

Sign Language Translator and Detector

Hackathon Project Phases

Project Title:

Sign language translator and detector

Team Name:

Big-Byte

Team Members:

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- Pallapu Stalin
- A Poornachandra
- B Nand kishore

Phase-1: Brainstorming & Ideation

Objective:

- To tackle the language barrier between the people with listening and speaking problems, general public.
- To make **social interaction** easy for the people with listening and speaking problems.

Key Points:

1. **Problem Statement:** To tackle the language barrier between the people with listening and speaking problems.
 2. **Proposed Solution:** The model detects the image and display the sign language into the captions.
 3. **Target Users:** For the Dumb and Deaf people.
 4. **Expected Outcome:** The model aims to Detect the signs and display the captions.
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Phase-2: Requirement Analysis

Objective:

Define technical and functional requirements for Sign language translator and detector.

Key Points:

- **Technical Requirements:** Programming language - Python
Frontend - Web Framework
Backend - Google Gemini API
 - **Functional Requirements:** Sign Language Recognition
User Interface
 - **Constraints & Challenges:**
 - Providing a smooth UI experience
 - Speech impairment constitutes a challenge to an individual's ability to communicate effectively through speech and hearing.
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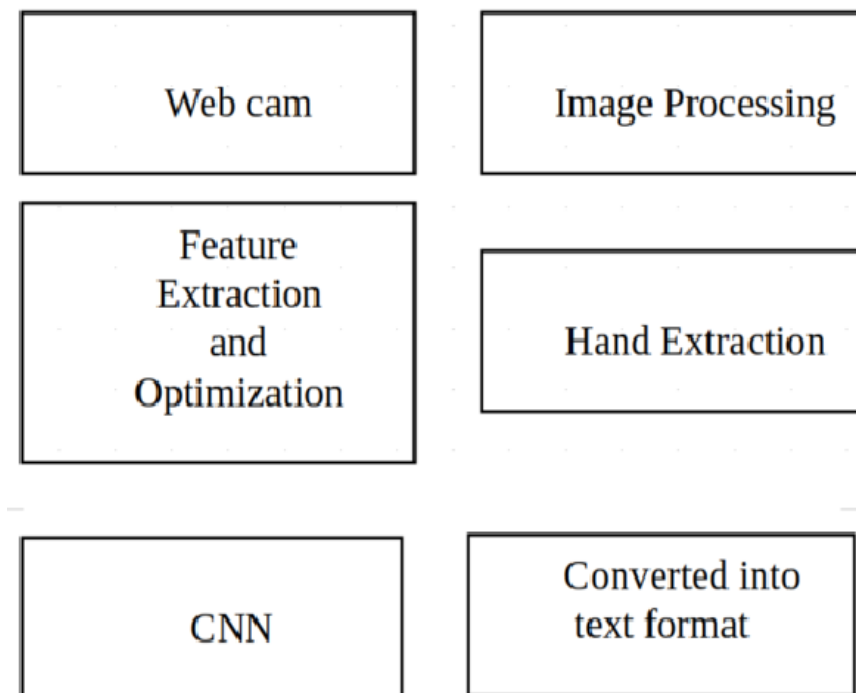
Phase-3: Project Design

Objective:

- Develop the architecture and user flow of the application.

Key Points:

1. System Architecture Diagram:



2. User Flow:

- Step 1: User uploads or webcam captures the image.
- Step 2: The backend calls the Gemini Flash API to retrieve the data.
- Step 3: The app processes the data and displays results in an easy-to-read format i.e, Captions.

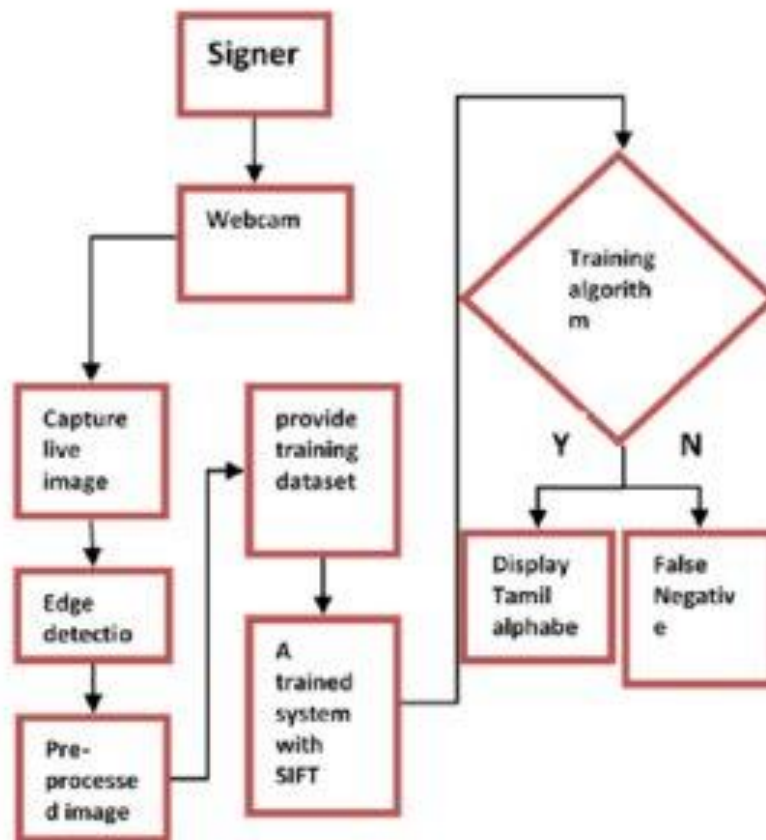
3. UI/UX Considerations:

- In UI design, a layout refers to the arrangement and organization of visual elements on a screen or webpage.
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Phase-4: Project Planning (Agile Methodologies)

Objective:

- Break down the tasks using Agile methodologies.



Day 1:

- Collection of resources and accessing the Api keys.
- Dividing the task over the group.

Day 2:

- Code integration and data collection of signs.
 - Debugging and Testing the code
 - Submission.
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Phase-5: Project Development

Objective:

- Implement the core features of sign language translator.

Key Points:

1. Technology Stack Used:

- Programming language: Python
- Frontend: Web Framework
- Backend: Google Gemini API

2. Development Process:

- Implement API key authentication and Gemini API integration.
 - Optimize search queries for performance and relevance.
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Phase-6: Functional & Performance Testing

Objective:

- The model aims to detect the sign language and translate to text.

Key Points:

1. **Test Cases Executed:**
 - Performed the sign language and captured to the folder.
 - Trained with some signs like **Hello,Thankyou.**
 2. **Final Validation:**
 - The Model has detecting the signs as per user requirement.
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Final Submission

1. **Project Report Based on the Sign Language Translator and detector**
 2. **Demo Video (3-5 Minutes)**
 3. **GitHub/Code Repository Link**
 4. **Presentation**
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