



Software Security Foundations: *Crypto concepts*

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Cryptography

Is:

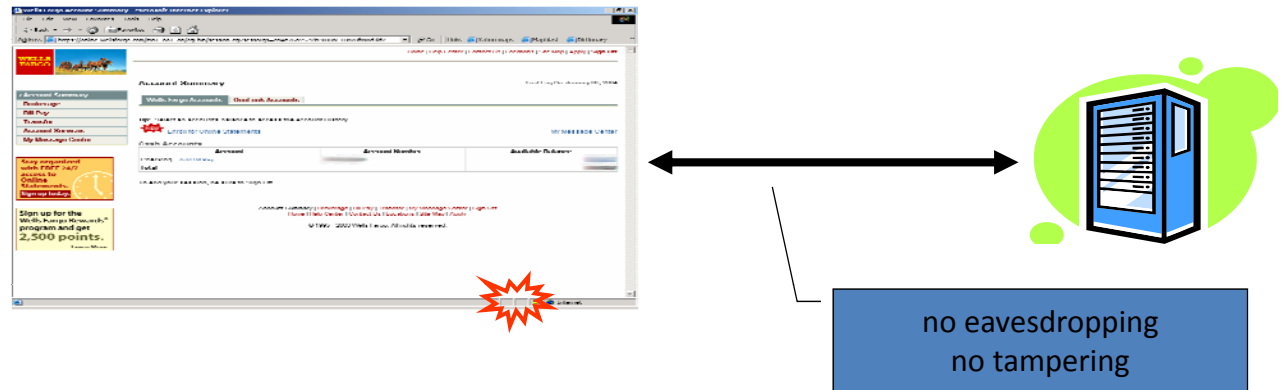
- A tremendous tool
- The basis for many security mechanisms

Is not:

- The solution to all security problems
- Reliable unless implemented and used properly
- Something you should try to invent yourself

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Goal 1: Secure communication



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Secure Sockets Layer / TLS

Standard for Internet security

- Goal: "... provide privacy and reliability between two communicating applications"

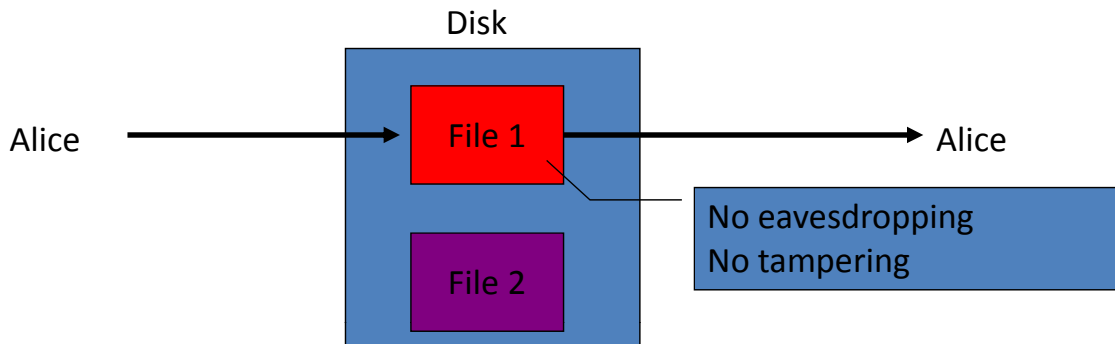
Two main parts

1. Handshake Protocol: **Establish shared secret key using public-key cryptography**
2. Record Layer: **Transmit data using negotiated key**

Our starting point: Using a key for encryption and integrity

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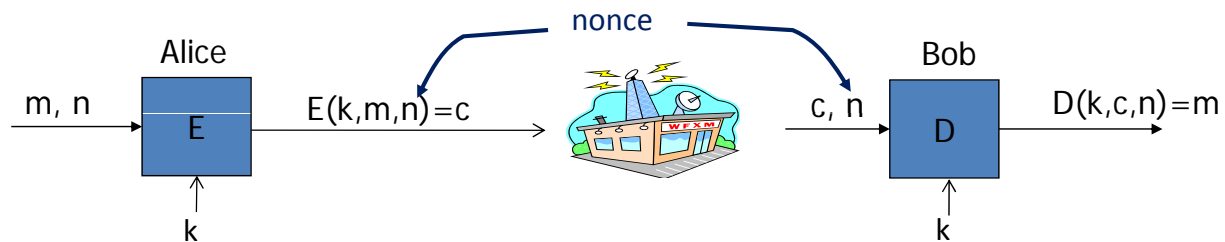
Goal 2: protected files



Analogous to secure communication:
Alice today sends a message to Alice tomorrow

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Building block: sym. encryption



E, D : cipher k : secret key (e.g. 128 bits)

m, c : plaintext, ciphertext n : nonce

Encryption algorithm is **publicly known**

⇒ never use a proprietary cipher

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Use Cases

Single use key: (one time key)

- Key is only used to encrypt one message
 - encrypted email: new key generated for every email
- No need for nonce (set to 0)

Multi use key: (many time key)

- Key used to encrypt multiple messages
 - SSL: same key used to encrypt many packets
- Need either *unique* nonce or *random* nonce

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First example: One Time Pad (single use key)

Vernam (1917)

| | | | | | | | | | | | |
|-------------|---|---|---|---|---|---|---|---|---|---|---|
| Key: | 0 | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 1 | 0 | ⊕ |
| Plaintext: | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | |
| <hr/> | | | | | | | | | | | |
| Ciphertext: | 1 | 0 | 0 | 1 | 1 | 0 | 1 | 0 | 1 | 0 | |

Encryption: $c = E(k, m) = m \oplus k$

Decryption: $D(k, c) = c \oplus k = (m \oplus k) \oplus k = m$

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One Time Pad (OTP) Security

Shannon (1949):

- OTP is “secure” against one-time eavesdropping
- without key, ciphertext reveals no “information” about plaintext

Problem: OTP key is as long the message

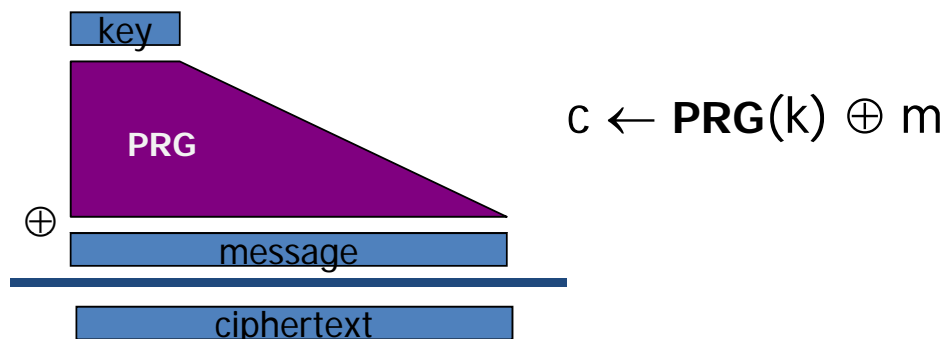
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Stream ciphers

(single use key)

Problem: OTP key is as long the message

Solution: Pseudo random key -- stream ciphers



Examples: **Salsa20/12** (643MB/s) , **Sosemanuk** (727MB/s), **RC4** (126MB/s)

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Dangers in using stream ciphers

One time key !! “Two time pad” is insecure:

$$C_1 \leftarrow m_1 \oplus \text{PRG}(k)$$

$$C_2 \leftarrow m_2 \oplus \text{PRG}(k)$$

Eavesdropper does:

$$C_1 \oplus C_2 \rightarrow m_1 \oplus m_2$$

Enough redundant information in English that:

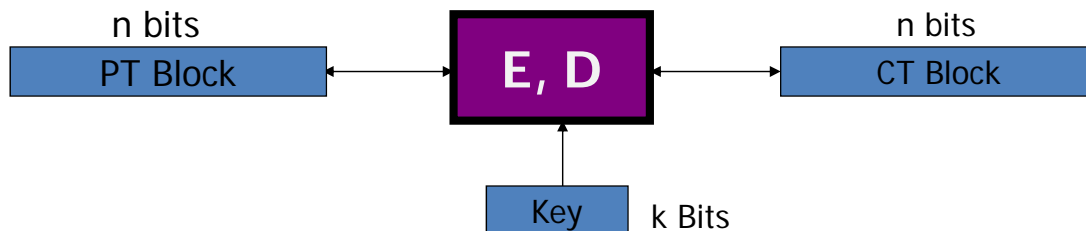
$$m_1 \oplus m_2 \rightarrow m_1, m_2$$

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Crypto concepts

Block ciphers

Block ciphers: crypto work horse

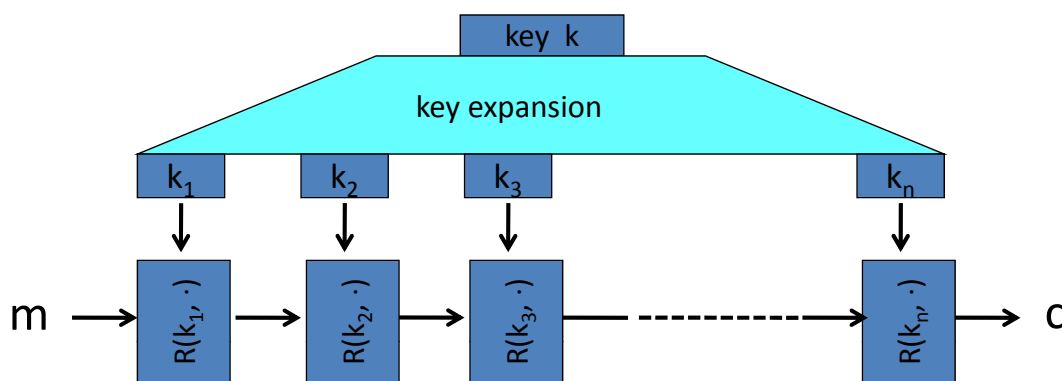


Canonical examples:

1. 3DES: $n = 64$ bits, $k = 168$ bits
2. AES: $n = 128$ bits, $k = 128, 192, 256$ bits

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Block Ciphers Built by Iteration



$R(k, m)$: round function

for 3DES ($n=48$), for AES-128 ($n=10$)

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Standard Block Ciphers

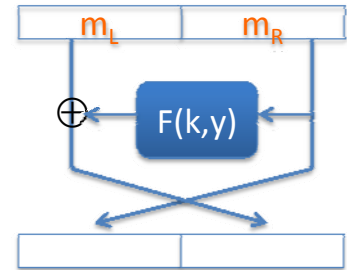
Input: m, k

Repeat simple mixing operation several times

- **3DES:** Repeat 48 times:

$$\begin{cases} x_L \leftarrow m_R \\ x_R \leftarrow m_L \oplus F(k_i, m_R) \end{cases}$$

- **AES-128:** Mixing step repeated 10 times (x86 HW support)



Difficult to design: must resist subtle attacks

- differential attacks, linear attacks, brute-force, ...

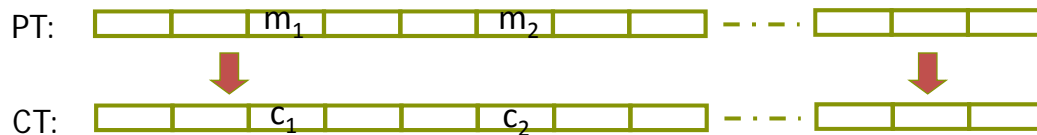
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Crypto concepts

Using block ciphers

Incorrect use of block ciphers

Electronic Code Book (ECB):

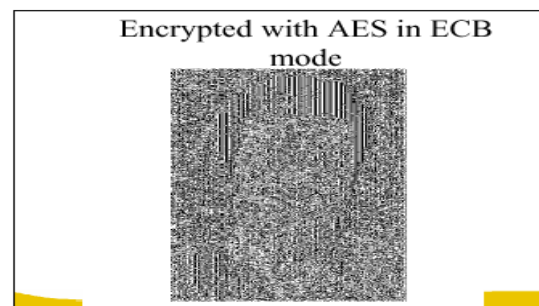
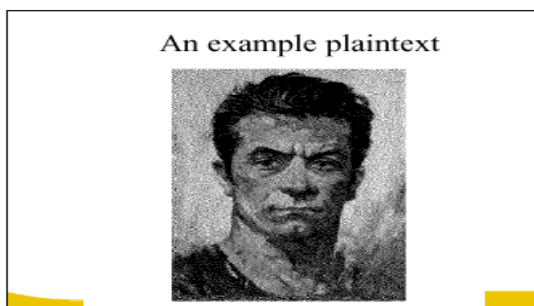


Problem:

- if $m_1=m_2$ then $c_1=c_2$

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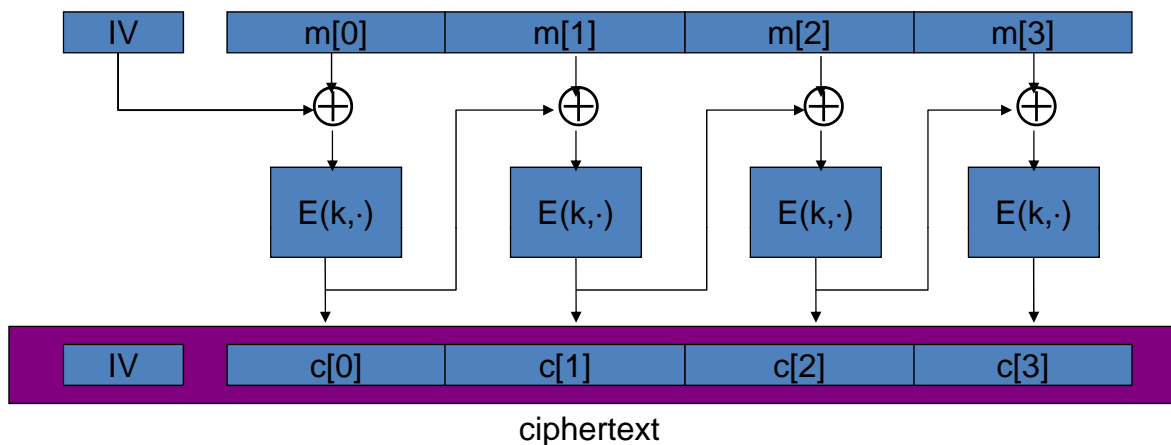
In pictures



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Eavesdropping security 1: CBC mode

E: block cipher. Cipher Block Chaining with random IV :



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Use cases: how to choose an IV

Single use key: no IV needed (IV=0)

Multi use key: (a.k.a chosen plaintext security)

- Best: use a fresh random IV for every message

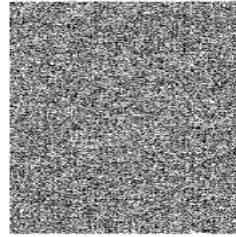
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In pictures

An example plaintext



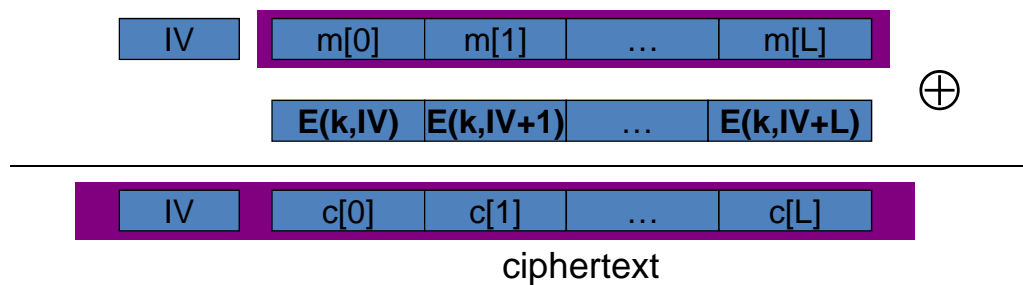
Encrypted with AES in CBC mode



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Eavesdropping security 2: CTR mode

Counter mode with a random IV: (parallel encryption)



Why are these modes secure? See the crypto course.

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Performance:

Crypto++ 5.6.0 [Wei Dai]

AMD Opteron, 2.2 GHz (Linux)

| | <u>Cipher</u> | <u>Block/key size</u> | <u>Speed (MB/sec)</u> |
|--------|---------------|-----------------------|-----------------------|
| stream | Salsa20/12 | | 643 |
| | Sosemanuk | | 727 |
| block | 3DES | 64/168 | 13 |
| | AES | 128/128 | 109 |

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A Warning

eavesdropping security is insufficient for most applications

Need also to defend against active attacks.

CBC and CTR modes are insecure against active attacks

Next: methods to ensure message integrity

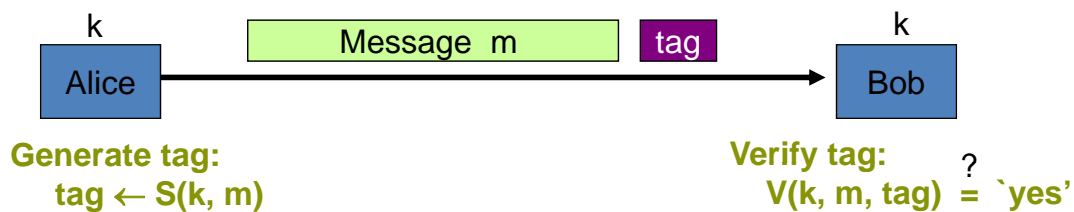
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Crypto concepts

Message Integrity

Message Integrity: MACs

- Goal: provide message integrity. No confidentiality.
 - ex: Protecting public binaries on disk.



note: non-keyed checksum (CRC) is an insecure MAC !!

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Secure MACs

Attacker's power: **chosen message attack**

- for m_1, m_2, \dots, m_q attacker is given $t_i \leftarrow S(k, m_i)$

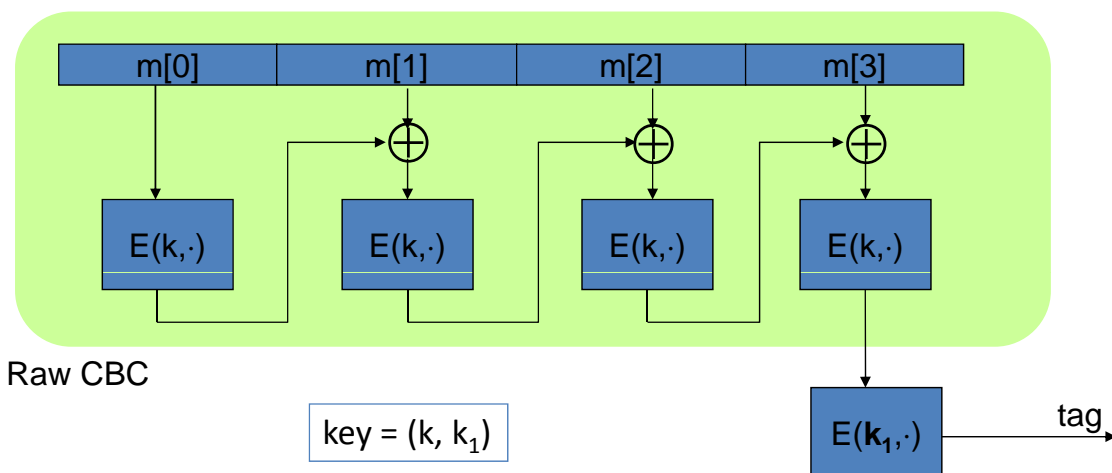
Attacker's goal: **existential forgery**

- produce some **new** valid message/tag pair (m, t) .
 $(m, t) \notin \{(m_1, t_1), \dots, (m_q, t_q)\}$

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Construction 1: ECBC

E: a block cipher



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Construction 2: HMAC (Hash-MAC)

Most widely used MAC on the Internet.

H: hash function.

example: SHA-256 ; output is 256 bits

Building a MAC out of a hash function:

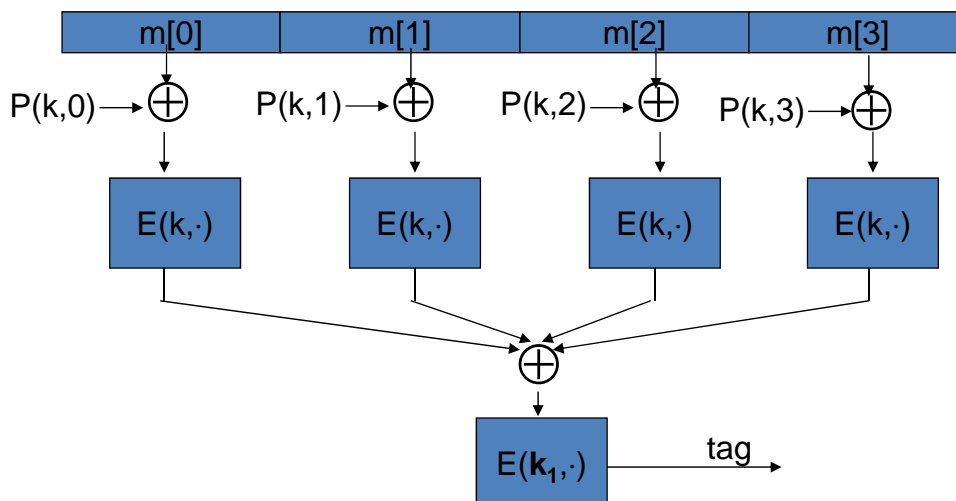
– Standardized method: HMAC

$$S(k, m) = H(k \oplus \text{opad}, H(k \oplus \text{ipad}, m))$$

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Construction 3: PMAC -- a parallel MAC

ECBC and HMAC are sequential. PMAC:



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Why are these MAC constructions secure?

... take the crypto course

Why the last encryption step in ECBC?

- CBC (aka raw-CBC) is not a secure MAC:
 - Given tag on a message m , attacker can deduce tag for some other message m'
 - How: good exercise

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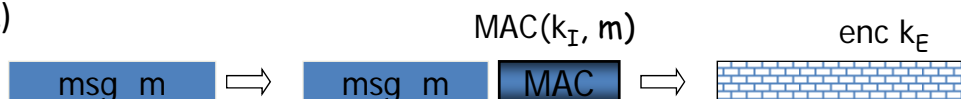
Crypto concepts

Authenticated
Encryption

Combining MAC and ENC (CCA)

Encryption key k_E . MAC key = k_I

Option 1: (SSL)



Option 2: (IPsec)

**always
correct**



Option 3: (SSH)

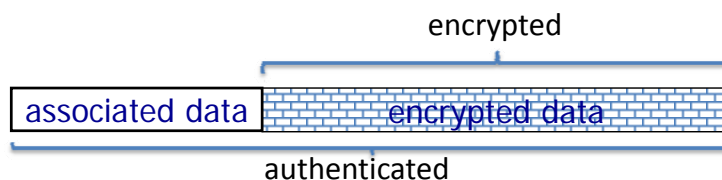


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Standards (at a high level)

- CCM: CBC-MAC then CTR mode encryption
- GCM: CTR mode encryption then MAC (x86 HW support)
- EAX: CTR mode encryption then CBC-MAC

All support AEAD: (auth. enc. with associated data)

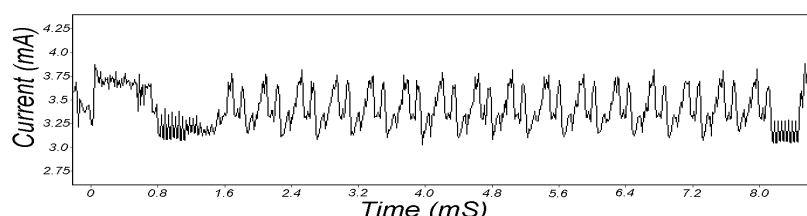


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Implementation problems: side channels

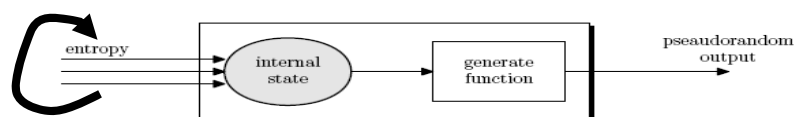
Power analysis (Kocher-Jaffe-Jun 99)

- Power consumption depends on instruction and data
- Measure power consumption during block cipher operation
- About 1000 ciphertexts suffice to expose secret key.



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Generating Randomness (e.g. keys, nonces)



Pseudo random generators in practice: (e.g. /dev/random)

- Continuously add entropy to internal state
- Entropy sources:
 - Hardware RNG: Intel **RdRand** inst. (Ivy Bridge). 3Gb/sec.
 - Timing: hardware interrupts (keyboard, mouse)

NIST SP 800-90: NIST approved generators

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Summary

Shared secret key:

- Used for secure communication and document encryption

Encryption: (eavesdropping security) **[should not be used standalone]**

- One-time key: stream ciphers, CBC or CTR with fixed IV
- Many-time key: CBC or CTR with random IV

Integrity: ECBC or HMAC or PMAC

Authenticated encryption: encrypt-then-MAC

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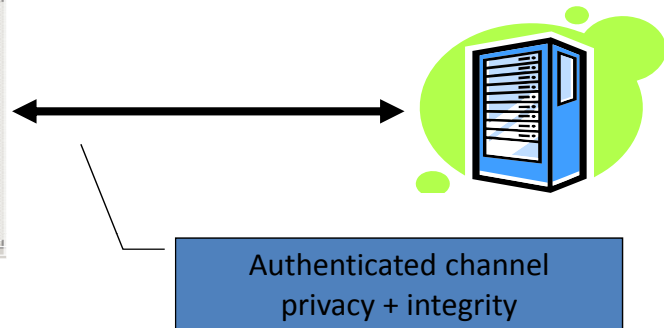
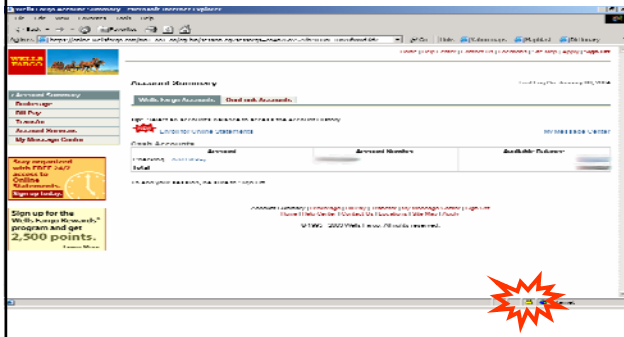
Software Security Foundations: *Crypto concepts II*

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Secure communication



This segment: how do we generate session key?

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