SPRINT 1 REPORT: AQUSTIC

TEAM NAME   Team Q
PRODUCT NAME   aqustic
DATE   04.23.18

ACTIONS TO STOP DOING

- The team needs to stop getting distracted while learning appropriate material and while conducting meetings because we are wasting our time.
- The team needs to stop spending their time learning about only one language/technology and instead spread out their time amongst them all because we need to learn all of them.

ACTIONS TO START DOING

- The team needs to start communicating when they push new code since we do not want to deal with merge conflicts.
- The team needs to start documenting their code better since we want to ensure that everyone understands what the code does.

ACTIONS TO KEEP DOING

- The team should continue to complete reports and other such assignments on time.
- The team should continue to learn about technologies needed for our project.
- The team should continue to meet regularly throughout the week.
- The team should continue to keep up communications.
- The team should continue to meet on time and at the correct place.

WORK COMPLETED / NOT COMPLETED

#	USER STORY	Done?
1	As a developer, I want to learn Node.js and Express so that I can program our server to complete tasks	Completed
2	As a developer, I want to make an endpoint call to the Spotify API so that I can interact with Spotify	Completed

3	As a developer, I want to use JS to create a queue so that we can keep track of the songs entered.	Completed
4	As a user, I want to be able to input text so that I can search for songs I am interested in.	Completed

WORK COMPLETION RATE

DESCRIPTION	#
Total Number of User Stories Completed	4
Total number of estimated ideal work hours completed during the prior sprint	15
Total number of days during the prior sprint	14
User Stories per Day	~ 2 (1.857)
Ideal work hours per day	~ 1 (1.071)

Sprint 1 Burnup Chart