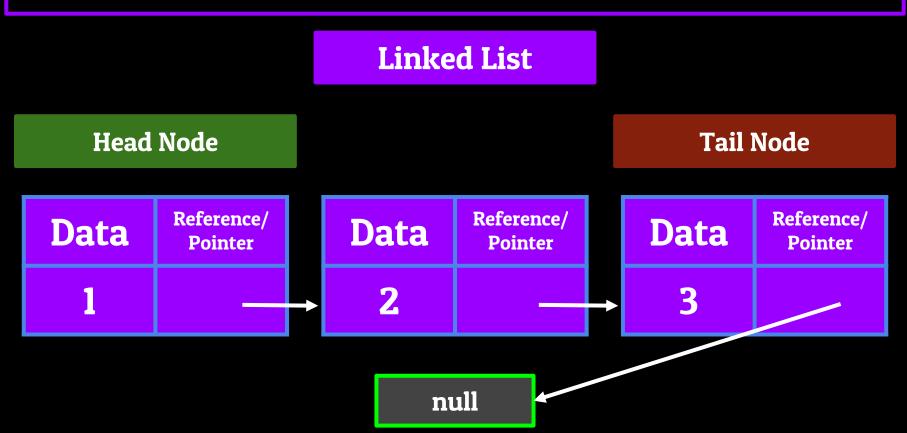


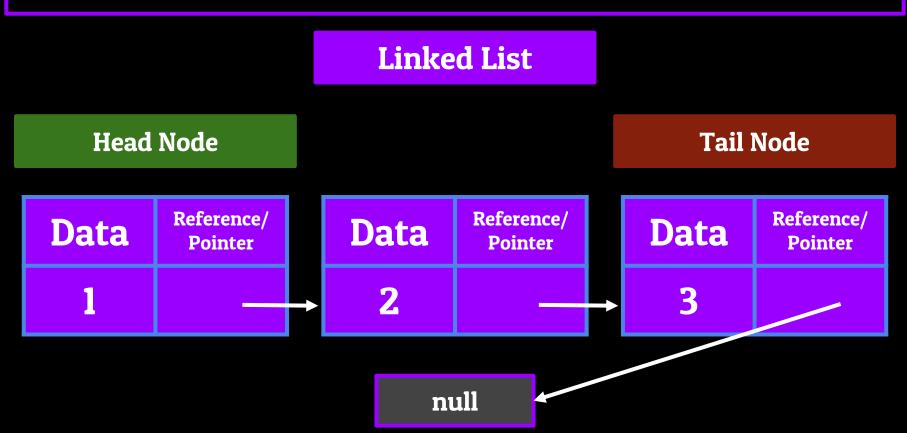


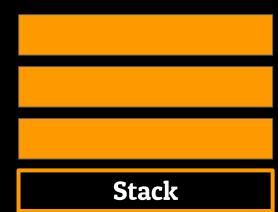


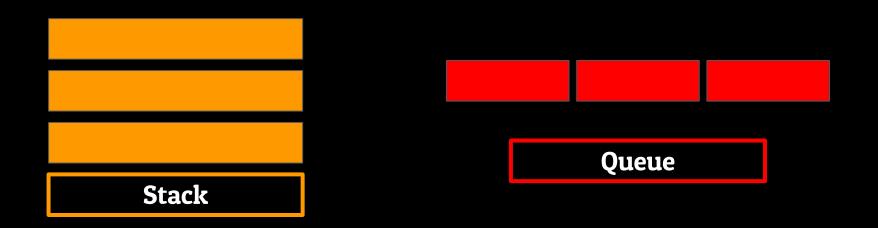


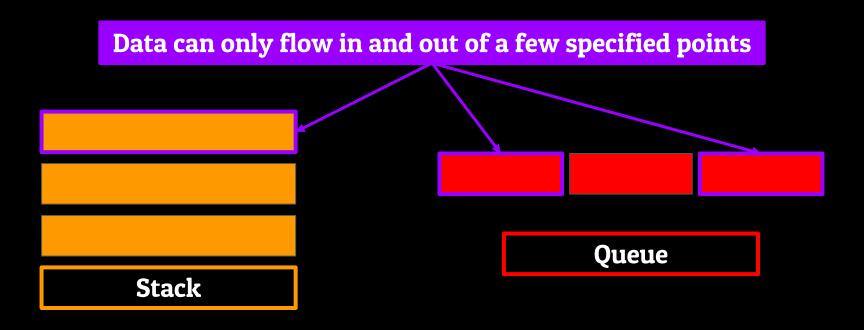


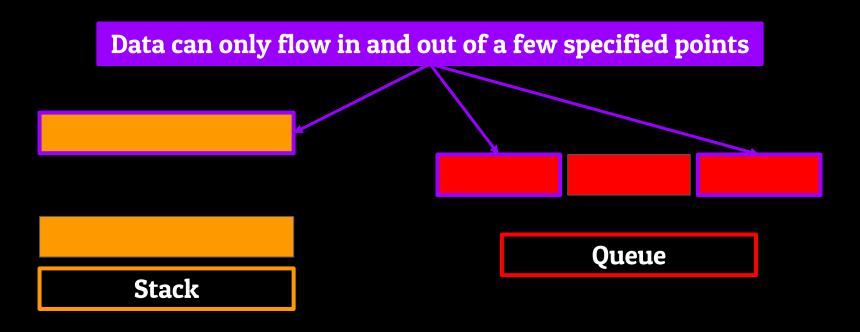


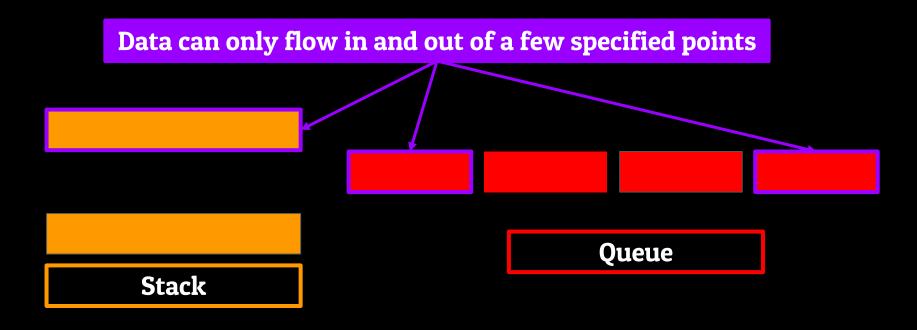


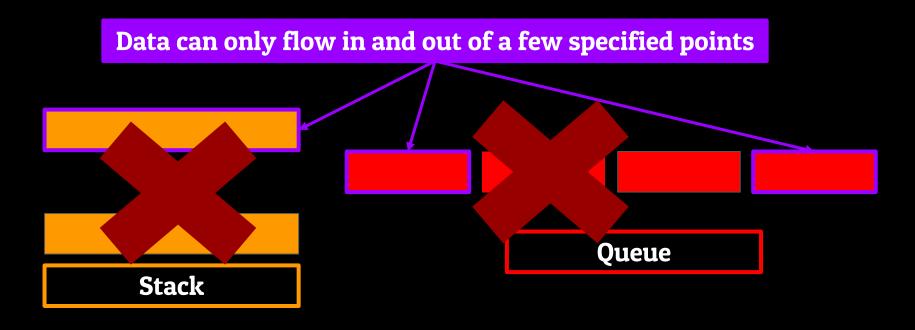












Data can flow in and out of any point of a LinkedList

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Add to Head

Remove from Head

Data can flow in and out of any point of a LinkedList

Add to Head

Add to the Middle

Remove from Head

Remove from the Middle

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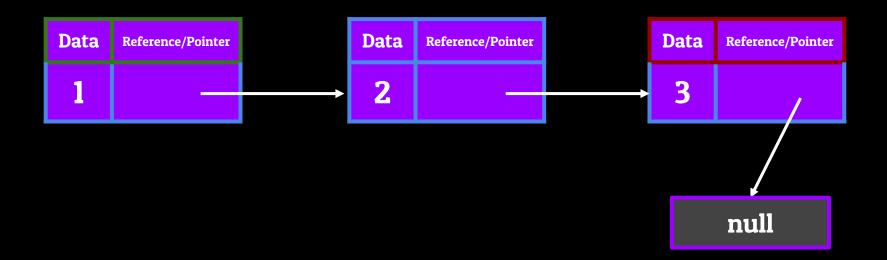
Add to the Middle

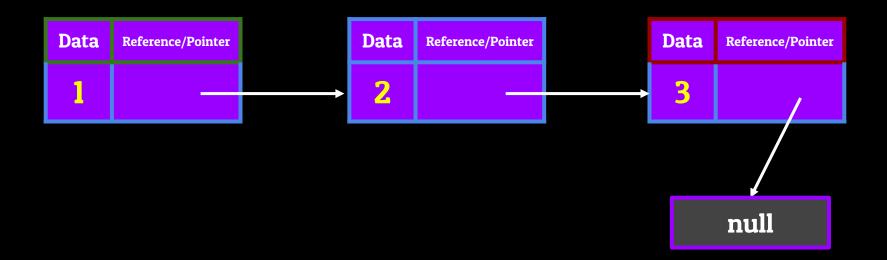
Add to Tail

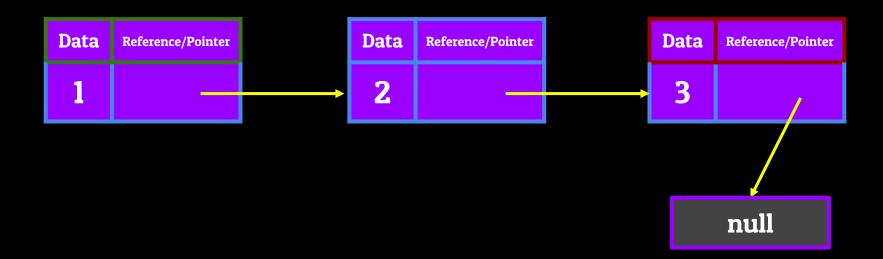
Remove from Head

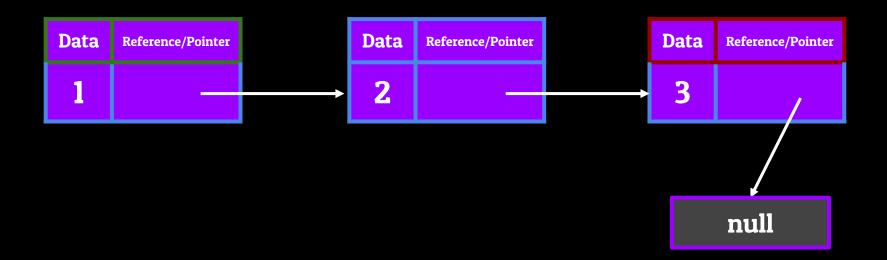
Remove from the Middle

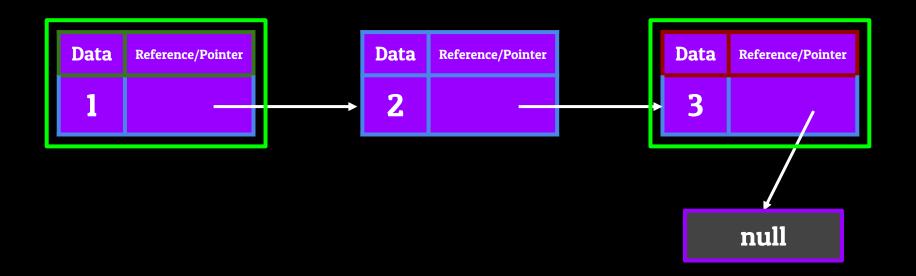
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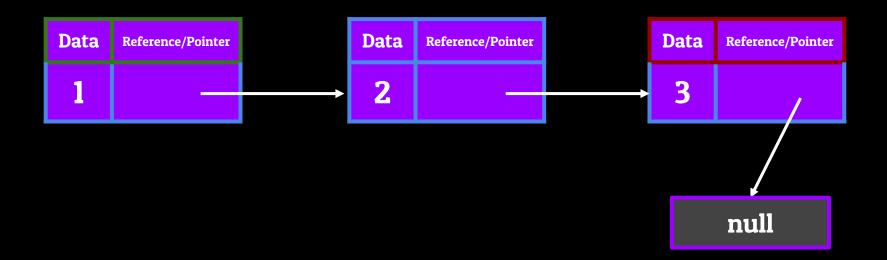


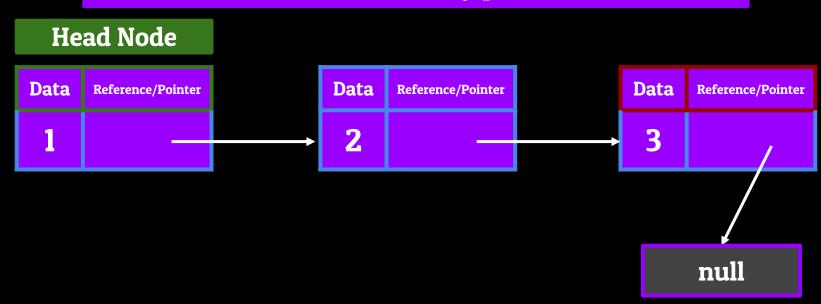


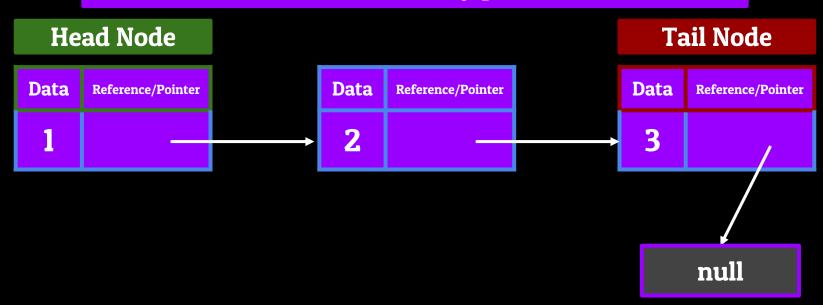


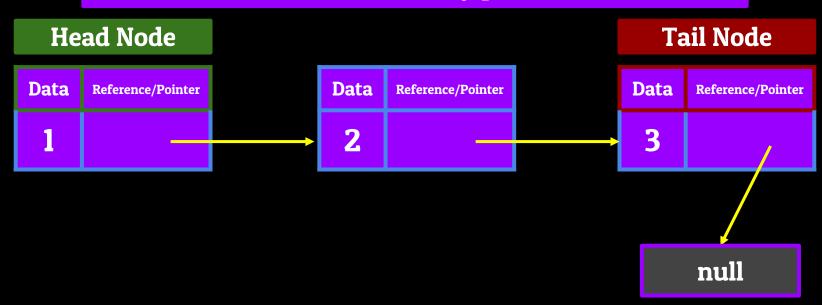


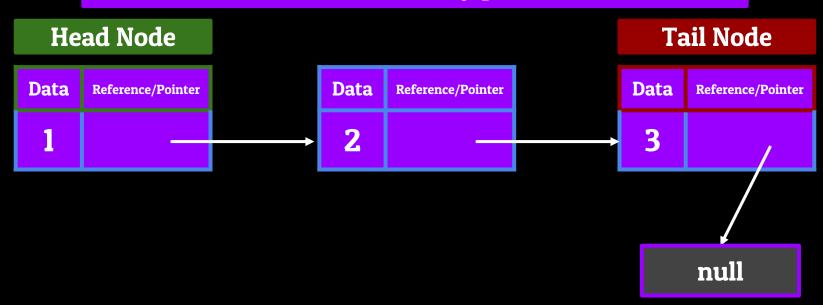


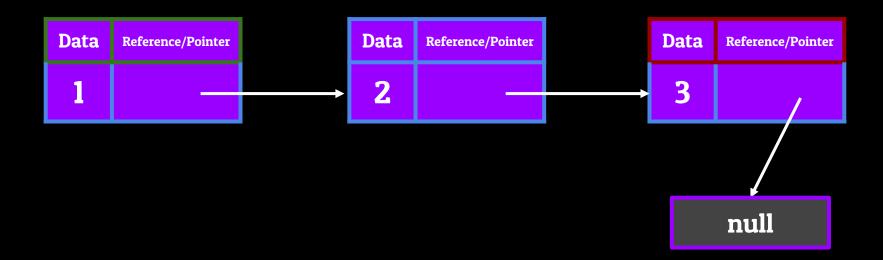




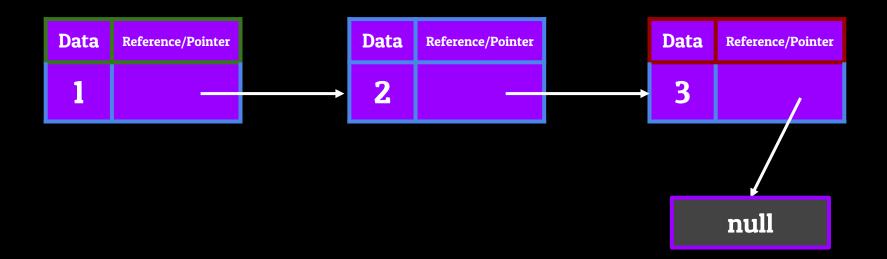




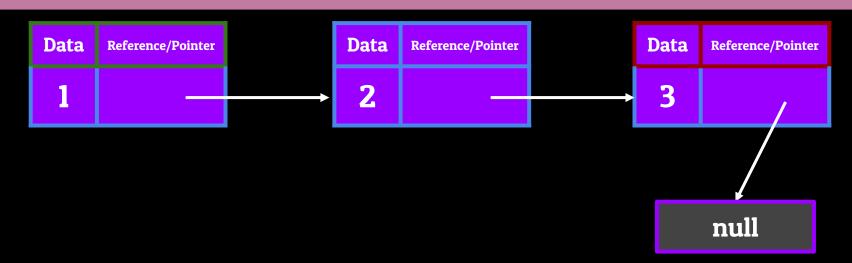




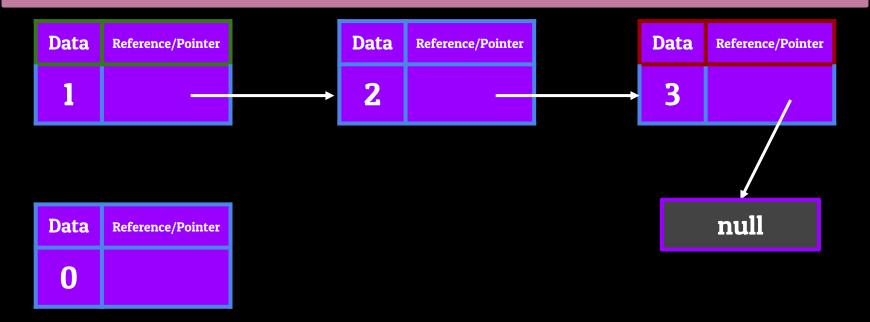
Adding to the Head of a LinkedList



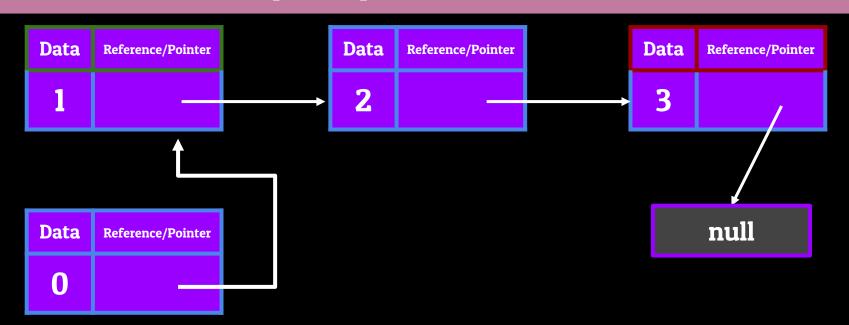
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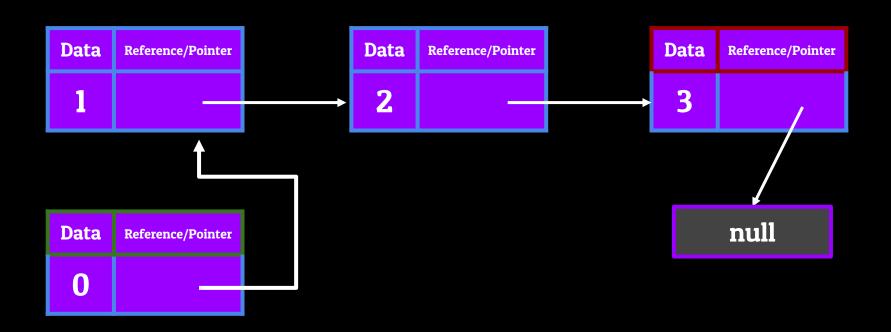


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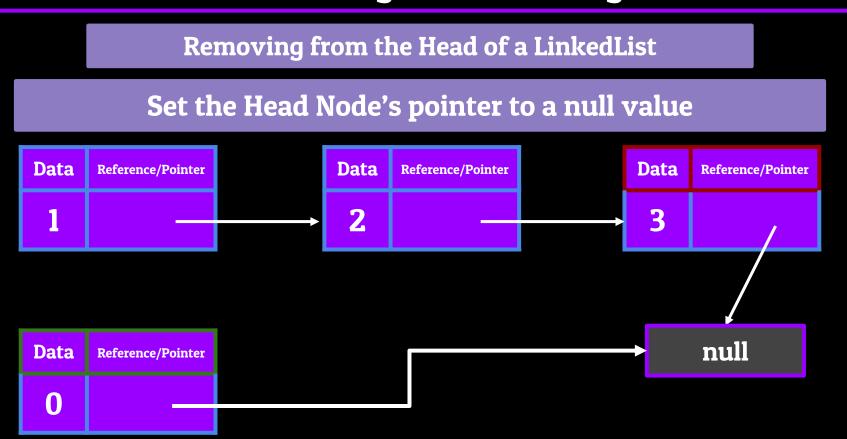


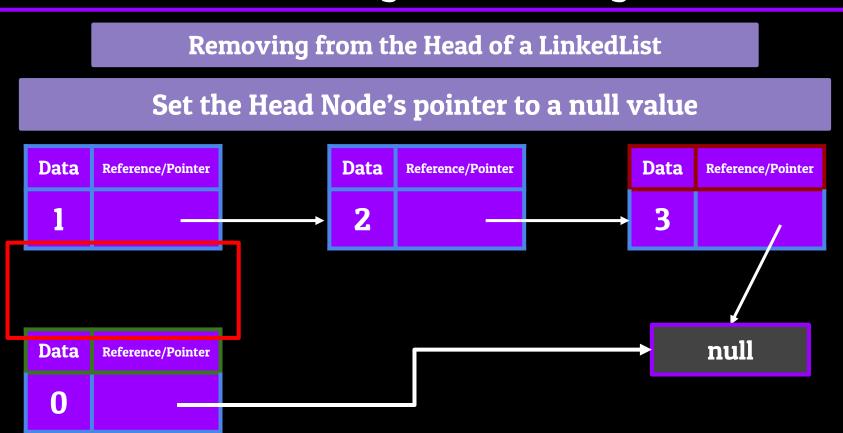


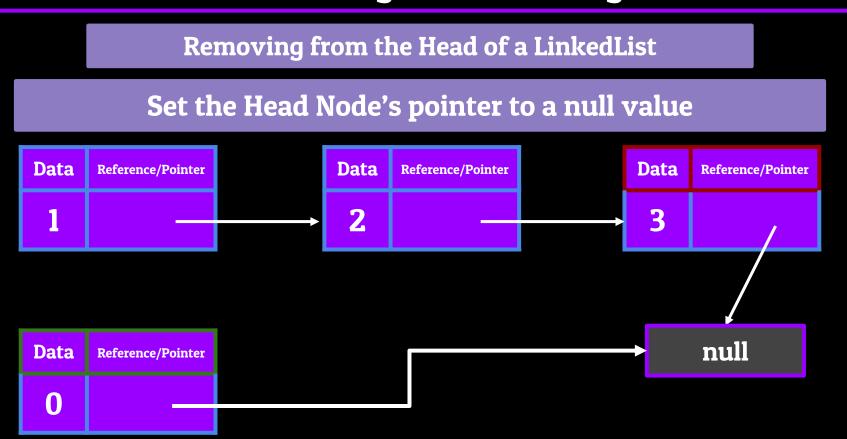
Removing from the Head of a LinkedList

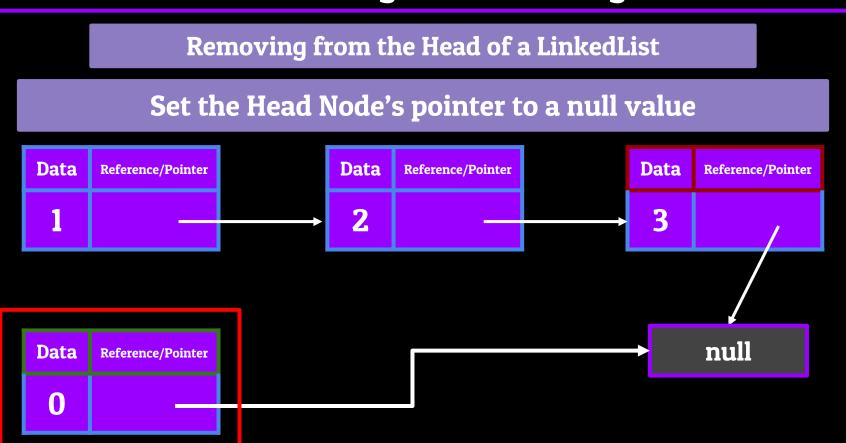


Removing from the Head of a LinkedList Set the Head Node's pointer to a null value Data Data Data Reference/Pointer Reference/Pointer Reference/Pointer null Data Reference/Pointer







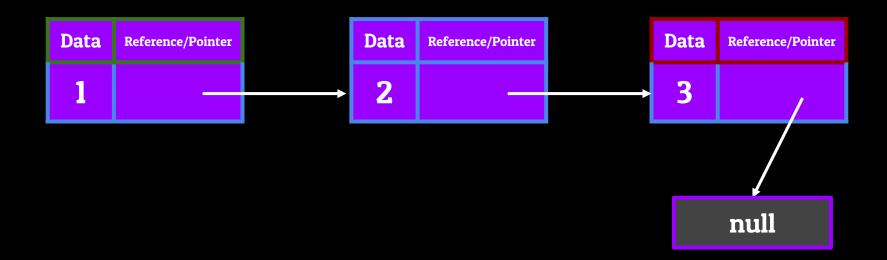


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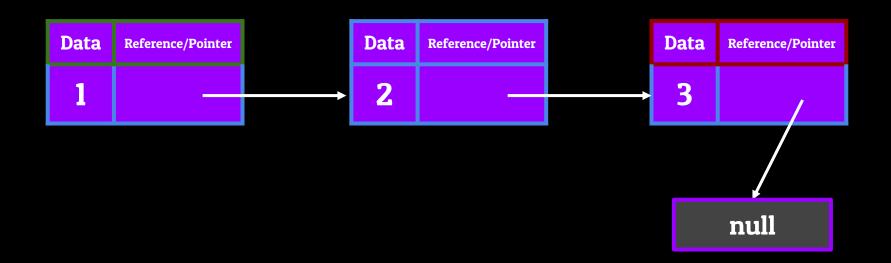
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Adding a Node to the Middle of a LinkedList



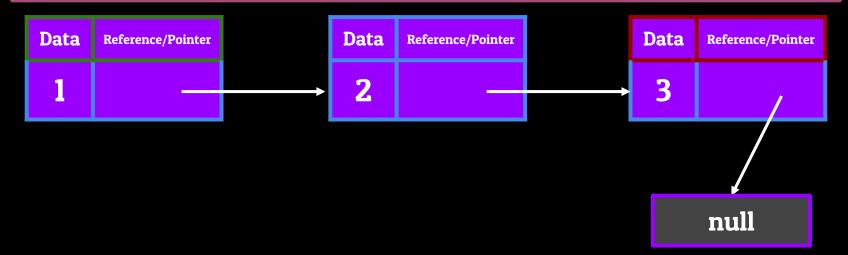
Adding a Node to the Middle of a LinkedList

Make the pointer of the new Node point to the Node after the location we want to insert at



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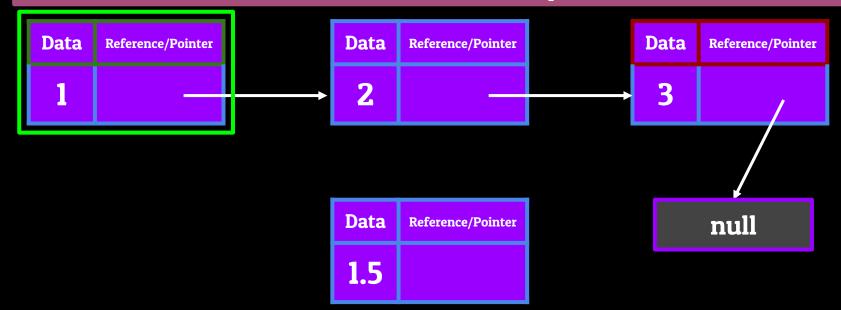
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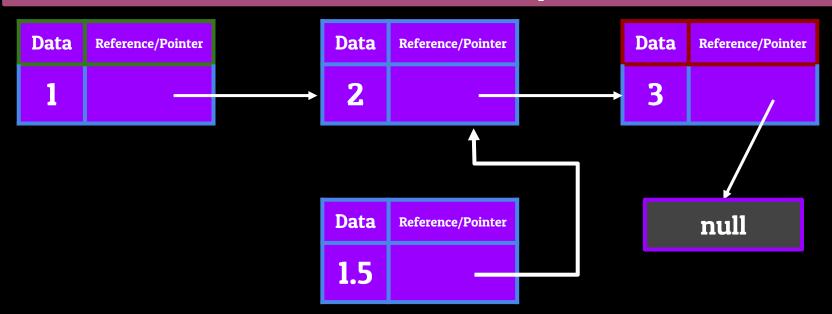
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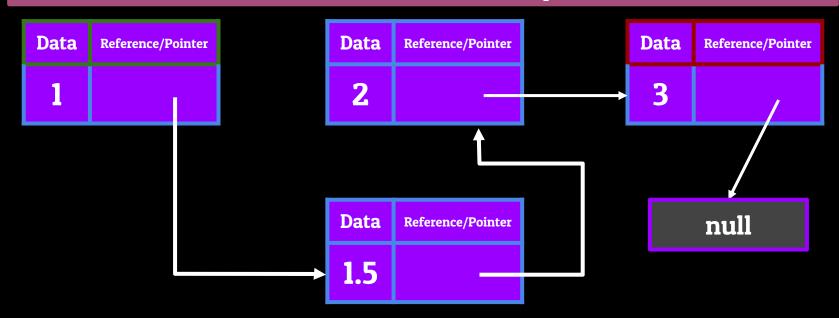
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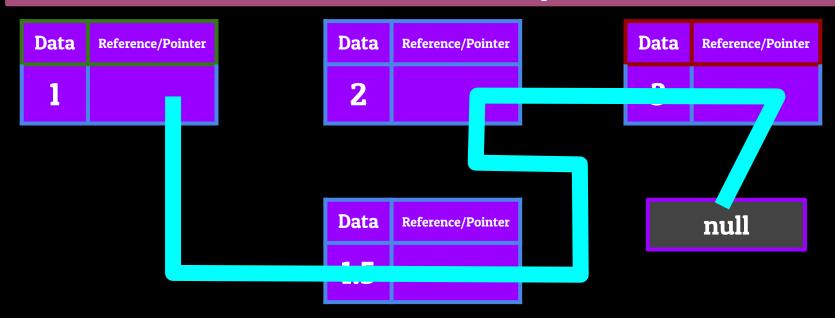
Set the Node before the location we want to insert at to point towards the new Node

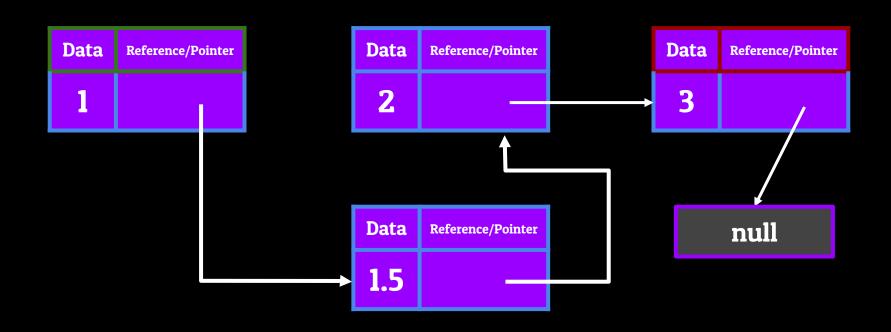


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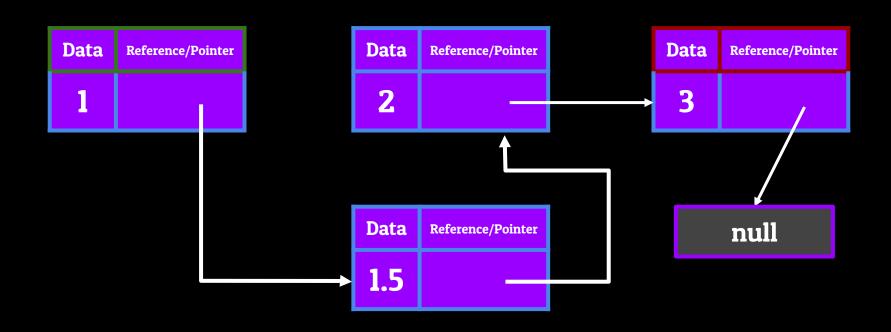
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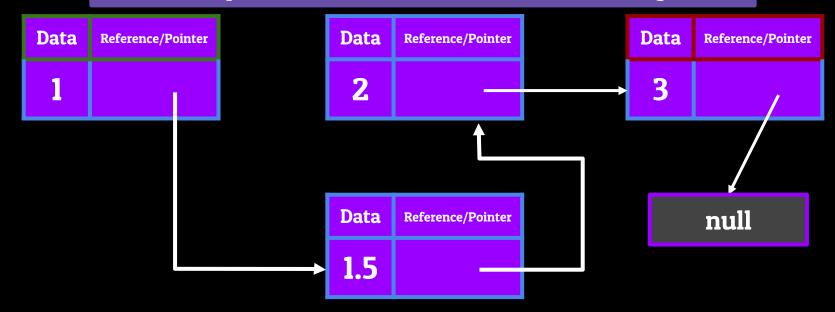




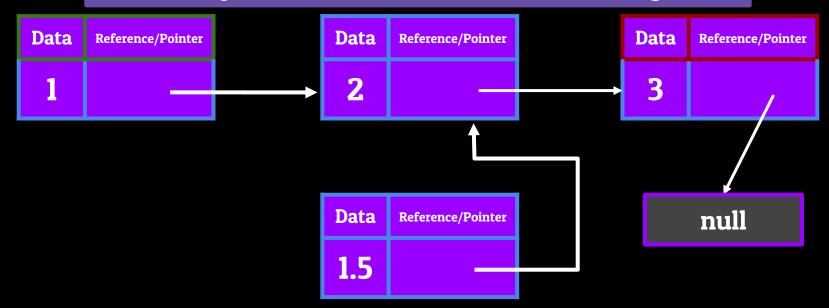
Removing a Node from the middle of a LinkedList



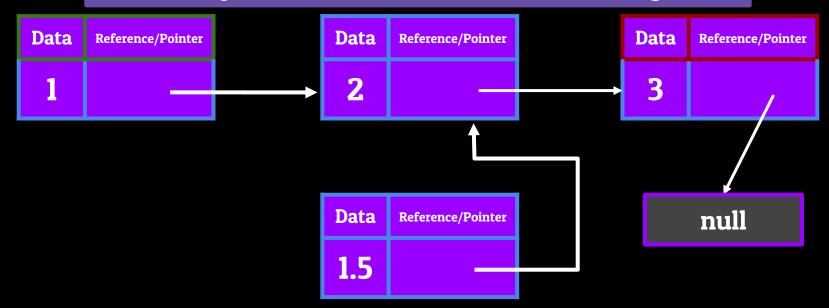
Removing a Node from the middle of a LinkedList



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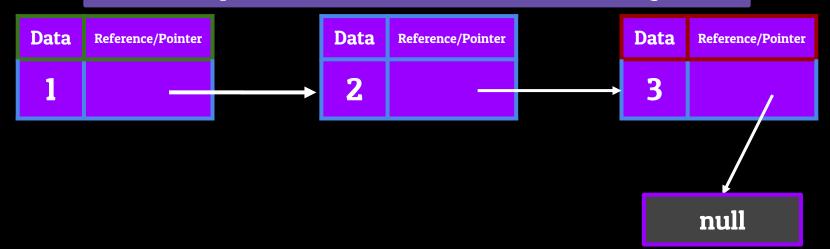
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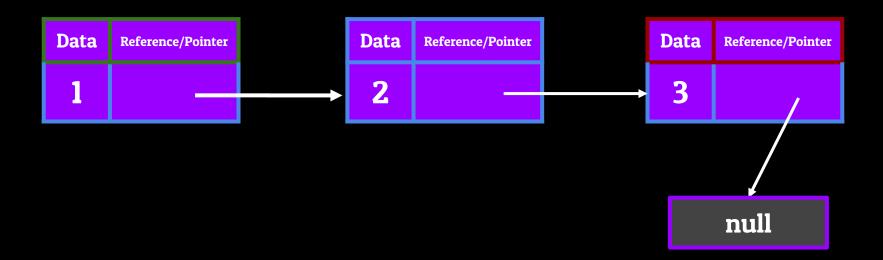


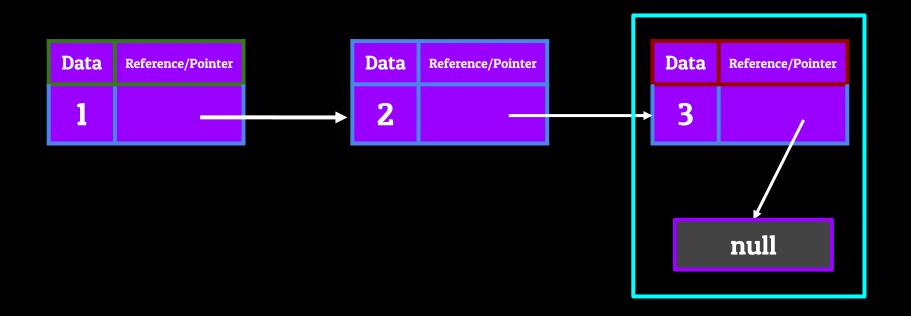
Removing a Node from the middle of a LinkedList



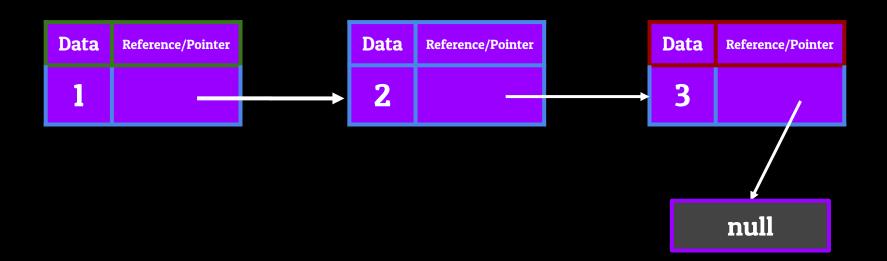
Removing a Node from the middle of a LinkedList



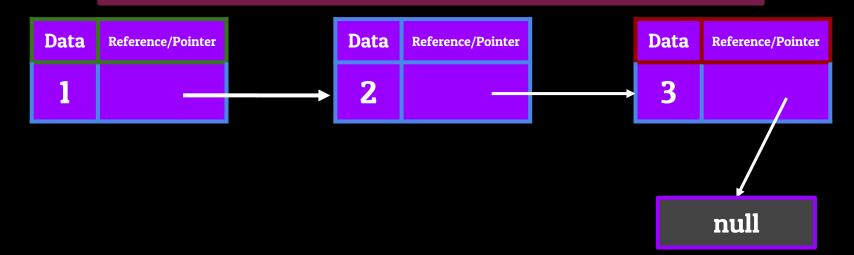




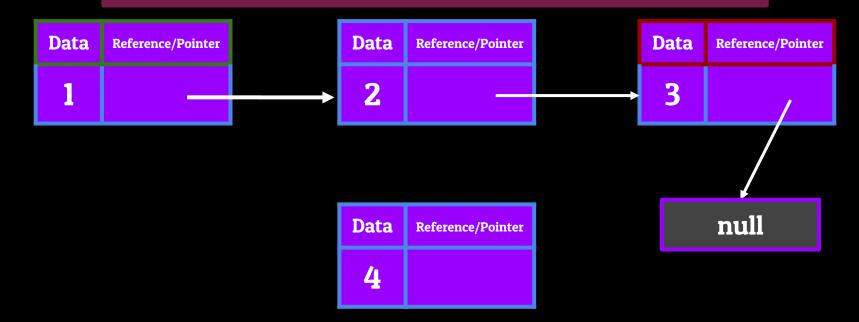
Adding to the Tail of a LinkedList



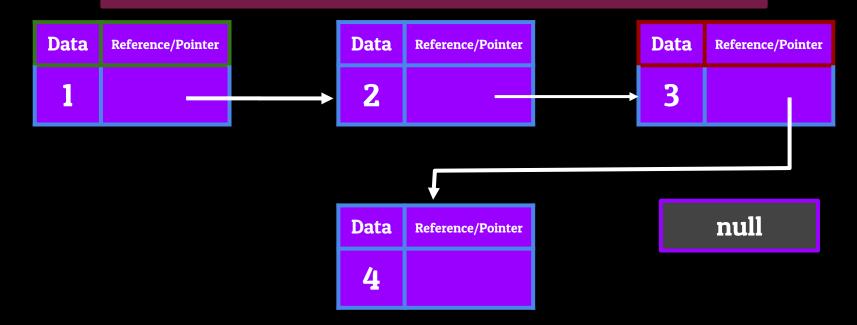
Adding to the Tail of a LinkedList



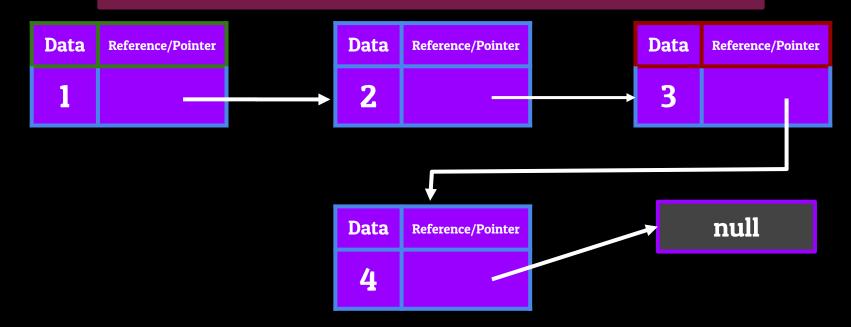
Adding to the Tail of a LinkedList



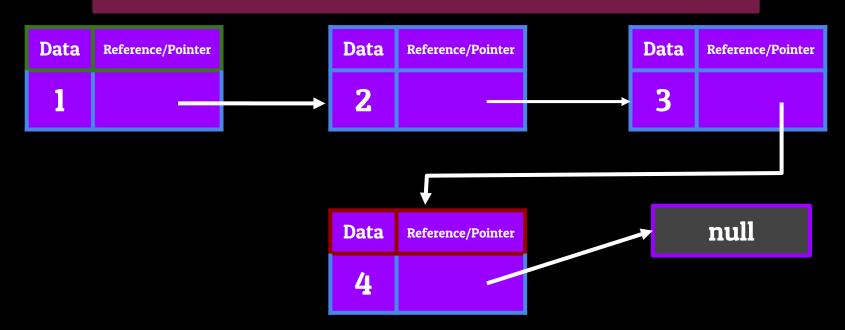


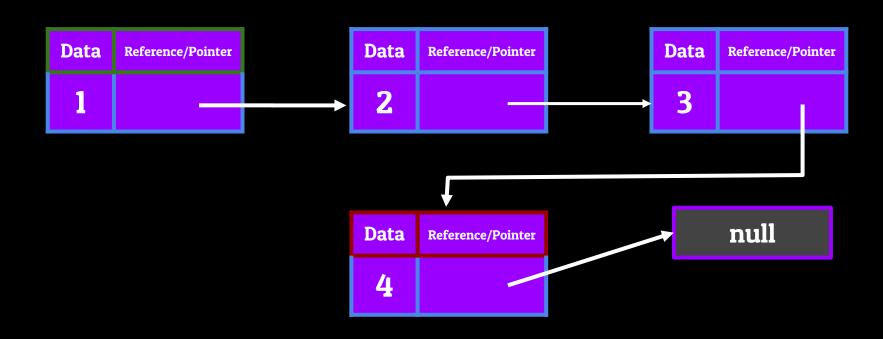




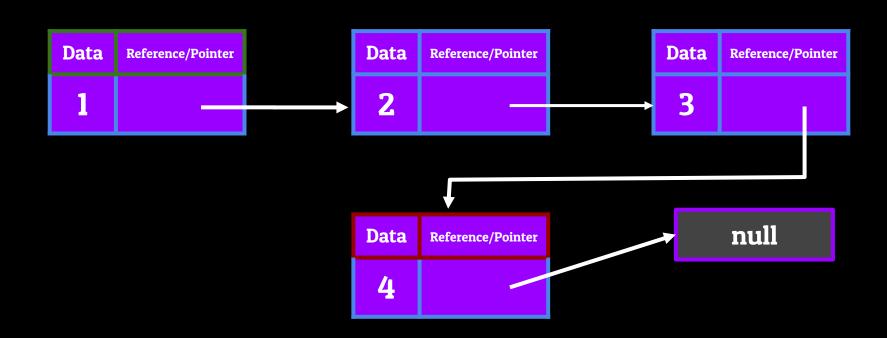




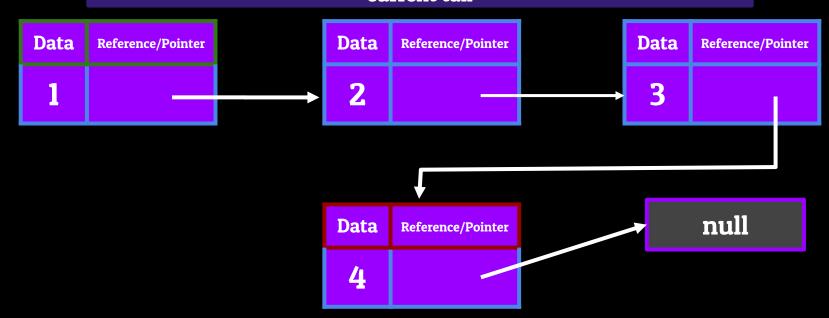




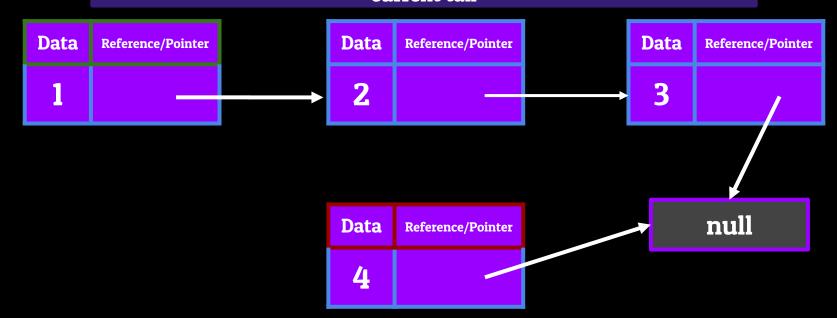
Removing from the Tail of a LinkedList



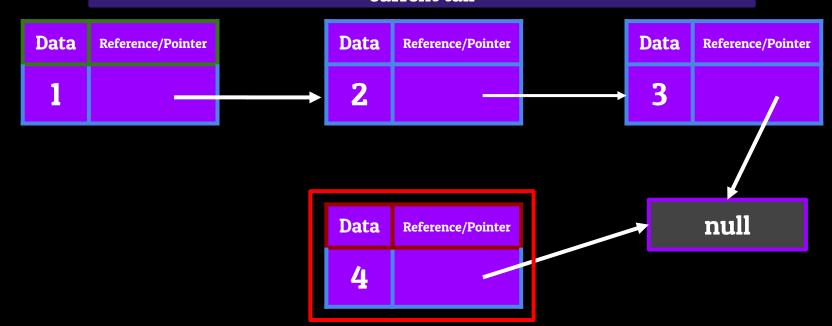




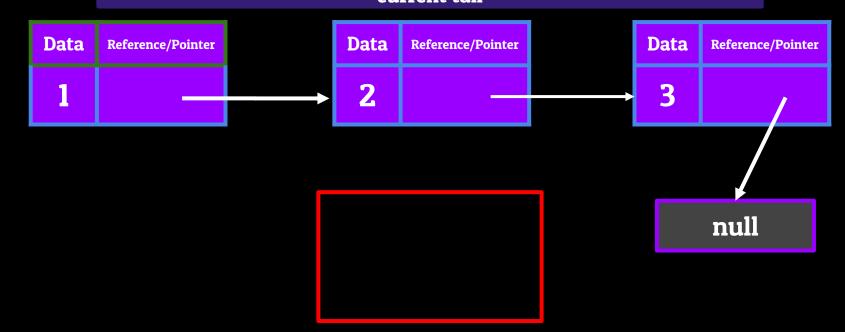
Removing from the Tail of a LinkedList



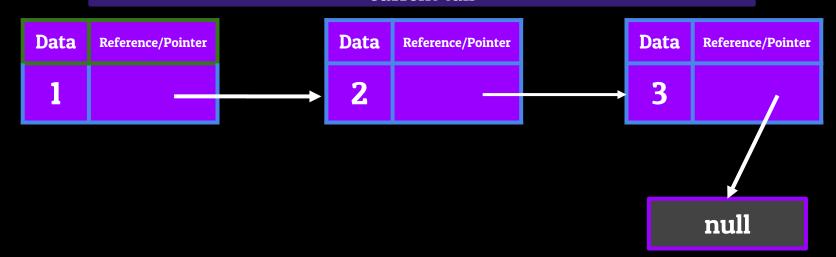




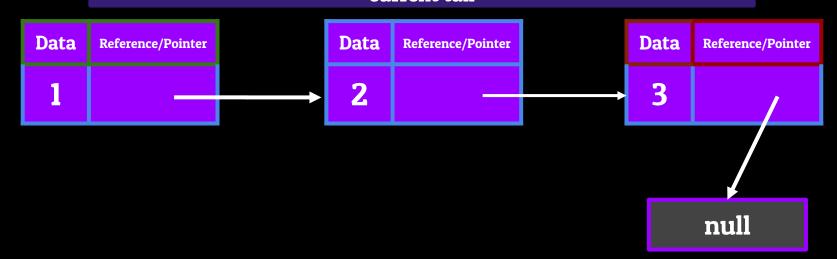
Removing from the Tail of a LinkedList



Removing from the Tail of a LinkedList

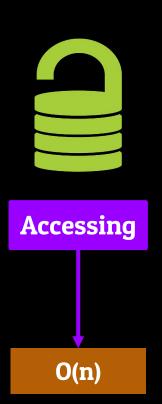


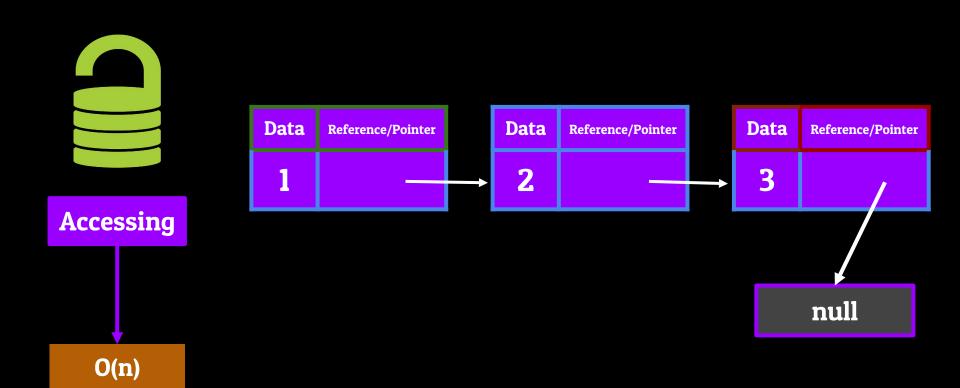
Removing from the Tail of a LinkedList

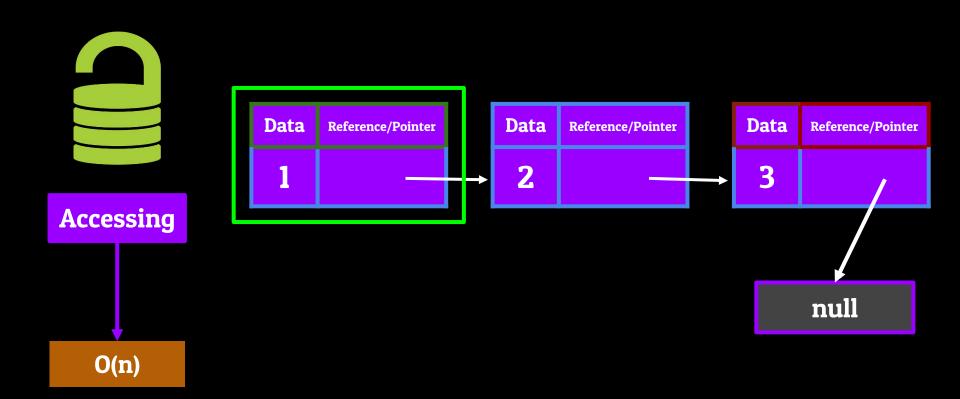


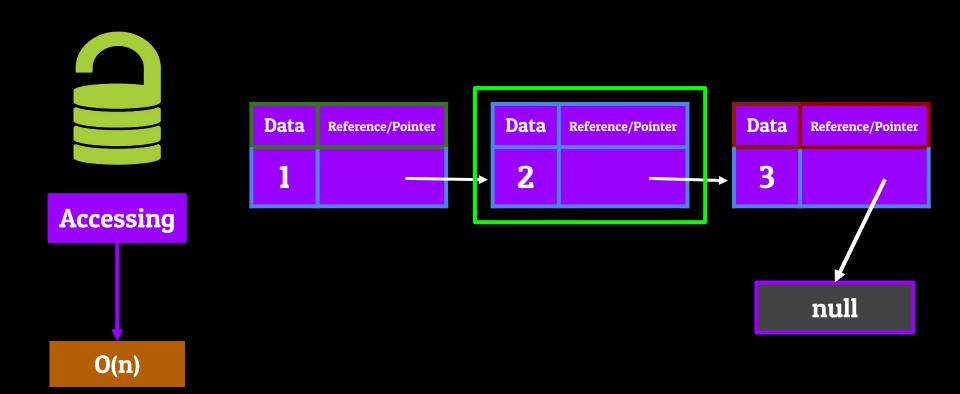


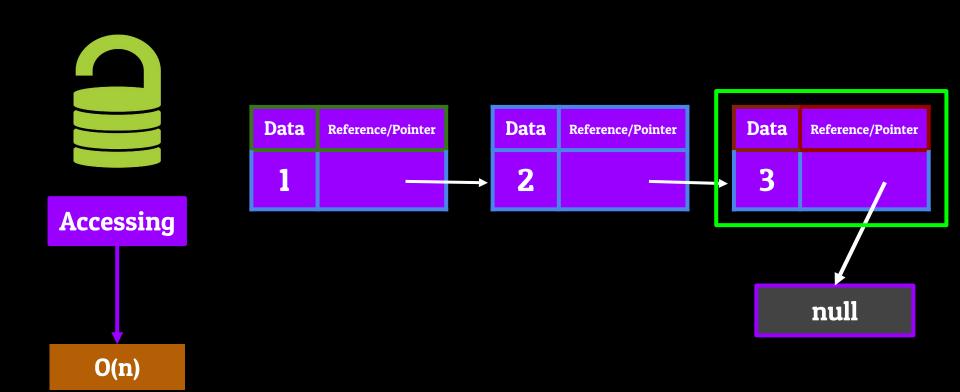
Accessing

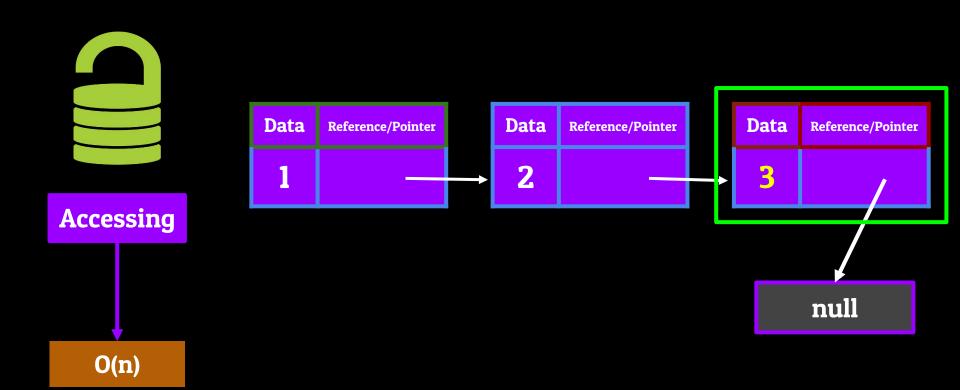


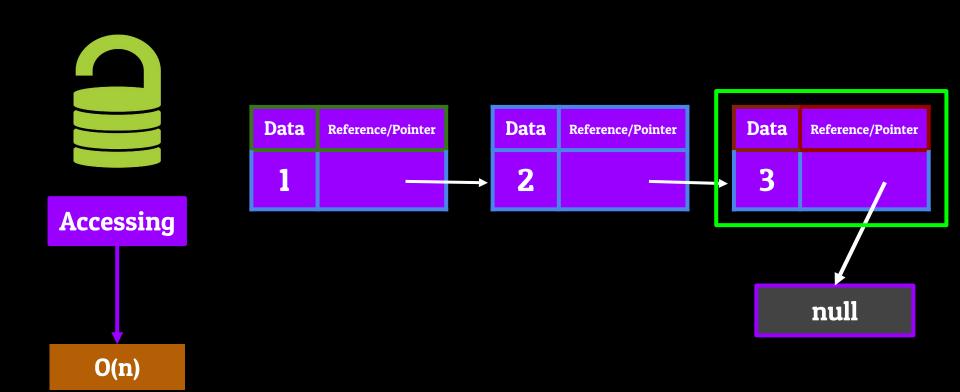


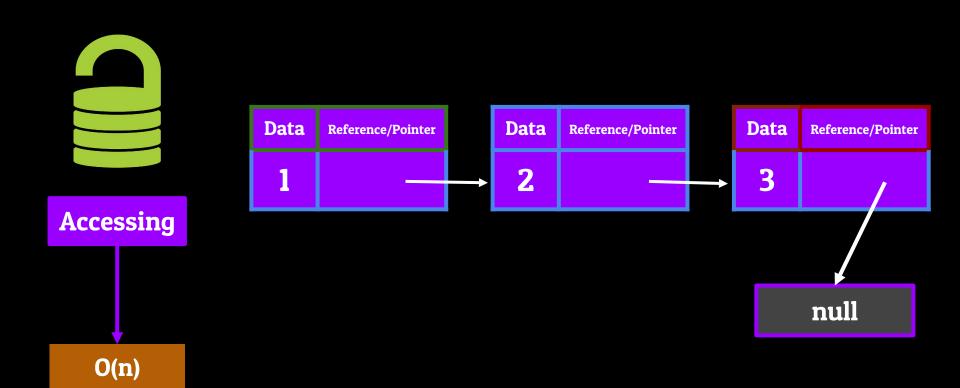


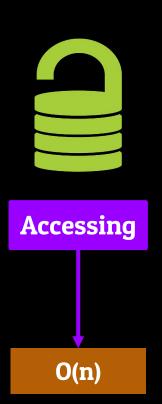


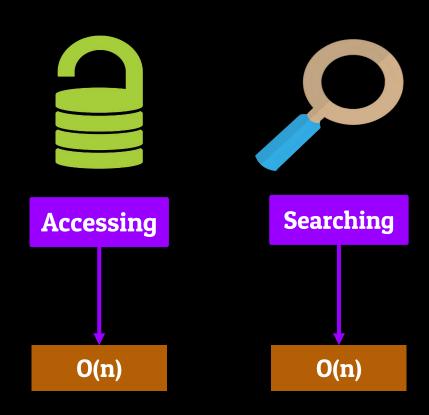


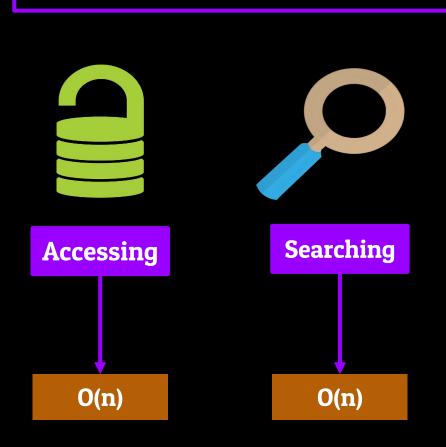


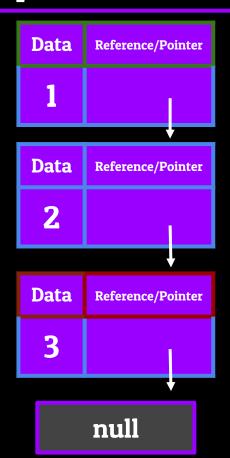


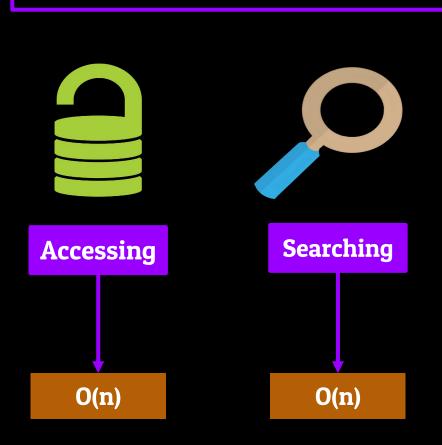


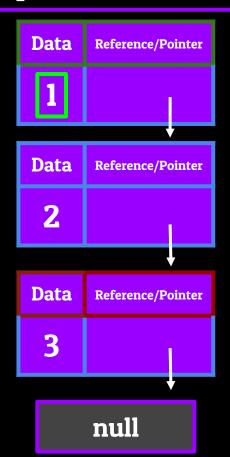


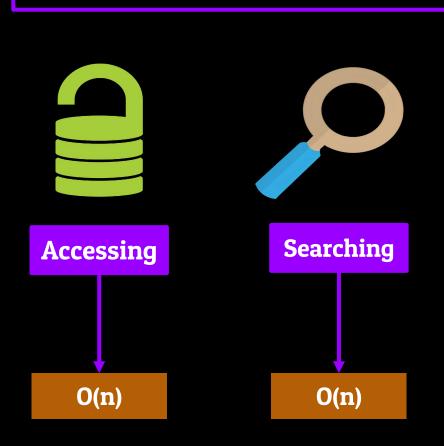


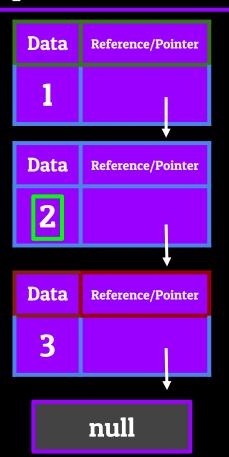


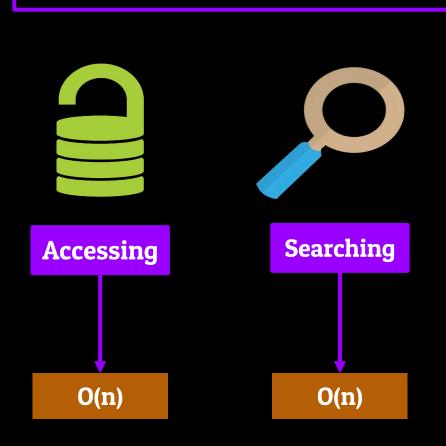


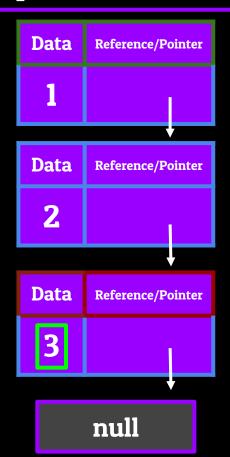


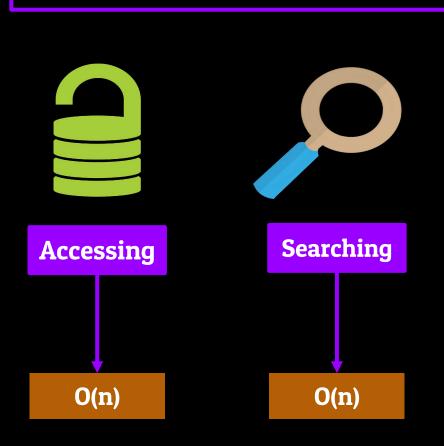


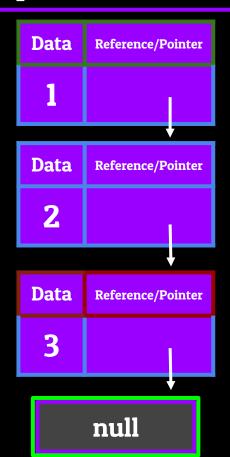


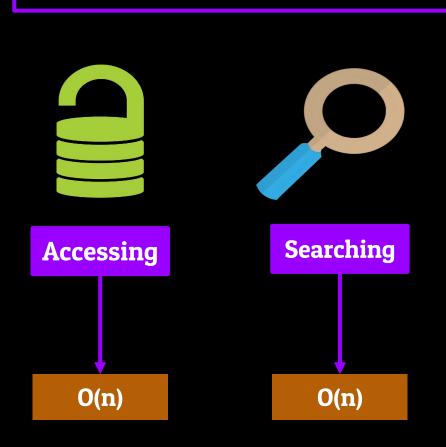


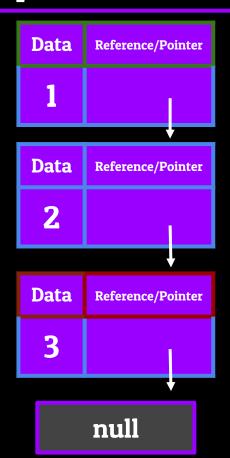


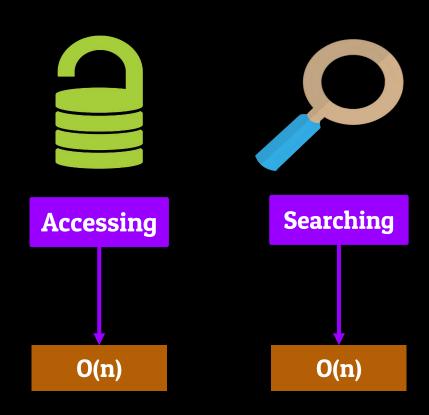


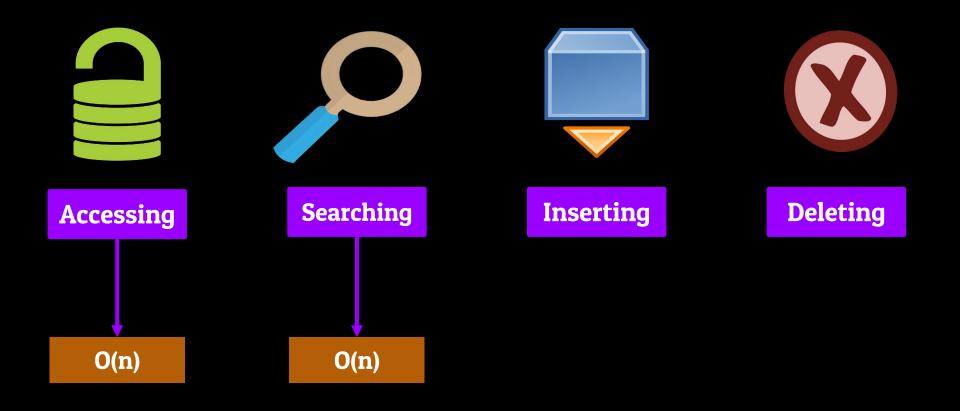


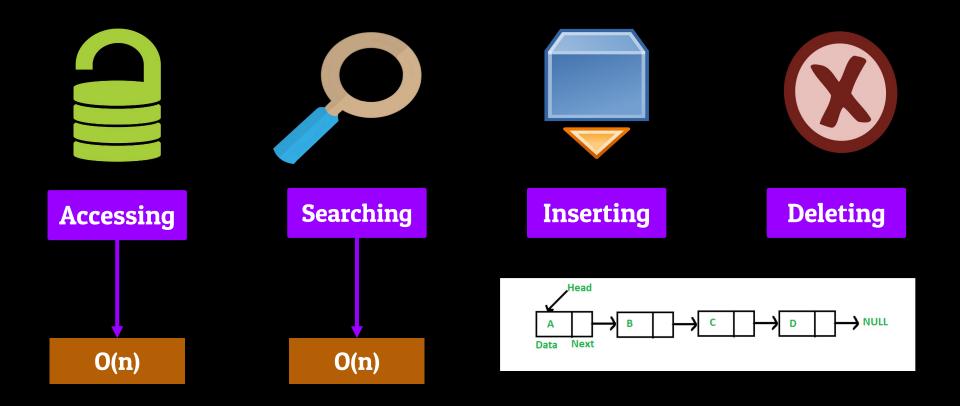


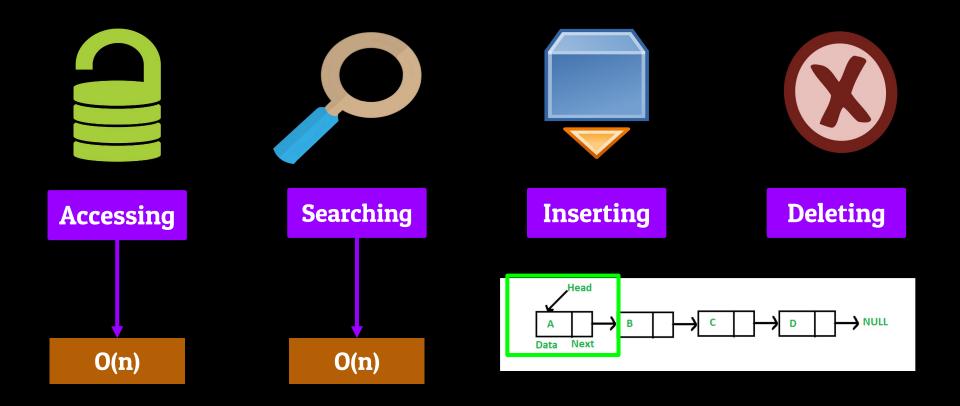


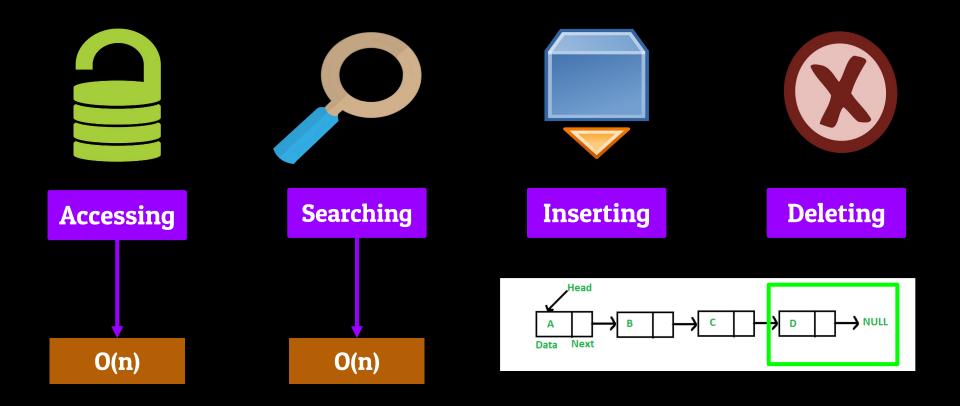


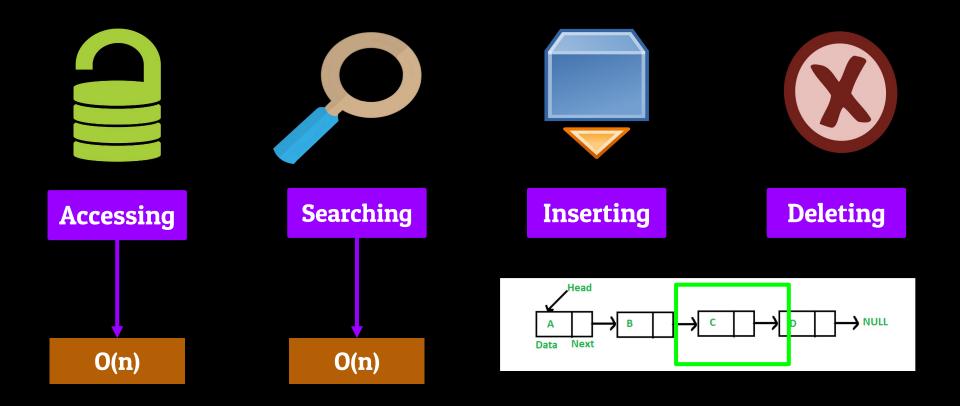


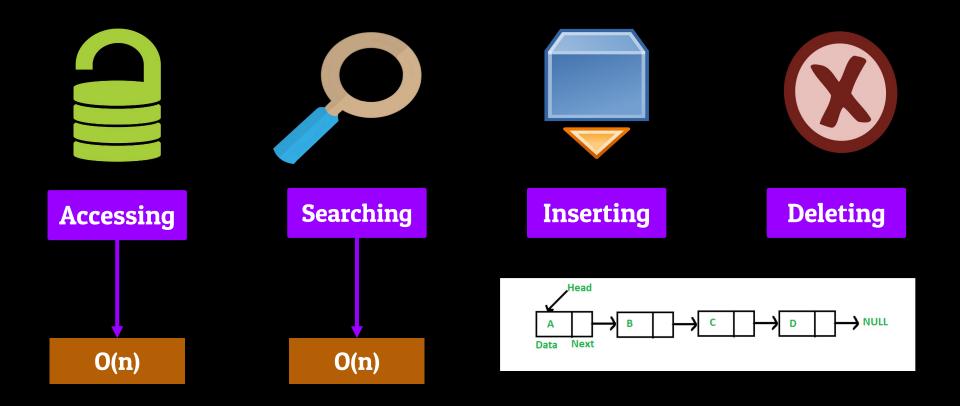


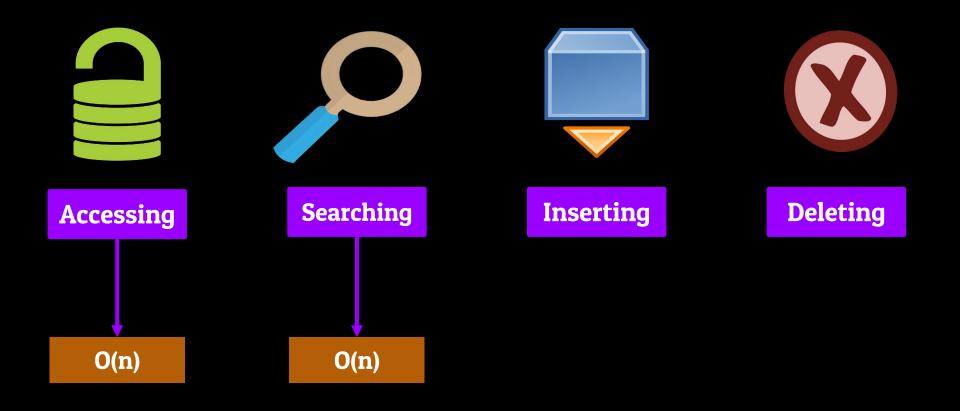


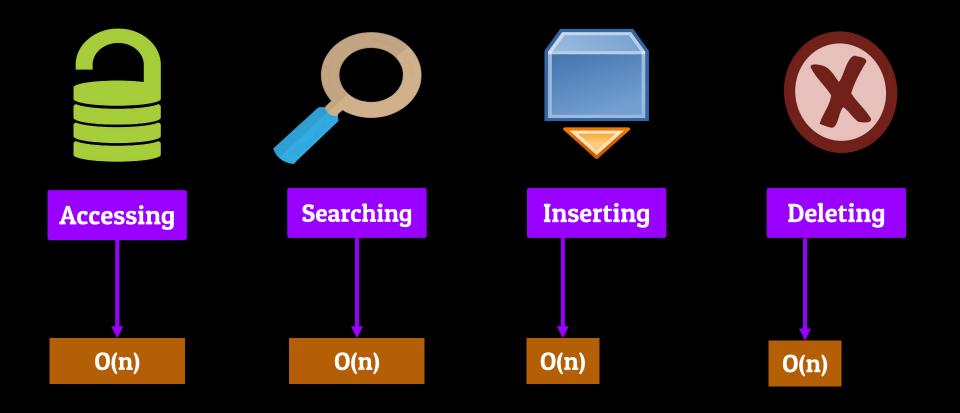


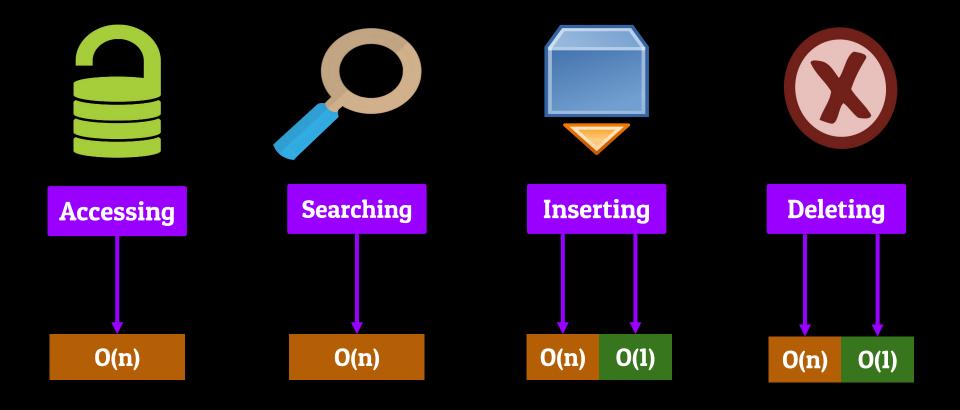












- LinkedLists can be used in the **backing** of other data structures
 - We can use LinkedLists to make Stacks, Queues, etc.

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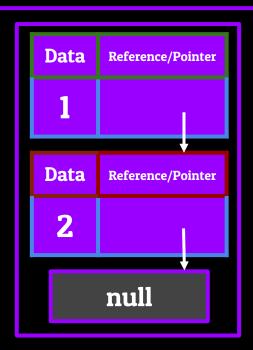
ArrayLis t

Behind the Scenes

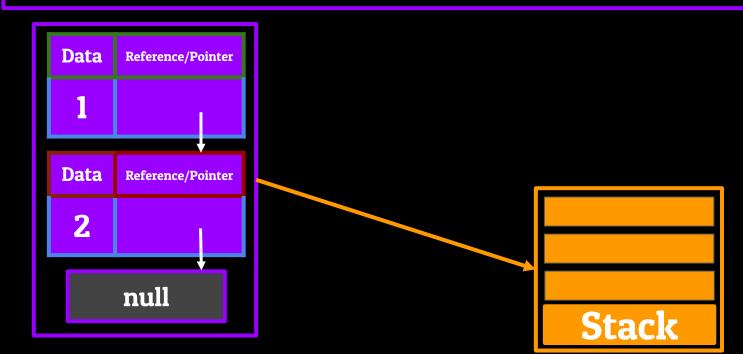
Array

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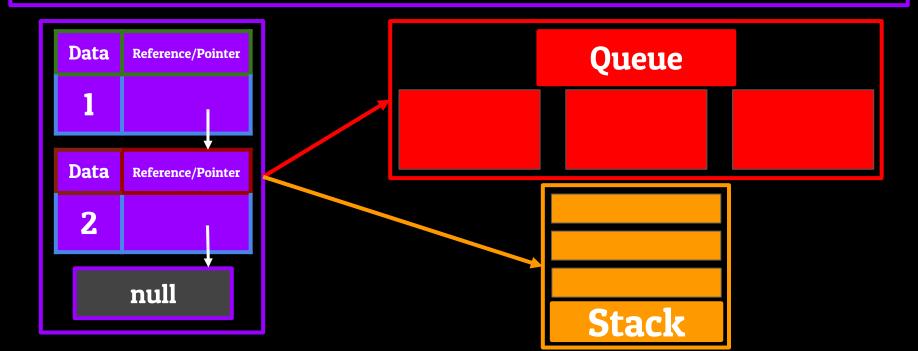
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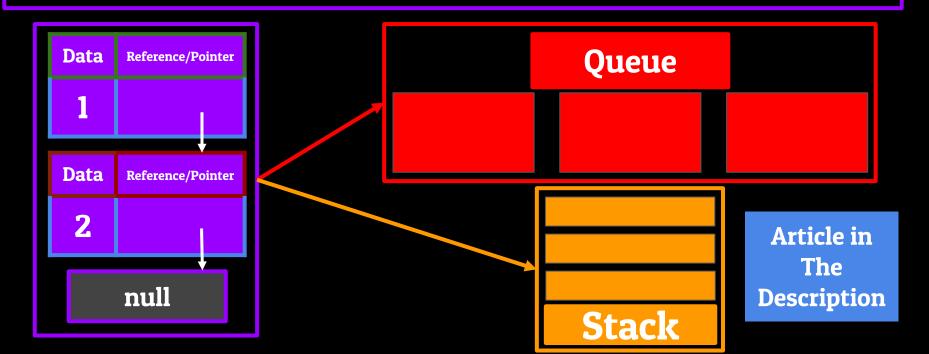
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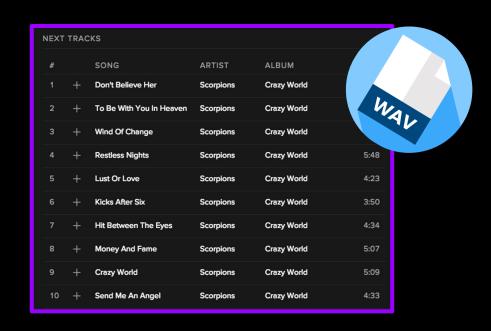
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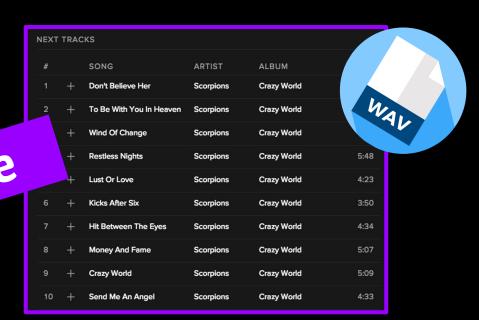


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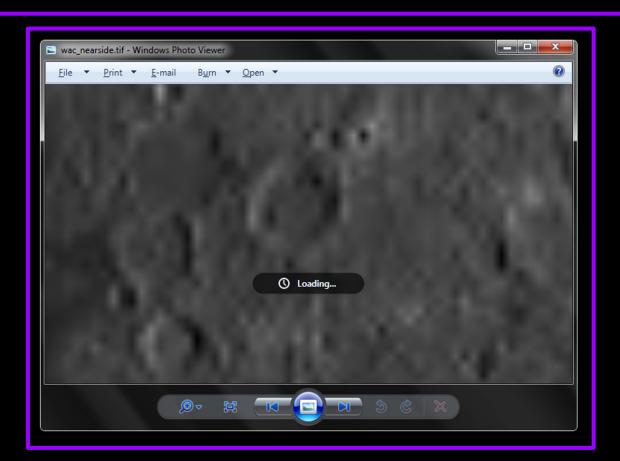
NEXT TRACKS						
	#		SONG	ARTIST	ALBUM	Ö
		+	Don't Believe Her	Scorpions	Crazy World	4:56
	2	+	To Be With You In Heaven	Scorpions	Crazy World	4:52
	3	+	Wind Of Change	Scorpions	Crazy World	5:13
	4	+	Restless Nights	Scorpions	Crazy World	5:48
		+	Lust Or Love	Scorpions	Crazy World	4:23
	6	+	Kicks After Six	Scorpions	Crazy World	3:50
		+	Hit Between The Eyes	Scorpions	Crazy World	4:34
	8	+	Money And Fame	Scorpions	Crazy World	5:07
	9	+	Crazy World	Scorpions	Crazy World	5:09
	10	+	Send Me An Angel	Scorpions	Crazy World	4:33





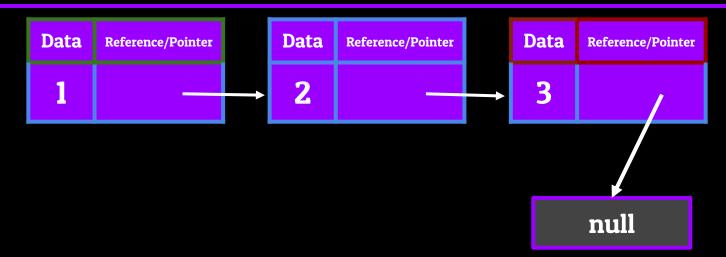


Title



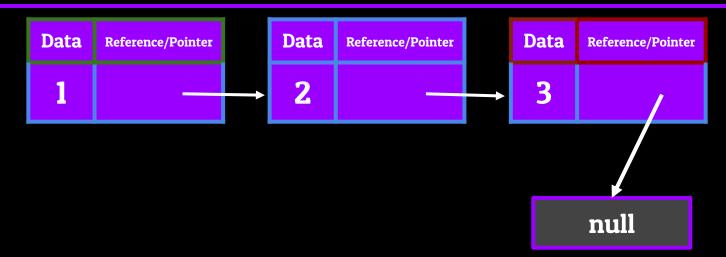
The LinkedList - Review + Conclusion

- A LinkedList is sequential access linear data structure in which every element is a separate object called a node, containing 2 parts
 - The data
 - The reference (or pointer) which points to the next Node in the List

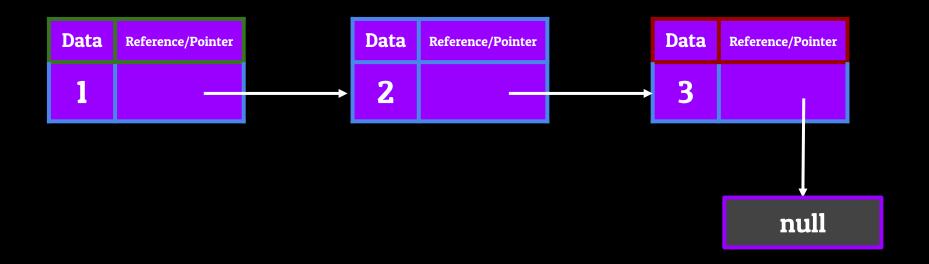


The LinkedList - Review + Conclusion

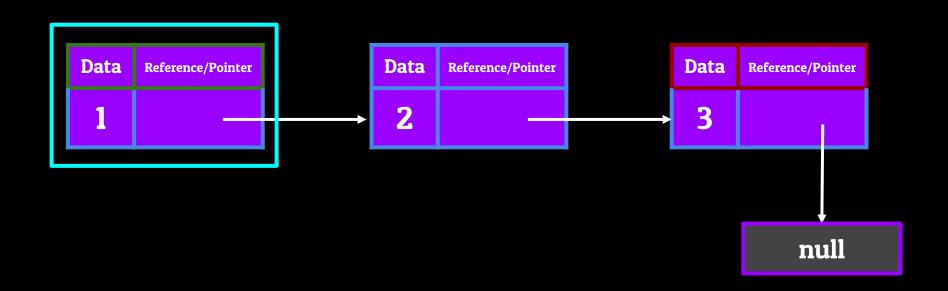
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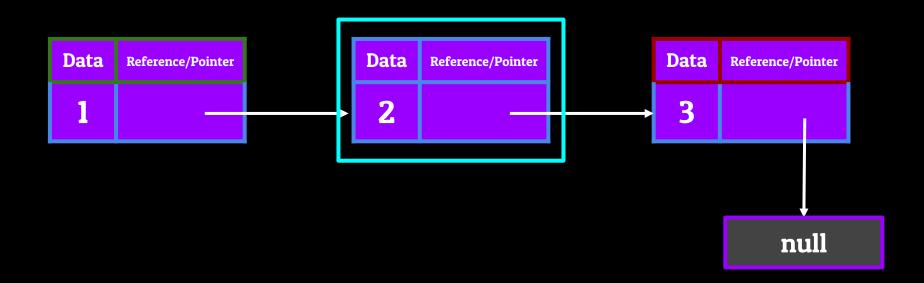
The LinkedList - One Big Drawback



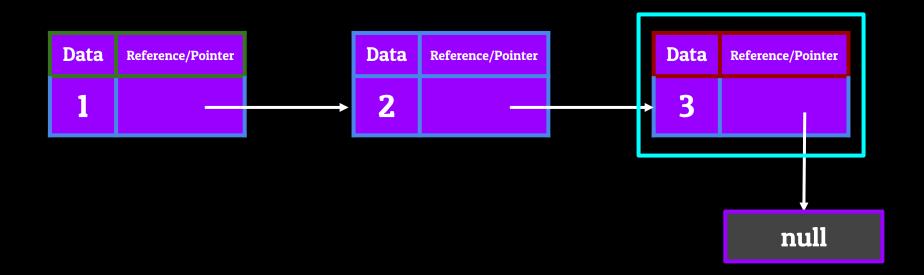
The LinkedList - One Big Drawback



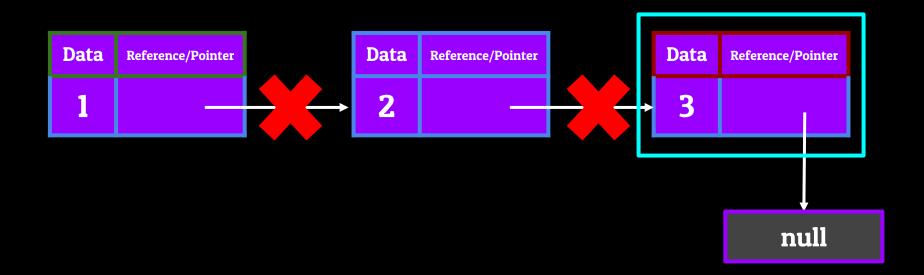
The LinkedList - One Big Drawback



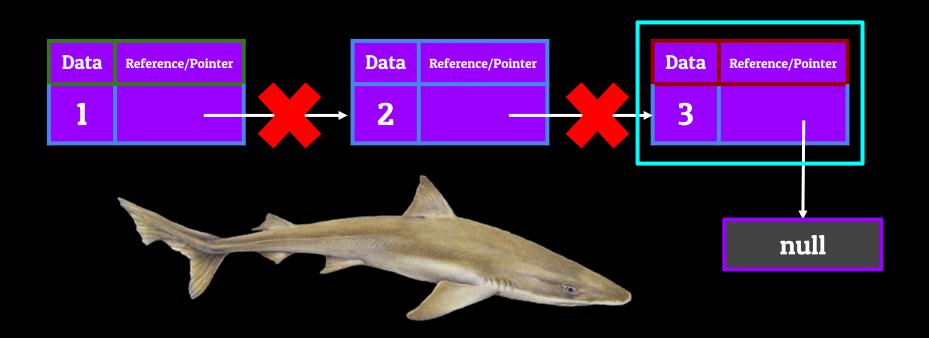
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The LinkedList - One Big Drawback



The LinkedList - One Big Drawback



An Introduction to Data Structures

The Doubly-LinkedList

- The Doubly-Linked List is a sequential access data structure which stores data in the form of Nodes
 - Able to traverse both **forwards** and **backwards** using pointers

Node

- The Doubly-Linked List is a sequential access data structure which stores data in the form of Nodes
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Node

Data

- The Doubly-Linked List is a sequential access data structure which stores data in the form of Nodes
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Node

Data Next Pointer

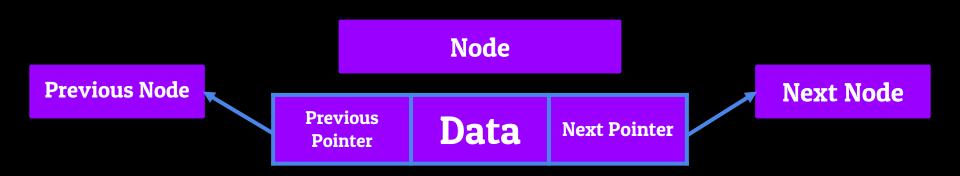
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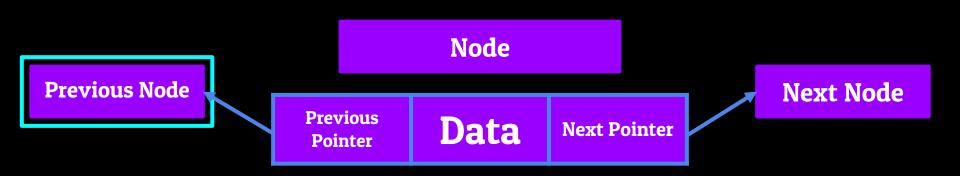
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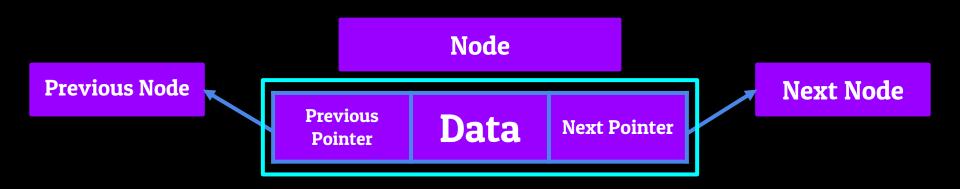
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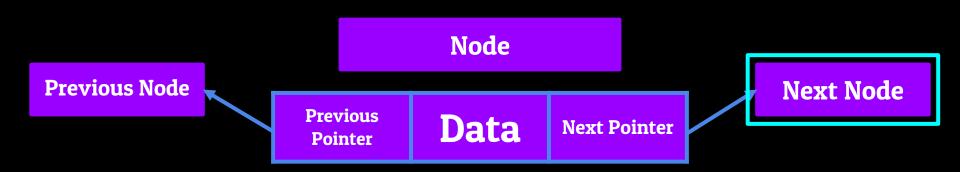
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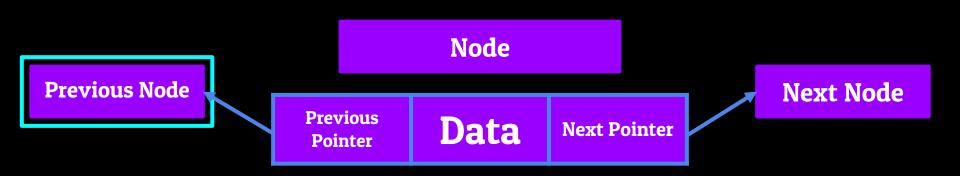
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"Next" = That particular
Nodes pointer which points to
the next object in the List

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Nodes pointer which points to
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"Previous" = That particular Nodes pointer which points to the previous object in the List

The Doubly-Linked List

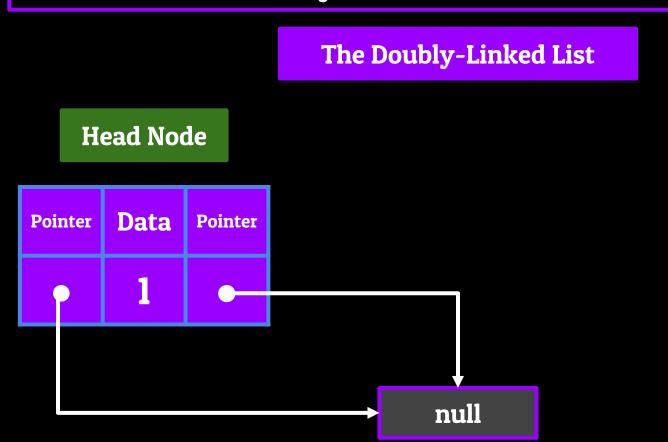
The Doubly-Linked List

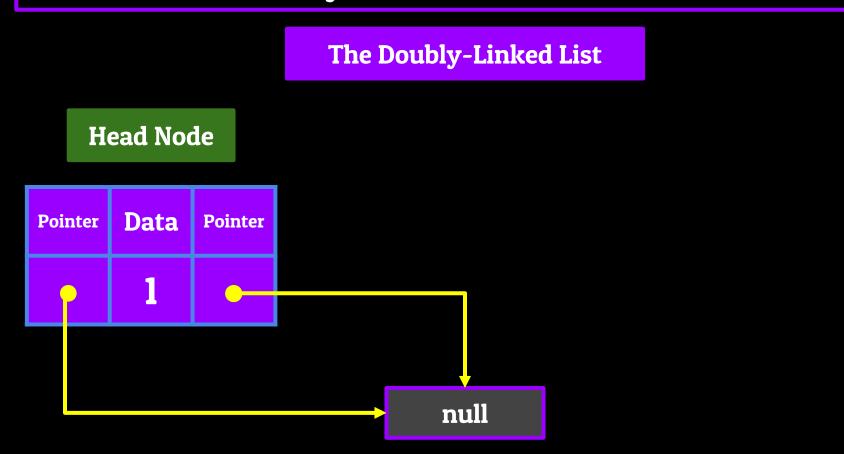
Head Node

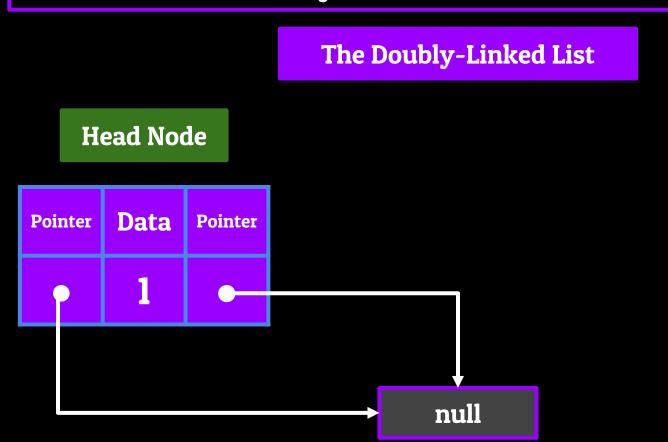
The Doubly-Linked List

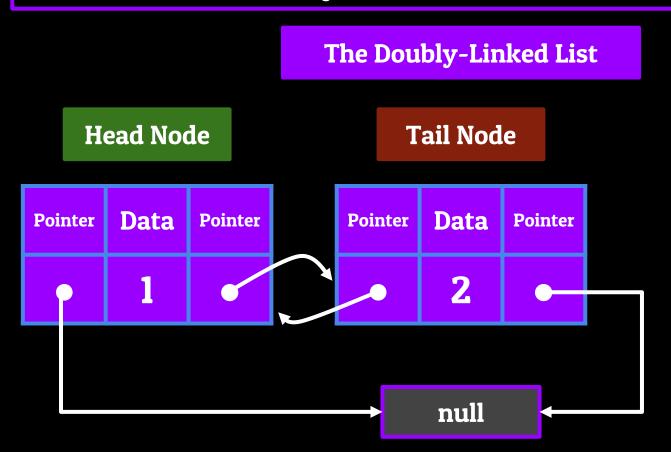
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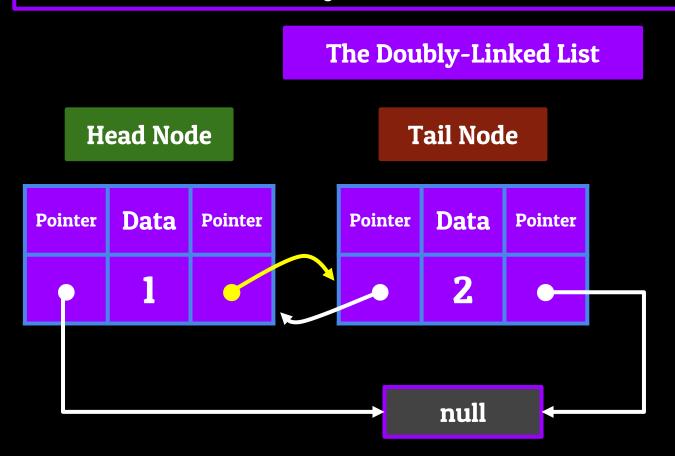
Pointer	Data	Pointer
•	1	•

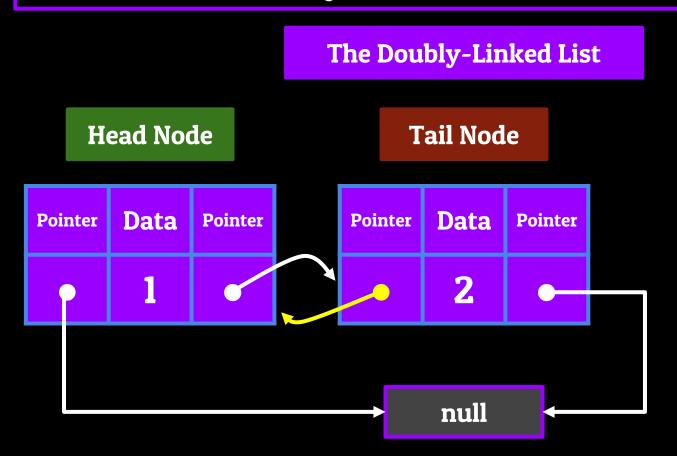


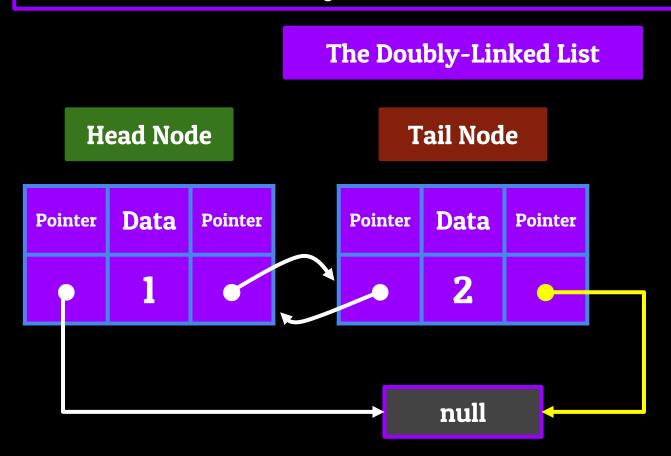


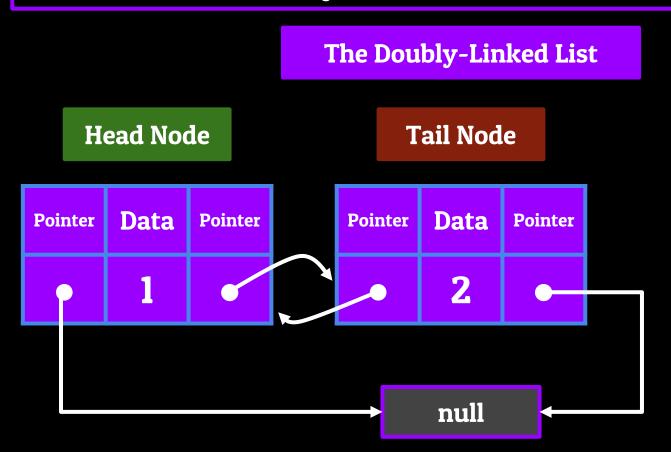


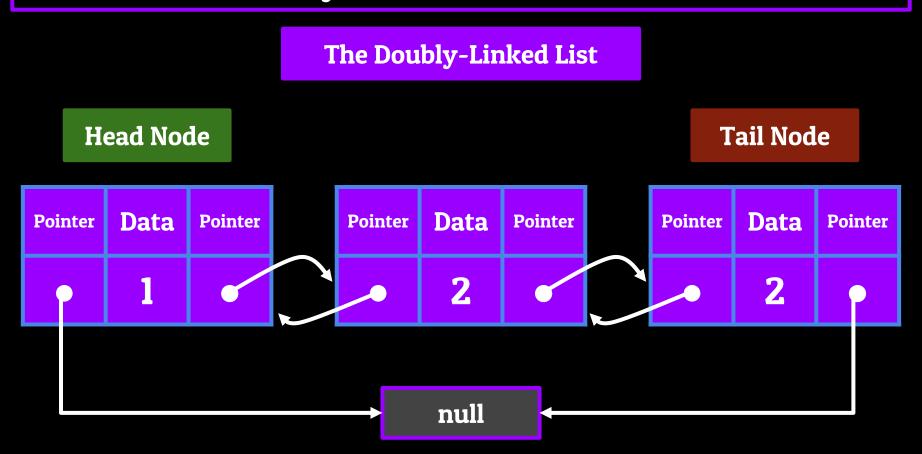


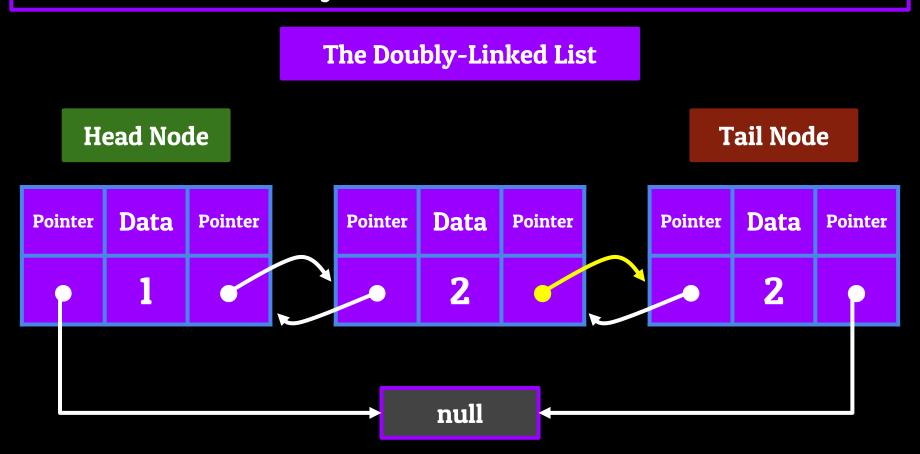


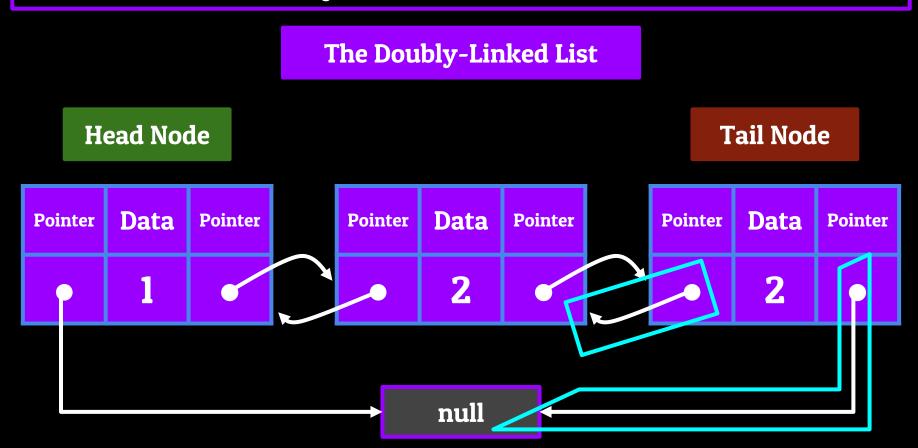


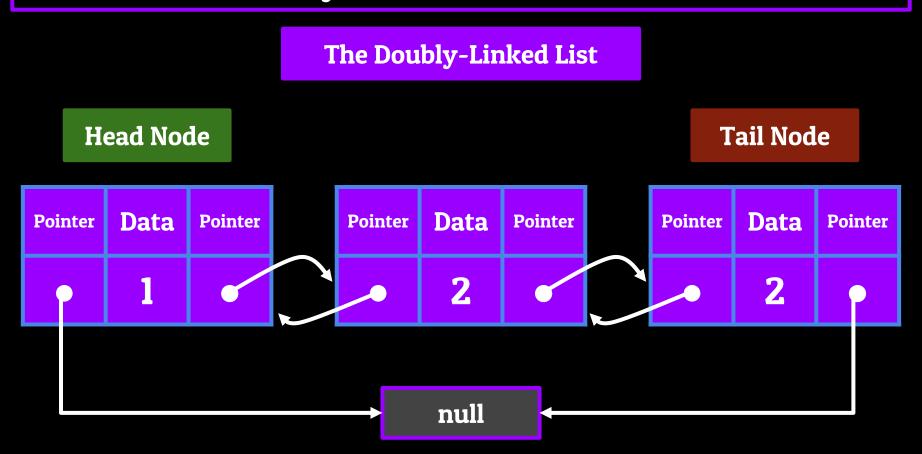


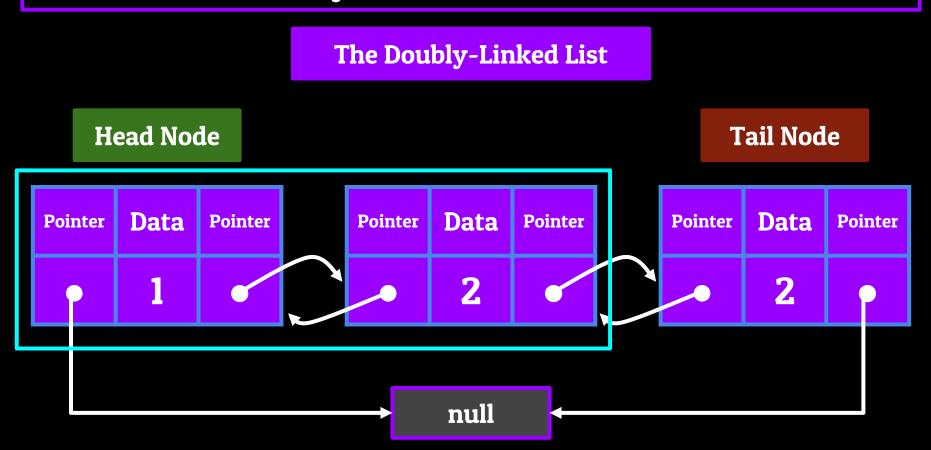


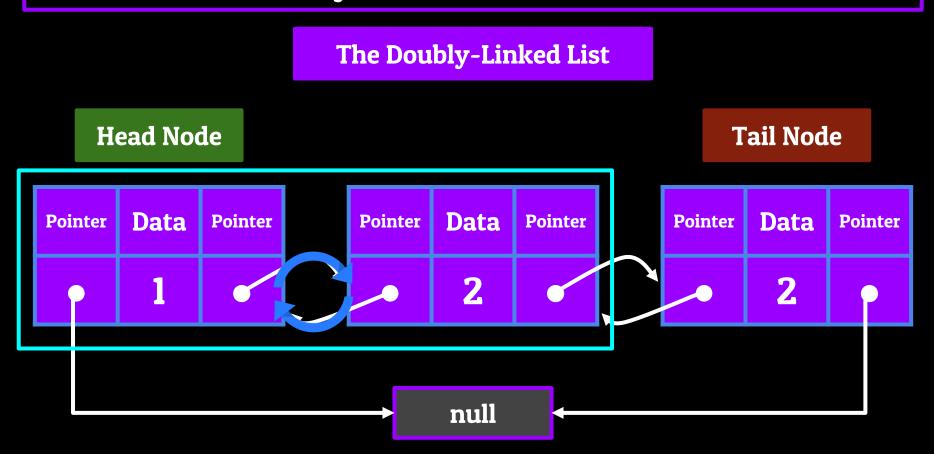


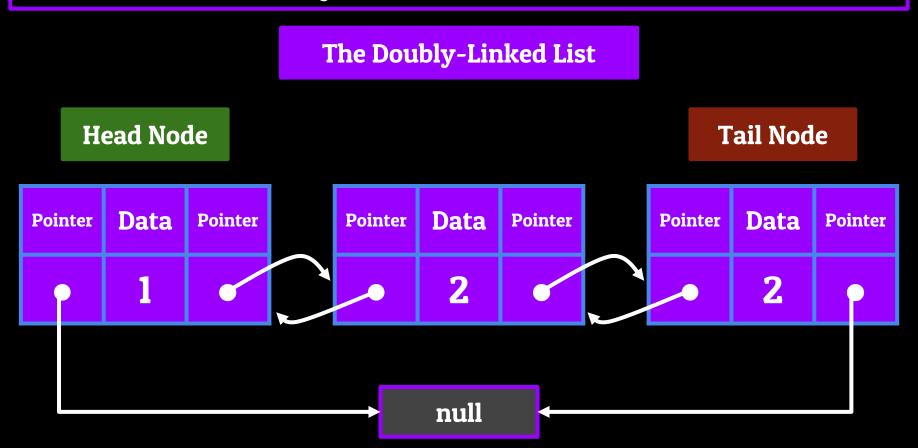




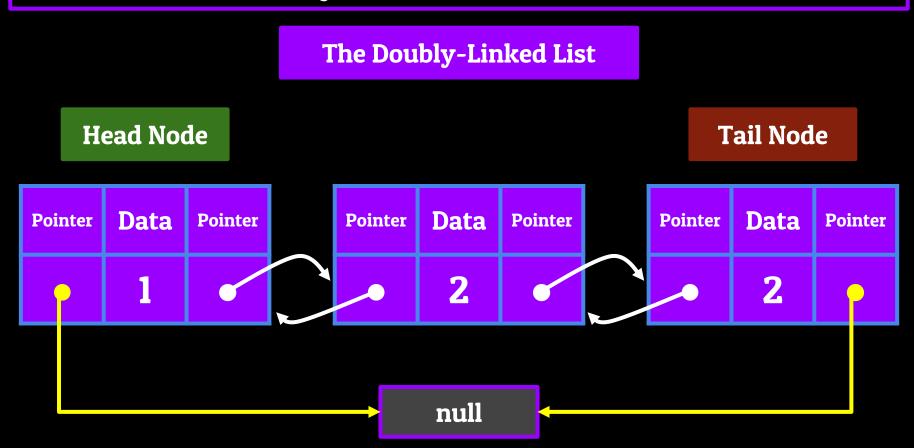




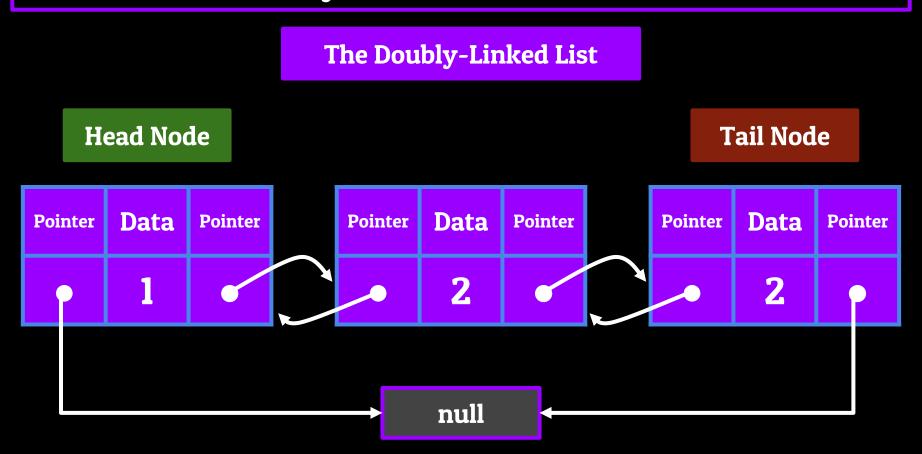




The Doubly-Linked List - Visualization



The Doubly-Linked List - Visualization



Add to Head

Remove from Head

Add to Head

Add to the Middle

Remove from Head Remove from the Middle

Remove from

Head

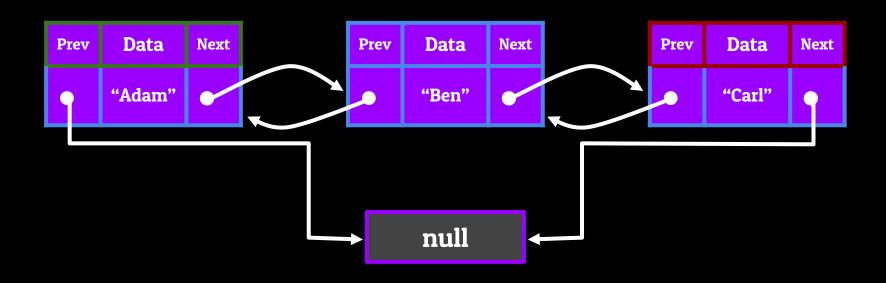
Add to Head

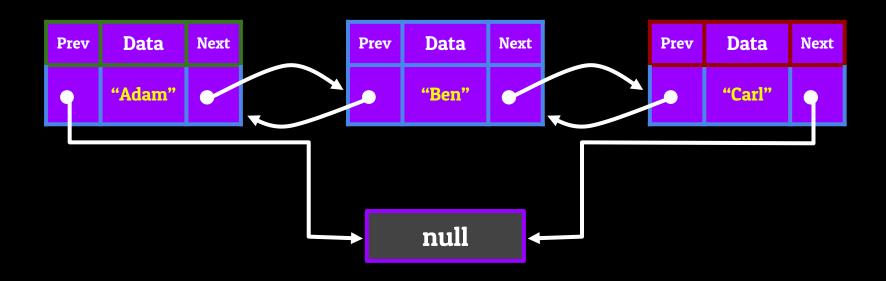
Add to the Middle

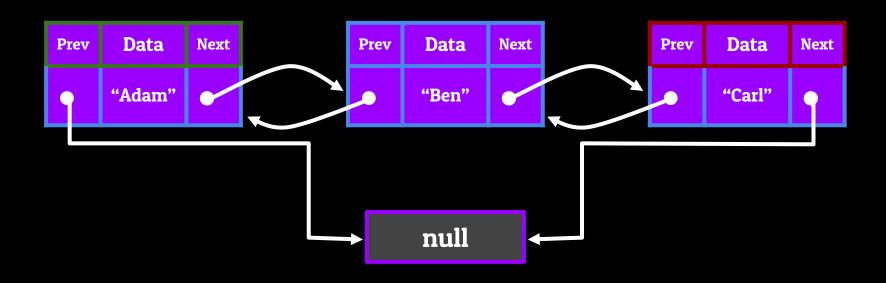
Add to Tail

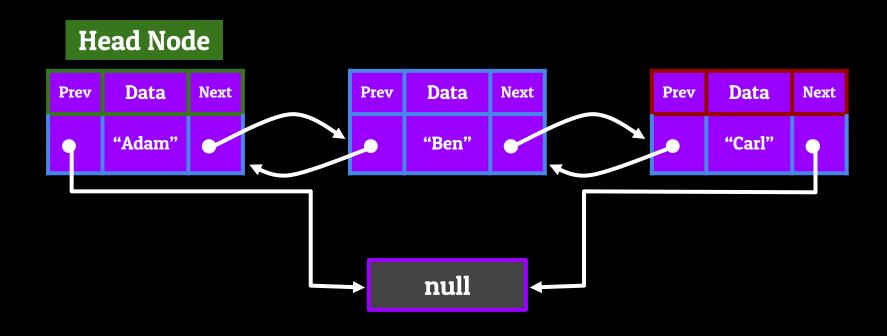
Remove from the Middle

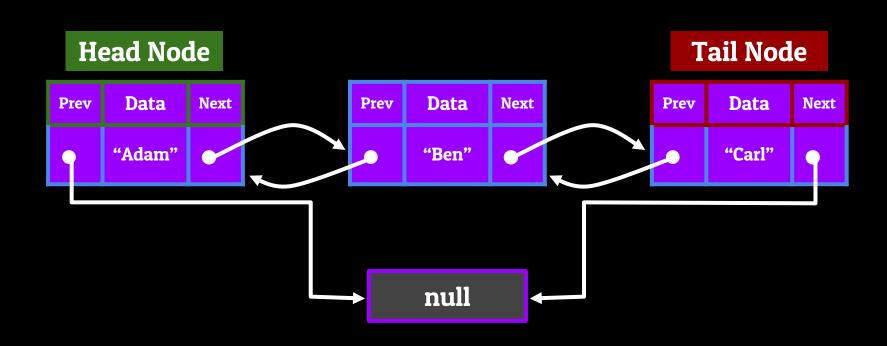
Remove from Tail

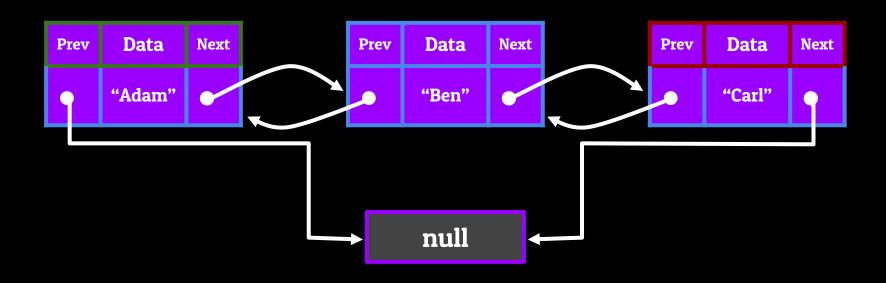




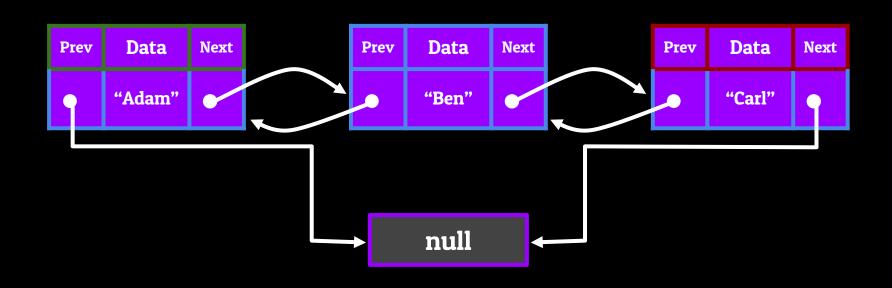






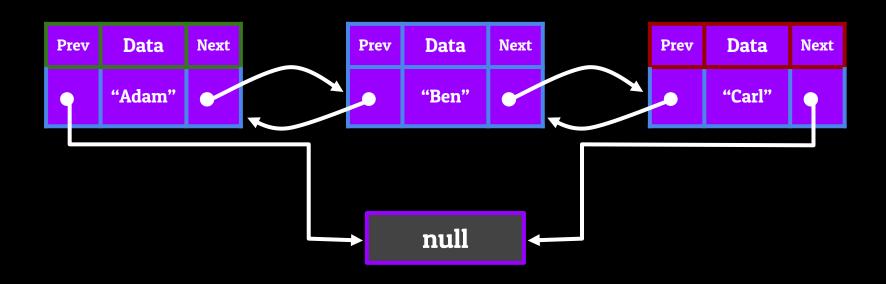


Adding to the Head of a Doubly-LinkedList



Adding to the Head of a Doubly-LinkedList

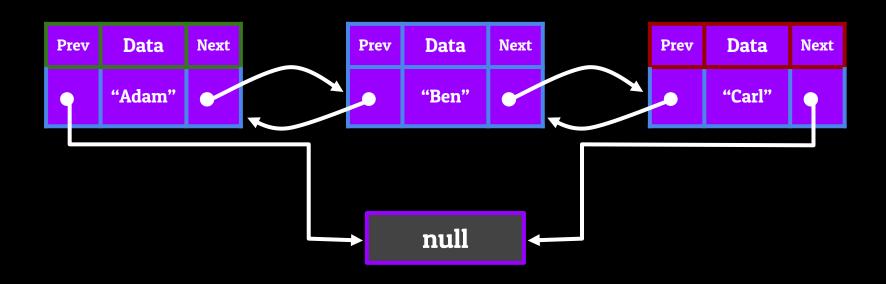
Set the new Nodes next to point towards the current head of the List



Adding to the Head of a Doubly-LinkedList

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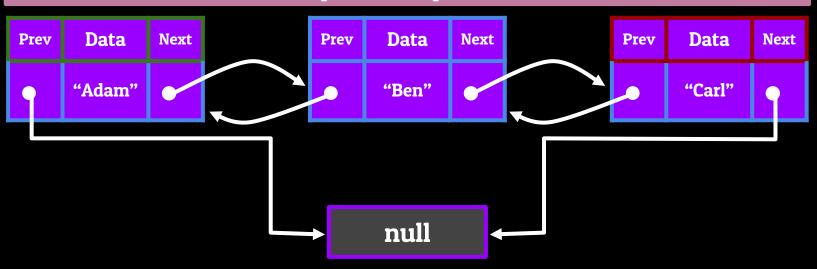
Take the new Node that we want to insert, and set it's previous to null



Adding to the Head of a Doubly-LinkedList

Set the new Nodes next to point towards the current head of the List

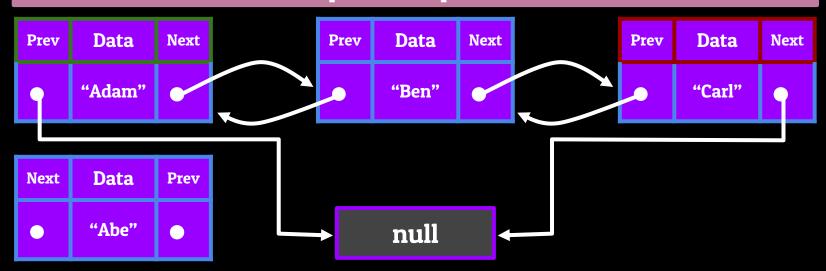
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Adding to the Head of a Doubly-LinkedList

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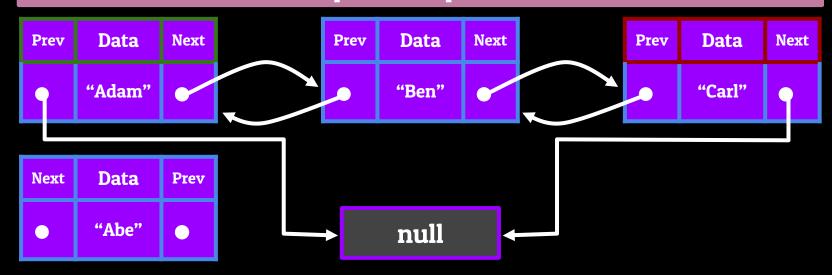
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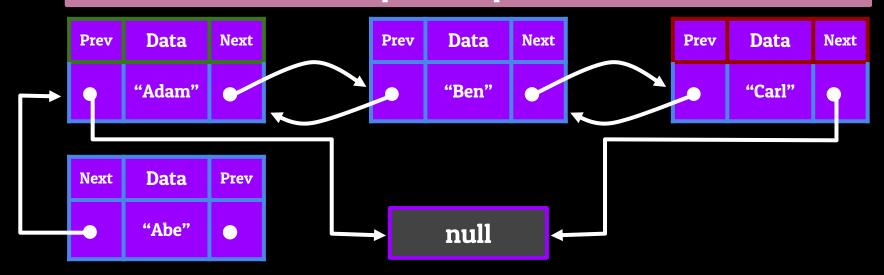
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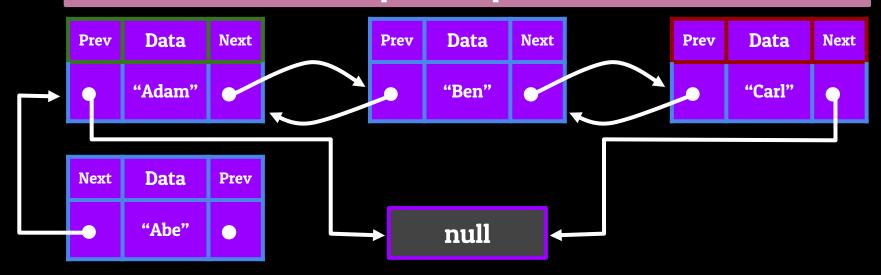
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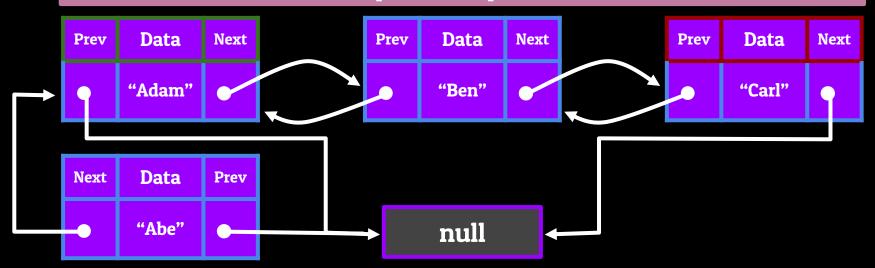
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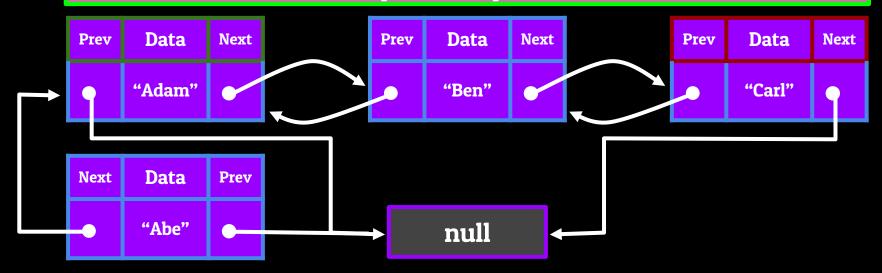
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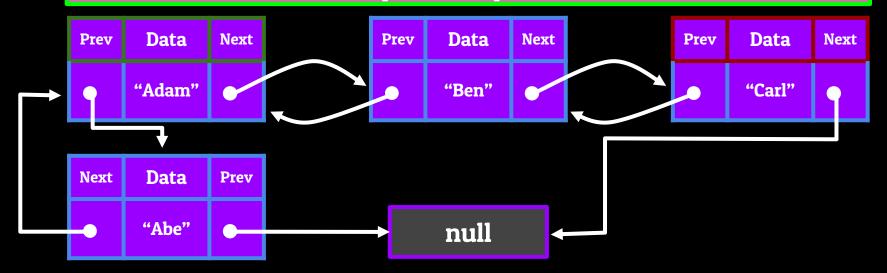
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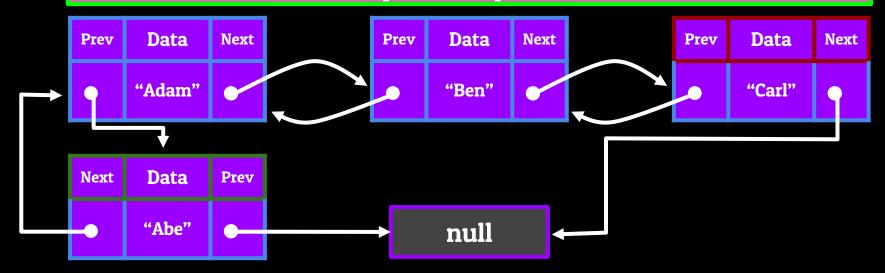
Take the new Node that we want to insert, and set it's previous to null

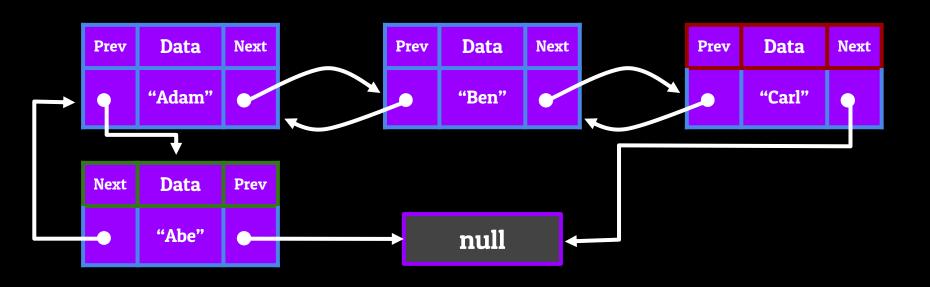


Adding to the Head of a Doubly-LinkedList

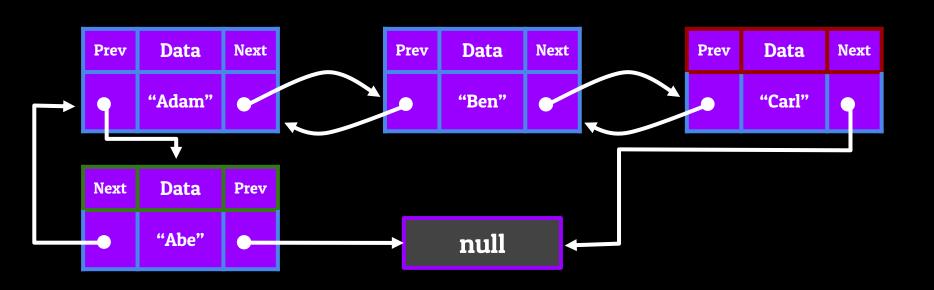
Set the new Nodes next to point towards the current head of the List

Take the new Node that we want to insert, and set it's previous to null



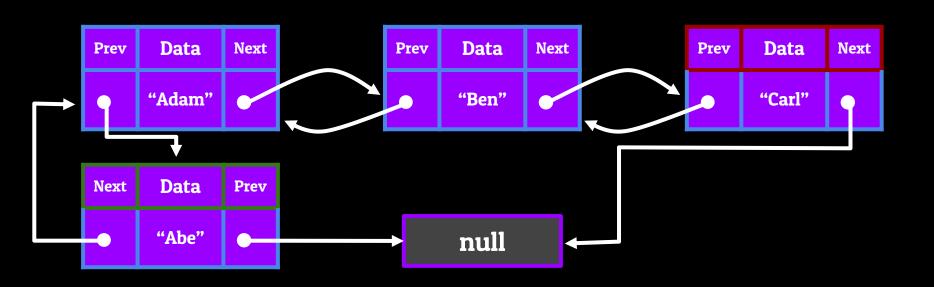


Removing from the Head of a Doubly-LinkedList



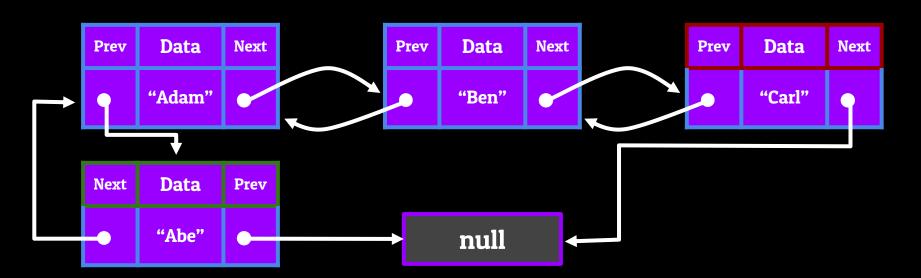
Removing from the Head of a Doubly-LinkedList

Set the head Node's next to point towards a null value



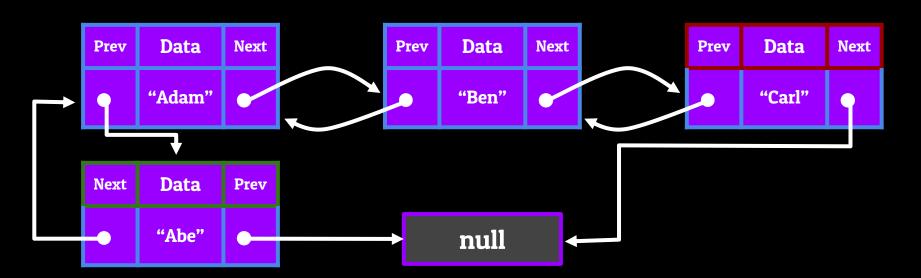
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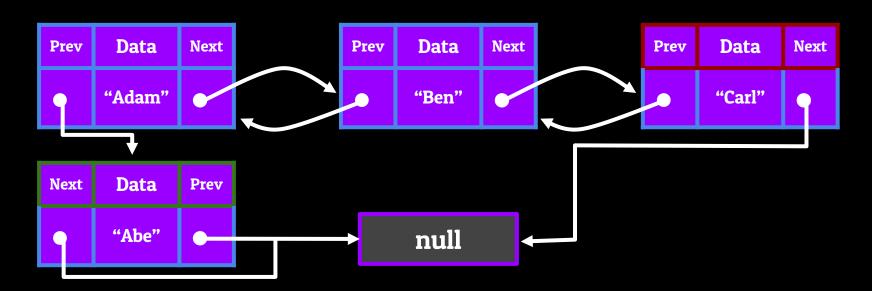
Removing from the Head of a Doubly-LinkedList

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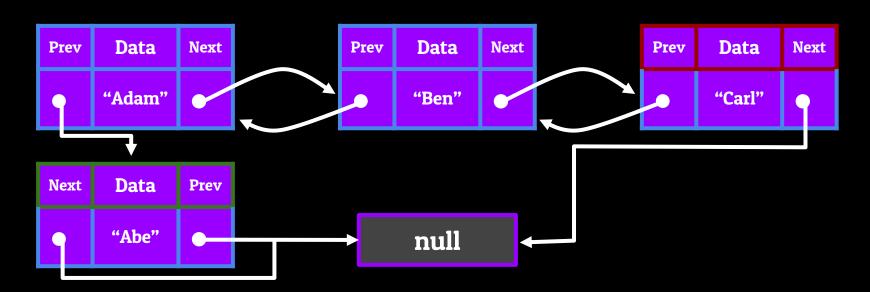
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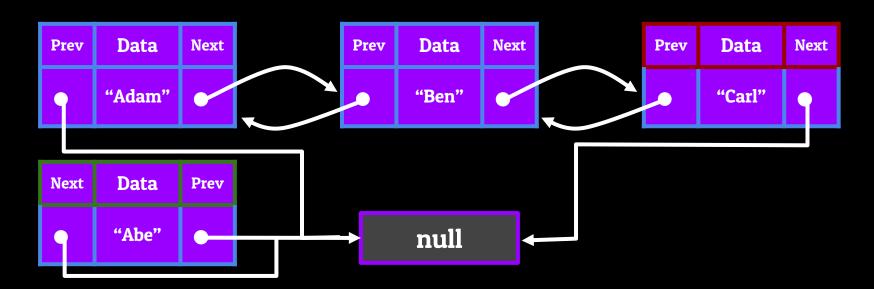
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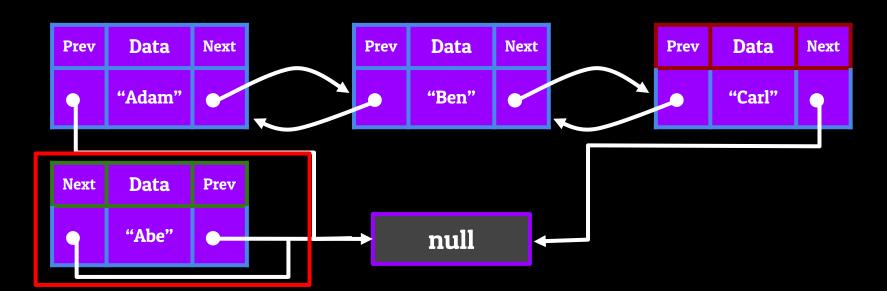
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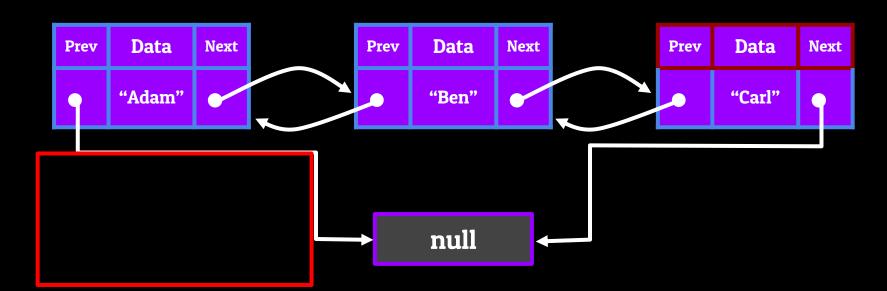
Removing from the Head of a Doubly-LinkedList

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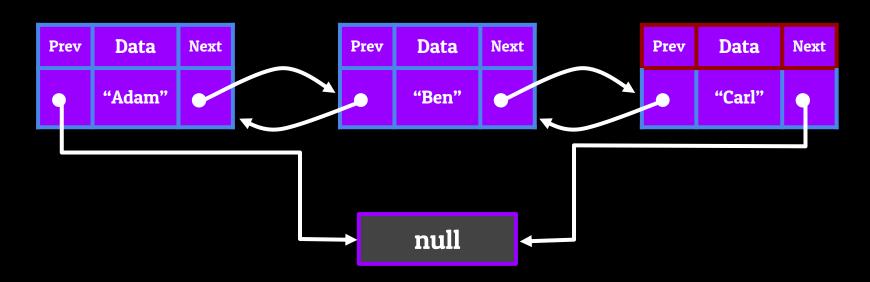
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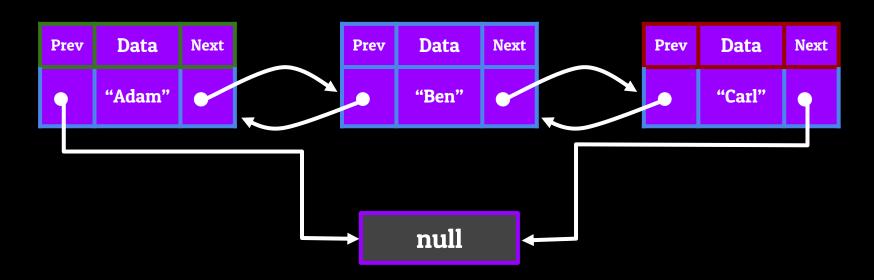
Removing from the Head of a Doubly-LinkedList

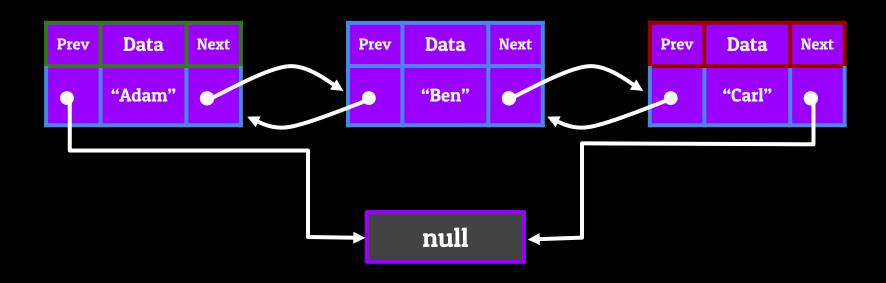
Set the head Node's next to point towards a null value



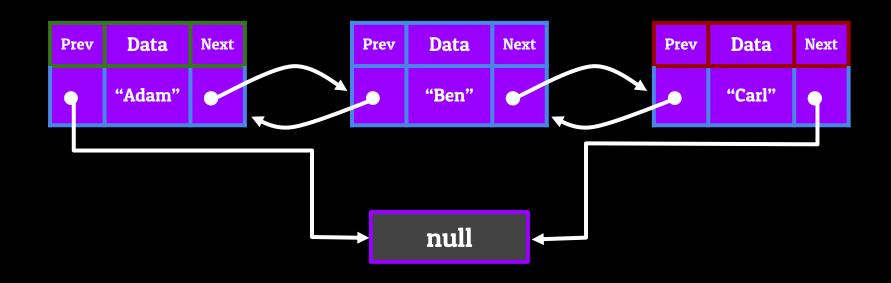
Removing from the Head of a Doubly-LinkedList

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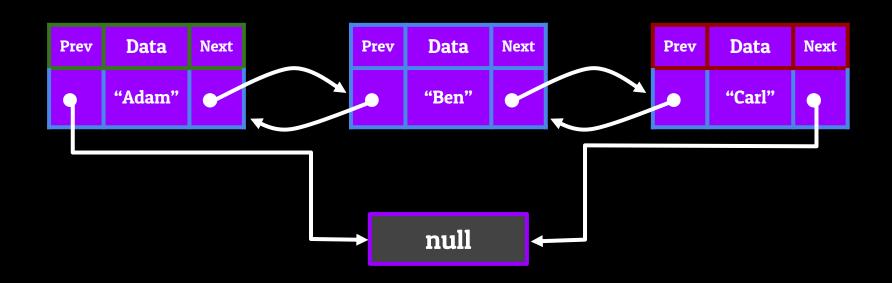


Inserting into the Middle of a Doubly-LinkedList



Inserting into the Middle of a Doubly-LinkedList

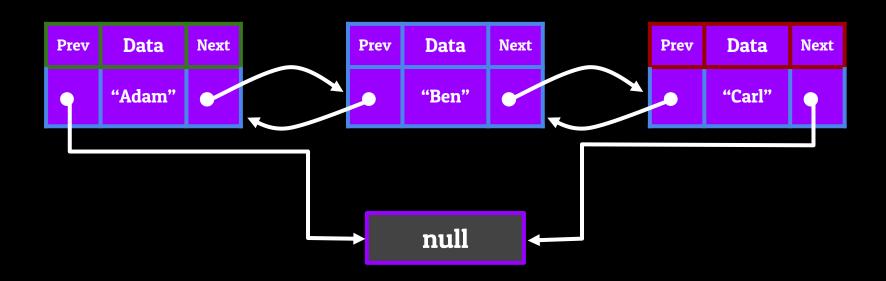
Set the new Node's previous to point towards the Node previous to the position you want to insert at



Inserting into the Middle of a Doubly-LinkedList

Set the new Node's previous to point towards the Node previous to the position you want to insert at

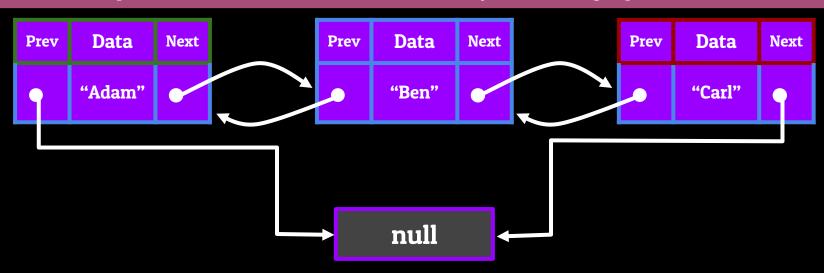
Set the new Node's next to point towards the Node after the position you want to insert at



Inserting into the Middle of a Doubly-LinkedList

Set the new Node's previous to point towards the Node previous to the position you want to insert at

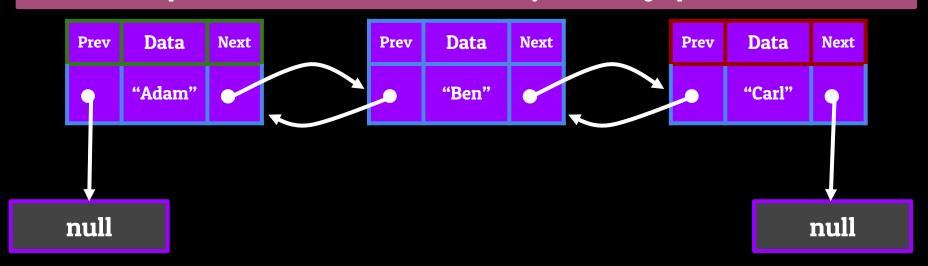
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Inserting into the Middle of a Doubly-LinkedList

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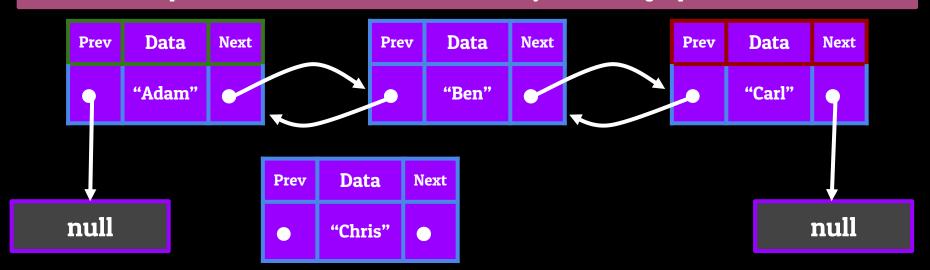
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Inserting into the Middle of a Doubly-LinkedList

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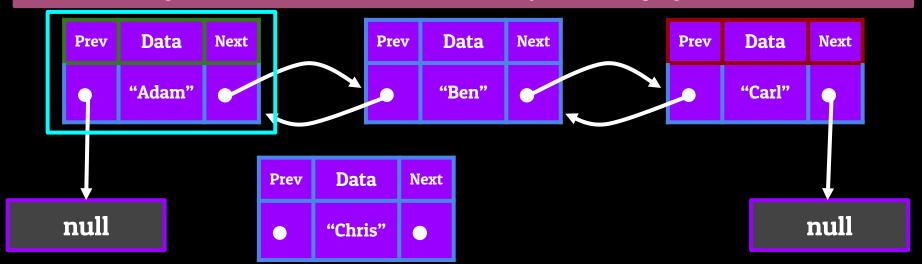
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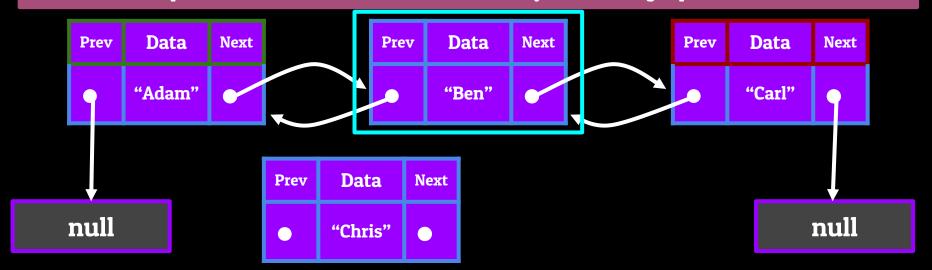
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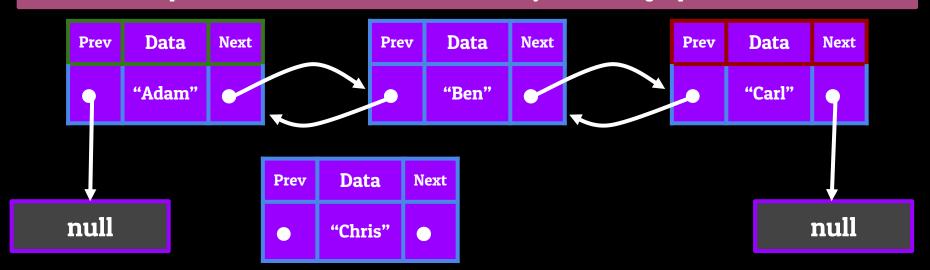
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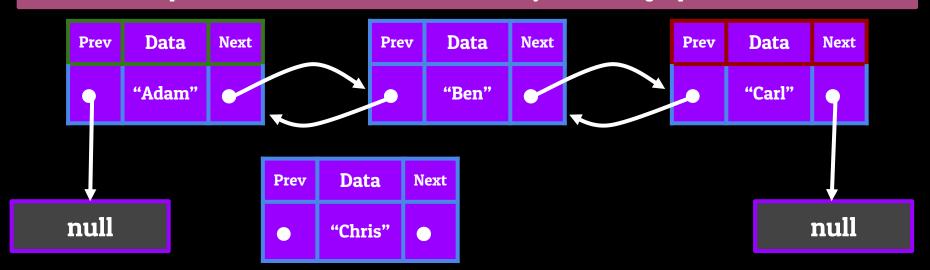
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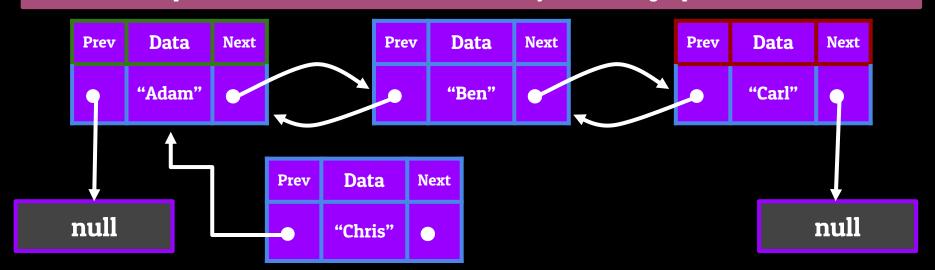
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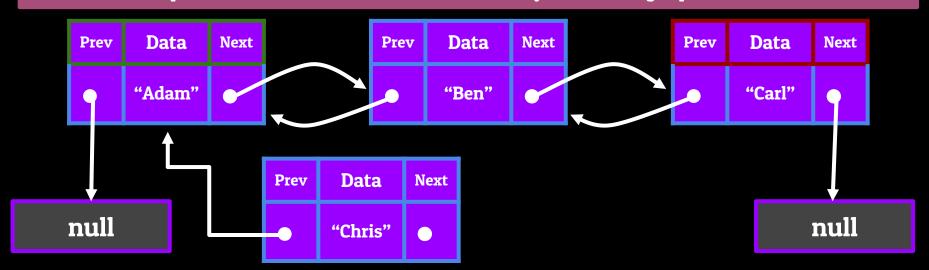
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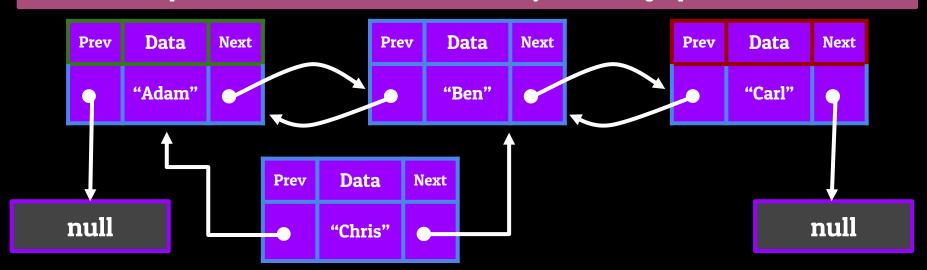
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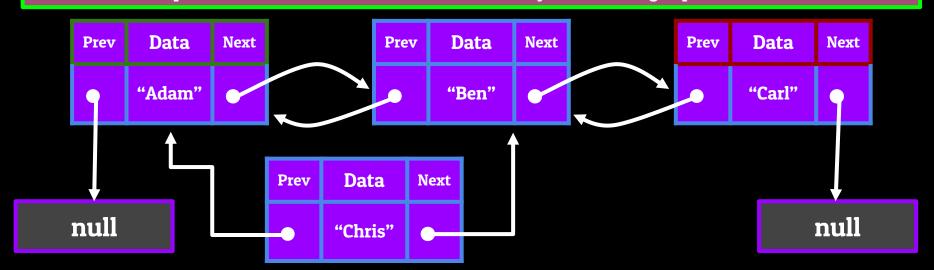
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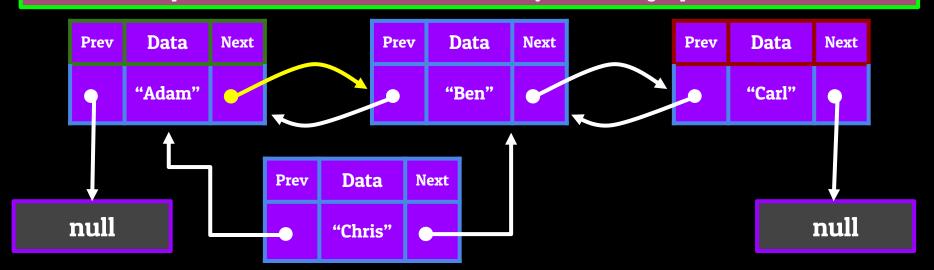
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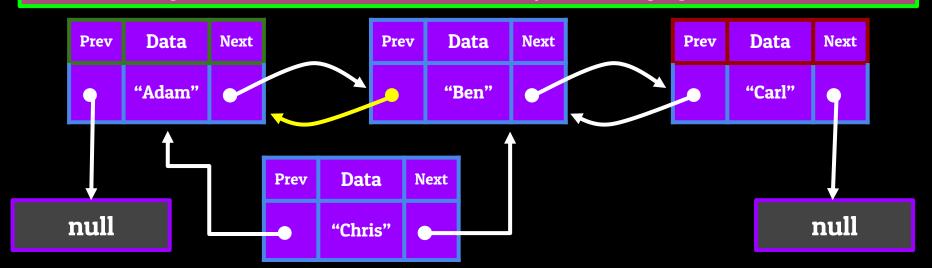
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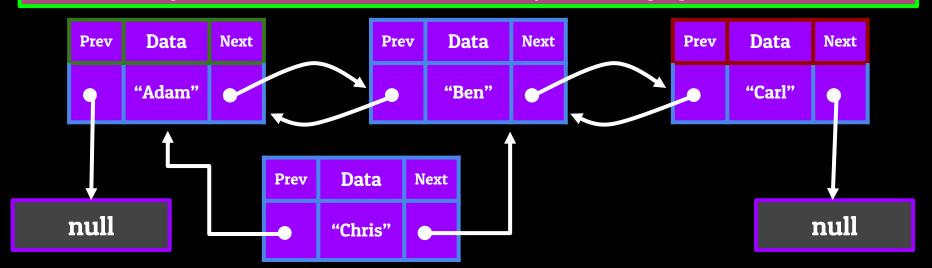
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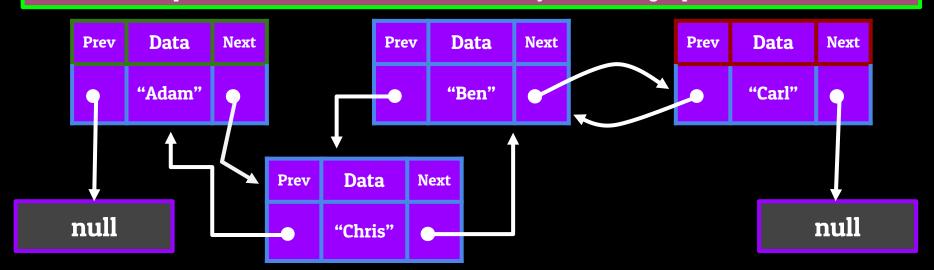
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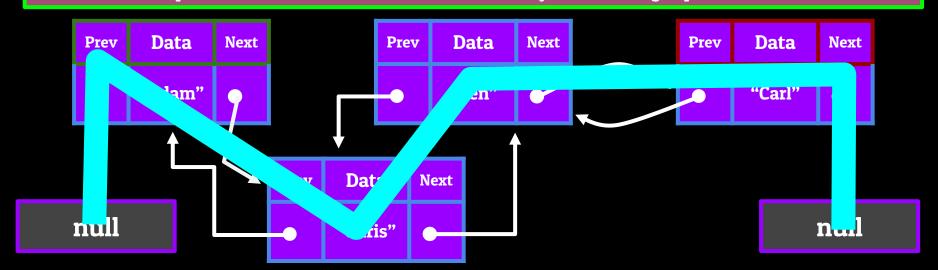
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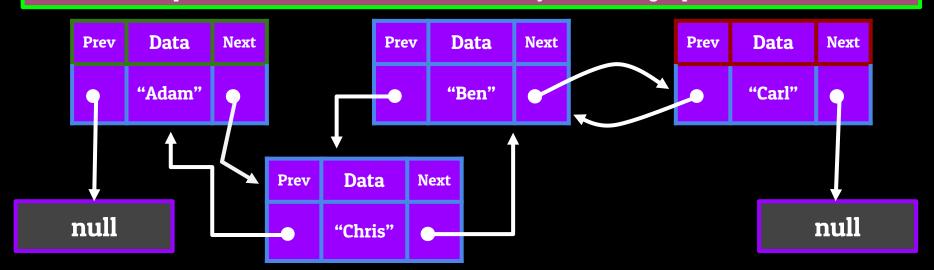
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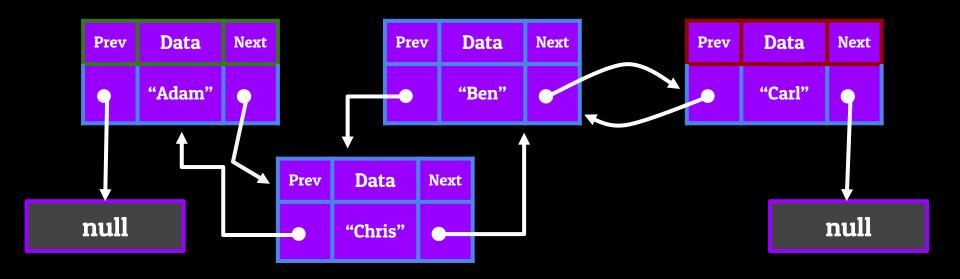


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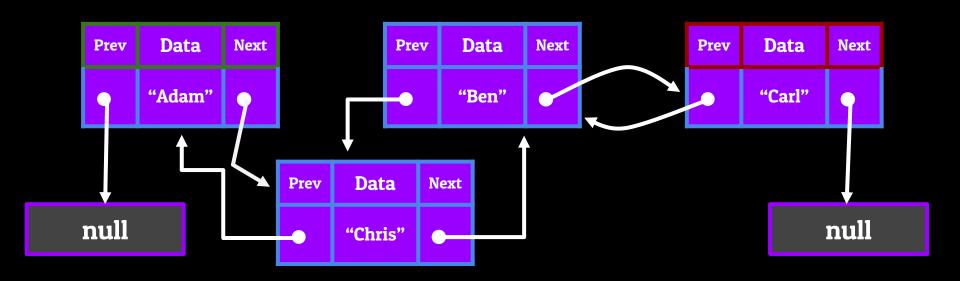
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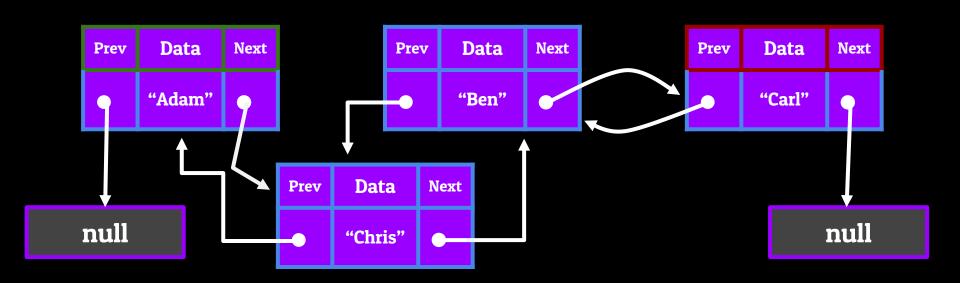


Removing from the Middle of a Doubly-LinkedList



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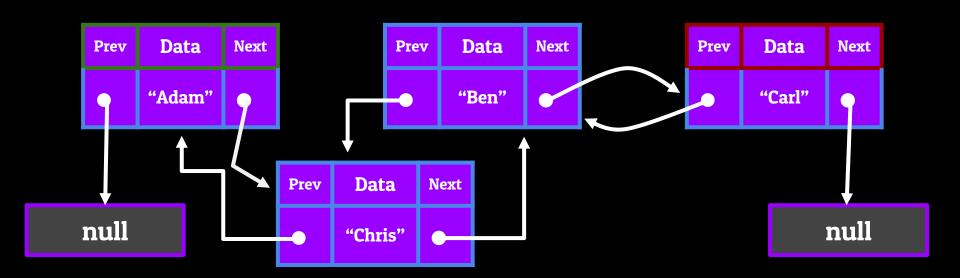
Set the Node before the one we want to remove's next to point towards the Node after the one we want to remove



Removing from the Middle of a Doubly-LinkedList

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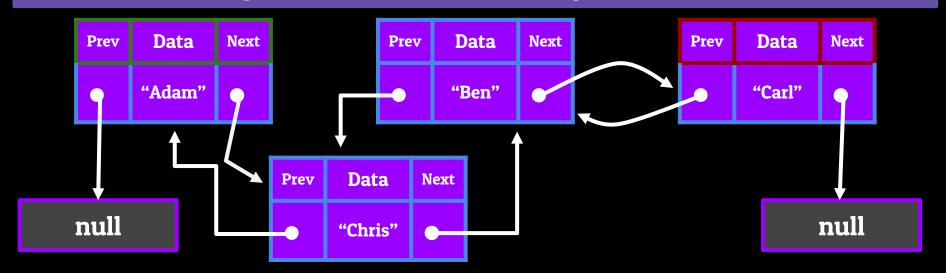
Set the Node after the one we want to remove's previous to point towards the Node before the one we want to remove



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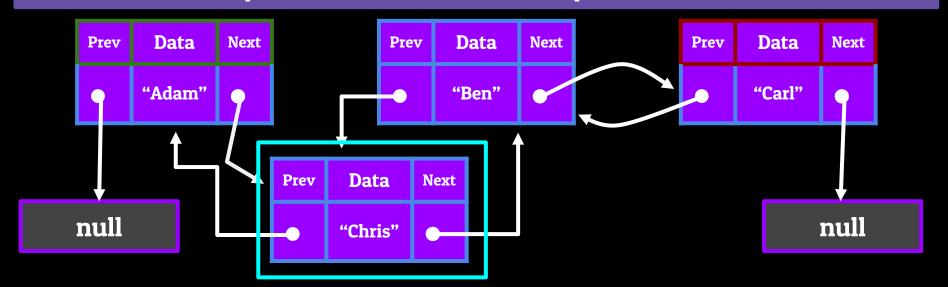
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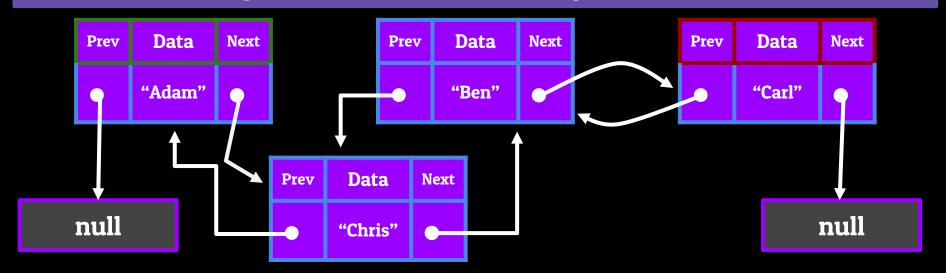
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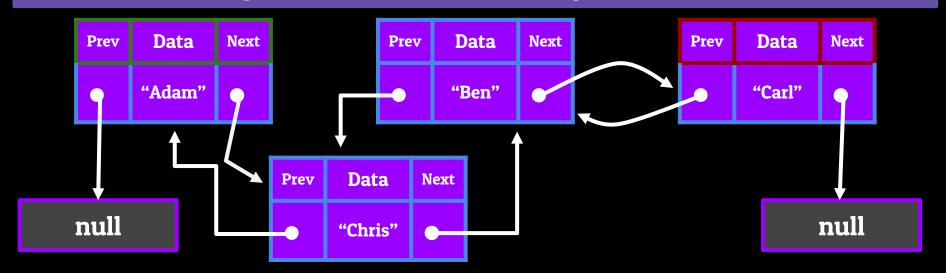
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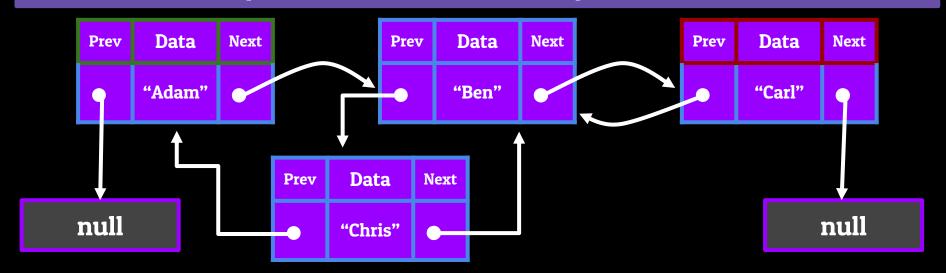
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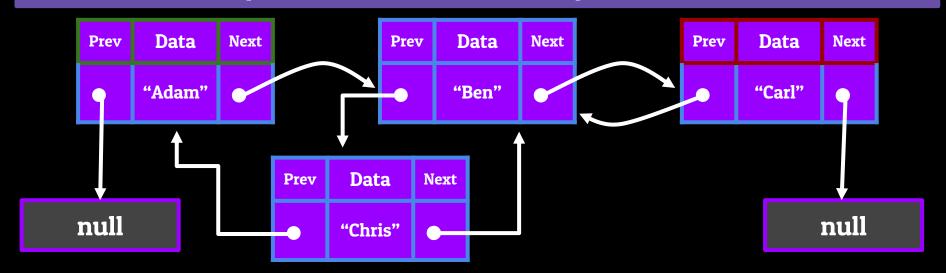
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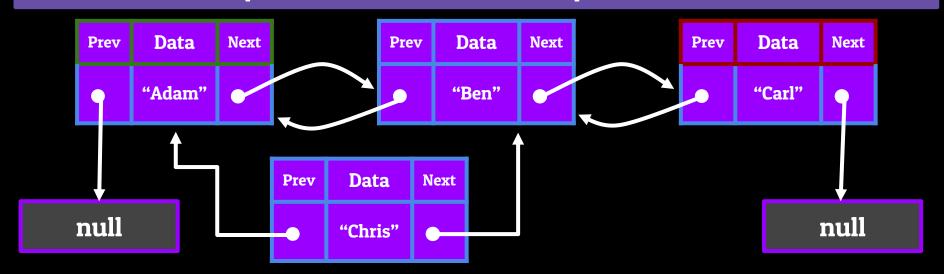
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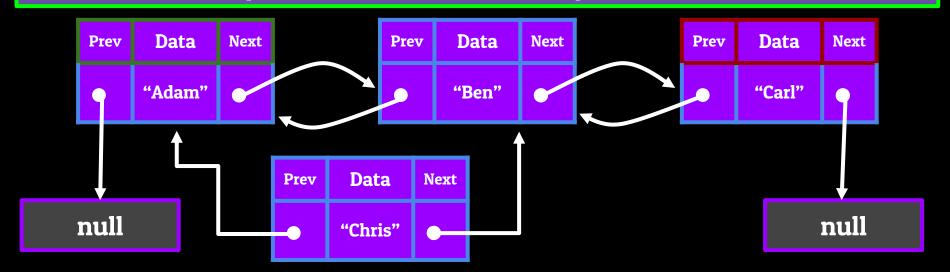
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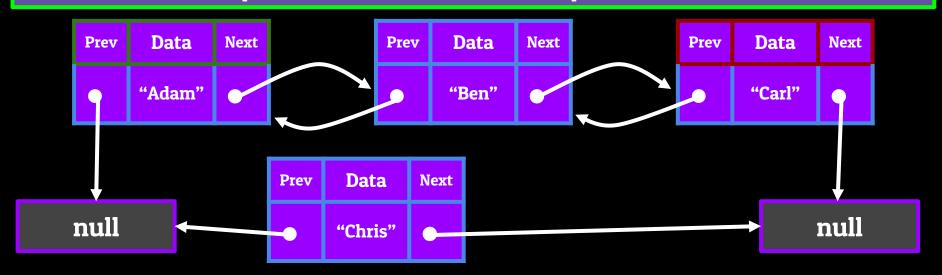
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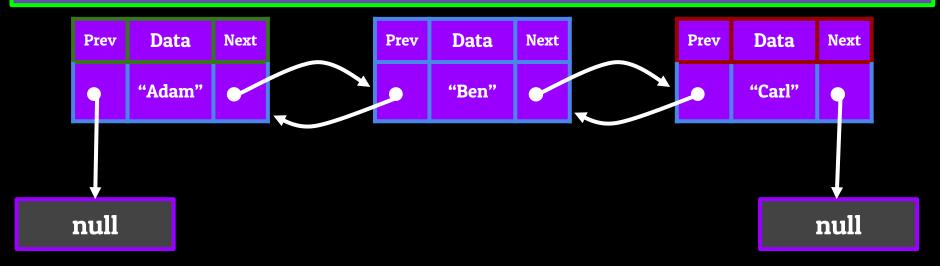
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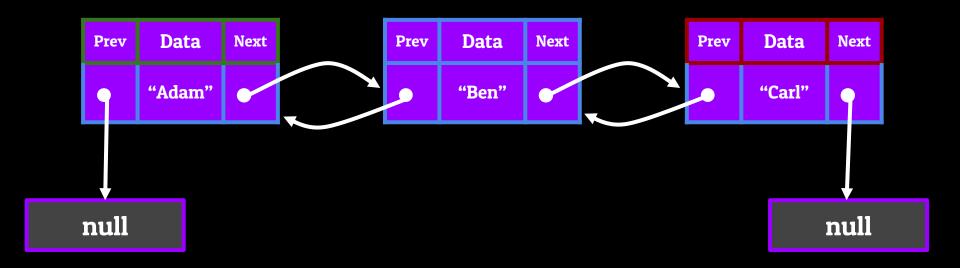


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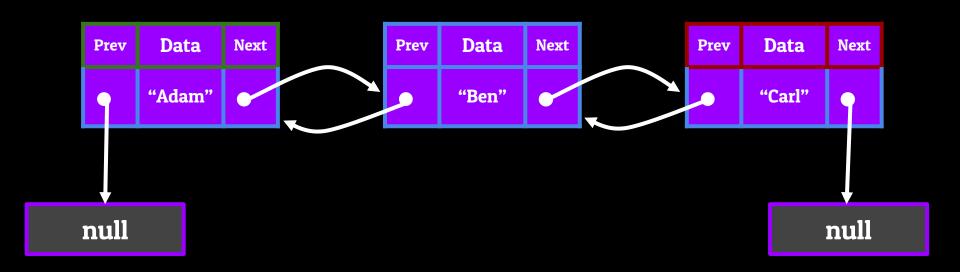
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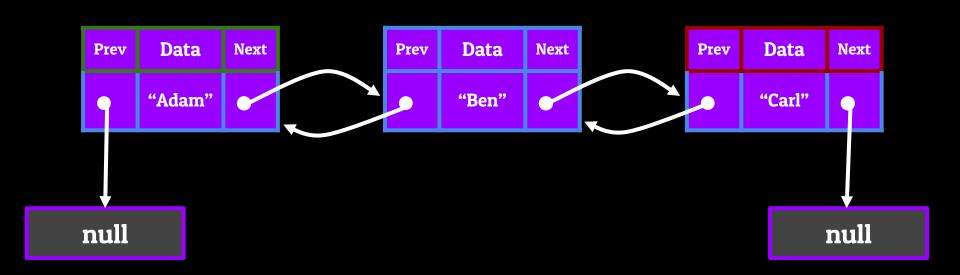


Add to the Tail of a Doubly-LinkedList



Add to the Tail of a Doubly-LinkedList

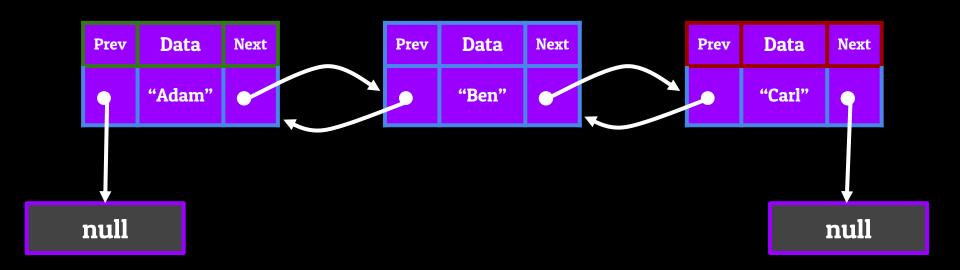
Set the next pointer of the current tail to point towards the new Node we want to become the tail



Add to the Tail of a Doubly-LinkedList

Set the next pointer of the current tail to point towards the new Node we want to become the tail

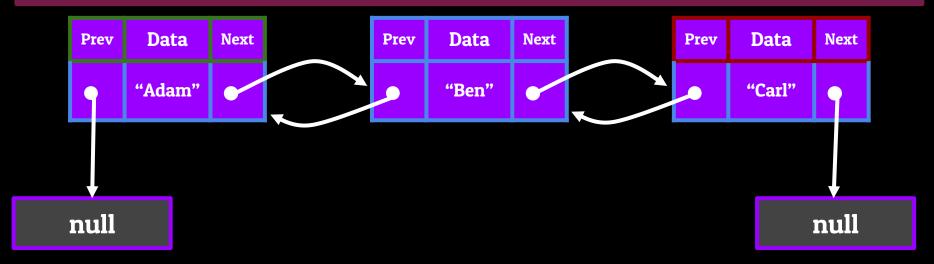
Set the previous of the new Node that we're adding to be pointing towards the current tail of the List



Add to the Tail of a Doubly-LinkedList

Set the next pointer of the current tail to point towards the new Node we want to become the tail

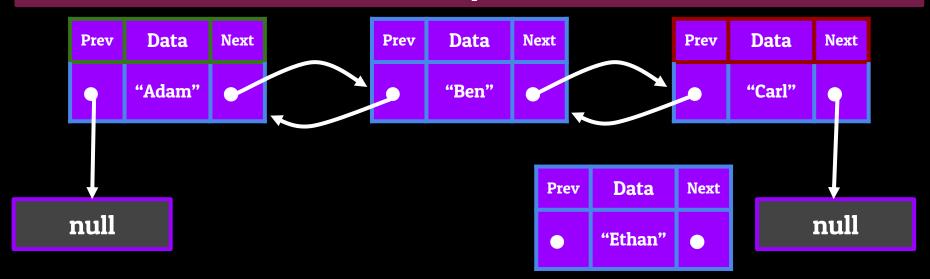
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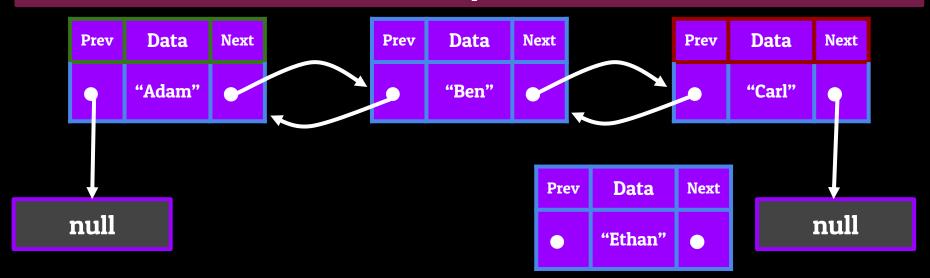
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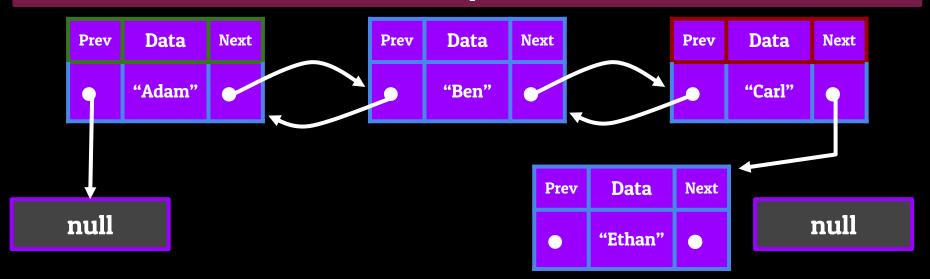
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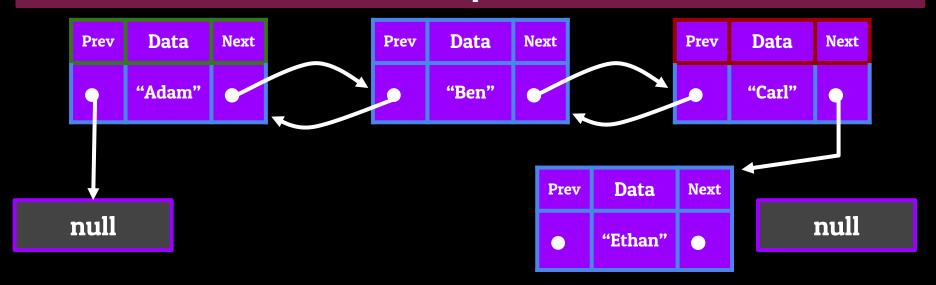
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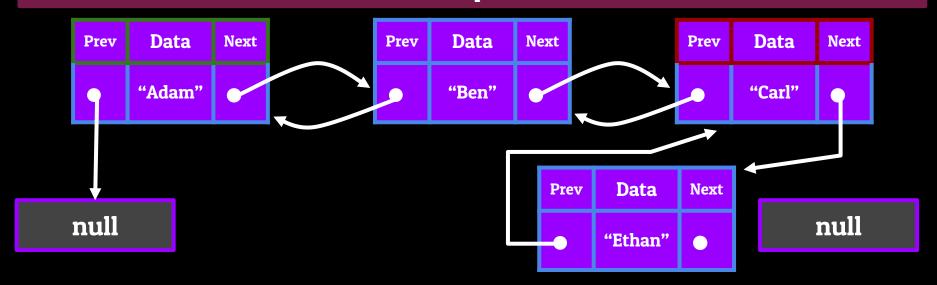
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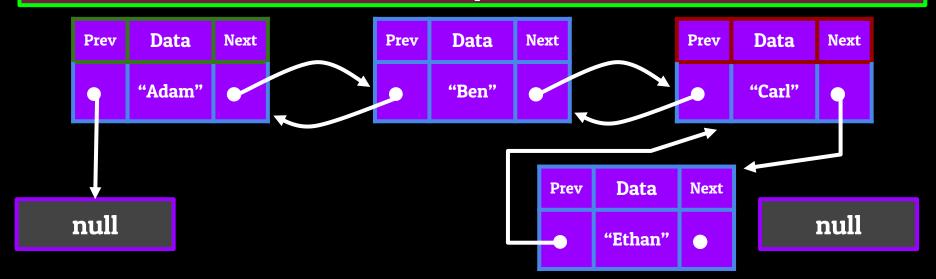
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Set the next pointer of the current tail to point towards the new Node we want to become the tail

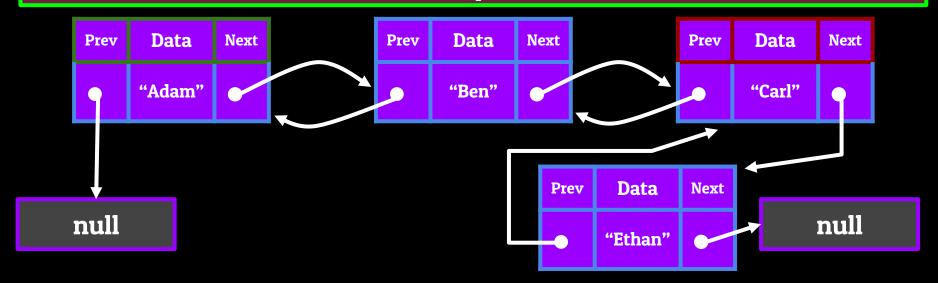
Set the previous of the new Node that we're adding to be pointing towards the current tail of the List



Add to the Tail of a Doubly-LinkedList

Set the next pointer of the current tail to point towards the new Node we want to become the tail

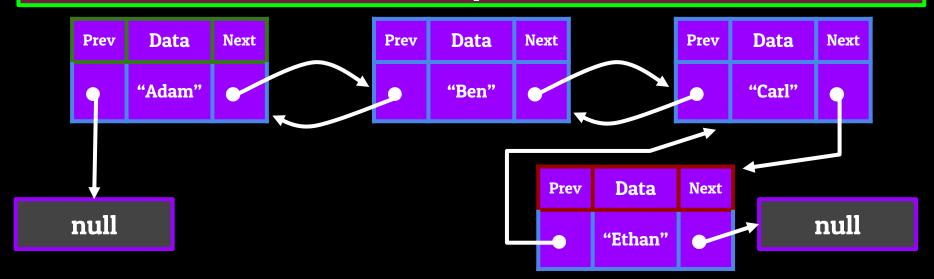
Set the previous of the new Node that we're adding to be pointing towards the current tail of the List

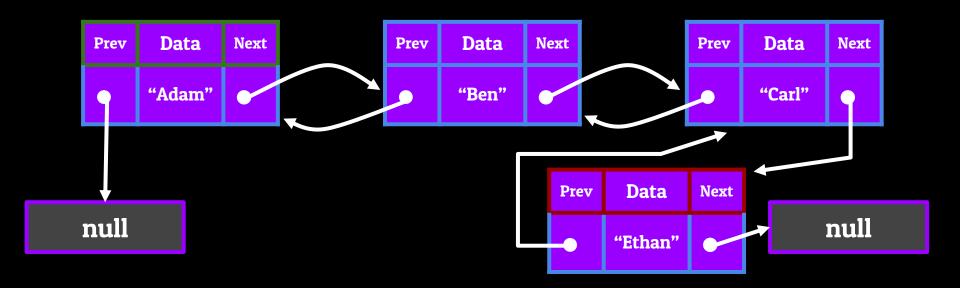


Add to the Tail of a Doubly-LinkedList

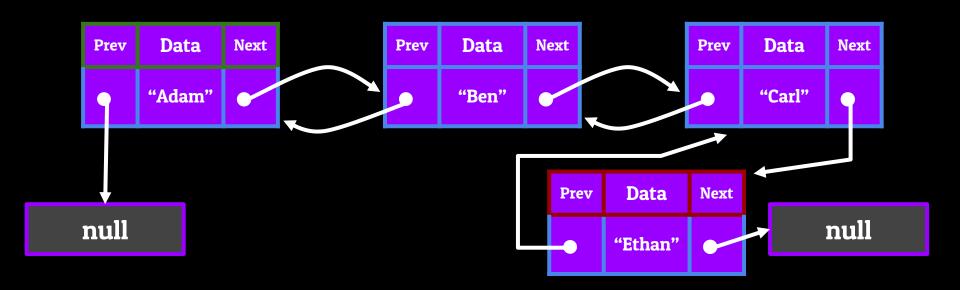
Set the next pointer of the current tail to point towards the new Node we want to become the tail

Set the previous of the new Node that we're adding to be pointing towards the current tail of the List



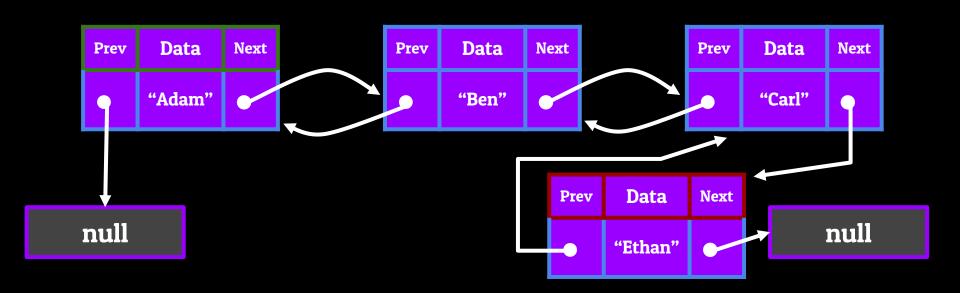


Remove from the Tail of a Doubly-LinkedList



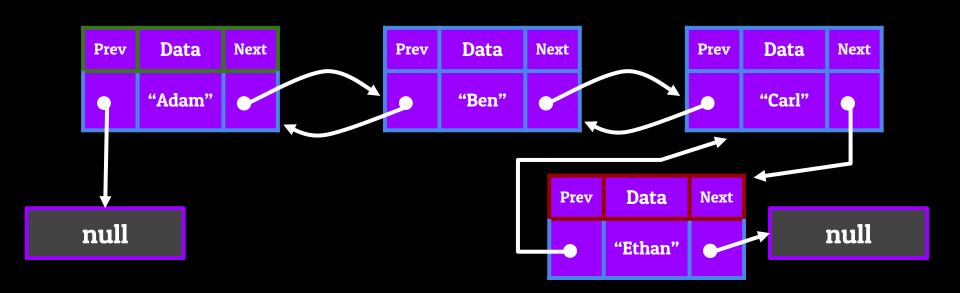
Remove from the Tail of a Doubly-LinkedList

Set the tail Node's previous to point towards null



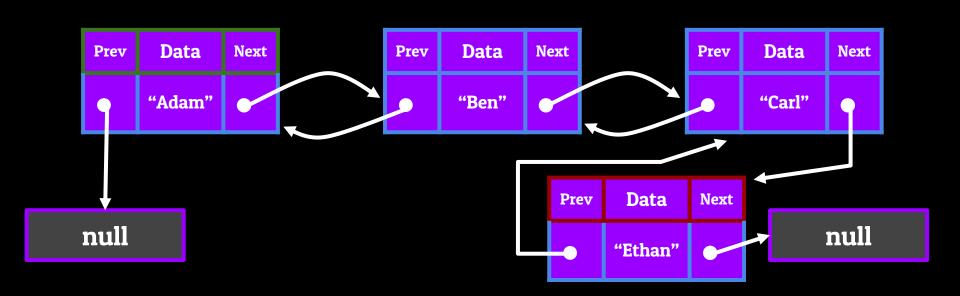
Remove from the Tail of a Doubly-LinkedList

Set the tail Node's previous to point towards null



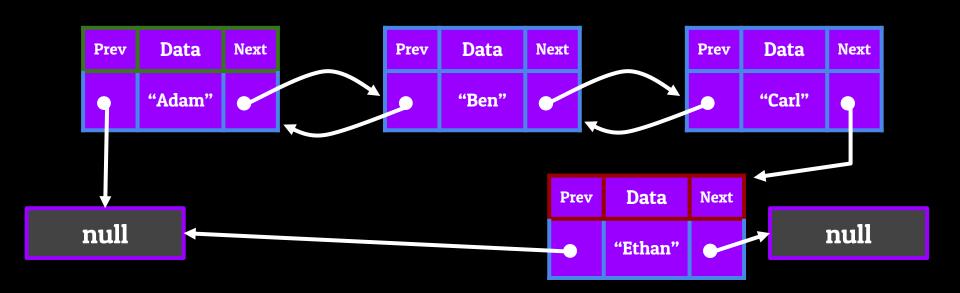
Remove from the Tail of a Doubly-LinkedList

Set the tail Node's previous to point towards null



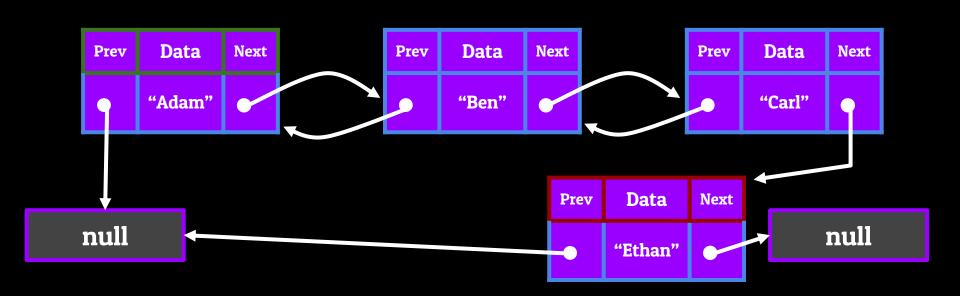
Remove from the Tail of a Doubly-LinkedList

Set the tail Node's previous to point towards null



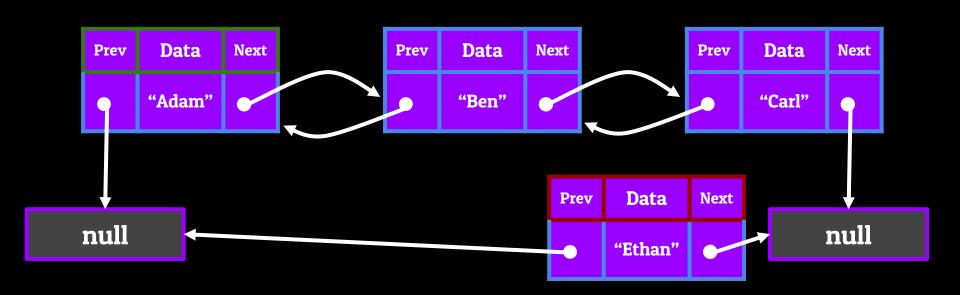
Remove from the Tail of a Doubly-LinkedList

Set the tail Node's previous to point towards null



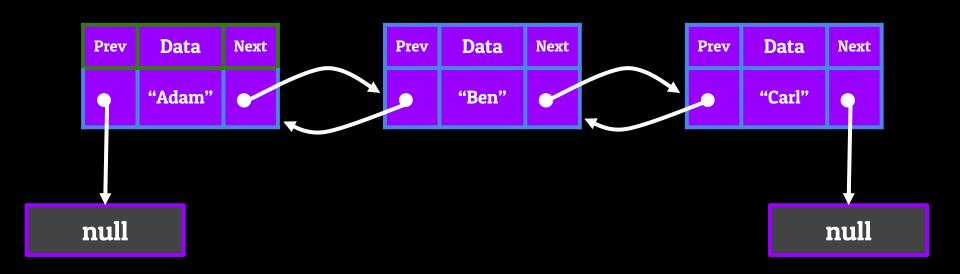
Remove from the Tail of a Doubly-LinkedList

Set the tail Node's previous to point towards null



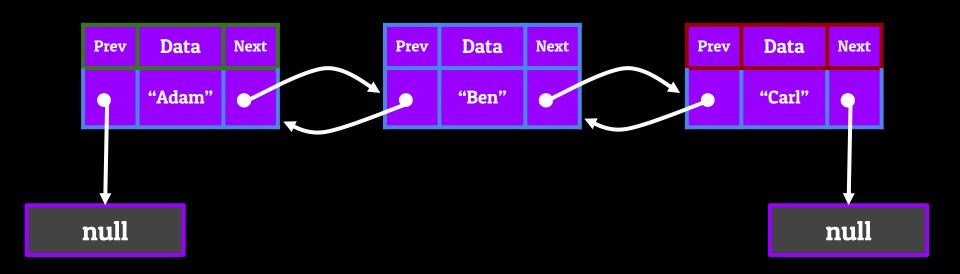
Remove from the Tail of a Doubly-LinkedList

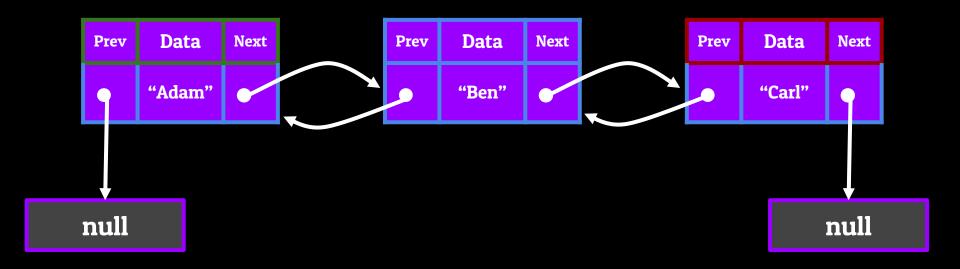
Set the tail Node's previous to point towards null



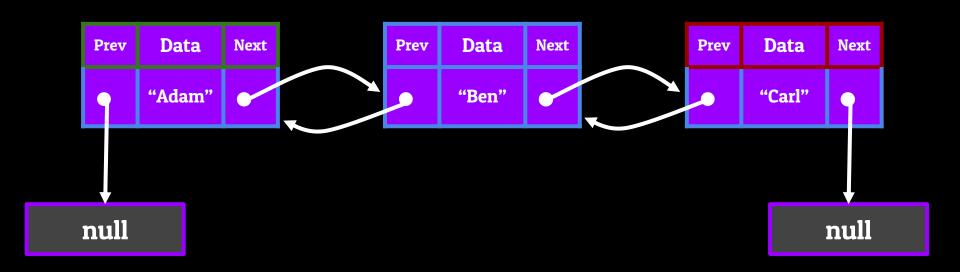
Remove from the Tail of a Doubly-LinkedList

Set the tail Node's previous to point towards null





• We only have to use this **pseudocode** to **program** these functions once, then we're able to use them an **infinite** amount of times



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