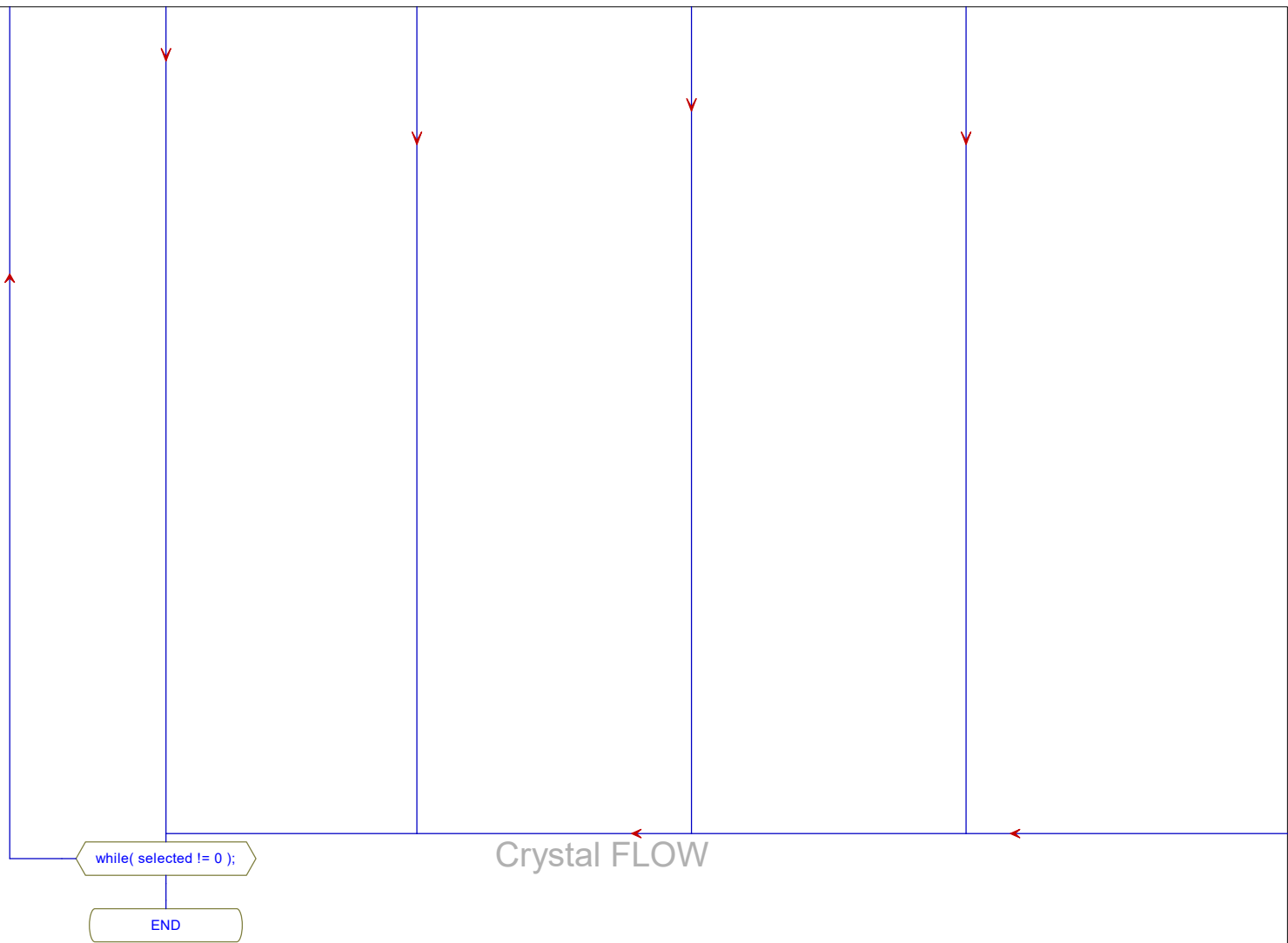


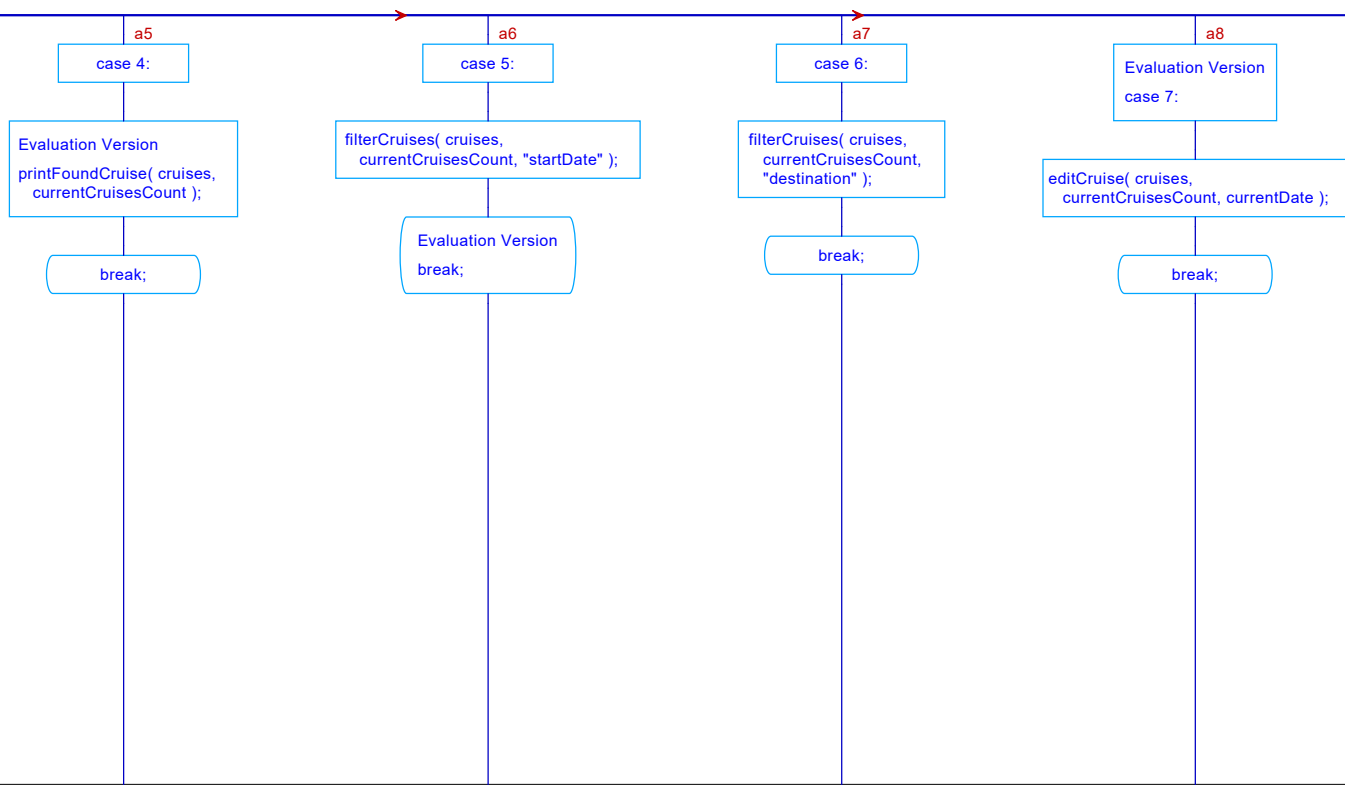
Crystal FLOW

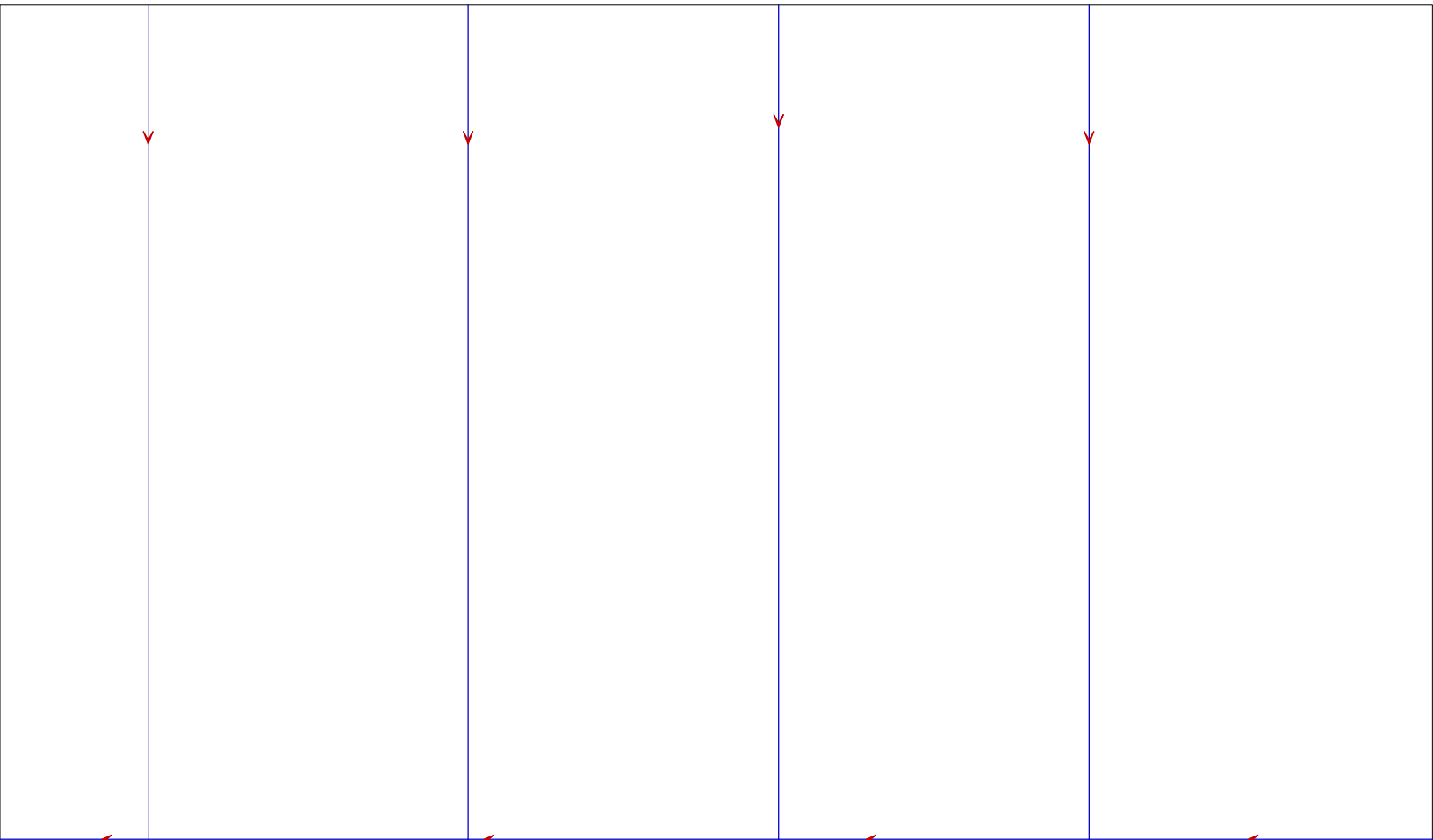
Eval Version



Crystal FLOW

Eval Version



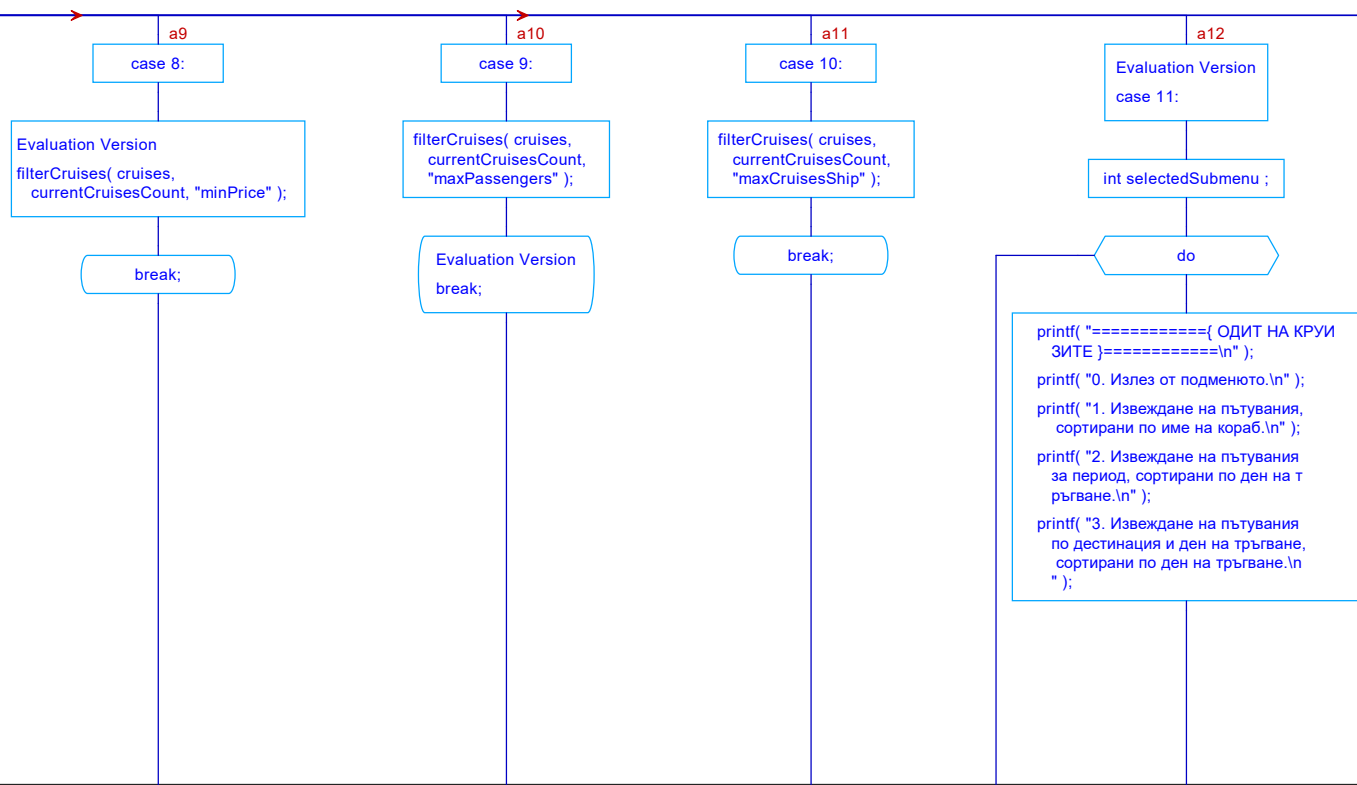


Crystal FLOW

Eval Version

Crystal FLOW

Eval Version



```
Evaluation Version  
printf( "Избрана опция: " );  
cin >> selectedSubmenu;
```

```
switch( selectedSubmenu )
```

b1

```
case 0:
```

```
break;
```

```
while( selectedSubmenu != 0 );
```

```
Evaluation Version  
break;
```

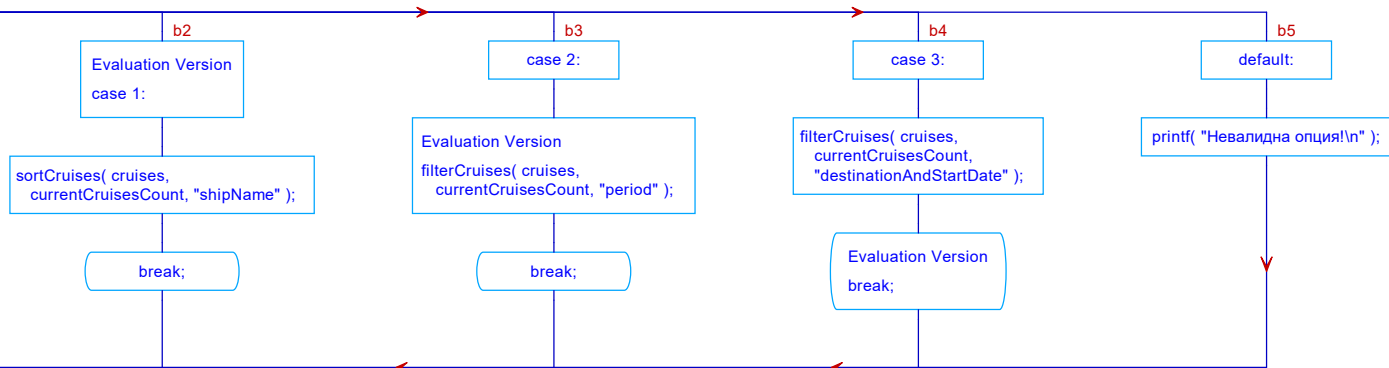
Crystal FLOW

Eval Version

Crystal FLOW

Eval Version



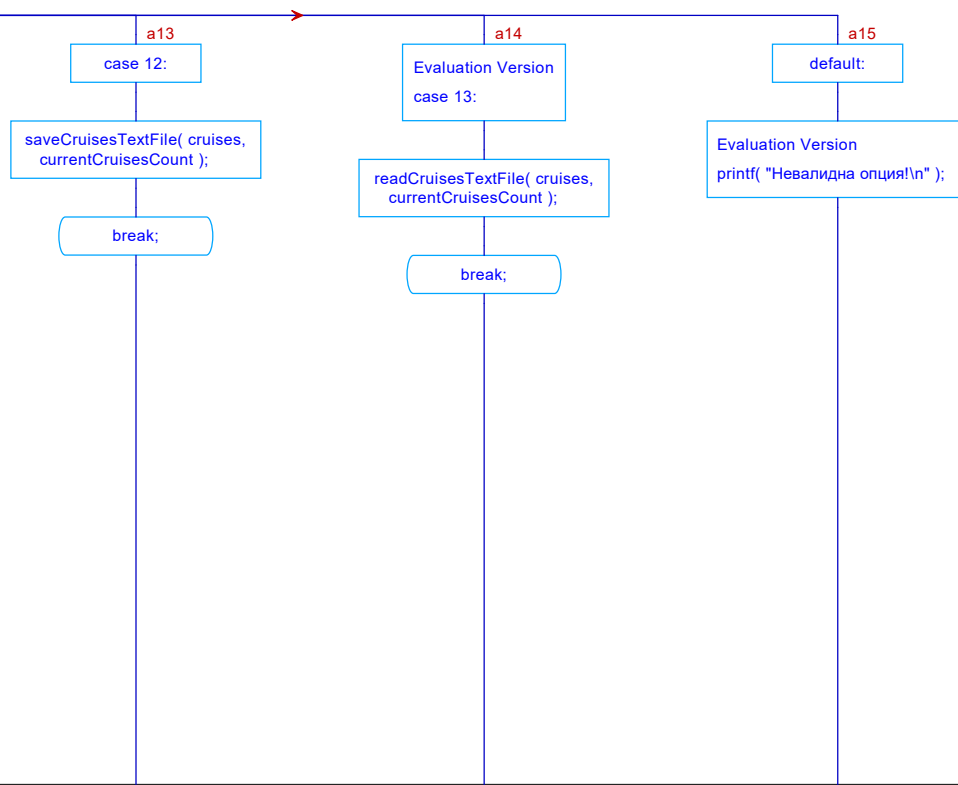


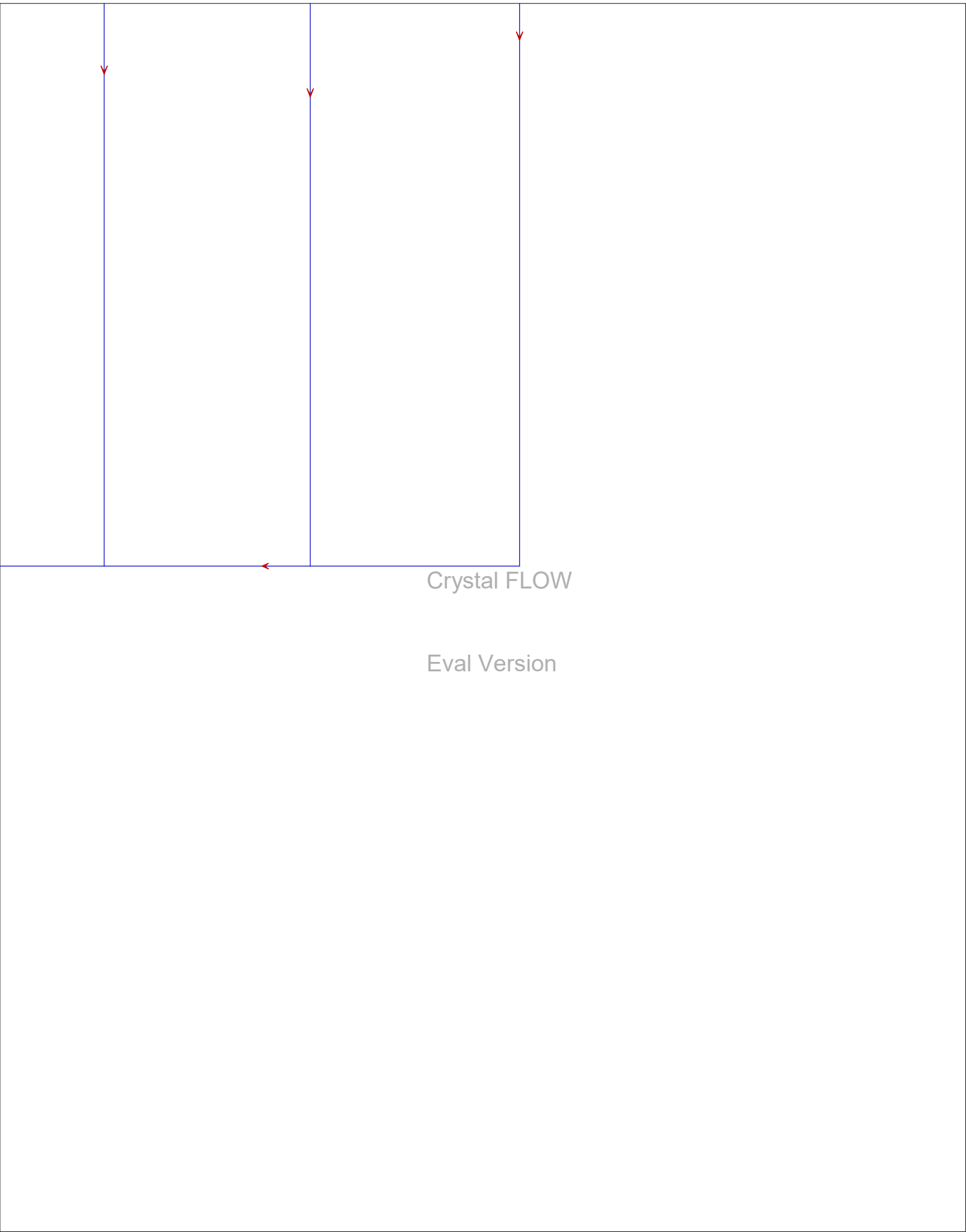
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Eval Version

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Eval Version





CASE LEGEND

switch(selected)	
a1	case 0:
a2	case 1:
a3	case 2:
a4	case 3:
a5	case 4:
a6	case 5:
a7	case 6:
a8	case 7:
a9	case 8:
a10	case 9:
a11	case 10:
a12	case 11:
a13	case 12:
a14	case 13:
a15	default:

switch(selectedSubMenu)	
b1	case 0:
b2	case 1:
b3	case 2:
b4	case 3:
b5	default:

Crystal FLOW

Eval Version