

Kristof Adriaenssens

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<https://kristofa.eu>

Berlin, Germany

Moving back to Ghent, Belgium in August 2020

OBJECTIVE

I'm looking for a leadership position where I can help build and grow a team and enable them to do their best work. This includes making sure there is trust, creating clarity, and supporting and help growing the team and the individuals. I want to empower the team so they can make decisions, drive change and deliver value.

I have a deep interest in Agile methodologies and DevOps / DevSecOps. I love to work on products that matter and serve people's needs.

A culture with attention to Diversity and Inclusion is a must.

WORK EXPERIENCE

SoundCloud

Berlin, Germany

Sept 2014 – present

Current role: Director of Engineering, Content

- Started as a Backend Engineer in a team that improves productivity of other engineers by providing libraries, tools and support. The main programming language was Scala.
- Stepped into an Engineering Manager role in 2016 and grew the team from 3 to 8 engineers.
- After layoffs in 2017 I led a new team which got formed by merging three former teams.
- In 2019 we split the team which meant I had a team of Individual Contributors and an Engineering Manager reporting to me.
- Highlights:
 - Changed our content systems so we could monetize the majority of our content which resulted in a large increase in revenue.
 - Hired 10+ engineers as a hiring manager and successfully supported the promotion cases for 5 engineers of which 4 women.
 - Improved our content ingestion system so we could implement features faster and support several use cases more reliable and with less effort.
 - Closer collaboration between Content Ops and Dev resulted in improved processes and faster onboarding of 100+ content partners.
 - Improved sustainability and efficiency of my team by addressing the sources of unplanned work.
 - Helped building the vision for a revised core content model which enables making more content available with a better user experience.

TomTom (Maps)
Ghent, Belgium
Sept 2000 – June 2014

Last role: Senior Architect

- Worked as a Software Engineer on multiple aspects of our map release process. The main programming language was Java.
- Worked on our core map api starting in 2009 which was implemented as a REST web service in a team that was following the agile manifesto principles and used SCRUM as a methodology.
- In 2010 I started to work on our map quality system and in 2013 I became the 'architect' responsible for creating the technical vision and help implementing it.
- Highlights
 - Travelled to offices in the US and India to set up technology and processes and train engineering and operations people.
 - Helped designing and building a system that validates map changes in real time resulting in an always releasable digital map.

Kiss bvba
Ghent, Belgium
Sept 1999 – Sept 2000

Role: Software Engineer

- Combined a software developer and system administration role in a small software services company (6 people in the Belgian office)
- Maintaining internal network, Internet access, mail server, back-ups.
- Work on client projects with C++ as the main programming language.

EDUCATION

Hogeschool Gent
Ghent, Belgium
1996 – 1999

Bachelor of Computer Science

ADDITIONAL SKILLS

Languages

Dutch: native language
English: fluent
French: basic
German: intermediate

Technologies and Practices

Databases: Cassandra, MySQL, Oracle, PostgreSQL
Frameworks and tools: Docker, git, Hadoop, IntelliJ, Maven, Sbt, Spring
Languages: Java, Scala, Swift
Platforms: AWS, Google BigQuery, Kubernetes
Practices: DevOps, Scrum, Kanban, value stream mapping