

SPRINT 3 REPORT: AQUSTIC

TEAM NAME
PRODUCT NAME
DATE

Team Q
aqustic
06.22.18

ACTIONS TO STOP DOING

- The team needs to stop procrastinating work until the last minute so we can complete all of our tasks
- The team needs to stop writing messy/unreadable code so that we do not waste time reading code.

ACTIONS TO START DOING

- The team needs to start documenting their code so that we can understand what functions do and spend less time understanding them.
- The team needs to start commenting their code as they go so that everyone has an understanding of what everyone else did.
- The team needs to communicate changes they make to preexisting code so that the team is aware of functionality changes.

ACTIONS TO KEEP DOING

- The team should continue communicating what days and weeks they are busy so we can plan around them.
- The team should continue to help each other work on parts of the code so we can finish tasks faster.

WORK COMPLETED / NOT COMPLETED

#	USER STORY	Done?
1	As a developer, I want to finish implementing the queue so that users can queue songs.	Finished
2	As a party host, I want my guests to be able to select the music using a web application so that they don't complain.	Unfinished

3	As a party goer, I want to be able to select the music at a party so that I can listen to music that I enjoy.	Finished
4	As a listener, I want to be able to approve and disapprove of music, so that the music is good.	Unfinished

WORK COMPLETION RATE

DESCRIPTION	#
Total Number of User Stories Completed	2
Total number of estimated ideal work hours completed during the prior sprint	21
Total number of days during the prior sprint	14
User Stories per Day	.14
Ideal work hours per day	1.5

Sprint 3 Burnup Chart

