# Kristine Zheng

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#### **EDUCATION**

## Massachusetts Institute of Technology

Cambridge, MA

B.S. in Computer Science and Brain & Cognitive Sciences; GPA: 5.0/5.0

Sept. 2020 – May 2024

Minor in Women's and Gender Studies

## AWARDS & HONORS

#### Phi Beta Kappa, MIT Xi Chapter

April 2024

MIT EECS|CS+HASS Undergraduate Research & Innovation Scholar

Sept. 2023 – Present

Eta Kappa Nu Society - MIT Beta Theta Chapter

Sept. 2023 - Present

MIT BCS Undergraduate Award (selected for exceptional academics and research)

April 2023, April 2024 April 2023

Invited presenter at the MIT President Inauguration Fair: Garden of the Mind MIT Undergraduate Research Opportunities Program (UROP) Grant

Sept. 2021 – Aug. 2023

Princeton Neuroscience Institute Summer Internship Program (PNI-SIP)

June – Aug. 2022

## RESEARCH

# Cognitive Tools Lab, Stanford Psychology

Palo Alto, CA

Principal Investigator: Dr. Judith Fan, PhD

July 2024 - Present

### Computational Cognitive Science Lab, MIT Brain and Cognitive Sciences

Cambridge, MA

Principal Investigator: Dr. Joshua Tenenbaum, PhD

 $Sept.\ 2022-Present$ 

- Design behavioral experiments and employ neural network models to investigate mechanisms supporting the visual perception of objects' physical properties, including elasticity and viscosity
- Leverage a Bayesian theory based intuitive physics engine model to assess the stability of programmatically generated 3D structures
- Spearhead novel behavioral studies characterizing developmental intuitive physics in collaboration with Dr. Laura Schulz

#### Niv Lab, Princeton Neuroscience Institute

Princeton, NJ

Principal Investigator: Dr. Yael Niv, PhD

June – Aug. 2022

- Created a real-time stimulus generator method and designed a study with multi-feature stimulus to investigate latent state inference
- Simulated a variety of reinforcement learning models (e.g. Markov decision processes, actor-critic), applied them to human behavioral studies, and uncovered insights into valenced experiences

### DiCarlo Lab, MIT McGovern Institute

Cambridge, MA

Principal Investigator: Dr. James DiCarlo, MD, PhD

Sept. 2021 – May 2022

- Trained and evaluated object recognition and depth perception trained computational models on how they represent object size and how well their performance on size estimation tasks align with that of primates
- Conducted reviews for experiment directions and completed certifications in behavioral and animal research methods

## Presentations & Publications

Kristine Zheng, Isabella Yu. Jenga as a Performance Art: Computational Generation of Surprisingly Stable Structures. IEEE MIT Undergraduate Research Technology Conference (URTC), Cambridge, MA, poster: October 8, 2023

Kristine Zheng, Rachel Bedder, Yael Niv. How do Humans Generalize and Discriminate Between Experiences? Society for Neuroscience, FUN Undergraduate Poster Session, San Diego, CA, poster: November 12, 2022.

Vivian C. Paulun, **Kristine Zheng**, Kohitij Kar. Distributed population activity in the macaque inferior temporal cortex but not current deep neural networks predict the ponzo illusion. Journal of Vision: Vision Sciences Society (VSS) Annual Meeting Abstracts, abstracts: December 14, 2022

Yan Gong, Wentai Liu, Runyu Wang, Matthew Harris Brauer, **Kristine Zheng**, and Wen Li. Stability Performance Analysis of Various Packaging Materials and Coating Strategies for Chronic Neural Implants under Accelerated, Reactive Aging Tests. Micromachines, Paper: August, 26, 2020

#### TEACHING

#### MIT 9.00: Introduction to Psychology

Cambridge, MA

Teaching Assistant

Feb. – May 2023, 2024

- Lead recitation lessons with slides for 30+ students and grade weekly quizzes and essays
- Create exam material for the course on Canvas, and facilitate lecture questions for 300 students

## Splash! with MIT Educational Studies Program (ESP)

Cambridge, MA

 $Volunteer\ teacher$ 

Nov. 2023

 Taught an exploration seminar about the neural underpinnings of perceptual illusions for high school students at an annual teaching weekend

#### SERVICE & LEADERSHIP

## Voxel Lab, MIT InnovationHQ

Cambridge, MA

Staff Facilitator and Communications Lead

June 2023 - Present

- Provide general equipment, shop safety, graphic design/CAD, and sewing machine training to students and organizations
- Organize and lead workshops related to art, music and technology and track student engagement and interest

# Peers Leading Education About Sexuality and Speaking Up for Relationship Empowerment (PLEASURE), MIT

Cambridge, MA

Peer Facilitator

Feb. 2021 – Present

- Hold workshops for student groups to promote healthy relationships and reevaluate harmful societal norms
- Run campus events and facilitate challenging conversations across campus and in dorms

## Undergraduate Association (UA), MIT

Sept. 2020 - Present

Executive Member and Project Lead

Cambridge, MA

- Oversee an arts and creativity focused committee to plan workshops and support student innovation through establishing biannual craft markets
- Member of Ad Hoc Committee on Arts, Culture, and DEI with administrative leaders and faculty to organize a campus-wide arts festival promoting campus diversity and artistic expression (Fall 2024)
- Coordinate communications with administration leaders, with alumni funders, and on media platforms for promoting community and combating food insecurity through Banana Lounge, a student-run space serving 20k free bananas per week

#### Professional Experience

TigerGraph Remote

Developer Advocate Intern

Jan. – Aug. 2022

- Deployed TigerGraph, FastAPI, Flutter, and Firebase to develop a full-stack product recommendation application for educational demos
- Co-led a Full-Stack Flutter application workshop for Women Who Code as part of TigerGraph's Graph for All Challenge
- Expanded user engagement and resources through promoting an active developer community forum

UnitedHealthGroup Remote

Software Engineering Intern at Optum's Advanced Technology Collaborative

June – Aug. 2021

- Constructed an internal course recommendation system by integrating machine learning algorithms and TigerGraph's graph SQL language (GSQL) and algorithms
- Developed recommendation dashboards and delivered proposal presentations to company executives

Programming: Python, MATLAB, JavaScript, SQL/GSQL, HTML, CSS

Software/Libraries: PyTorch, jsPsych, ROS, Blender, Realflow, Adobe Creative Suite, Microsoft Suite Computational: ML algorithms, Physics and Game engines, Computer Vision, Bayesian computation Lab training: Citi Program Social Behavioral IRB, Citi Program Working with Institutional Animal Care and Use Committee (IACUC), Citi Program Biomedical IRB, Working with NHPs (Macaques) at MIT