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1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   1. Theater, specifically plays, have seen the most success when using Kickstarter.
   2. There is a higher chance that projects will be either successful or failed, and a much lower percentage that projects will be canceled.
   3. Projects launched in the Summer, specifically from May to July, saw more success.
2. What are some limitations of this dataset?
   1. The missing values in pivot tables made in sheets “Category Stats” and “Subcategory Stats”.
3. What are some other possible tables and/or graphs that we could create?
   1. We could also create a scatter plot to determine if there’s a relationship between any of the variables we examined such as category, sub-category, date created and ended, goal, etc.