QUESTION 1: SIMPLE COMPUTER APPLICATION:

import java.util.Scanner; class Main { public static void main(String[] args) { char op; Double num1, num2, result; Scanner input = new Scanner(System.in); System.out.println("Choose an operator: +, -, *, or /"); op = input.next().charAt(0); System.out.println("Enter first number"); num1 = input.nextDouble(); System.out.println("Enter second number"); num2 = input.nextDouble(); switch (op) { case '+': result = num1 + num2; System.out.println(num1 + " + " + num2 + " = " + result);

break;

case '-':

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result = num1 - num2;
    System.out.println(num1 + " - " + num2 + " = " + result);
    break;
   case '*':
    result = num1 * num2;
    System.out.println(num1 + " * " + num2 + " = " + result);
    break;
   case '/':
    result = num1 / num2;
    System.out.println(num1 + " / " + num2 + " = " + result);
    break;
   default:
    System.out.println("Invalid operator!");
    break;
  }
 input.close();
 }
}
```

```
Main.java
                                                                        Output
1 import java.util.Scanner;
                                                                      java -cp /tmp/4J12inFUWb Main
                                                                      Choose an operator: +, -, \star, or /
3 class Main {
   public static void main(String[] args) {
                                                                      Enter first number
      Double num1, num2, result;
                                                                      Enter second number
       Scanner input = new Scanner(System.in);
                                                                      4.0 * 8.0 = 32.0
       System.out.println("Choose an operator: +, -, *, or /");
       op = input.next().charAt(0);
       System.out.println("Enter first number");
       num1 = input.nextDouble();
       System.out.println("Enter second number");
       num2 = input.nextDouble();
```

QUESTION 2: NUMBER GUESSING GAME

```
import java.util.Scanner;
import java.util.Random;

public class NumberGuessingGame {
   public static void main(String[] args) {
      Scanner scanner = new Scanner(System.in);
      Random randomGenerator = new Random();
   int lower = 1;
   int upper = 100;
```

```
int target = randomGenerator.nextInt(upper - lower + 1) + lower;
    int attempts = 0;
    boolean correctguess = false;
    System.out.println("I've chosen a random number between " + lower + " and " + upper + ". Try to
guess it.");
    while (!correctguess) {
       System.out.print("Enter your guess: ");
       int ug = scanner.nextInt();
       attempts++;
       if (ug < lower | | ug > upper) {
         System.out.println("Please enter a number between " + lower + " and " + upper + ".");
      } else if (ug < target) {
         System.out.println("Too low! Try again.");
       } else if (ug > target) {
         System.out.println("Too high! Try again.");
       } else {
         correctguess = true;
         System.out.println("Congratulations! You guessed the number " + target + " correctly in " +
attempts + " attempts.");
      }
    }
    scanner.close();
  }
```

```
import java.util.Scanner;
                                                                    ___java -cp /tmp/4J12inFUWb NumberGuessingGame
  import java.util.Random;
                                                                      I've chosen a random number between 1 and 100. Try to guess it.
                                                                      Enter your guess: 35
  public class NumberGuessingGame {
                                                                       Too low! Try again.
       public static void main(String[] args) {
                                                                      Enter your guess: 50
           Scanner scanner = new Scanner(System.in);
                                                                      Congratulations! You guessed the number 50 correctly in 2 attempts.
           Random randomGenerator = new Random();
           int lower = 1;
10
           int upper = 100;
           int target = randomGenerator.nextInt(upper - lower + 1)
               + lower;
           int attempts = 0;
13
           boolean correctguess = false;
           System.out.println("I've chosen a random number between
               " + lower + " and " + upper + ". Try to guess it.");
           while (!correctguess) {
```

}