U19CS076 ASSIGNMENT 5

```
#include <stdio.h>
#include <conio.h>
#include <math.h>
int a=0,b=0,c=0,com[5]={1,0,0,0,0},s=0;
int anum[5]={0},anumcp[5] ={0},bnum[5]={0};
int acomp[5]={0},bcomp[5]={0},rem[5]={0},quo[5]={0},res[5]={0};
void binary(){
  a = fabs(a);
  b = fabs(b);
  int r, r2, i, temp;
  for(i = 0; i < 5; i++){
      r = a \% 2;
      a = a / 2;
      r2 = b % 2;
      b = b / 2;
      anum[i] = r;
      anumcp[i] = r;
      bnum[i] = r2;
      if(r2 == 0){
                                //finding one s complement
         bcomp[i] = 1;
      }
```

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if(r == 0){
         acomp[i] =1;
      }
   }
 //part for two's complementing
 c = 0;
 for( i = 0; i < 5; i++){
      res[i] = com[i]+ bcomp[i] + c;
      if(res[i]>=2){
         c = 1;
      }
      else
         c = 0;
      res[i] = res[i]%2;
  }
 for(i = 4; i>= 0; i--){
  bcomp[i] = res[i];
 }
}
void add(int num[]){
  int i;
   c = 0;
  for(i = 0; i < 5; i++){
      res[i] = rem[i] + num[i] + c;
      if(res[i]>=2){
```

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c = 1;
      }
      else
         c = 0;
      res[i] = res[i]%2;
   }
   for(i = 4; i>= 0; i--){
      rem[i] = res[i];
                 }
}
void shl(){//for shift left
   int i;
   for(i = 4; i > 0; i--){//shift the remainder
      rem[i] = rem[i-1];
   }
   rem[0] = anumcp[4];
   for(i = 4; i > 0; i--){//shift the remtient
      anumcp[i] = anumcp[i-1];
  }
   anumcp[0] = 0;
}
void main(){
```

```
int i;
printf("\t\tRESTORING DIVISION ALGORITHM");
printf("\nEnter two numbers to multiply: ");
printf("\nBoth must be less than 16");
//simulating for two numbers each below 16
do{
   printf("\nEnter A: ");
   scanf("%d",&a);
   printf("Enter B: ");
   scanf("%d",&b);
}while(a>=16 || b>=16);
if(a*b <0){
   s = 1;
}
binary();
printf("\n\nUnsigned Binary Equivalents are: ");
printf("\nA = ");
for(i = 4; i>= 0; i--){
   printf("%d",anum[i]);
}
printf("\nB = ");
for(i = 4; i >= 0; i --){
```

```
printf("%d",bnum[i]);
}
printf("\nB'+ 1 = ");
for(i = 4; i>= 0; i--){
   printf("%d",bcomp[i]);
}
printf("\n\n-->");
//division part
shl();
for(i=0;i<5;i++){
   add(bcomp); //to subtract B
   if(rem[4]==1){//simply add for restoring
      anumcp[0] = 0;
      add(bnum);
   }
   else{
      anumcp[0] = 1;
   }
   if(i<4)
     shl();
}
printf("\nRemainder is = ");int decimal_val=0;
```

```
for(i = 4; i>= 0; i--){
    printf("%d",rem[i]);
    decimal_val = decimal_val + rem[i] *pow(2,i);
}

printf("\nQuotient is = ");int q=0;

for(i = 4; i>= 0; i--){
    printf("%d",anumcp[i]);
    q = q + anumcp[i] *pow(2,i);
}

printf("\nDecimal value of reminder is %d",decimal_val);

printf("\nDecimal value of quotient is %d",q);

getch();
}
```

C:\Users\krithikha\Desktop\svnit\sem3\comp org\assgn5.exe

```
RESTORING DIVISION ALGORITHM
Enter two numbers to multiply:
Both must be less than 16
Enter A: 10
Enter B: 2
Unsigned Binary Equivalents are:
A = 01010
B = 00010
B'+ 1 = 11110
-->
Remainder is = 00000
Quotient is = 00101
Decimal value of reminder is 0
Decimal value of quotient is 5
```

C:\Users\krithikha\Desktop\svnit\sem3\comp org\assgn5.exe RESTORING DIVISION ALGORITHM Enter two numbers to multiply: Both must be less than 16 Enter A: 15 Enter B: 7 Unsigned Binary Equivalents are: A = 01111 B = 00111 B'+ 1 = 11001

--> Remainder is = 00001 Quotient is = 00010 Decimal value of reminder is 1 Decimal value of quotient is 2