-- SET command to add a key-value pair SET ds4300 "LargeScale Info Retrieval" -- Sets the key 'ds4300' with the value "LargeScale Info Retrieval" SET cs3200 "Intro to DBs" -- Sets the key 'cs3200' with the value "Intro to DBs" -- KEYS command lists all keys in the database KEYS \* -- Lists all the keys currently in the Redis database -- GET command retrieves the value of a key -- Retrieves the value of key 'ds4300' ("LargeScale Info GET ds4300 Retrieval") GET cs3200 -- Retrieves the value of key 'cs3200' ("Intro to DBs") -- DEL command removes a key DEL ds4300 -- Deletes the key 'ds4300' from the Redis database -- KEYS again to check keys after deletion KEYS \* -- Lists all keys after deleting 'ds4300' -- SELECT command switches between Redis databases SELECT 5 -- Switches to the Redis database index 5 -- KEYS in new database (after SELECT) KEYS \* -- Lists all the keys in database 5 -- SET command to store a numeric value SET ds4300 10 -- Sets the key 'ds4300' to the value 10 -- INCR command increments the value of a numeric key by 1 INCR ds4300 -- Increments the value of 'ds4300' by 1 (from 10 to 11) -- GET command to fetch the updated value GET ds4300 -- Retrieves the new value of 'ds4300' (now 11) -- KEYS command to list keys again -- Lists all keys in the current database KEYS \* -- SETNX command sets a value only if the key doesn't exist SET winston 10 -- Sets the key 'winston' to 10 **GET** winston -- Retrieves the value of 'winston' (10)

-- Updates 'winston' to 11

-- Retrieves the updated value of 'winston' (11)

SET winston 11

GET winston

SETNX winston 12 -- Sets 'winston' to 12 only if it doesn't already exist (no effect since 'winston' exists) -- This will not change the value because 'winston' already exists with value 11. -- HSET command to create and store fields in a hash HSET bike:1 model Demios brand Ergonom price 1971 -- Sets fields in the hash 'bike:1' with model, brand, and price -- HGETALL command to fetch all fields of a hash -- Retrieves all fields and values in the hash 'bike:1' HGETALL bike:1 -- HGET command to retrieve a specific field from a hash HGET bike:1 model -- Retrieves the 'model' field from 'bike:1' (Demios) -- SADD command to add members to a set SADD ds4300 "Mark" -- Adds "Mark" to the set 'ds4300' -- Adds "Sam" to the set 'ds4300' SADD ds4300 "Sam" -- Adds "Nick" to the set 'cs3200' SADD cs3200 "Nick" SADD cs3200 "Sam" -- Adds "Sam" to the set 'cs3200' (no effect because "Sam" already exists) -- SCARD command to get the number of elements in a set SCARD ds4300 -- Returns the number of elements in the set 'ds4300' (2: "Mark" and "Sam") -- SINTER command to find the intersection of two sets -- Finds common elements between 'ds4300' and 'cs3200' SINTER ds4300 cs3200 (will return "Sam") -- SDIFF command to find the difference between two sets SDIFF ds4300 cs3200 -- Finds elements in 'ds4300' but not in 'cs3200' (will return "Mark")

-- SREM command to remove an element from a set

SREM ds4300 "Mark" -- Removes "Mark" from the set 'ds4300'

-- SRANDMEMBER command to get a random element from a set

SRANDMEMBER ds4300 -- Retrieves a random element from 'ds4300' (will return

"Sam" since it's the only remaining member)

#### **Summary of Commands:**

• **SET**: Assigns a value to a key.

- GET: Retrieves the value of a key.
- **DEL**: Deletes a key.
- **SELECT**: Switches between Redis databases.
- **INCR**: Increments the value of a numeric key.
- SETNX: Sets a value only if the key doesn't exist.
- HSET/HGET/HGETALL: Works with hash data types (field-value pairs).
- SADD: Adds elements to a set.
- SCARD: Gets the size (cardinality) of a set.
- SINTER: Returns the intersection of two sets.
- **SDIFF**: Returns the difference between two sets.
- **SREM**: Removes an element from a set.
- **SRANDMEMBER**: Retrieves a random element from a set.

# Redis: A Beginner's Guide

#### Introduction

Redis (Remote Dictionary Server) is an open-source, in-memory data structure store used as a database, cache, and message broker. It supports various data structures like strings, hashes, lists, sets, and sorted sets, making it highly versatile for different use cases.

## **Installing Redis**

Redis can be installed on different operating systems using package managers. Below are some common installation methods:

### On Linux (Ubuntu/Debian):

sudo apt update

sudo apt install redis-server

## On macOS (using Homebrew):

brew install redis

#### On Windows:

Redis does not natively support Windows, but you can use WSL (Windows Subsystem for Linux) to run Redis:

wsl --install -d Ubuntu

sudo apt update

sudo apt install redis-server

### **Starting Redis:**

redis-server

You can check if Redis is running by executing:

redis-cli ping

If it responds with PONG, Redis is running.

## **Redis Data Types**

## 1. Strings

SET key "value"

**GET key** 

#### 2. Hashes

HSET user:1 name "Alice" age 30

HGET user:1 name

#### 3. Lists

LPUSH queue "task1"

RPUSH queue "task2"

LPOP queue

#### 4. Sets

SADD myset "apple"

SADD myset "banana"

SMEMBERS myset

#### 5. Sorted Sets

ZADD scores 100 "Alice"

ZADD scores 200 "Bob"

ZRANGE scores 0 -1 WITHSCORES

## **Basic Query Writing in Redis**

## **Key-Value Operations**

SET name "John"

**GET** name

DEL name

**EXISTS** name

## **Working with Multiple Keys**

MSET key1 "value1" key2 "value2"

MGET key1 key2

#### **Expiring Keys**

SET session "xyz" EX 60 # Expires in 60 seconds

TTL session # Check time-to-live

## **Aggregation in Redis**

Aggregation refers to performing calculations on stored data. Redis provides commands for counting, summing, and filtering data.

### **Counting Elements**

SCARD myset # Count elements in a set

LLEN queue # Count elements in a list

#### **Summing and Averaging Data**

INCR counter # Increment counter

DECR counter # Decrement counter

For more complex aggregation, you can use Lua scripting or Redis Streams.

## **Advanced Query Writing**

#### **Pattern Matching with Keys**

KEYS user:\* # Find all keys matching a pattern

#### **Transactions**

Transactions allow multiple commands to be executed atomically.

**MULTI** 

SET key1 "value1"

SET key2 "value2"

**EXEC** 

#### **Lua Scripting**

Lua scripts allow running complex queries directly on Redis.

EVAL "return redis.call('GET', KEYS[1])" 1 key1

## **Example Queries for Common Tasks**

### 1. Caching API Responses

SET api:response "{\"data\": \"value\"}" EX 300 # Cache expires in 5 minutes

GET api:response

#### 2. Implementing a Rate Limiter

INCR user:123:requests

EXPIRE user:123:requests 60 # Limit resets every 60 seconds

GET user:123:requests

## 3. Creating a Simple Leaderboard

ZADD leaderboard 500 "Alice"

ZADD leaderboard 600 "Bob"

ZRANGE leaderboard 0 -1 WITHSCORES # Retrieve sorted scores

#### 4. Managing a Queue

LPUSH job\_queue "task1"

LPUSH job\_queue "task2"

RPOP job\_queue # Process the last added task

#### 5. Storing and Retrieving User Sessions

HSET session:abc123 user\_id 42 status "active"

HGETALL session:abc123

EXPIRE session:abc123 1800 # Session expires in 30 minutes

## Conclusion

Redis is a powerful in-memory database with fast performance and rich data structures. Learning its commands and aggregation techniques will help you efficiently store and query data. Experiment with different data structures and use cases to get the most out of Redis.