

# SPRINT 2 REPORT: AQUSTIC

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TEAM NAME  
PRODUCT NAME  
DATE

Team Q  
aqustic  
05.07.18

## ACTIONS TO STOP DOING

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- The team needs to stop working separately on larger sections so that everyone understands the code.
- The team needs to stop getting distracted during team meetings so that we do not waste time.

## ACTIONS TO START DOING

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- The team needs to start working in the same room so that we can help each other and ask questions.
- The team needs to start communicating their changes so everyone is on the same page.
- The team needs to start commenting their code as they go so that everyone has an understanding of what everyone else did.

## ACTIONS TO KEEP DOING

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- The team should continue to help each other work on difficult user stories.
- The team should continue to create a positive and supportive work environment.

## WORK COMPLETED / NOT COMPLETED

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#	USER STORY	Done?
1	As a user, I want to have a queue system so that there is always music playing	Finished
2	As a developer, I want to be able to get a host's Spotify authentication so that I can access songs on Spotify.	Finished

3	As a party goer, I want the addition of music to be integrated with Spotify so that I do not have to spend large amounts of time finding a song.	Unfinished
4	As a user, I want to be able to search for songs so that I can find music I like.	Finished
5	As a user, I want to be able to add songs from my search so that my music gets played.	Unfinished

## WORK COMPLETION RATE

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DESCRIPTION	#
Total Number of User Stories Completed	3
Total number of estimated ideal work hours completed during the prior sprint	13
Total number of days during the prior sprint	14
User Stories per Day	0.21
Ideal work hours per day	~ 1 (0.93)

Sprint 2 Burnup Chart

