CASE CONVERSION

	ASSEMBLED CODE	DISASSEMBLED CODE
ASSUM	E CS: CODE, DS: DATA	
;		
DATA SI	EGMENT	
	COUNT EQU 10H	
DATA E	NDS	
;		
CODE S	EGMENT	
START:	MOV AX, DATA	MOV AX,076A
	MOV DS, AX	MOV DS, AX
	MOV CX, COUNT	MOV CX, 0010
L1:	MOV AH, 1	MOV AH, 01
	INT 21H	INT 21H
; AL = C	HARACTER	
;ASCII (H	HEX): A-Z=41-5A, a-z=61-7A	
	CMP AL,60H	CMP AL,6-H
	JNC UPPER	JNC 0014
	ADD AL,20H	ADD AL, 20
	JMP SKIP	JMP 0016
UPPER:	SUB AL,20H	SUB AL, 20
; CONV	ERT TO UPPER CASE	
SKIP:	MOV AH,2	MOV AH, 02
	MOV DL, AL; CHARACTER MUST BE IN DL	
	INT 21H; DISPLAY THE CHARACTER	
	LOOP L1; REPEAT LOOP	MOV DL, AL
	MOV AH,4CH	INT 21H
	INT 21H	LOOP 0008
CODE E	NDS	MOV AH, 4C
END STA	ART	INT 21H

```
D:\>masm EX8.ASM
Microsoft (R) MASM Compatibility Driver
Copyright (C) Microsoft Corp 1993. All rights reserved.

Invoking: ML.EXE /I. /Zm /c /Ta EX8.ASM

Microsoft (R) Macro Assembler Version 6.11
Copyright (C) Microsoft Corp 1981-1993. All rights reserved.

Assembling: EX8.ASM

D:\>link EX8.OBJ,,;

Microsoft Object Linker VZ.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.

Warning: No STACK segment

There was 1 error detected.

D:\>EX8.EXE
ahbBccdDeEffGgHhIiJjKkLlMmNnOoPp
D:\>_
```

FLOATING POINT ADDITION

ASSEMBLED CODE	DISASSEMBLED CODE
ASSUME CS: CODESEG, DS: DATASEG	
;	
DATASEG SEGMENT	
ORG 00H	
X DD 20.4375	
ORG 10H	
Y DD 20.4375	
ORG 20H	
SUM DD ?	
DATASEG ENDS	
;	
CODESEG SEGMENT	
START: MOV AX, DATASEG	MOV AX,076A
MOV DS, AX; ASSIGN VALUE TO DS	MOV DS, AX
FINIT; INITIALIZE STACK	FINIT
FLD X; LOAD X INTO ST (0)	FLD DWORD PTR[0000]
FLD Y; LOAD Y INTO ST (0)	FLD DWORD PTR[0010]
FADD ST (0), ST (1); ST (0) = $X+Y$	FADD ST, ST (1)
FST SUM; STORE ST (0) IN SUM	FST DWORD PTR[0020]
MOV AH,4CH	MOV AH, 4C
INT 21H	INT 21H
CODESEG ENDS	
END START	

FLOATING POINT SUBTRACTION

ASSEMBLED CODE	DISASSEMBLED CODE
ASSUME CS: CODESEG, DS: DATASEG	
;	-
DATASEG SEGMENT	
ORG 00H	
X DD 20.4375	
ORG 10H	
Y DD 20.4375	
ORG 20H	
DIFF DD ?	
DATASEG ENDS	
;	-
CODESEG SEGMENT	
START: MOV AX, DATASEG	MOV AX,076A
MOV DS, AX; ASSIGN VALUE TO DS	MOV DS, AX
FINIT; INITIALIZE STACK	FINIT
FLD X; LOAD X INTO ST (0)	FLD DWORD PTR[0000]
FLD Y; LOAD Y INTO ST (0)	FLD DWORD PTR[0010]
FSUB ST (0), ST (1); ST (0) = X+Y	FSUB ST, ST (1)
FST DIFF; STORE ST (0) IN DIFF	FST DWORD PTR[0020]
MOV AH,4CH	MOV AH, 4C
INT 21H	INT 21H
CODESEG ENDS	
END START	

DISPLAY A STRING

ASSEMBLED CODE	DISASSEMBLED CODE
ASSUME CS: CODE, DS:DATA	
;	
DATA SEGMENT	
MESSAGE DB "THIS IS THE STRING\$"	
DATA ENDS	
;	
CODE SEGMENT	
START: MOV AX, DATA	MOV AX,076A
MOV DS, AX	MOV DS, AX
MOV AH,9; DOS FUNCTION #9	MOV AH, 09
MOV DX, OFFSET MESSAGE	MOV DX, 0000
; OFFSET OF THE STRING	INT 21H
INT 21H; DISPLAY IT	MOV AH, 4C
MOV AH,4CH	INT 21H
INT 21H	
CODE ENDS	
END START	

```
D:\>masm EX10.ASM
Microsoft (R) MASM Compatibility Driver
Copyright (C) Microsoft Corp 1993. All rights reserved.

Invoking: ML.EXE /I. /Zm /c /Ta EX10.ASM

Microsoft (R) Macro Assembler Version 6.11
Copyright (C) Microsoft Corp 1981-1993. All rights reserved.

Assembling: EX10.ASM

D:\>link EX10.OBJ,,;

Microsoft Object Linker VZ.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.

Warning: No STACK segment

There was 1 error detected.

D:\>EX10.EXE
THIS IS THE STRING
```

SYSTEM DATE

ASSEMBLED CODE	DISASSEMBLED CODE
ASSUME CS: CODE, DS: DATA	
DATA SEGMENT	
DAY DB 01 DUP(?)	
MONTH DB 01 DUP(?)	
YEAR DB 02 DUP(?)	
DATA ENDS	
;CODE SEGMENT	
ORG 0100H	
START: MOV AX, DATA	MOV AX, 076A
MOV DS, AX	MOV DS, AX
; INT 21H /AH=2AH - GET SYSTEM DATE.	
; RETURN: CX= YEAR (1980-2099). DH= MONTH.	
; DL= DAY.AL= DAY OF WEEK (00H=SUNDAY)	
MOV AH,2AH	MOV AH, 2A
INT 21H	INT 21H
MOV SI, OFFSET DAY	MOV SI, 0000
MOV [SI], DL	MOV [SI], DL
MOV SI,OFFSET MONTH	MOV SI, 0001
MOV [SI], DH	MOV [SI], DH
MOV SI,OFFSET YEAR	MOV SI, 0002
MOV [SI], CX	MOV [SI], CX
MOV AH,4CH	MOV AH, 4C
INT 21H	INT 21H
CODE ENDS	
END START	

-d 076a:00																					
)76A:0000	\mathbf{OB}	0A	E6	07	∞	∞	∞	00-00	∞												
76A:0010	00	00	00	00	00	00	00	00-00	∞	00	∞	∞	00	00	00						
76A:0020	00	00	00	00	00	00	00	00-00	00	00	∞	00	00	00	00						
76A:0030	00	00	00	∞	∞	00	∞	00-00	00	00	∞	00	∞	∞	00						
76A:0040	00	00	00	∞	00	00	00	00-00	∞	00	∞	∞	00	00	00						
76A:0050	00	00	00	00	00	00	00	00-00	00	00	∞	00	00	∞	00						
76A:0060	00	00	00	∞	∞	00	∞	00-00	00	∞	∞	00	∞	∞	00						
076A:0070	00	00	00	00	00	00	00	00-00	00	00	00	00	00	00	00						

SYSTEM TIME

	ASSEMBLED CODE	DISASSEMBLED CODE
ASSUMI	E CS: CODE, DS: DATA	
DATA SE	EGMENT	
	HOUR DB 01 DUP(?)	
	MINUTE DB 01 DUP(?)	
	SECOND DB 02 DUP(?)	
DATA E		
,	EGMENT	
	ORG 0100H	
START:	MOV AX, DATA	MOV AX, 076A
	MOV DS, AX	MOV DS, AX
; INT 21	H/AH=2CH- GET SYSTEM TIME.	
; RETUR	N: CH= HOUR. CL= MIN. DH= SEC	
	MOV AH,2CH	MOV AH, 2C
	INT 21H	INT 21H
	MOV SI, OFFSET HOUR	MOV SI, 0000
	MOV [SI], CH	MOV [SI], CH
	MOV SI, OFFSET MINUTE	MOV SI, 0001
	MOV [SI], CL	MOV [SI], CL
	MOV SI, OFFSET SECOND	MOV SI, 0002
	MOV [SI], DH	MOV [SI], DH
	MOV AH,4CH	MOV AH, 4C
	INT 21H	INT 21H
CODE EI	NDS	
END STA	ART	

76A:0000	OD.	38	23	∞	00	∞	∞	00-00	00	∞	∞	∞	∞	∞	∞	.8#
76A:0010	00	00	00	00	00	00	00	00-00	00	00	00	00	∞	00	00	
76A:0020	00	00	00	00	00	00	00	00-00	00	00	00	00	∞	∞	00	
76A:0030	00	00	∞	00	00	∞	00	00-00	∞	∞	00	∞	∞	∞	00	
76A:0040	00	00	∞	00	00	∞	∞	00-00	∞	00	∞	∞	∞	∞	00	
76A:0050	00	00	∞	∞	00	∞	∞	00-00	00	00	∞	∞	∞	∞	00	
76A:0060	00	∞	∞	∞	00	∞	∞	00-00	∞	∞	∞	∞	∞	∞	00	
76A:0070	00	00	00	∞	00	00	00	00-00	00	00	00	00	00	00	00	