### RELEASE PLAN: AQUSTIC

TEAM NAME Team Q
RELEASE NAME aqustic
RELEASE DATE 06.13.18
REVISION # 1.0
REVISION DATE 04.11.18

#### HIGHER LEVEL GOALS

#	GOAL DESCRIPTION
0	Learn the appropriate technology and services to create our app
1	Develop a queue and allow users to add songs through Spotify
2	Users can use a web app to affect the queue and hosts can use the web app to moderate the party.
3	Allow users to efficiently save information and create accounts

#### USER STORIES FOR RELEASE

#### **Sprint Zero**

#	USER STORY	SP
1	As a developer, I want to learn node.js and express.js so that I can allow our server to complete tasks	8
2	As a developer, I want to learn endpoints so that I can send and receive information between users, the server, and other APIs.	5
3	As a developer, I want to learn HTML, JS, and CSS so that I can make an aesthetically pleasing while still easy to use website.	13
4	As a developer, I want to learn the Spotify API so that I can use Spotify's library for our service.	5

### **Sprint One**

1	As a developer, I want to create a queue system so that there is always music playing.	3
2	As a developer, I want to be able to get a host's spotify authentication so that I can access songs on spotify.	3
3	As a party goer, I want the addition of music to be integrated with spotify so that I do not have to spend large amounts of time finding a song.	13
4	As a user, I want to be able to search for songs so that I can find music I like.	5
5	As a user, I want to be able to add songs from my search so that my music gets played.	2

### **Sprint Two**

1	As a party host, I want my guests to be able to select the music using a web application so that they don't complain.	8
2	As a party goer, I want to be able to select the music at a party so that I can listen to music that I enjoy.	8
3	As a listener, I want to be able to approve and disapprove of music, so that the music is good.	3
4	As a party host, I want to moderate (restrict, regulate) the people connecting to my party so that random people do not join.	13

### **Sprint Three**

1	As a host, I want my guests to have anonymity so that they feel free while using the app and not pressured socially to like or dislike certain songs.	2
2	As a developer, I want users to be able to create temporary accounts so that people are willing to contribute to the music selection.	8

3	As a developer, I want to be able to create separate accounts so that multiple people can use my app.	8
4	As a party host, I want to be able to save the played music to a spotify playlist so that I can use that information at another party.	3
5	As a developer, I want to maximise work done <u>off</u> the server so that I can reduce strain on our website.	5

### PRODUCT BACKLOG

#### Higher Level Goal: Integrate other music services

1	As a user, I want to be able to use SoundCloud to pick songs to widen the range of music I can select.	21
2	As a developer, I want users to be able to connect with Apple Music to increase the amount of people that can use the app	21
3	As a user, I want to be able to queue songs from different music services to increase the total number of songs I can queue	13

#### Higher Level Goal: Create an app for our website

1	As a user, I want to be able to quickly open and use the program on my Apple device	34	
2	As a user, I want to be able to quickly open and use the program on my Android device	34	



TEAM NAME

Team Q

**TEAM MEMBERS** 

Kristopher Rollert [product owner]

Kai Schniedergers [scrum master]

Michelle Slaughter

Lorenzo Yabut





#### **PROBLEM**

At parties, people always argue over what to play, and who has control over the speaker. We want to make it quick and easy to add songs to a queue, ordered on likes and dislikes.



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### **HIGHER LEVEL GOALS (HLG):**

- **0.** Learn the appropriate technology and services to create our app
- 1. Develop a queue and allow users to add songs through Spotify
- 2. Users can use a web app to affect the queue and hosts can use the web app to moderate the party.
- Allow users to efficiently save post-party information and create accounts



### **SPRINT ONE**

HLG: Develop a queue and allow users to add songs through Spotify

- **1.** As a developer, I want to create a queue system so that there is always music playing.
- **2.** As a developer, I want to be able to get a host's spotify authentication so that I can access songs on spotify.
- **3.** As a party goer, I want the addition of music to be integrated with Spotify so that I do not have to spend large amount of time finding a song.
- 4. As a user, I want to be able to search for songs so that I can find music I like.
- **5.** As a user, I want to be able to add songs from my search so that my music gets played.

### **SPRINT TWO**

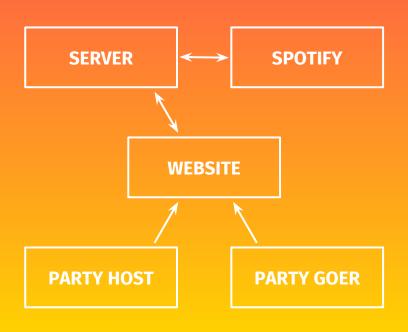
**HLG**: Users can use a web app to affect the queue and hosts can use the web app to moderate the party.

- **1.** As a party host, I want my guests to be able to select the music using a web application so that they don't complain.
- 2. As a party goer, I want to be able to select the music at a party so that I can listen to music that I enjoy.
- **3.** As a listener, I want to be able to approve and disapprove of music, so that the music is good.
- 4. As a party host, I want to moderate (restrict, regulate) the people connecting to my party so that random people do not join.

### **SPRINT THREE**

HLG: Allow users to efficiently save information and create accounts

- **1.** As a host, I want my guests to have anonymity so that they feel free while using the app and not pressured socially to like or dislike certain songs.
- **2.** As a developer, I want users to be able to create temporary accounts so that more people to contribute to the music selection.
- **3.** As a developer, I want to be able to create separate accounts so that multiple people can use my app.
- **4.** As a party host, I want to be able to save the played music to a spotify playlist so that I can use that information at another party.
- **5.** As a developer, I want to maximise work done off the server so that I can reduce strain on our website.



WEBSITE

Takes input from users and sends and receives information from the server

SERVER

Saves to database, interprets/returns information from the website, and sends data queries to Spotify

**SPOTIFY** 

Returns data from server queries

### **CHALLENGES**

- Learning JavaScript and server side programming
- Setting up a responsive web application server

### RISKS

- Integrating Spotify and our queueing system
- Playing songs through spotify



### LANGUAGES

- Javascript (ES6)
  - ES6
  - Node.js
  - Express
  - Angularjs
- HTML / CSS
- MongoDB

### **TECHNOLOGIES**

- □ Github
- Spotify API
- Google Cloud API

# Thanks for Listening!

## -aqustic

