

CS 381

Dynamic Programming

6.4 Knapsack Problem

Knapsack Problem

Knapsack problem.

- Given n objects and a "knapsack."
- Item i weighs $w_i > 0$ pounds and has value $v_i > 0$.
- Knapsack has capacity of W pounds.
- Goal: fill knapsack so as to maximize total value.

Example:

#	value	weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

$W = 11$

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Greedy: repeatedly add item with maximum ratio v_i / w_i provided the capacity constraint is met.

Q: Is this solution optimal?

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6 Another combination: $\{ 3, 4 \}$ has value 40.

Dynamic Programming

How do we define the subproblems and use them to solve the whole instance?



Wt. = 5
Value = 10



Wt. = 3
Value = 20



Wt. = 8
Value = 25



Wt. = 4
Value = 8



→ **Maximum wt. = 13**

Dynamic Programming: Adding a New Variable

Def. $OPT(i, w)$ = max profit subset of items 1, ..., i with weight limit w.

- Case 1: OPT does not select item i.
 - OPT selects best of { 1, 2, ..., i-1 } using weight limit w
- Case 2: OPT selects item i.
 - new weight limit = $w - w_i$
 - OPT selects best of { 1, 2, ..., i-1 } using this new weight limit

$$OPT(i, w) = \begin{cases} 0 & \text{if } i = 0 \\ OPT(i-1, w) & \text{if } w_i > w \\ \max\{OPT(i-1, w), v_i + OPT(i-1, w - w_i)\} & \text{otherwise} \end{cases}$$

Knapsack Problem: Bottom-Up

Knapsack. Fill up an n -by- W array.

```
Input:  $n, W, w_1, \dots, w_N, v_1, \dots, v_N$ 

for  $w = 0$  to  $W$ 
     $M[0, w] = 0$ 

for  $i = 1$  to  $n$ 
    for  $w = 1$  to  $W$ 
        if  $(w_i > w)$ 
             $M[i, w] = M[i-1, w]$ 
        else
             $M[i, w] = \max \{M[i-1, w], v_i + M[i-1, w-w_i]\}$ 

return  $M[n, W]$ 
```

Knapsack Algorithm

		W + 1 →											
		0	1	2	3	4	5	6	7	8	9	10	11
<div style="display: flex; align-items: center;"> <div style="border-left: 1px solid black; height: 100px; margin-right: 5px;"></div> <div style="display: flex; flex-direction: column; align-items: center;"> <div>n + 1</div> <div style="border-bottom: 1px solid black; width: 10px; height: 10px;"></div> <div>↓</div> </div> </div>	ϕ	0	0	0	0	0	0	0	0	0	0	0	0
	{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
	{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
	{ 1, 2, 3 }	0	1	6	7	7	18	19	24	25	25	25	25
	{ 1, 2, 3, 4 }	0	1	6	7	7	18	22	24	28	29	29	40
	{ 1, 2, 3, 4, 5 }	0	1	6	7	7	18	22	28	29	34	34	40

Item	Value	Weight	W = 11
1	1	1	OPT: { 4, 3 } value = 22 + 18 = 40
2	6	2	
3	18	5	
4	22	6	
5	28	7	

Knapsack Problem: Running Time

Running time. $\Theta(n W)$.

- Not polynomial in input size!
 - Only need $\log_2 W$ bits to encode each weight
 - Problem can be encoded with $O(n \log_2 W)$ bits
- "Pseudo-polynomial."
- Decision version of Knapsack is NP-complete. [Chapter 8]

Knapsack approximation algorithm. There exists a poly-time algorithm that produces a feasible solution that has value within 0.01% of optimum. [Section 11.8]