# **AVL Tree Rotations with ASCII Examples**

# 1 Left-Left (LL) Rotation

Occurs when a node is inserted into the **left subtree of the left child** of an unbalanced node.

#### **Before Rotation (Unbalanced at 30)**

30 / 20 / 10

Imbalance at 30 (Left-heavy)

Perform Right Rotation (RR) on 30

#### **After Rotation (Balanced)**

20 / \ 10 30

### 2 Right-Right (RR) Rotation

Occurs when a node is inserted into the **right subtree of the right child** of an unbalanced node.

### **Before Rotation (Unbalanced at 30)**

30 \ 40 \ 50

Imbalance at 30 (Right-heavy)

Perform Left Rotation (LL) on 30

#### **After Rotation (Balanced)**

```
40
/ \
30 50
```

# 3 Left-Right (LR) Rotation

Occurs when a node is inserted into the right subtree of the left child of an unbalanced node.

#### Before Rotation (Unbalanced at 30)

```
30
/
10
\
20
```

- Imbalance at 30 (Left-Right case)
- Perform Left Rotation (LL) on 10, then Right Rotation (RR) on 30

#### **After Rotation (Balanced)**

```
20
/ \
10 30
```

# 4 Right-Left (RL) Rotation

Occurs when a node is inserted into the left subtree of the right child of an unbalanced node.

### Before Rotation (Unbalanced at 30)

```
30
\
50
/
40
```

Imbalance at 30 (Right-Left case)Perform Right Rotation (RR) on 50, then Left Rotation (LL) on 30

### After Rotation (Balanced)

40 / \ 30 50