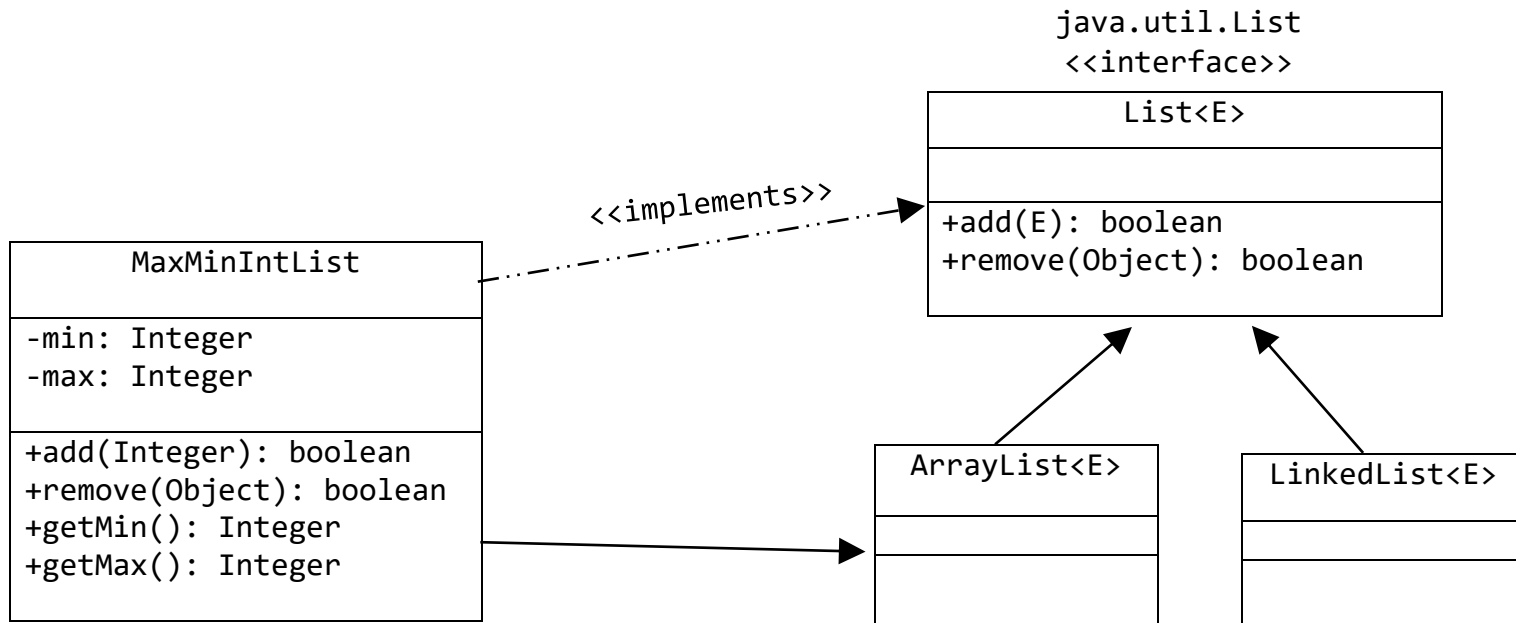


Ex1:

- a. h
- b. UML class diagram of **List**



*need to store **integers** + know **min, max***

1. ArrayList<Integer>
2. - override, add, remove → find/update min, max
 - getMin, getMax → determine/update min, max + return them