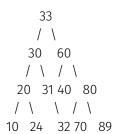
Question 1:

Each of the following key-value pairs in the list below represents a document (the integer) and a word in that document (the letter) from your P01 data set. Insert the key:value pairs sequentially from (20:0) to (32:E) into an initially empty AVL tree. Use the integer as the key to insert. *Note*: this will not produce an inverted index like you're creating for the practical. You only need to provide the balanced state of the tree after inserting (70:E) and (32:E).

[(20:O), (40:S), (60:T), (80:R), (89:N), (70:E), (30:T), (10:N), (33:A), (31:H), (24:R), (32:E)]

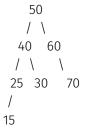
After inserting 32:E



- 1. When inserting 60, the tree became imbalanced at 20 and was found to be a case RR.
- 2. When inserting 89, the tree became imbalanced at node 60 and is case RR.
- 3. When inserting 70, the tree became imbalanced at node 40 and is case RL.
- 4. When inserting 30, the tree became imbalanced at node 40 and is case LR.
- 5. When inserting 31, the tree became imbalanced at node 40 is case LL
- 6. When inserting 32, the tree became imbalanced at node 60 and is case LR.

Provide a list of all insertions that caused an imbalance, at what node the imbalance was found, and what imbalance
case was found. You can use the following as a template:
When inserting, the tree became imbalanced at and was found to be a case (you can use the number
1, 2, 3, 4 or letter version LL, LR, RL, RR)
Question 2:

Draw an AVL Tree of height=4 (a tree with 4 levels) with the *minimum* number of nodes possible. You can draw circles to represent the nodes; they do not need to contain values.



Question 3:

Insert the tuples of the form (A:B) from question 1 into a hash table of size 10. The hash table should use separate chaining for collision resolution.

Version A: Use the hash function h(A) = A mod 10. **[(20:O), (40:S), (60:T), (80:R), (89:N), (70:E), (30:T), (10:N), (33:A), (31:H), (24:R), (32:E)]**

Version B: Use the h(B) = lookupASCII(B) mod 10. ASCII is a character encoding that maps a single character to an integer value. For example, the ASCII code of the letter M is 77. You can find an ASCII chart > here <.

[(20:O), (40:S), (60:T), (80:R), (89:N), (70:E), (30:T), (10:N), (33:A), (31:H), (24:R), (32:E)]

Question 4:

Insert the following list of integers into a B+ Tree where M = 3. That is, each internal node contains max 3 keys and 4 children and each leaf node contains max three keys. When splitting a node due to overflow, leave 1 element in the left node and move 2 elements to the newly created right node.

[48, 65, 91, 90, 14, 13, 87, 74, 51, 92, 41, 70, 47, 64, 38, 29, 50, 21]

Inserting 48, 65, 91

[0048, 0065, 0091]

Node Split at 90, Height of Tree Increases to 1

```
[0090]
/ \
[0048, 0065] [0090, 0091]
---- ---
Inserting 14

[0090]
/ \
[0014, 0048, 0065] [0090, 0091]
```

Inserting 13, Node Split at 13, Height of Tree Stays the Same

Inserting 87

Inserting 74, Node Split at 74, Height of Tree Stays the Same

```
[0048, 0074, 0090]
/ | | \
[0013, 0014] [0048, 0065] [0074,0087] [0090, 0091]
```

Inserting 51, 92, 41

```
[0048, 0074, 0090]
/ | | \
[0013, 0014, 0041] [0048, 0051, 0065] -> [0074, 0087] [0090, 0091, 0092]
```

Inserting 70, Node Splits at 70, Height of Tree Increases to 2

