# Instructions:

**Please submit all work products, including documentation, through your open public github account and discuss these during the technical interview process**. Please complete as many assessment challenges as you would like. No hard timeline, so submit when you feel ready and have a good high-level understanding of what we do. These exercises are extracted from our working code and are intended to provide realistic examples of what we do to support AFRL R&D ionospheric impact application development. Evaluation criteria are based on thoroughness, attention to detail, problem-solving, and communication in writing and verbal.

## Assessment IRI EDP: Create a C-based modeling and simulation program that drive IRI model Fortran code. The code should capture and generate vertical EDP (Electron Density Profile) for a given time and location of interest.

time of interest: Mar 3 2021 UT 11:00:00 and Mar 4, 2021 UT 23:00:00

location o interest: Lat 37.8N and Lon 75.4W

Assessment Criteria:

1. Create a simple Makefile that can compile iri2016 (<http://irimodel.org>) and generate a shared object/library
2. Write a C-program that links with the shared object created and create all data needed for step 3)
3. Use gnuplot ([www.gnuplot.info](http://www.gnuplot.info)) or other similar C-based plotting tools to generate plots of EDP parameters using the shared objective created in step 1.
4. alternatively, use F2PY (<https://www.numfys.net/howto/F2PY/>) and Python to create EDP plots using the shared object created in step 1. (Although C-based plotting is the preferred solution)
5. Furnish instructions/documentation, etc. on how to run the code and lesson/insights learned by doing this exercise.

Example EDP plots are shown next page:

Chart

Description automatically generatedChart

Description automatically generated

## Assessment Coordinate Transformation: Implement coordinate conversion utilities that can convert radar coordinates (bearing, range) to GIS coordinates (lat, lon) and vice versa in C. The header declaration could be the following or your own design.

int GIS2Radar(double \*range,

double \*bearing,

double glonInit,

double glatInit,

double glonFinal,

double glatFinal);

int RtoG (double range,

double bearing,

double glonInit,

double glatInit,

double \*glonFinal,

double \*glatFinal);

You can use the following as the location of interest

Initial: Wallops Islands, lat: 37N, long: 75W)

Final: Puerto Rico, lat: long: 18N, 66W)

## Data Collection

You have been assigned to write an app that collects data from an outside source. The source is from the NOAA Space Weather Prediction Center (SWPC) and the data is the Real-Time Solar Wind (RTSW) from the NOAA/DSCOVR satellite. The source is available at: <https://services.swpc.noaa.gov/products/geospace/propagated-solar-wind-1-hour.json>

1. Develop an application and/or associated with Application Programming Interfaces (APIs), in Python 3, that will download RTWS data. If you are asked to persist this data, how will you go about achieving this task? Write a persistent layer with extensibility in mind.
   * Be aware that you need to extend it to other different NOAA data sources.
   * Pay attention to cadence, real-time requirements, and network constraints.
2. (Optional) Finally, you are asked to containerize your app, please provide the appropriate necessary files, that will allow running your app as a container, in your favorite container runtime.
3. (Bonus: web-gui) You are now tasked with writing a dashboard that will provide early warning of solar storms, you may use any web-based GUI framework, e., g React, Vue, angular, you wish to accomplish this task.
4. (Bonus: Machine Learning): Write a prediction engine that will try to forecast future space weather based on past data.
   1. What was your preferred approach to this problem?
   2. Test it for some time, how would you go about comparing it to the real results?

## C-code optimization

What would be your general approach to reducing the computational time of the following code by making the computation or algorithm more efficient?

#include <stdio.h>

#include <math.h>

#define MAX(x, y) (((x) > (y)) ? (x) : (y))

// gcc -lm test\_j.c -o test\_j

double function\_j(double f, double fp, double fptilde) {

double a = 0.0081;

double b = 0.6;

double g = 9.807;

double pi = 4.\*atan(1.);

double fptildemin = (1.0/2.0/pi) \* pow((4.0 \* b / 5.0), (1.0/4.0));

double gC = 5.87;

double aC = 0.0317;

double aX = (log(a)-log(aC))/log(fptildemin);

double gX = -log(gC)/log(fptildemin);

double saC = 0.0547;

double saX = 0.32;

double sbC = 0.0783;

double sbX = 0.16;

double fpt = MAX(fptilde, fptildemin);

double alpha = aC \* pow(fpt, aX);

double gamma = gC \* pow(fpt, gX);

double sigma\_a = saC \* pow(fpt, saX);

double sigma\_b = sbC \* pow(fpt, sbX);

double exp1arg = -1.25 \* pow((f/fp),-4);

double sigma = (f <= fp) \* sigma\_a + (f > fp) \* sigma\_b;

double exp2arg = -0.5 \* pow((f-fp)/(sigma\*fp), 2);

double S = alpha \* pow(g, 2) \* pow((2\*pi), -4) \* pow(f,-5) \* exp(exp1arg) \* pow(gamma, exp(exp2arg));

return S;

}

main() {

double S, f, fp, fptilde;

for (f = -5.; f <= 5.; f += 0.01) {

for (fp = 0.; fp <= 10.; fp += 0.01) {

for (fptilde = 0.; fptilde <= 10.; fptilde += 0.01) {

S = function\_j(f, fp, fptilde);

}

}

}

}

2. Compile and test-run the accompanying C code test\_j.c. To compile with gcc, for example, add the flag -lm.

3. Assess its performance using any methods available to you. Use profiling tools such as GPROF and PERF to identify and quantify the steps that are most time-consuming.

4. Modify the code to reduce the computational time. Any details are welcome. Compare the performance between the original and modified versions.

5. Explain your achievement, any challenges or blockers encountered, any lessons or insights you have gained during this exercise.