* Student()

Task : Ask for the student name and initialize counter.

Input: name from keyboard.

Output: None

* isFull()

Task : Checks whether the list is full.

Input: None

Output: True if list is full, false otherwise.

* isEmpty()

Task : Checks whether the list is empty.

Input: None

Output: True is list is empty, false otherwise.

* add(const Newentry)

Task : Add a score to the first available position in list. If array is full indicate.

Input: Newentry is new score input from keyboard.

Output: True if the score added, false otherwise.

* remove()

Task : Removes the last entered score in list. If array is empty indicate it.

Input: None

Output: Return array after removing last element, if the list is empty indicate noting to remove.

* clear()

Task : clear all the list, but print data before clearing.

Input: None

Output: Assist print() to output.

* print()

Task : prints the data and clears the list.

Input: None

Output: prints Name and score list.

* ~Student()

Task : Null destructor, destruct the constructor every time the objects lifetime ends

Input : None

Output: None