

AI Tools for UDL 3.0 Implementation

Multiple Means of Engagement



The 'Why'

How learners get interested and stay motivated

- ChatGPT
- Quizizz
- Kahoot!
- EdPuzzle AI
- Khanmigo

Multiple Means of Representation



The 'What'

How information is presented to learners™

- Speechify
- DeepL
- Canva's AI tools
- Otter.ai

Multiple Means of Action & Expression



The 'How'

How learners demonstrate what they know

- Grammarly
- Descript
- StoryboardThat
- Tome AI
- Speech-to-text tools